

```
graph LR; NewDisplay --> setDisplayBrightLevel;
```

setDisplayBrightLevel

The diagram consists of two rectangular boxes. The box on the left is gray and contains the text 'setDisplayBrightLevel'. The box on the right is white and contains the text 'NewDisplay'. A dark blue arrow points from the 'NewDisplay' box to the 'setDisplayBrightLevel' box.

NewDisplay