

Calculate wlp for Loop-Free Programs

- We start with the calculations of wlp in loop-free programs because: 1) if a program is loop-free and runtime-error-free, then $wlp \Leftrightarrow wp$ 2) if a program can create runtime errors, then we can add “error-avoiding information” to convert wlp to wp . 3) We will handle loops in the future (we actually cannot find wp or wlp for loops).
- The following algorithm takes S and q and calculates a predicate for $wlp(S, q)$. Since this calculation procedure is textual or syntactical, so we use \equiv instead of $=$ or \Leftrightarrow here.
 - $wlp(\text{skip}, q) \equiv q$.
 - **[Backward Assignment Rule]** $wlp(v := e, Q(v)) \equiv Q(e)$, where Q is a predicate function.
 - this operation that takes us from $Q(v)$ to $Q(e)$ is called **syntactic substitution**; we will study this carefully in the future.
 - $wlp(x := x + 1, x \geq 2) \equiv x + 1 \geq 2$
 - $wlp(S_1; S_2, q) \equiv wlp(S_1, wlp(S_2, q))$.
 - $wlp(\text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi}, q) \equiv (B \rightarrow wlp(S_1, q)) \wedge (\neg B \rightarrow wlp(S_2, q))$
 $\Leftrightarrow (B \wedge wlp(S_1, q)) \vee (\neg B \wedge wlp(S_2, q))$.
 - $wlp(\text{if } B_1 \rightarrow S_1 \square B_2 \rightarrow S_2 \text{ fi}, q) \equiv (B_1 \rightarrow wlp(S_1, q)) \wedge (B_2 \rightarrow wlp(S_2, q))$.
- 1. Calculate the following weakest liberal preconditions.
 - $wlp(x := x + 1, x \geq 0) \equiv x + 1 \geq 0 \Leftrightarrow x \geq -1$
 - $wlp(y := y + x; x := x + 1, x \geq 0) \equiv wlp(y := y + x, x + 1 \geq 0) \equiv x + 1 \geq 0$
 - $wlp(y := y + x; x := x + 1, x \geq y) \equiv wlp(y := y + x, x + 1 \geq y) \equiv x + 1 \geq y + x \Leftrightarrow y \leq 1$
 - $wlp(x := x + 1; y := y + x, x \geq y) \equiv wlp(x := x + 1, x \geq y + x) \equiv x + 1 \geq y + x + 1 \Leftrightarrow y \leq 0$
 - 7.c and 7.d show that $wlp(S_1; S_2, q)$ and $wlp(S_2; S_1, q)$ do not have to be semantically equal.
 - $$\begin{aligned}
 wlp(\text{if } y \geq 0 \text{ then } x := y \text{ fi}, x \geq 0) &\equiv wlp(\text{if } y \geq 0 \text{ then } x := y \text{ else skip fi}, x \geq 0) \\
 &\equiv (y \geq 0 \rightarrow y \geq 0) \wedge (y < 0 \rightarrow x \geq 0) \\
 &\Leftrightarrow T \wedge (y < 0 \rightarrow x \geq 0) \\
 &\Leftrightarrow y < 0 \rightarrow x \geq 0 \\
 &\Leftrightarrow y \geq 0 \vee x \geq 0
 \end{aligned}$$
 - $$\begin{aligned}
 wlp(\text{if } y \geq 0 \rightarrow x := y \square x < 0 \rightarrow x := y + 1 \text{ fi}, x \geq 0) &\equiv (y \geq 0 \rightarrow y \geq 0) \wedge (x < 0 \rightarrow y + 1 \geq 0) \\
 &\Leftrightarrow x < 0 \rightarrow y \geq -1 \\
 &\Leftrightarrow x \geq 0 \vee y \geq -1
 \end{aligned}$$

Avoid Runtime Error in Expressions

- Runtime errors can appear while evaluating expressions. To avoid such errors while calculating $\sigma(e)$, we define **domain predicate** $D(e)$ such that “if $\sigma \models D(e)$ then $\sigma(e) \neq \perp_e$ ” or “ $\sigma \models D(e)$ logically implies $\sigma(e) \neq \perp_e$ ”.
 - For example, to avoid runtime error, we can define $D(b[b[k]]) \equiv 0 \leq k < \text{size}(b) \wedge 0 \leq b[k] < \text{size}(b)$.
 - Here is another example, we can define $D(x/y + u/v) \equiv y \neq 0 \wedge v \neq 0$.
- From the above examples, we can see that a domain predicate will be a conjunction of several “requirements” on the variables / expressions. Remind that, we say $\sigma \models p \wedge q$ iff $\sigma \models p$ and $\sigma \models q$.
- The calculation of $D(e)$ can be pure textual. We define $D(e)$ as follows:
 - If e contains no array selection, no “/”, no “%”, no $\text{sqrt}()$, then $D(e) \equiv T$
 - $D(b[e]) \equiv D(e) \wedge 0 \leq e < \text{size}(b)$.
 - $D(e_1/e_2) \equiv D(e_1 \% e_2) \equiv D(e_1) \wedge D(e_2) \wedge e_2 \neq 0$.
 - $D(\text{sqrt}(e)) \equiv D(e) \wedge e \geq 0$.
 - $D(\text{op } e) \equiv D(e)$.
 - $D(e_1 \text{ op } e_2) \equiv D(e_1) \wedge D(e_2)$ for all binary operator op other than “/” and “%”.
 - $D(f(e_1, e_2, \dots, e_n)) \equiv D(e_1) \wedge D(e_2) \wedge \dots \wedge D(e_n)$ for $f()$ other than $\text{sqrt}()$.
 - $D(\text{if } B \text{ then } e_1 \text{ else } e_2 \text{ fi}) \equiv D(B) \wedge (B \rightarrow D(e_1)) \wedge (\neg B \rightarrow D(e_2))$.

2. Calculate domain predicate $D(e)$ for the following expressions.

- $$\begin{aligned}
 D(x > 0 \rightarrow \text{sqrt}(x) > 0) & \\
 &\equiv D(x > 0) \wedge D(\text{sqrt}(x) > 0) \\
 &\equiv T \wedge (D(\text{sqrt}(x)) \wedge D(0)) \\
 &\Leftrightarrow x \geq 0
 \end{aligned}$$
- $$\begin{aligned}
 D(b[b[k]]) &\equiv D(b[k]) \wedge 0 \leq b[k] < \text{size}(b) \\
 &\equiv (D(k) \wedge 0 \leq k < \text{size}(b)) \wedge 0 \leq b[k] < \text{size}(b) \\
 &\equiv (T \wedge 0 \leq k < \text{size}(b)) \wedge 0 \leq b[k] < \text{size}(b) \\
 &\Leftrightarrow 0 \leq k < \text{size}(b) \wedge 0 \leq b[k] < \text{size}(b)
 \end{aligned}$$
- Let $B \equiv 0 \leq k < \text{size}(b)$.

$$\begin{aligned}
 D(\text{if } B \text{ then } b[k] \text{ else } -1 \text{ fi}) & \\
 &\equiv D(B) \wedge (B \rightarrow D(b[k])) \wedge (\neg B \rightarrow D(-1)) \\
 &\equiv T \wedge (B \rightarrow D(b[k])) \wedge (\neg B \rightarrow T) \\
 &\Leftrightarrow B \rightarrow D(b[k]) \\
 &\equiv 0 \leq k < \text{size}(b) \rightarrow T \wedge 0 \leq k < \text{size}(b) \\
 &\Leftrightarrow T
 \end{aligned}$$

Avoid Runtime Error in Statements

- To avoid runtime errors in the execution of S , we can define domain predicate $D(S)$ that gives a sufficient condition that avoids runtime errors.
- The calculation of $D(S)$ is textual as well. Let us define $D(S)$ as follows:

- $D(\text{skip}) \equiv T$
- $D(v := e) \equiv D(e)$
- $D(b[e_1] := e_2) \equiv D(b[e_1]) \wedge D(e_2)$
- $D(S_1; S_2) \equiv D(S_1) \wedge wp(S_1, D(S_2))$
 - $D(S_1)$ guarantees the execution of S_1 is error-free.
 - $D(S_2)$ guarantees the execution of S_2 is error-free, so $wp(S_1, D(S_2))$ guarantees the of S_2 is error-free before S_1 is executed.
- $D(\text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi}) \equiv D(B) \wedge (B \rightarrow D(S_1)) \wedge (\neg B \rightarrow D(S_2)).$
- $D(\text{if } B_1 \rightarrow S_1 \square B_2 \rightarrow S_2 \text{ fi}) \equiv D(B_1 \vee B_2) \wedge (B_1 \rightarrow D(S_1)) \wedge (B_2 \rightarrow D(S_2)).$
- $D(\text{while } B \text{ do } S_1 \text{ od}) \equiv D(B) \wedge (B \rightarrow D(S_1)).$
- $D(\text{do } B_1 \rightarrow S_1 \square B_2 \rightarrow S_2 \text{ od}) \equiv D(B_1 \vee B_2) \wedge (B_1 \rightarrow D(S_1)) \wedge (B_2 \rightarrow D(S_2)).$
 - Although we cannot calculate wp or wlp for a loop, but we can calculate its domain predicate. We will discuss how to avoid divergence in the future.

Calculate wp for Loop-Free Programs

- $wp(S, q) \equiv D(S) \wedge wlp(S, q) \wedge D(wlp(S, q))$
3. Let $w \Leftrightarrow wp(x := b[k], \text{sqrt}(x) \geq 1)$, calculate w .
- $D(x := b[k]) \equiv D(b[k]) \equiv T \wedge 0 \leq k < \text{size}(b) \Leftrightarrow 0 \leq k < \text{size}(b)$
 - $wlp(x := b[k], \text{sqrt}(x) \geq 1) \equiv \text{sqrt}(b[k]) \geq 1$
 - $D(wlp(x := b[k], \text{sqrt}(x) \geq 1)) \equiv D(\text{sqrt}(b[k]) \geq 1) \Leftrightarrow b[k] \geq 0 \wedge 0 \leq k < \text{size}(b)$
 - $$\begin{aligned} w &\equiv (0 \leq k < \text{size}(b)) \wedge (\text{sqrt}(b[k]) \geq 1) \wedge (b[k] \geq 0 \wedge 0 \leq k < \text{size}(b)) \\ &\Leftrightarrow \text{sqrt}(b[k]) \geq 1 \wedge b[k] \geq 0 \wedge 0 \leq k < \text{size}(b) \\ &\Leftrightarrow b[k] \geq 1 \wedge 0 \leq k < \text{size}(b) \end{aligned}$$
4. Let $w \Leftrightarrow wp(x := y; z := v/x, z > x + 2)$, calculate w .
- $wlp(x := y; z := v/x, z > x + 2) \equiv wlp(x := y, v/x > x + 2) \equiv v/y > y + 2$
 - $D(wlp(x := y; z := v/x, z > x + 2)) \equiv D(v/y > y + 2) \Leftrightarrow y \neq 0$
 - $$\begin{aligned} D(x := y; z := v/x) &\equiv D(x := y) \wedge wp(x := y, D(z := v/x)) \\ &\equiv T \wedge wp(x := y, x \neq 0) \\ &\equiv T \wedge D(x := y) \wedge wlp(x := y, x \neq 0) \wedge D(wlp(x := y, x \neq 0)) \\ &\equiv T \wedge T \wedge y \neq 0 \wedge D(y \neq 0) \Leftrightarrow y \neq 0 \end{aligned}$$
 - $w \equiv y \neq 0 \wedge v/y > y + 2 \wedge y \neq 0 \Leftrightarrow y \neq 0 \wedge v/y > y + 2$