

setPreferenceInt



```
graph LR; A[setPreferenceInt] --> B[PreferenceErrorCheck]
```

A diagram showing a call from the method `setPreferenceInt` to the class `PreferenceErrorCheck`. The `setPreferenceInt` box is shaded gray, and the `PreferenceErrorCheck` box is white. A blue arrow points from the right side of the gray box to the left side of the white box.

PreferenceErrorCheck