# Modular Arithmetics and Cryptography

Lecture 1

**Complexity. Modular Arithmetics** 

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### Contents of the Course

- Modular Arithmetics
- Private Key Cryptography
- Opening Public Key Cryptography
- 4 Applications

## Selective bibliography

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### Running Times

### Complexity Theory:

- Goal: to offer methods to classify computational problems according to the resources needed to solve them.
- The classification should not depend on the computational model, but on the intrinsic difficulty of the problem.
- By "needed resources" one should understand the storage space, number of processors etc., and especially, time.
- According to Information Theory, almost any cryptographic algorithm can be broken. Complexity Theory tells us the time needed to do that.

### Definition

Algorithm: a well-defined computational method, that takes a variable input and offers an output after a finite number of steps (computer program).

## Running Times (cont.)

#### Definition

Size of an input: the total number of bits needed to represent it in the usual binary notation.

**Examples.** (a) Let  $n \in \mathbb{N}$  and suppose that it has k binary digits.

Then we have

$$2^{k-1} \le n < 2^k$$
,  
 $k-1 \le \log_2 n < k$ ,  
 $[\log_2 n] = k-1$ ,  
 $k = 1 + [\log_2 n] \sim \log n$ .

This will mean the base 2 logarithm if it is not stated otherwise.

(b) If 
$$f = a_0 + a_1 X + \cdots + a_k X^k \in \mathbb{Z}[X]$$
,  $degree(f) = k$  and  $0 \le a_i \le n$ ,  $\forall i = 0, \dots, k$ , then the size of  $f$  is of  $(k+1) \log n$  bits.

## Running Times (cont.)

#### Definition

- Bit operation: the operation of addition (or subtraction) of two bits together with everything that this involves.
- Running time of an algorithm with a given input: the number of primitive operations or steps performed.
   In general, by step one means a bit operation and we will do this throughout the course.
- Estimation of the time needed to perform an operation: the number of bit operations needed, neglecting memorization, logical tests etc., that in general are less time-consuming than the bit operations.

In general it is difficult to determine the exact running time of an algorithm. We need to find approximations for it, such as the *asymptotic running time*, that means the way of how the running time increases when the size of the input increases unbounded.

## Big O Notation

We consider functions of the following type:  $f : \mathbb{N} \to \mathbb{R}$  with  $f(n) \ge 0$ ,  $\forall n \ge n_0$  (we are interested in big values of n).

#### **Definition**

We write f(n) = O(g(n)) if  $\exists c \in \mathbb{R}_+$  and  $\exists n_0 \in \mathbb{N}$  such that  $0 \le f(n) \le cg(n) \ \forall n \ge n_0$ .

In fact, the "big O notation" tells us that f does not increase faster than g, up to a constant.

If  $\lim_{n\to\infty}\frac{f(n)}{g(n)}$  is finite, then f(n)=O(g(n)). Moreover, if the limit is non-zero, then we have both f(n)=O(g(n)) and g(n)=O(f(n)).

#### **Theorem**

(i) 
$$f(n) = O(f(n))$$
.  
(ii)  $f(n) = O(g(n))$ ,  $g(n) = O(h(n)) \Longrightarrow f(n) = O(h(n))$ .  
(iii)  $f(n) = O(h(n))$ ,  $g(n) = O(h(n)) \Longrightarrow (f+g)(n) = O(h(n))$ .  
(iv)  $f(n) = O(h(n))$ ,  $g(n) = O(I(n)) \Longrightarrow$   
 $(f \cdot g)(n) = O(h(n)I(n))$ .

## Big O Notation (cont.)

**Examples.** (a) If  $f(n) = a_0 + a_1 n + \cdots + a_k n^k$  is a polynomial in n of degree k with all  $a_k > 0$ , then  $f(n) = O(n^k)$ .

(b) Let  $0 < \delta < 1 < \alpha$ . Then:

$$1 < \log \log n < \log n < e^{\sqrt{\log n \log \log n}} < n^{\delta}$$
$$n^{\delta} < n^{\alpha} < n^{\log n} < \alpha^{n} < n^{n} < \alpha^{(\alpha^{n})}.$$

Note that the function  $f(n) = \log n$  is less than any exponential function  $g(n) = n^{\delta}$ .

- (c) Let  $a, b \in \mathbb{N}$  with  $a, b \leq n$ .
  - The algorithm that adds (subtracts) a and b is of complexity  $O(\log n)$ . More precisely,  $O(\log a + \log b)$ .
  - The algorithm that multiplies (divides) a and b is of complexity  $O(\log^2 n)$ . More precisely,  $O((\log a) \cdot (\log b))$ .



## Complexity Classes

#### Definition

- Polynomial-time algorithm: an algorithm of complexity  $O(N^k)$ , where N is the size of the input (that is,  $log\ n$  if n is the input) and k is a constant.
- Exponential-time algorithm: any non-polynomial-time algorithm.

Algorithm	Complexity	No. operations	Time needed at 10 <sup>6</sup>
		for $N=10^6$	operations / sec.
constant	O(1)	1	$1~\mu$ sec.
linear	O(N)	$10^{6}$	1 sec.
quadratic	$O(N^2)$	$10^{12}$	1,6 days
cubic	$O(N^3)$	$10^{18}$	32000 years
exponential	$O(2^N)$	$10^{301030}$	10 <sup>301006</sup> ·
	, í		age of universe

- Polynomial-time algorithms  $\mapsto$  efficient.
- Exponential-time algorithms  $\mapsto$  inefficient.

## Complexity Classes (cont.)

For simplicity, we may consider that Computational Complexity Theory reduces to decision (YES or NO) problems.

#### Definition

We define the following complexity classes:

- P: all decision problems that can be solved in polynomial time.
- **NP**: all decision problems for which the answer YES can be checked in polynomial time using an extra information, called *certificate*.
- **NPC**: the most "difficult" problems in **NP** (*NP-complete problems*).

If a problem belongs to **NP**, this does not necessarily mean that a certificate for the answer YES can be easily obtained, but just that it does exist and, if known, can be used to check the answer YES.

## Complexity Classes (cont.)

**Examples.** (a) Consider the following problem: given  $n \in \mathbb{N}$ , decide if n is composite, that is,  $\exists a, b \in \mathbb{N}$ ,  $a, b \geq 2$ , such that n = ab.

This problem belongs to **NP**, because if n is composite, then this fact can be checked in polynomial time if one knows a divisor 1 < a < n of n. Here the certificate is the divisor a of n.

- (b) Subset Sum Problem Given a set  $A = \{a_1, \ldots, a_n\}$  of natural numbers and  $s \in \mathbb{N}$ , determine whether or not there are some elements of A whose sum is s. This is an NP-complete problem.
- (c) Travelling Salesman Problem
  A travelling salesman has to visit n different cities using only one tank of gas (there is a maximum distance he can travel). Is there a route that allows him to visit each city exactly once?
  This is an NP-complete problem.

# The Euclidean Algorithm

### Division Algorithm

 $\forall a, b \in \mathbb{N}, \ b \neq 0, \ \exists !q, r \in \mathbb{N} \text{ such that } a = bq + r, \text{ where } r < b.$ 

One of the most efficient ways to compute gcd(a, b), also denoted (a, b), is the Euclidean Algorithm.

**Example.** We have (1547, 560) = 7, because:

$$1547 = 2 \cdot 560 + 427$$

$$560 = 1 \cdot 427 + 133$$

$$427 = 3 \cdot 133 + 28$$

$$133 = 4 \cdot 28 + 21$$

$$28 = 1 \cdot 21 + 7$$

$$21 = 3 \cdot 7$$

## The Euclidean Algorithm (cont.)

### The Euclidean Algorithm

- Input:  $a, b \in \mathbb{N}$ ,  $a, b \le n$ ,  $a \ge b$ .
- Output: (a, b).
- Algorithm:

```
while b > 0 do r := a \mod b; a := b; b := r; return(a).
```

• Time:  $O(\log^2 n)$ .

### Theorem

Let  $a, b \in \mathbb{N}$  and d = (a, b). Then  $\exists u, v \in \mathbb{Z}$ : d = au + bv.

### Corollary

Let  $a, b \in \mathbb{N}$ . Then  $(a, b) = 1 \iff \exists u, v \in \mathbb{Z} : 1 = au + bv$ .



### The Extended Euclidean Algorithm

**Example.** We already know that (1547, 560) = 7. Using the Euclidean Algorithm we succesively deduce, starting from the last equality:

$$7 = 28 - 1 \cdot 21$$

$$= 28 - 1 \cdot (133 - 4 \cdot 28)$$

$$= 5 \cdot 28 - 1 \cdot 133$$

$$= 5 \cdot (427 - 3 \cdot 133) - 1 \cdot 133$$

$$= 5 \cdot 427 - 16 \cdot 133$$

$$= 5 \cdot 427 - 16 \cdot (560 - 1 \cdot 427)$$

$$= 21 \cdot 427 - 16 \cdot 560$$

$$= 21 \cdot (1547 - 2 \cdot 560) - 16 \cdot 560$$

$$= 21 \cdot 1547 - 58 \cdot 560.$$

# The Extended Euclidean Algorithm (cont.)

### The Extended Euclidean Algorithm

- Input:  $a, b \in \mathbb{N}$ ,  $a, b \le n$ ,  $a \ge b$ .
- Output: d = (a, b) and  $u, v \in \mathbb{Z}$  such that au + bv = d.
- Algorithm:

```
\begin{array}{l} u_2:=1;\;u_1:=0;\;v_2:=0;\;v_1:=1;\\ \text{while }b>0\;\text{do}\\ q:=[a/b];\;r:=a-qb;\;u:=u_2-qu_1;\;v:=v_2-qv_1;\\ a:=b;\;b:=r;\;u_2:=u_1;\;u_1:=u;\;v_2:=v_1;\;v_1:=v;\\ d:=a;\;u:=u_2;\;v:=v_2;\\ \text{write}(d,u,v). \end{array}
```

• Time:  $O(\log^2 n)$ .

## Congruences Modulo n

#### Definition

Let  $n \in \mathbb{N}$ ,  $a, b \in \mathbb{Z}$ . We have:

$$a \equiv b \pmod{n} \iff n|a-b.$$

If  $n \neq 0$ , then  $a \equiv b \pmod{n} \iff a$  and b give the same remainder when divided by n.

#### Theorem

"  $\equiv$  " is an equivalence relation on  $\mathbb Z$  and its corresponding partition is

$$\mathbb{Z}_n = \{x + n\mathbb{Z} \mid x \in \mathbb{Z}\} = \{\widehat{0}, \widehat{1}, \dots, \widehat{n-1}\} \quad \text{(for } n \ge 2\text{)}.$$

Sometimes we simply write the classes without hats.



# Congruences Modulo *n* (cont.)

#### Theorem

(i)  $(\mathbb{Z}_n, +, \cdot)$  is a ring, where

$$\widehat{a} + \widehat{b} = \widehat{a + b}$$
  
 $\widehat{a} \cdot \widehat{b} = \widehat{a \cdot b}$ .

(ii)  $\widehat{0} \neq \widehat{a}$  is invertible in  $\mathbb{Z}_n \iff (a, n) = 1 \iff \exists u, v \in \mathbb{Z}$  such that au + nv = 1. In this case  $\widehat{a}^{-1} = \widehat{u}$ . (iii)  $(\mathbb{Z}_n, +, \cdot)$  is a field  $\iff$  n is prime.

### Proposition

The complexity of the algorithm to compute the inverse modulo n is  $O(\log^2 n)$ .



# Congruences Modulo *n* (cont.)

#### Theorem

Consider

$$ax \equiv b \pmod{n} \tag{1}$$

where  $0 \le a, b < n$ .

(i) If (a, n) = 1, then (1) has solution, namely

$$x_g \equiv a^{-1}b \pmod{n}$$
.

- (ii) If (a, n) = d > 1, then (1) has solution  $\iff$   $d \mid b$ . In this case,
- (1) has the same solutions as

$$\frac{a}{d}x \equiv \frac{b}{d} \Big( \text{mod } \frac{n}{d} \Big).$$

(iii) The complexity is  $O(\log^2 n)$ .

## Congruences Modulo *n* (cont.)

**Example.** Let us solve the congruences:

- (a)  $3x \equiv 4 \pmod{12}$ .
- (b)  $8x \equiv 48 \pmod{18}$ .

Since (3, 12) = 3 and  $3 \nmid 4$ , (a) does not have solution.

(b) is equivalent to

$$8x \equiv 12 \pmod{18}$$
.

Since (8,18) = 2 and 2|12, (b) has the same solutions as

$$4x \equiv 6 \pmod{9}$$
,

that is,

$$x_g \equiv 4^{-1}6 \pmod{9},$$

where  $4^{-1} = 7$  is the inverse modulo 9 of 4. Then the general solution of (b) is

$$x_{\sigma} \equiv 6 \pmod{9}$$
.



### Chinese Remainder Theorem

#### Chinese Remainder Theorem

Consider the system

$$\begin{cases} x \equiv a_1 \pmod{n_1} \\ x \equiv a_2 \pmod{n_2} \\ \vdots \\ x \equiv a_r \pmod{n_r} \end{cases}$$

where  $a_i < n_i$ ,  $n_i \in \mathbb{N}^*$ , and  $(n_i, n_j) = 1$ ,  $\forall i, j \in \{1, \dots, r\}$ ,  $i \neq j$ .

(i) The system has a unique solution modulo  $N = n_1 n_2 \dots n_r$ , namely

$$x = \sum_{i=1}^{r} a_i N_i K_i,$$

where  $N_i = N/n_i$ ,  $K_i = N_i^{-1} \mod n_i$ . (ii) The complexity is  $O(\log^2 N)$ .

## Chinese Remainder Theorem (cont.)

**Example.** Let us solve the system:

$$\begin{cases} x \equiv 2 \pmod{5} \\ x \equiv 4 \pmod{7} \\ x \equiv 5 \pmod{11} \end{cases}$$

We have:

$$N = n_1 n_2 n_3 = 5 \cdot 7 \cdot 11 = 385,$$
  
 $N_1 = 77, \quad N_2 = 55, \quad N_3 = 35.$ 

Compute  $K_1 = N_1^{-1} \mod n_1 = 77^{-1} \mod 5$ . So we have to solve  $77y \equiv 1 \pmod{5}$ , that is,  $2y \equiv 1 \pmod{5}$ . Then  $K_1 = y = 3$ .

Similarly,  $K_2 = 55^{-1} \mod 7 = 6$  and  $K_3 = 35^{-1} \mod 11 = 6$ .

Then the solution is:

$$x \equiv 2 \cdot 77 \cdot 3 + 4 \cdot 55 \cdot 6 + 5 \cdot 35 \cdot 6 \equiv 137 \pmod{385}$$
.



### **Euler's Function**

#### Definition

The function  $\varphi : \mathbb{N}^* \to \mathbb{N}^*$ ,  $\varphi(n) = |\{k \in \mathbb{N} \mid k < n \text{ and } (k, n) = 1\}|$  is called Euler's function.

### Theorem

- (i) If (m, n) = 1, then  $\varphi(mn) = \varphi(m)\varphi(n)$ .
- (ii) If p is prime, then  $\varphi(p) = p 1$ .
- (iii) If  $n = p^k$  for some prime p, then  $\varphi(n) = n\left(1 \frac{1}{p}\right)$ .
- (iv) If  $n = p_1^{k_1} \dots p_j^{k_j}$  for some primes  $p_1, \dots, p_j$ , then

$$\varphi(n) = n\left(1 - \frac{1}{p_1}\right) \dots \left(1 - \frac{1}{p_i}\right).$$

One can easily compute  $\varphi(n)$  GIVEN the factorization of n.

**Example.** 
$$\varphi(98) = \varphi(2 \cdot 7^2) = \varphi(2) \cdot \varphi(7^2) = 1 \cdot 7^2 \cdot (1 - \frac{1}{7}) = 42.$$

# Repeated Squaring Modular Exponentiation

Let us compute  $b^k \mod n$ , where  $b, k \in \mathbb{N}$  are large. Write k in binary, say  $k = \sum_{i=0}^t k_i 2^i$ . We have (modulo n):

$$b^k = \prod_{i=0}^t b^{k_i 2^i} = (b^{2^0})^{k_0} (b^{2^1})^{k_1} \dots (b^{2^t})^{k_t}.$$

**Example.** Let us compute  $42^{51} \mod 73$ . We have  $51 = 2^0 + 2^1 + 2^4 + 2^5$ . Compute modulo 73:

$$42^{(2^{0})} = 42,$$

$$42^{(2^{1})} = 42^{(2^{0})} \cdot 42^{(2^{0})} = 42 \cdot 42 = 12,$$

$$42^{(2^{2})} = 42^{(2^{1})} \cdot 42^{(2^{1})} = 12 \cdot 12 = 71,$$

$$42^{(2^{3})} = 42^{(2^{2})} \cdot 42^{(2^{2})} = 71 \cdot 71 = 4,$$

$$42^{(2^{4})} = 42^{(2^{3})} \cdot 42^{(2^{3})} = 4 \cdot 4 = 16,$$

$$42^{(2^{5})} = 42^{(2^{4})} \cdot 42^{(2^{4})} = 16 \cdot 16 = 37.$$

Then 
$$42^{51} = 42^{2^0 + 2^1 + 2^4 + 2^5} = 42 \cdot 12 \cdot 16 \cdot 37 = 17 \pmod{73}$$
.



# Repeated Squaring Modular Exponentiation (cont.)

### Repeated Squaring Modular Exponentiation

- Input:  $b, k, n \in \mathbb{N}$  with b < n and  $k = \sum_{i=0}^{t} k_i 2^i$ .
- Output:  $a = b^k \mod n$ .
- Algorithm:

```
a := 1;
if k = 0 then write(a);
c := b;
if k_0 = 1 then a := b;
for i = 1 to t do
c := c^2 \mod n;
if k_i := 1 then a := c \cdot a \mod n;
write(a).
```

• Time:  $O((\log k)(\log^2 n))$ .

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