Due in Blackboard Assignment by Thursday, February 1st at 11:59pm

OBJECTIVE

The objective of this assignment is to implement a simple encryption and decryption program in any programing language.

Program Features

(1) Encryption:

- Prompt the user to enter plaintext and a key.
- Use the entered key to perform encryption (e.g., Shift cipher).
- Display the resulting ciphertext.

(2) Decryption:

- Prompt the user to enter ciphertext and the corresponding key used for encryption.
- Use the entered key to perform decryption and retrieve the original plaintext.
- Display the decrypted plaintext.

(3) Brute Force Attack:

- Prompt the user to enter only the ciphertext (without the key).
- Implement a brute force attack to try all possible keys (shift values) for a Caesar cipher.
- Display all the possible plaintext results.

USER INTERACTION

The program should display a menu with options for encryption, decryption, and brute force attack. The user can choose the desired operation by entering the corresponding option number.

EXAMPLE INTERACTION

Choose an option:

- 1. Encryption
- 2. Decryption
- 3. Brute Force Attack

Enter your choice (1/2/3): 1

Enter plaintext: Hello World

Enter key: 3

Ciphertext: Khoor Zruog

REQUIREMENTS

- The code should be well-documented, including comments explaining the logic of encryption, decryption, and the brute force attack.
- Ensure error handling for invalid inputs (e.g., non-numeric key, empty plaintext/ciphertext).

Submission

Students are required to submit the source code via Blackboard.