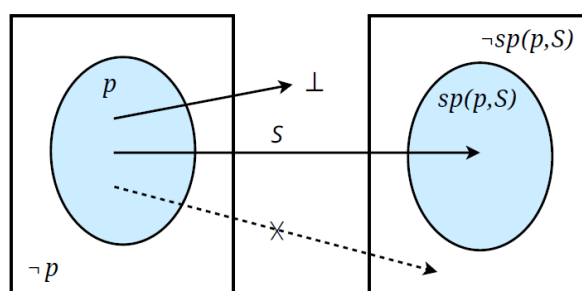


### The Strongest Postcondition

- Given a precondition  $p$  and program  $S$ , the **strongest postcondition** of  $p$  and  $S$ , written as  $sp(p, S)$  is (the predicate that stands for) the set of states we could terminate in if we run  $S$  starting in a state that satisfies  $p$ .
  - In symbols, using the language of states:  $sp(p, S) = \{\tau \mid \tau \in M(S, \sigma) - \perp \text{ for some } \sigma \text{ where } \sigma \models p\}$ , or equivalently  $sp(p, S) = \bigcup_{\sigma \models p} (M(S, \sigma) - \perp)$  where  $\sigma \models p$ .
  - From the definition of the strongest postcondition we can see that  $\models \{p\} S \{sp(p, S)\}$ ; in other words, this postcondition only guarantees a valid triple under partial correctness. The reason is easy to see: the precondition  $p$  is given, and there could be states satisfying  $p$  make program  $S$  diverge or create error.



- From the above figure, we can see:
    - If  $\sigma \models p$ , then for all  $\tau \in M(S, \sigma)$ , either  $\tau = \perp$  or  $\tau \models sp(p, S)$ .
    - If  $\sigma \not\models p$ , we don't know anything interesting about  $M(S, \sigma)$  and  $sp(p, S)$ .
1. Prove that  $\models \{p\} S \{q\}$  **iff**  $sp(p, S) \Rightarrow q$ .
- It looks trivial, but our definition of  $sp(p, S)$  didn't say anything about this postcondition the strongest. In this example, let us prove that  $sp(p, S)$  is the strongest postcondition.
- $\Leftarrow$ : By the definition of  $sp(p, S)$ , we have  $\models \{p\} S \{sp(p, S)\}$ . And since  $sp(p, S) \Rightarrow q$ , then  $\models \{p\} S \{q\}$  (weakening the postcondition).
  - $\Rightarrow$ : Let  $\tau$  be a state such that  $\tau \models sp(p, S)$ . By the definition of  $sp(p, S)$ , there exists some  $\sigma \models p$  such that  $\tau \in M(S, \sigma) - \perp$ . Since  $\models \{p\} S \{q\}$  implies that  $M(S, \sigma) - \perp \models q$ , thus  $\tau \models q$ . To sum up, we get "if  $\tau \models sp(p, S)$ , then  $\tau \models q$ ", which implies " $sp(p, S) \Rightarrow q$ ".



### Calculate $sp$ for Loop-free Programs

Like  $wlp$ , we can use some algorithm/rules to calculate  $sp(p, S)$  textually.

- $sp(p, \text{skip}) \equiv p$ .
- $sp(p, v := e) \equiv p[v_0 / v] \wedge v = e[v_0 / v]$ , where  $v_0$  is the aged  $v$  (in other words, the old value of  $v$  before executing  $v := e$ ).
  - This is the forward assignment rule, so actually this rule can produce the strongest postcondition.
- $sp(p, S_1; S_2) \equiv sp(sp(p, S_1), S_2)$ .

2. Calculate the following *sp*'s.

- a.  $sp(x > y, x := x + k) \equiv (x > y)[x_0 / x] \wedge x = (x + k)[x_0 / x] \equiv x_0 > y \wedge x = x_0 + k$
- b.  $sp(x_0 > y \wedge x = x_0 + k, y := y + k) \equiv x_0 > y_0 \wedge x = x_0 + k \wedge y = y_0 + k$
- c.  $sp(x > y, x := x + k; y := y + k) \equiv x_0 > y_0 \wedge x = x_0 + k \wedge y = y_0 + k$  #Combine a. and b.
- o By losing  $x_0$  and  $y_0$ , we can slightly weaken the postcondition to  $x > y$ .
- d.  $sp(x > f(x, y), x := x + 1; x := x + x)$ 
  - o  $sp(x > f(x, y), x := x + 1) \equiv (x > f(x, y))[x_0 / x] \wedge x = (x + 1)[x_0 / x]$   
 $\equiv x_0 > f(x_0, y) \wedge x = x_0 + 1$
  - o  $sp(x > f(x, y), x := x + 1; x := x + x)$   
 $\equiv sp(x_0 > f(x_0, y) \wedge x = x_0 + 1, x := x + x)$   
 $\equiv (x_0 > f(x_0, y) \wedge x = x_0 + 1)[x_1 / x] \wedge x = (x + x)[x_1 / x]$   
 $\equiv x_0 > f(x_0, y) \wedge x_1 = x_0 + 1 \wedge x = x_1 + x_1$

• Let us think about *sp* in a conditional statement with an example:

$sp(T, \text{ if } x \geq y + z \text{ then } x := x - 1 \text{ else } y := y + 2 \text{ fi}) \equiv ?$

Following intuition, it is quite straightforward to come up with the following solution:

- o When the if condition is true, we should have  $sp(T \wedge x \geq y + z, x := x - 1) \equiv T \wedge x_0 \geq y + z \wedge x = x_0 - 1$ .
- o When the if condition is false, we should have  $sp(T \wedge x < y + z, y := y + 2) \equiv T \wedge x < y_0 + z \wedge y = y_0 + 2$ .
- o The *sp* for the whole statement should be one of the above, thus:  
 $"sp"(T, \text{ if } x \geq y + z \text{ then } x := x - 1 \text{ else } y := y + 2 \text{ fi})$   
 $\equiv (T \wedge x_0 \geq y + z \wedge x = x_0 - 1) \vee (T \wedge x < y_0 + z \wedge y = y_0 + 2)$
- o Is this postcondition the strongest? No, it can be stronger since we didn't include that  $y$  is not updated in the true branch and  $x$  is not updated in the false branch. We can add this information by aging more variables.

• To calculate the *sp* for a conditional statement, we need to calculate some variable sets first:

- o  $lhs(S)$  = the set of variables that appear as the *lhs* of assignments in statement  $S$ .
- o  $rhs(S)$  = the set of variables that appear as the *rhs* of assignments in statement  $S$ .
- o  $free(p)$  = the set of variables that are free in precondition  $p$ .
- o  $aged(p, S) = lhs(S) \cap (rhs(S) \cup free(p))$  is the set of variables whose assignments cause aging.

• Let  $IF \equiv \text{ if } B \text{ then } S_1 \text{ else } S_2 \text{ fi}$ , and let  $aged(p, IF) = \{x, y, \dots\}$ . Then  $sp(p, IF) \equiv sp(p_0 \wedge B, S_1) \vee sp(p_0 \wedge \neg B, S_2)$ , where  $p_0 = p \wedge x = x_0 \wedge y = y_0 \dots$

• Let  $NF \equiv \text{ if } B_1 \rightarrow S_1 \square B_2 \rightarrow S_2 \text{ fi}$ , and let  $aged(p, NF) = \{x, y, \dots\}$ . Then  $sp(p, NF) \equiv sp(p_0 \wedge B_1, S_1) \vee sp(p_0 \wedge B_2, S_2)$ , where  $p_0 = p \wedge x = x_0 \wedge y = y_0 \dots$

3. Calculate  $sp(T, \text{ if } x \geq y + z \text{ then } x := x - 1 \text{ else } y := y + 2 \text{ fi})$

- o Let  $p \equiv T, S \equiv \text{ if } x \geq y + z \text{ then } x := x - 1 \text{ else } y := y + 2 \text{ fi}$ 
  - $lhs(S) = \{x, y\}$
  - $rhs(S) = \{x, y\}$

- $free(p) = \emptyset$
  - $aged(p, S) = \{x, y\}$
  - $sp(T \wedge x = x_0 \wedge y = y_0 \wedge x \geq y + z, x := x - 1)$   
 $\equiv T \wedge x_0 = x_0 \wedge y = y_0 \wedge x_0 \geq y + z \wedge x = x_0 - 1$
  - $sp(T \wedge x = x_0 \wedge y = y_0 \wedge x < y + z, y := y + 2)$   
 $\equiv T \wedge x = x_0 \wedge y_0 = y_0 \wedge x < y_0 + z \wedge y = y_0 + 2$
  - $sp(p, S)$   
 $\equiv (T \wedge x_0 = x_0 \wedge y = y_0 \wedge x_0 \geq y + z \wedge x = x_0 - 1) \vee (T \wedge x = x_0 \wedge y_0 = y_0 \wedge x < y_0 + z \wedge y = y_0 + 2)$   
 $\Leftrightarrow (y = y_0 \wedge x_0 \geq y + z \wedge x = x_0 - 1) \vee (x = x_0 \wedge x < y_0 + z \wedge y = y_0 + 2)$
4. Calculate  $sp(p, S)$  where  $p \equiv (x = y)$  and  $S \equiv \text{if } y \geq 1 \rightarrow x := 1 \square y \leq 1 \rightarrow z := 0 \text{ fi.}$
- $lhs(S) \equiv \{x, z\}$
  - $rhs(S) \cup free(p) \equiv \{x, y\}$
  - $aged(p, S) \equiv \{x\}$
  - $sp(x = y \wedge x = x_0 \wedge y \geq 1, x := 1) \equiv x_0 = y \wedge x_0 = x_0 \wedge y \geq 1 \wedge x = 1$
  - $sp(x = y \wedge x = x_0 \wedge y \leq 1, z := 0) \equiv x = y \wedge x = x_0 \wedge y \leq 1 \wedge z = 0$
  - $sp(p, S) \equiv (x_0 = y \wedge x_0 = x_0 \wedge y \geq 1 \wedge x = 1) \vee (x = y \wedge x = x_0 \wedge y \leq 1 \wedge z = 0)$

#### Forward Assignment vs. Backward Assignment

- With backward assignment rule, we can get partially valid triple  $\{q[e / v]\} v := e \{q\}$ ; and with forward assignment rule we get partially valid triple  $\{p\} v := e \{p[v_0 / v] \wedge v = e[v_0 / v]\}$ . What if we apply the “opposite” assignment rules on each of these two triples?
- First, let us calculate the  $sp(q[e / v], v := e)$ , where this precondition is calculated from the backward assignment rule.
  - $sp(q[e / v], v := e) \equiv q[e / v][v_0 / v] \wedge v = e[v_0 / v]$   
 $\Leftrightarrow q[e[v_0 / v] / v] \wedge v = e[v_0 / v]$   
 $\Rightarrow q[v / v]$   
 $\Leftrightarrow q$ 
    - $sp(q[e / v], v := e) \Rightarrow q$ . This implies that  $\{q[e / v]\} v := e \{q\}$  is a valid triple under partial correctness. Note that, we don't have  $sp(q[e / v], v := e) \Leftrightarrow q$ .
- Then, let us calculate the  $wlp(v := e, p[v_0 / v] \wedge v = e[v_0 / v])$ , where this postcondition is calculated from the forward assignment rule.
  - $wlp(v := e, p[v_0 / v] \wedge v = e[v_0 / v]) \equiv (p[v_0 / v] \wedge v = e[v_0 / v])[e / v]$   
 $\equiv p[v_0 / v] \wedge e = e[v_0 / v]$ 
    - $p \wedge v = v_0 \Leftrightarrow p \wedge T \wedge v = v_0$   
 $\Leftrightarrow p \wedge e = e \wedge v = v_0$   
 $\Leftrightarrow p[v / v] \wedge e = e[v / v] \wedge v = v_0$   
 $\Rightarrow p[v_0 / v] \wedge e = e[v_0 / v]$   
 $\equiv wlp(v := e, p[v_0 / v] \wedge v = e[v_0 / v])$

- $(p \wedge v = v_0) \Rightarrow wlp(v := e, p[v_0 / v] \wedge v = e[v_0 / v])$ . This implies that  $\{p\} v := e \{p[v_0 / v] \wedge v = e[v_0 / v]\}$  is a valid triple under partial correctness. Note that, we don't have  $(p \wedge v = v_0) \Leftrightarrow wlp(v := e, p[v_0 / v] \wedge v = e[v_0 / v])$ .
- Here we showed that these two assignment rules can derive from each other: these two rules are equally strong, if one can create a partial valid triple then the other can also create a partially valid triple. We didn't find anything interesting between *sp* and *wlp* in general.