CSE185
Introduction to Computer Vision
Lab 02: For Loop Operation

Instructor: Prof. Ming-Hsuan Yang

TA: Taihong Xiao & Tiantian Wang

TA

- Taihong Xiao & Tiantian Wang
- Email: txiao3@ucmerced.edu & twang61@ucmerced.edu
- Office: SE2-311
- TA Hours:
  - Taihong Xiao: Monday afternoon 3:00pm ~ 4:00pm
  - Tiantian Wang: Monday afternoon 4:00pm ~ 5:00pm

If statement

- If statement

```
if EXPRESSION
    ...
end
```

- If-else statement

```
if EXPRESSION
    ...
else
    ...
end
```

```
if EXPRESSION
    ...
elseif EXPRESSION
    ...
else
    ...
end
```

Loop

- For loop

```
for i = 1:10
    ...
end
```

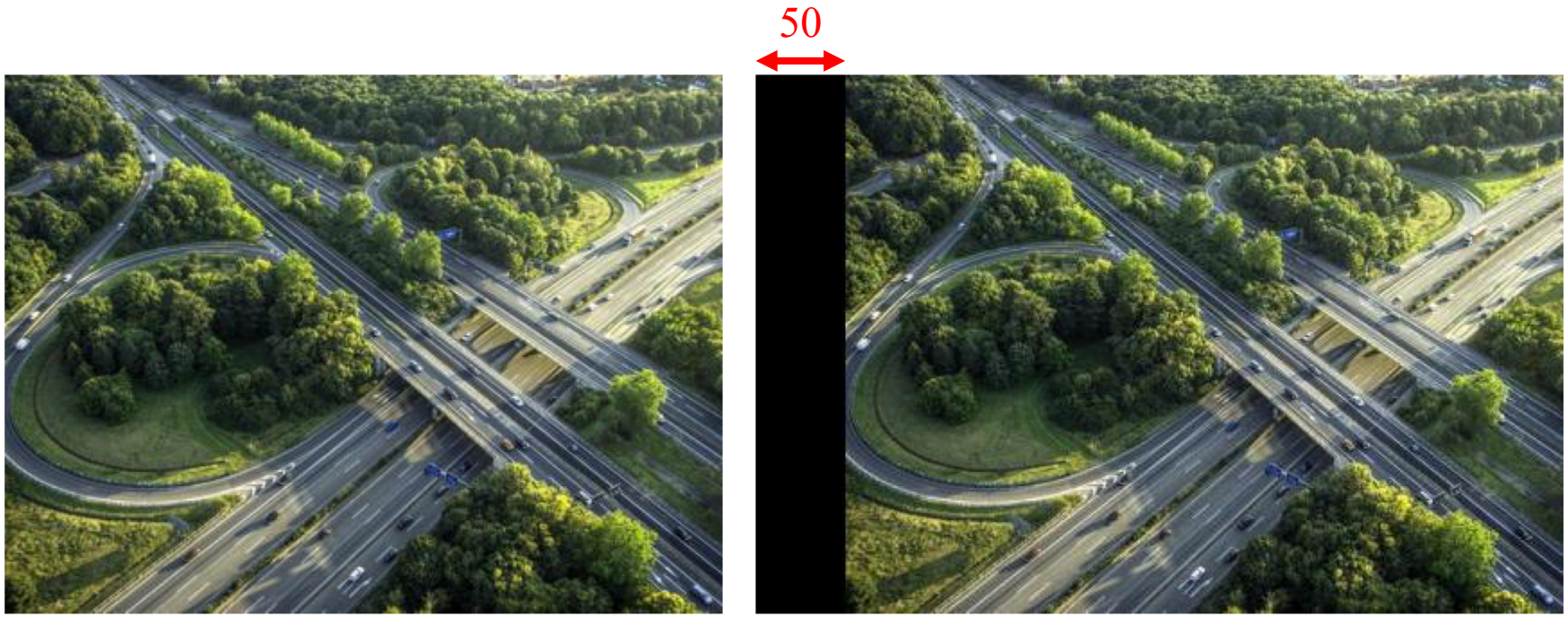
- While loop

```
while EXPRESSION
    ...
end
```

Translation

- Shift image by 50 pixels:

$$I_2(y,x) = 0 \qquad if\ x \leq 50$$
$$I_2(y,x) = I_1(y,x-50) \quad if\ x > 50$$



Translation

- Shift image by 50 pixels
- Use For loop

```
I2 = zeros(300, 400 + 50, 3, 'uint8');

for y1 = 1 : 300
    for x1 = 1 : 400

        y2 = ???
        x2 = ???

        I2(y2, x2, :) = I1(y1, x1, :);

    end
end
```

- Use submatrix indexing

```
I2 = zeros(300, 400 + 50, 3, 'uint8');
I2(1:300,51:500+50,:) = I1;
```

Rotation

- Rotate image 45 degree: (do NOT use `imrotate()`)

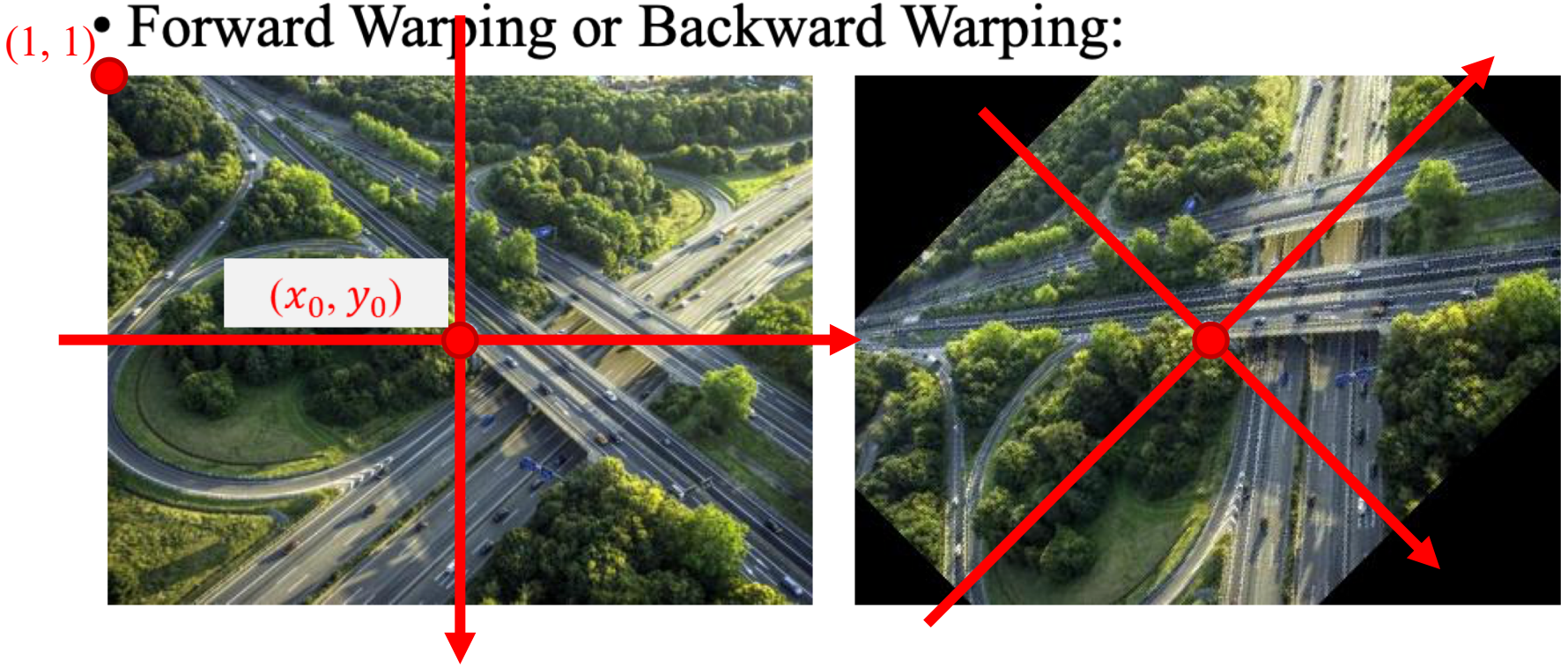
$$\begin{pmatrix} x_2 \\ y_2 \end{pmatrix} = \begin{pmatrix} \cos(\theta) & \sin(\theta) \\ -\sin(\theta) & \cos(\theta) \end{pmatrix} \begin{pmatrix} x_1 \\ y_1 \end{pmatrix}$$

Rotation

- Rotate image 45 degree:
  - shift origin (x_0, y_0) to the center of the input image

$$x_2 = \cos(\theta) \cdot (x_1 - x_0) + \sin(\theta) \cdot (y_1 - y_0) + x_0$$
$$y_2 = -\sin(\theta) \cdot (x_1 - x_0) + \cos(\theta) \cdot (y_1 - y_0) + y_0$$

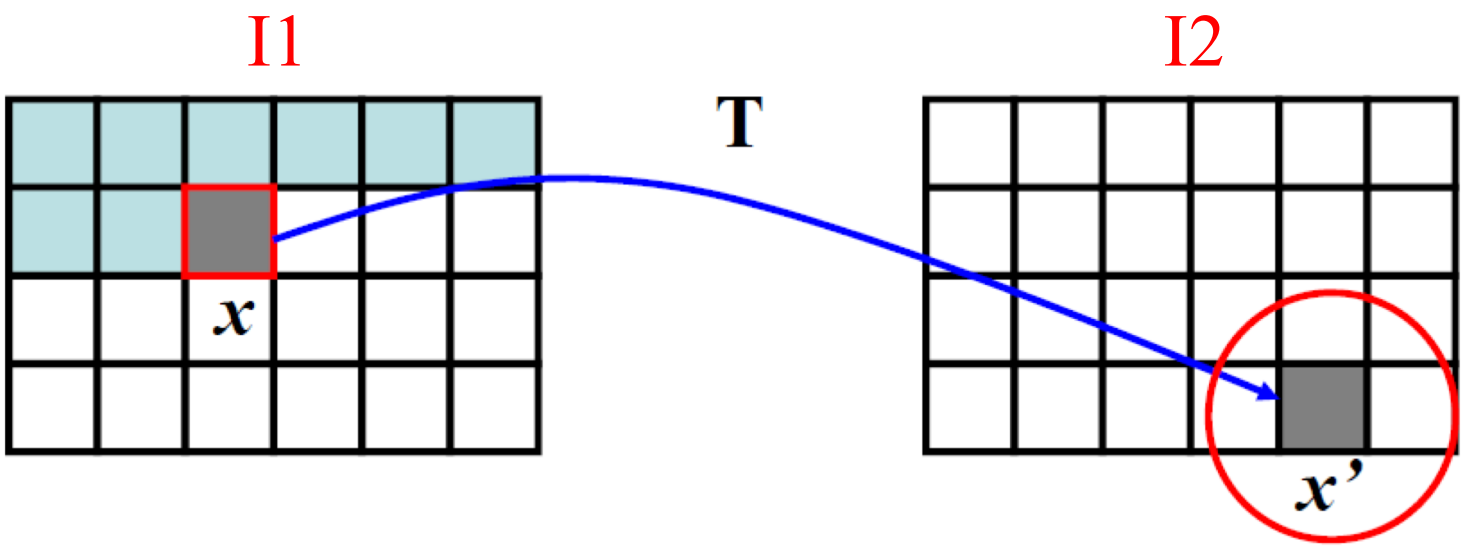
- Forward Warping or Backward Warping:



Forward Warping

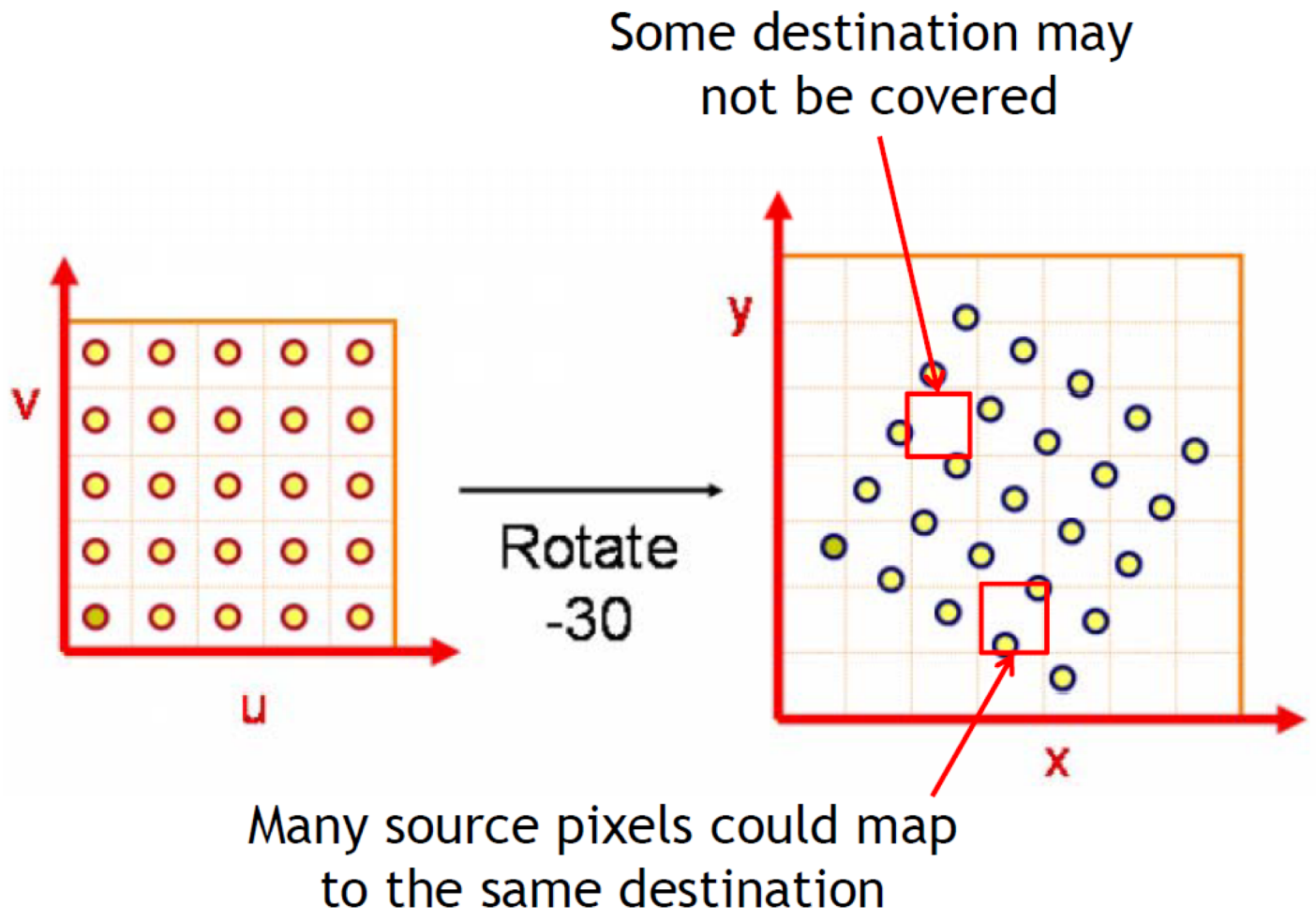
- Suppose I1 is input image, I2 is warped image
- Pseudocode:

```
for each pixel (y1, x1) in I1:
    (y2, x2) = Rotate(y1, x1)
    if (y2, x2) is inside I2:
        I2(y2, x2) = I1(y1, x1)
    end
end
```



Forward Warping

- Forward warping will produce “holes”:



Forward Warping

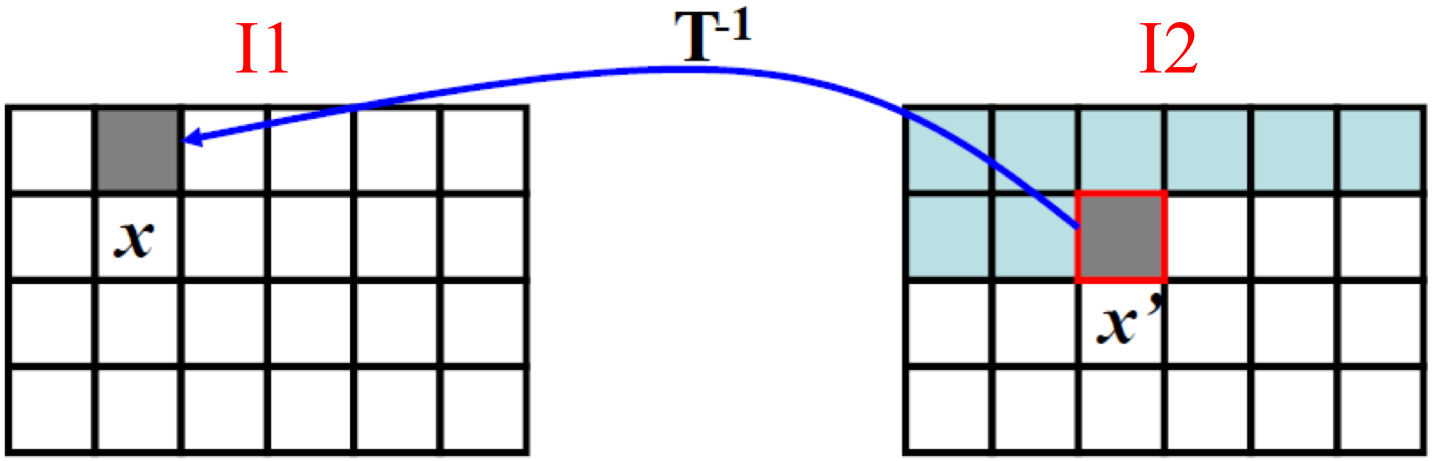
- Forward warping will produce “holes”:

Backward/Inverse Warping

- Suppose I1 is input image, I2 is warped image:

```
for each pixel (y2, x2) in I2:
    (y1, x1) = Rotate^-1(y2, x2)
    if (y1, x1) is inside I1:
        I2(y2, x2) = I1(y1, x1)
    end
end
```

Rotate^-1 = Inverse warping



Backward/Inverse Warping

Backward/Inverse Warping: hints

- The inverse of a rotation matrix is still a rotation matrix:

$$\begin{pmatrix} \cos(\theta) & \sin(\theta) \\ -\sin(\theta) & \cos(\theta) \end{pmatrix}^{-1} = \begin{pmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{pmatrix}$$

- Use `cosd()` and `sind()` if your angle is in degree, use `cos()` and `sin()` if your angle is in radian.
- Use nearest neighbor sampling:

```
(y1, x1) = Rotate^-1(y2, x2)
y1 = round(y1);
x1 = round(x1);
If( 1 <= y1 && y1 <= H && 1 <= x1 && x1 <= W )
    ...
```

Implemented by sin and cos

- Your rotated image will look similar to:

```
imrotate(I1, 45, 'nearest', 'crop')
```

Image Processing in MATLAB

- Horizontally flip image: do NOT use `flip()`

- Use For loop, or submatrix indexing:

```
>> vec = [10, 20, 30, 40, 50];
>> vec(5:-1:1)
ans =
    50    40    30    20    10
```

Specify the step size to -1

Scaling

- Down-sample image by a factor of 2: do NOT use `imresize()`

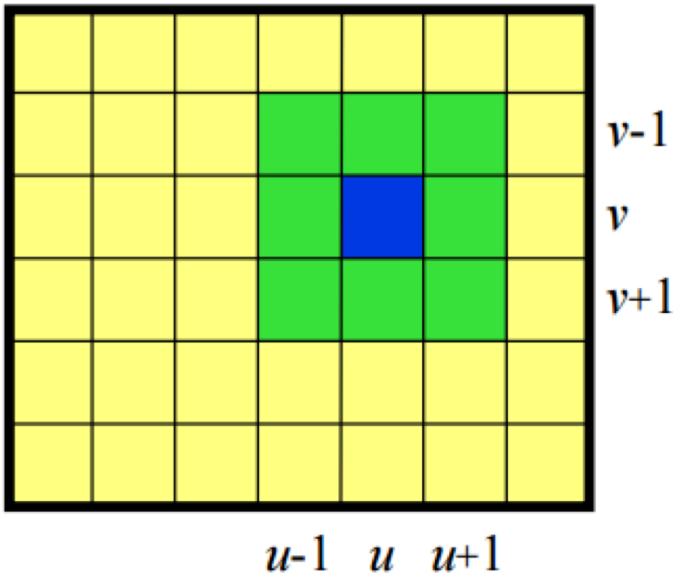
- Your result should look like

```
imresize(I1, 0.5, 'nearest')
```

- You should use For loop or submatrix indexing

Spatial Filter

- A **spatial filter** is an image operation where each pixel value $I(u, v)$ is changed by a function of the intensities of pixels in a neighborhood of (u, v).



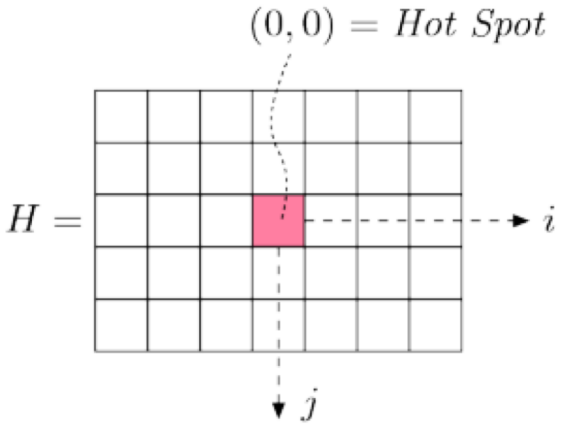
- Mean filter:

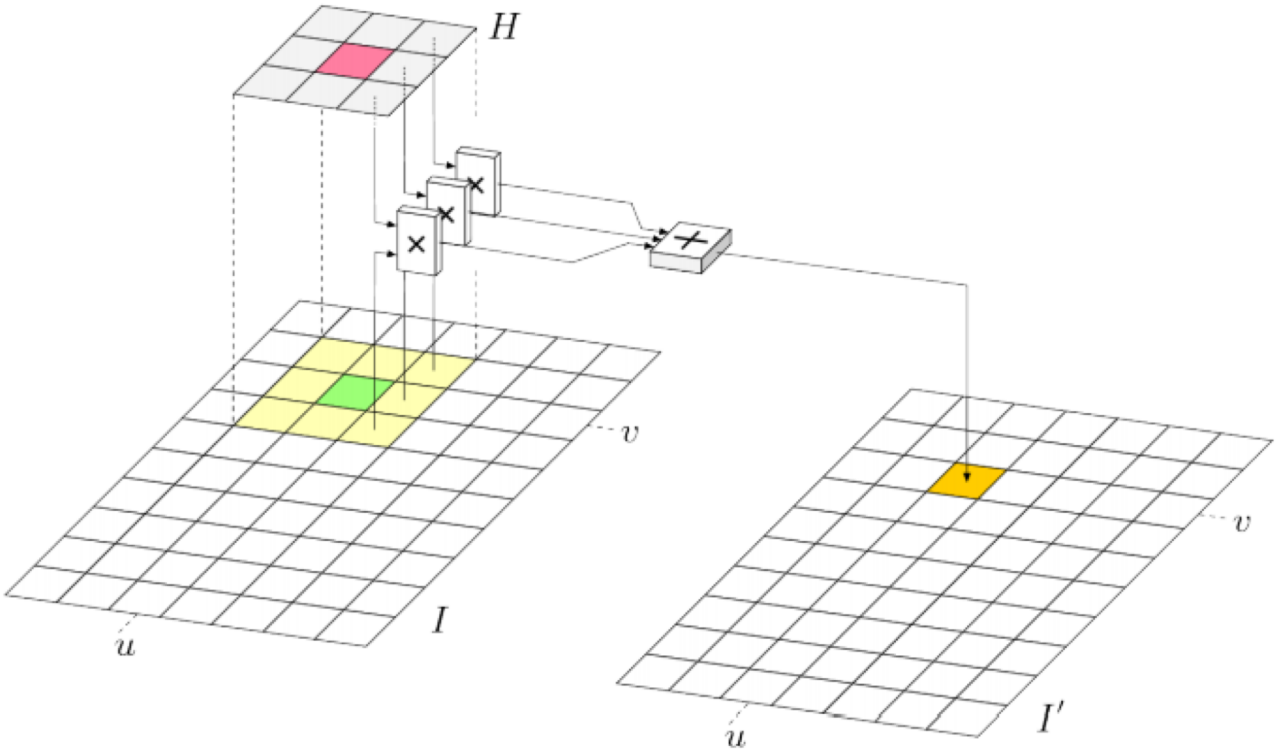
$$I'(u,v) = \frac{1}{9}\sum_{i=-1}^{1}\sum_{j=-1}^{1} I(u+i, v+j)$$

Linear Filter

- H is the filter kernel/matrix:

$$I'(u,v) = \sum_{i=-1}^{1} \sum_{j=-1}^{1} I(u+i, v+j) \cdot H(i,j)$$

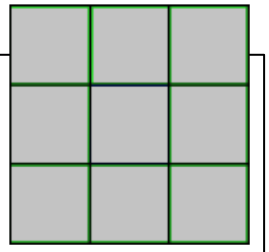


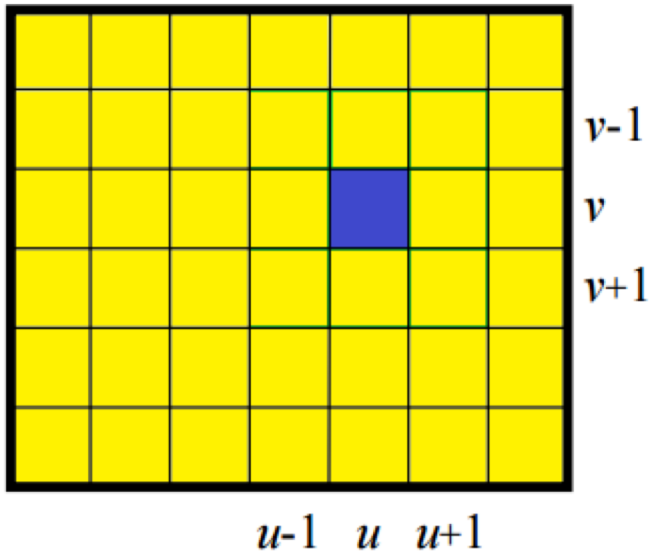


Linear Filter

-
- Assume H is a 3×3 mean filter: $H = \frac{1}{9}\begin{pmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{pmatrix}$

```
I1 = im2double(imread('lena.jpg'));
I2 = zeros(size(I1));

for u = 1 : size(I1, 2)
    for v = 1 : size(I1, 1)

        value = ???;
        I2(v, u) = value;

    end
end
```

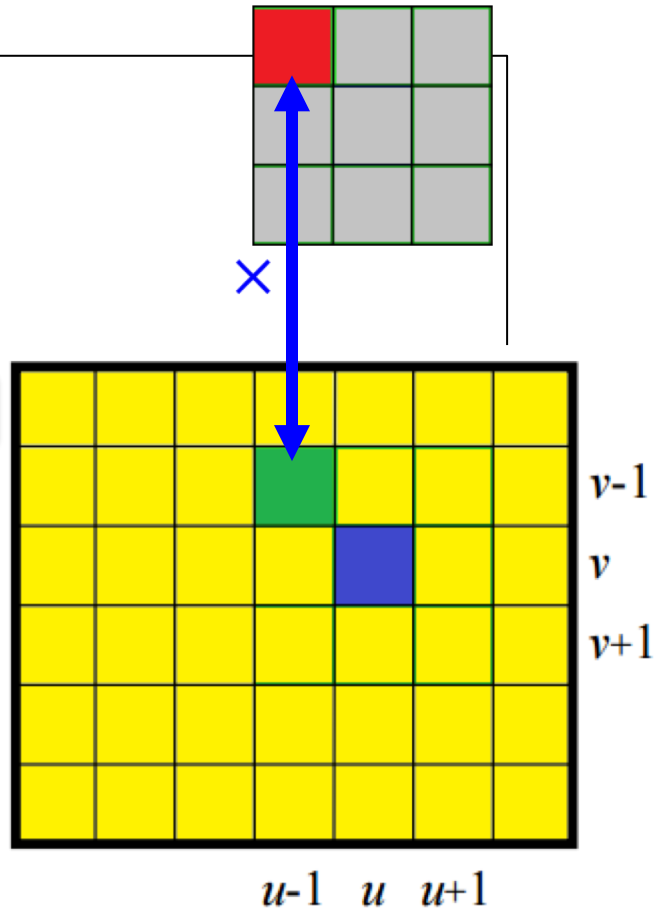




Linear Filter

- $$I'(u,v) = \sum_{i=-1}^{1} \sum_{j=-1}^{1} I(u+i, v+j) \cdot H(i,j)$$

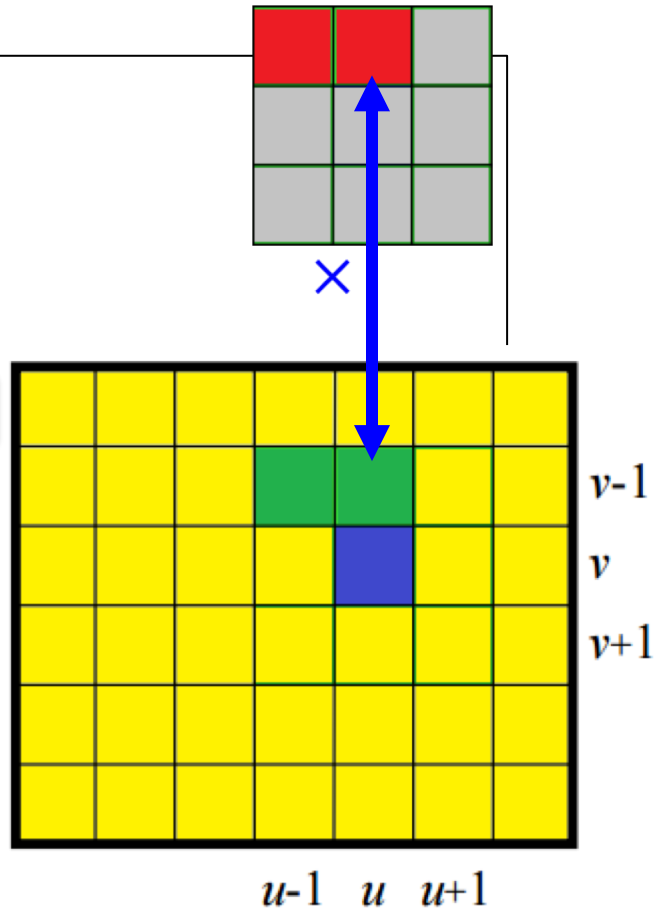
```
I1 = im2double(imread('lena.jpg'));
I2 = zeros(size(I1));

for u = 1 : size(I1, 2)
    for v = 1 : size(I1, 1)

        value = 0;
        for i = -1:1
            for j = -1:1
                value = value + ???
            end
        end
        I2(v, u) = value;

    end
end
```



Linear Filter

- $$I'(u,v) = \sum_{i=-1}^{1} \sum_{j=-1}^{1} I(u+i, v+j) \cdot H(i,j)$$

```
I1 = im2double(imread('lena.jpg'));
I2 = zeros(size(I1));

for u = 1 : size(I1, 2)
    for v = 1 : size(I1, 1)

        value = 0;
        for i = -1:1
            for j = -1:1
                value = value + ???
            end
        end
        I2(v, u) = value;

    end
end
```

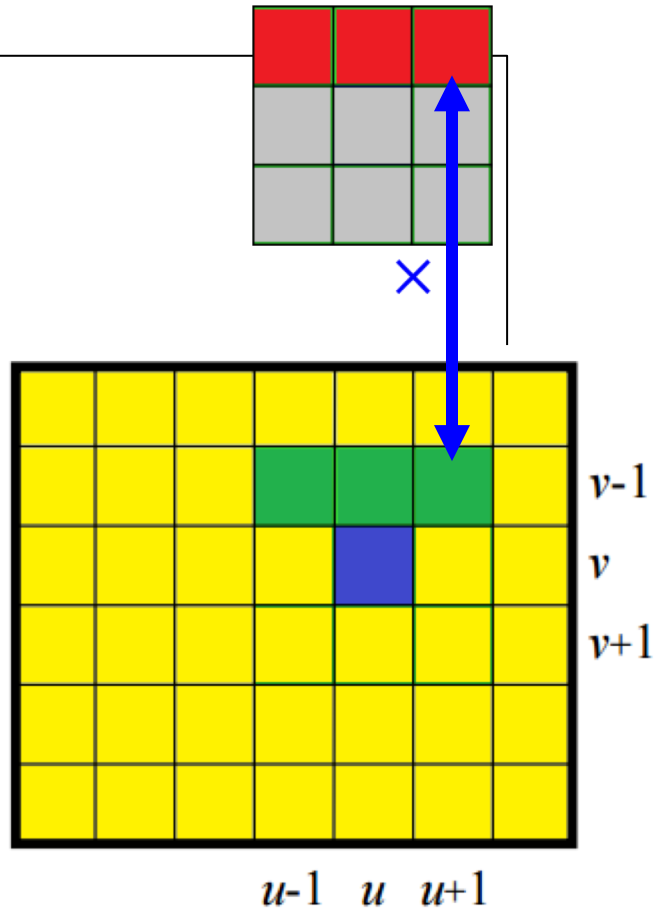


Linear Filter

- $$I'(u,v) = \sum_{i=-1}^{1} \sum_{j=-1}^{1} I(u+i, v+j) \cdot H(i,j)$$

```
I1 = im2double(imread('lena.jpg'));
I2 = zeros(size(I1));

for u = 1 : size(I1, 2)
    for v = 1 : size(I1, 1)

        value = 0;
        for i = -1:1
            for j = -1:1
                value = value + ???
            end
        end
        I2(v, u) = value;

    end
end
```

Select neighborhood

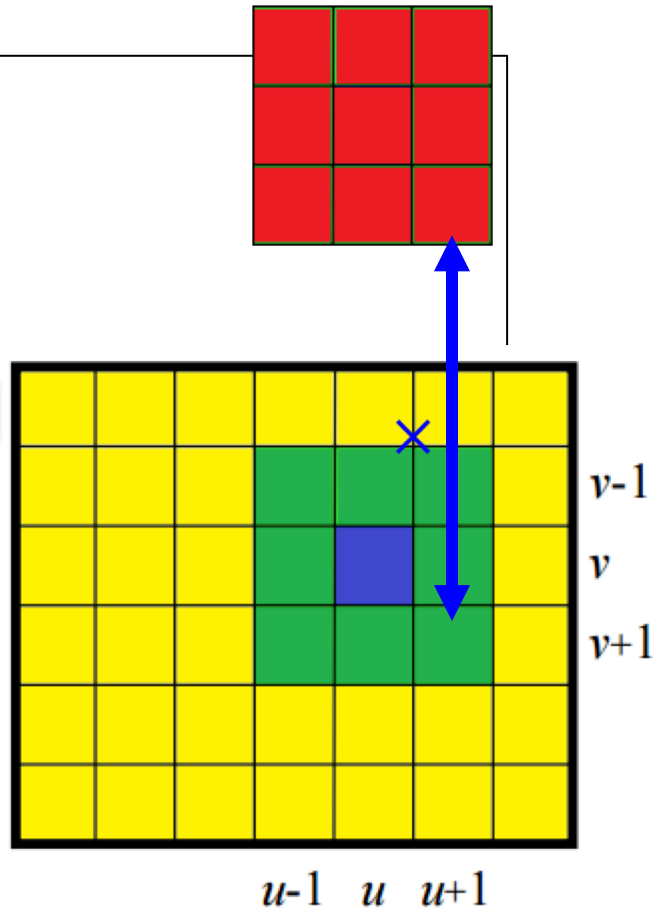


Linear Filter

- $$I'(u,v) = \sum_{i=-1}^{1} \sum_{j=-1}^{1} I(u+i, v+j) \cdot H(i,j)$$

```
I1 = im2double(imread('lena.jpg'));
I2 = zeros(size(I1));

for u = 1 : size(I1, 2)
    for v = 1 : size(I1, 1)

        value = 0;
        for i = -1:1
            for j = -1:1
                value = value + ???
            end
        end
        I2(v, u) = value;

    end
end
```

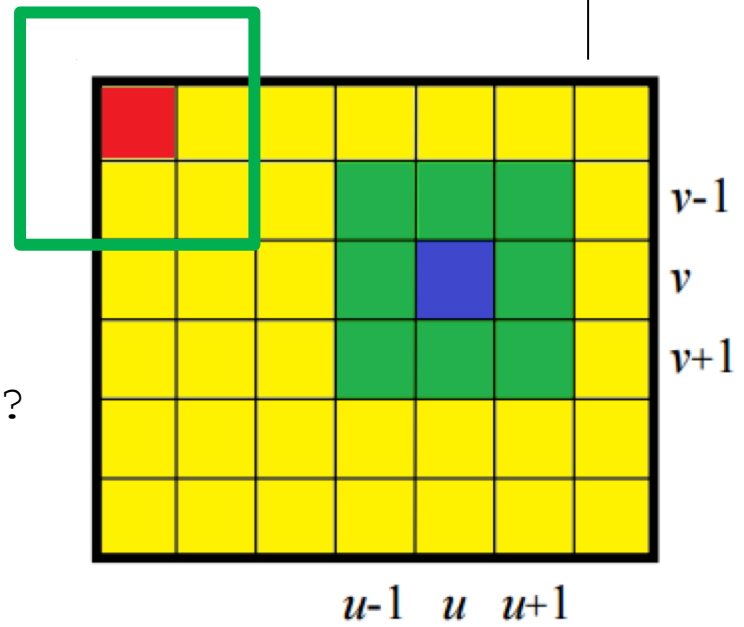
Select neighborhood



Linear Filter

- Be careful around boundaries
  - ignore the pixels on boundaries
  - padding/extend boundaries [Optional]

```
I1 = im2double(imread('lena.jpg'));
I2 = zeros(size(I1));

for u = 1 : size(I1, 2)
    for v = 1 : size(I1, 1)

        value = 0;
        for i = -1:1
            for j = -1:1
                value = value + ???
            end
        end
        I2(v, u) = value;

    end
end
```



Be careful about the index

Linear Filter

- Note: For Loop in MATLAB is very slow!
- Tips: use `tic` and `toc` to measure the elapsed time

```
%% Gaussian filter
hsize = 11;
sigma = 4;
tic
I = gaussian_filter_slow(img, hsize, sigma);
toc
tic
I = gaussian_filter_fast(img, hsize, sigma);
toc
```

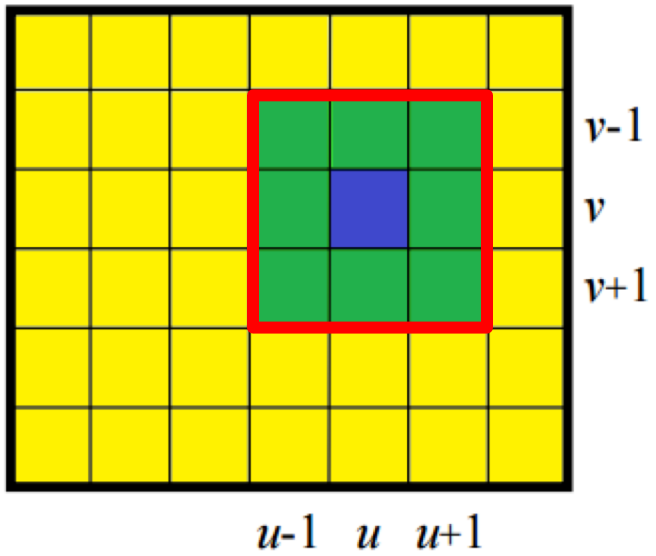
```
Elapsed time is 3.522677 seconds.
Elapsed time is 1.608707 seconds.
>>
```

Linear Filter

- Extract patch/sub-matrix, and do matrix/vector operation.
- Again, be careful about the index around image boundaries

```
I1 = im2double(imread('lena.jpg'));
I2 = zeros(size(I1));

for u = 1 : size(I1, 2)
    for v = 1 : size(I1, 1)

        x1 = ???; x2 = ???;
        y1 = ???; y2 = ???;
        patch = I1(y1:y2, x1:x2);
        % convert matrix to vector
        % matrix/vector operations
        value = ???;
        I2(v, u) = value;

    end
end
```

Check index range



Linear Filter

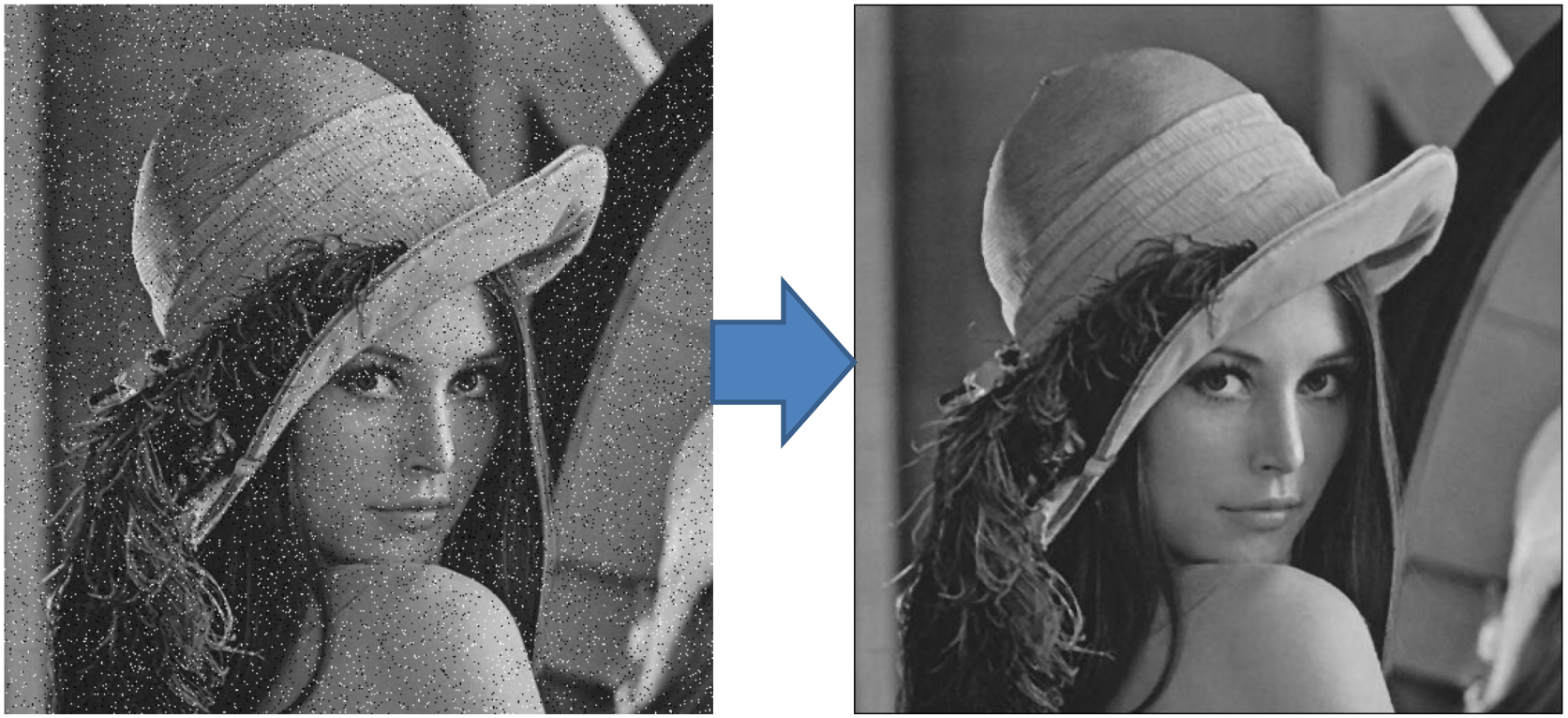
- Skip boundary pixels
  - How many pixels to shift?

```
I1 = im2double(imread('lena.jpg'));
I2 = zeros(size(I1));

for u = 1+shift_u : size(I1, 2)-shift_u
    for v = 1+ shift_v : size(I1, 1)- shift_v

        x1 = ???; x2 = ???;
        y1 = ???; y2 = ???;
        patch = I1(y1:y2, x1:x2);
        % convert matrix to vector
        % matrix/vector operations
        value = ???;
        I2(v, u) = value;

    end
end
```

Shift depends on the filter size

Median Filter

- Extract patch with the same size as the filter
- Calculate the median value of the patch (Use `median()`)
- Fill in the median value to the output pixel



Noisy input image

Median filter output

Median Filter

- `median_filter.m`

```
function output = median_filter(img, patch_size)
    % YOUR CODE HERE
end
```

- In `lab02.m`:

```
img = im2double(imread('lena_noisy.jpg'));

%% Median filter
patch_size = [3, 3];
% patch_size = [5, 5];

img_median = median_filter(img, patch_size);
imwrite(img_median, 'median.jpg');
```

- Compare your result with built-in function:

```
I = medfilt2(img, patch_size);
```

Median Filter: hints

- MATLAB function `median()`:

```
>> A = [1, 2, 3;
        4, 5, 6;
        7, 8, 9];
>> median(A)
ans =
    4   5   6
```

- But we need a single value
  - convert matrix to vector first
  - or apply function twice
  - Question: are the results the same?

Lab Assignment 02: image warping & filter

1. Rotate 01.jpg by 45 degree using forward warping, and save as rotate_0.jpg
2. Rotate 01.jpg by 45 degree using backward warping, and save as rotate_1.jpg

1. Implement median_filter.m for lena_noisy.jpg, use patch size = 3 and save the image as median_0.jpg
2. Use patch size = 5, and save the image as median_1.jpg

* Save your codes as lab02.m
* Upload your output images and lab02.m (one .zip file) to catcourse
* Do NOT use any built-in function (e.g., `imrotate`)