

School Of Engineering & Technology Department of Computer Science & Information technology

Name: Nsiah Joshua

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Course: COMP 416 - NETWORK PROGRAMMING & PROTOCOL

Assignment 1

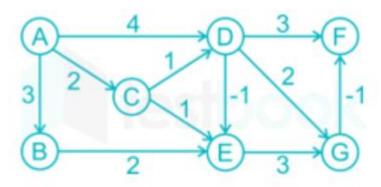
Date: 10th April, 2025

COMP 416 - NETWORK PROGRAMMING & PROTOCOL

Assignment 1

Due: 1 hour

- 1. The following weighted graph represents the Bellman Ford algorithm, which is implemented with source A.
 - a. Find the shortest distance from the source node A to the destination node F by showing the route.
 - b. Find the set of shortest paths from all nodes to the destination node.



Ans:

a.

· Path:

$$A + C + D + E + G + F$$

 $(0 \rightarrow 2 \rightarrow 3 \rightarrow 2 \rightarrow 5 \rightarrow 4)$

b.

Node	Distance from A	Path
A	0	А
В	3	$A \rightarrow B$
С	2	$A \rightarrow C$
D	3	$A \rightarrow C \rightarrow D$
E	2	$A \rightarrow C \rightarrow E \text{ or } A \rightarrow C \rightarrow D \rightarrow E$
G	5	$A \to C \to D \to E \to G$
F	4	$A \to C \to D \to E \to G \to F$

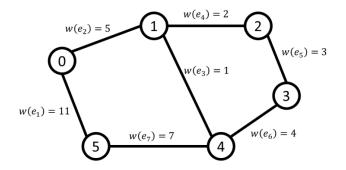
2. Suppose you are given a directed graph that has negative values on some of the edges. The Bellman Ford algorithm will give the correct solution for shortest paths from some starting vertex s, if there are no negative cycles. But suppose you don't know if the given graph has negative cycles. One way to check for negative cycles is to run Bellman Ford for n iterations, instead of n-1. Explain.

Bellman-Ford is used to find the shortest paths from a single source vertex s to all other vertices in a weighted graph. If the graph has n vertices, then:

Any shortest path can contain at most (n - 1) edges.

So, Bellman-Ford relaxes all edges n - 1 times to ensure all shortest paths are calculated.

3. Suppose we treat the graph below as a digraph with a directed edge in both directions (so, for example, there is a directed edge of weight 7 from $4 \rightarrow 5$ and from $5 \rightarrow 4$. Suppose we run Bellman Ford from s = 0 by repeatedly relaxing the edges (e1, e2, e3, e4, e5, e6, e7) (by relaxing e7 we mean relaxing both $4 \rightarrow 5$ and $5 \rightarrow 4$ in some order). How many times will distTo[5] get updated?



Ans:

Ans:

You have 6 vertices: 0 through 5.

We treat the graph as a directed graph with two directions for each edge.

Edge list with weights (as directed edges in both directions):

$$0 \rightarrow 5$$
 and $5 \rightarrow 0$ with weight = 11

$$0 \rightarrow 1$$
 and $1 \rightarrow 0$ with weight = 5

$$1 \rightarrow 4$$
 and $4 \rightarrow 1$ with weight = 1

$$1 \rightarrow 2$$
 and $2 \rightarrow 1$ with weight = 2

$$2 \rightarrow 3$$
 and $3 \rightarrow 2$ with weight = 3

$$3 \rightarrow 4$$
 and $4 \rightarrow 3$ with weight = 4

$$4 \rightarrow 5$$
 and $5 \rightarrow 4$ with weight = 7

Iteration by Iteration: Track Updates to distTo[5] Iteration 1

e1:
$$0 \to 5 \to \text{distTo}[5] = \min(\infty, 0+11) = 11$$

e2:
$$0 \rightarrow 1 \rightarrow distTo[1] = 5$$

e3:
$$1 \to 4 \to distTo[4] = 5 + 1 = 6$$

e7:
$$4 \rightarrow 5 \rightarrow \text{distTo}[5] = \min(11, 6+7) = 13$$

But e7:
$$5 \to 4 \to \text{distTo}[4] = \min(6, 11+7) = 6$$

Iteration 2

e2:
$$0 \rightarrow 1$$
 (no change)

e3:
$$1 \rightarrow 4$$
 (no change)

e7:
$$4 \rightarrow 5 \rightarrow \text{distTo}[5] = \min(11, 6+7 = 13)$$

No other path gives shorter distance to 5