

# Stochastic Processes

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# 1 Markov Chain Probabilities

## 1.1 Markov Chain

**Definition 1.1.** A discrete-time, discrete-space, time-homogeneous **Markov chain** is specified by three ingredients:

- (i) A **state space**  $S$ , any non-empty finite or countable set.
- (ii) **Initial probabilities**  $\{v_i\}_{i \in S}$ , where  $v_i$  is the probability of starting at  $i$  (at time 0). (So  $v_i \geq 0$  and  $\sum_i v_i = 1$ .)
- (iii) **Transition probabilities**  $\{p_{ij}\}_{i,j \in S}$ , where  $p_{ij}$  is the probability of jumping to  $j$  if you start at  $i$ . (So,  $p_{ij} \geq 0$  and  $\sum_j p_{ij} = 1, \forall i$ .)

**Note.** (1) Given any Markov chain, let  $X_n$  be the Markov chain's state at time  $n$  and thus  $X_0, X_1, \dots$  are random variables.

(2) At time 0, we have  $P(X_0 = i) = v_i, \forall i \in S$ .

(3)  $p_{ij}$  can be interpreted as conditional probabilities, i.e., if  $P(X_n = i) > 0$ , then

$$P(X_{n+1} = j | X_n = i) = p_{ij}, \forall i, j \in S, n = 0, 1, \dots,$$

which does not depend on  $n$  because of time-homogeneous property.

(4) The probabilities at time  $n + 1$  depend only on the state at time  $n$ , i.e.,

$$P(X_{n+1} = j | X_0 = i_0, X_1 = i_1, \dots, X_n = i_n) = P(X_{n+1} = j | X_n = i_n) = p_{i_n j},$$

which is called the Markov property.

(5) The joint probabilities can be computed by relating them to conditional probabilities:

$$\begin{aligned} P(X_0 = i_0, X_1 = i_1, \dots, X_n = i_n) &= P(X_0 = i_0)P(X_1 = i_1 | X_0 = i_0) \cdots P(X_n = i_n | X_{n-1} = i_{n-1}) \\ &= v_{i_0} p_{i_0 i_1} \cdots p_{i_{n-1} i_n}, \end{aligned}$$

which completely defines the probabilities of the sequence  $\{X_n\}_{n=0}^\infty$ . The random sequence  $\{X_n\}_{n=0}^\infty$  is the Markov chain.

**Example 1.1** (Bernoulli Process). Let  $0 < p < 1$ . Suppose repeatedly flip a  $p$ -coin at times  $1, 2, \dots$ . Let  $X_n$  be the number of heads on the first  $n$  flips, then  $\{X_n\}$  is a Markov chain, with  $S = \{0, 1, \dots\}$ ,  $X_0 = 0$  (i.e.,  $v_0 = 1$  and  $v_i = 0, \forall i \neq 0$ ), and

$$p_{ij} = \begin{cases} p, & j = i + 1 \\ 1 - p, & j = i \\ 0, & \text{otherwise} \end{cases}.$$

**Example 1.2** (Simple Random Walk). Let  $0 < p < 1$ . Suppose repeatedly bet \$1. Each time, you have probability  $p$  of winning \$1 and probability  $1 - p$  of losing \$1. Let  $X_n$  be the net gain after  $n$  bets, then  $\{X_n\}$  is a Markov chain, with  $S = \mathbb{Z}$ ,  $X_0 = a$  for some  $a \in \mathbb{Z}$  (i.e.,  $v_a = 1$ ), and

$$p_{ij} = \begin{cases} p, & j = i + 1 \\ 1 - p, & j = i - 1 \\ 0, & \text{otherwise} \end{cases}.$$

If  $p = \frac{1}{2}$ , we call it simple symmetric random walk since  $p = 1 - p$ .

**Example 1.3** (Ehrenfest's Urn). Suppose we have  $d$  balls, divided into two urns. At each time, we choose one of the  $d$  balls uniformly at random, and move it to the other urn. Let  $X_n$  be the number of balls in Urn 1 at time  $n$ , then  $\{X_n\}$  is a Markov chain, with  $S = \{0, 1, \dots, d\}$ , and

$$p_{ij} = \begin{cases} \frac{i}{d}, & j = i - 1 \\ \frac{d-i}{d}, & j = i + 1 \\ 0, & \text{otherwise} \end{cases}.$$

## 1.2 Multi-Step Transitions

Let  $\mu_i^{(n)} = P(X_n = i)$  be the probabilities at time  $n$ : at time 0,  $\mu_i^{(0)} = P(X_0 = i) = v_i$ ; at time 1,  $\mu_j^{(1)} = P(X_1 = j) = \sum_{i \in S} P(X_0 = i, X_1 = j) = \sum_{i \in S} v_i p_{ij} = \sum_{i \in S} \mu_i^{(0)} p_{ij}$  by the Law of Total Probability; at time 2,  $\mu_k^{(2)} = \sum_{i \in S} \sum_{j \in S} v_i p_{ij} p_{jk}$ , etc.

Let  $m = |S|$  be the number of elements in  $S$  (could be infinity),  $v = (v_1, v_2, \dots, v_m)$  be a  $1 \times m$  row vector,  $\mu^{(n)} = (\mu_1^{(n)}, \mu_2^{(n)}, \dots, \mu_m^{(n)})$  be a  $1 \times m$  row vector, and

$$P = (p_{ij}) = \begin{pmatrix} p_{11} & p_{12} & \cdots & p_{1m} \\ p_{21} & p_{22} & \cdots & p_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ p_{m1} & p_{m2} & \cdots & p_{mm} \end{pmatrix}$$

be an  $m \times m$  matrix. Therefore, in matrix form:  $\mu^{(1)} = vP = \mu^{(0)}P$ ,  $\mu^{(2)} = vPP = vP^2 = \mu^{(0)}P^2$ . By induction, we have

$$\mu^{(n)} = vP^n = \mu^{(0)}P^n, n \in \mathbb{N}.$$

By convention, let  $P^0 = I$ , then  $\mu^{(n)} = vP^n$  holds for  $n = 0$ .

Another way to track the probabilities of a Markov chain is with  $n$ -step transitions

$$p_{ij}^{(n)} = P(X_n = j | X_0 = i).$$

Since the chain is time-homogeneous,  $p_{ij}^{(n)} = P(X_{m+n} = j | X_m = i), \forall m \in \mathbb{N}$ . Note that  $p_{ij}^{(n)} \geq 0$  and  $\sum_{j \in S} p_{ij}^{(n)} = \sum_{j \in S} P_i(X_n = j) = P_i(X_n \in S) = 1$ . We have  $p_{ij}^{(1)} = P(X_1 = j | X_0 = i) = p_{ij}$ , and  $p_{ij}^{(2)} = P(X_2 = j | X_0 = i) = \sum_{k \in S} P(X_2 = j, X_1 = k | X_0 = i) = \sum_{k \in S} p_{ik} p_{kj}$ ,  $p_{ij}^{(3)} = \sum_{k \in S} \sum_{l \in S} p_{ik} p_{kl} p_{lj}$ , etc.

Therefore, in matrix form:  $P^{(2)} = (p_{ij}^{(2)}) = PP = P^2$ ,  $P^{(3)} = P^3$ . By induction we have

$$P^{(n)} = P^n, n \in \mathbb{N}.$$

By convention, let  $P^{(0)} = I$ , then  $P^{(n)} = P^n$  holds for  $n = 0$ .

**Theorem 1.1** (Chapman-Kolmogorov Equations).

$$p_{ij}^{(m+n)} = \sum_{k \in S} p_{ik}^{(m)} p_{kj}^{(n)}, p_{ij}^{m+s+n} = \sum_{k \in S} \sum_{l \in S} p_{ik}^{(m)} p_{kl}^{(s)} p_{lj}^{(n)}, \text{ etc.}$$

*Proof.* By the Law of Total Probability,

$$p_{ij}^{(m+n)} = P(X_{m+n} = j | X_0 = i) = \sum_{k \in S} P(X_{m+n} = j, X_m = k | X_0 = i) = \sum_{k \in S} p_{ik}^{(m)} p_{kj}^{(n)}.$$

□

In matrix form:  $P^{(m+n)} = P^{(m)}P^{(n)}$ ,  $P^{(m+s+n)} = P^{(m)}P^{(s)}P^{(n)}$ , etc.

**Theorem 1.2** (Chapman-Kolmogorov Inequality).

$$p_{ij}^{(m+n)} \geq p_{ik}^{(m)} p_{kj}^{(n)},$$

for any fixed state  $k \in S$ , etc.

### 1.3 Recurrence and Transience

Let  $N(i) = |\{n \geq 1 : X_n = i\}|$  be the total number of times that the chain hits  $i$  (not counting time 0) and so  $N(i)$  is a random variable, possibly infinite. Let  $f_{ij}$  be the **return probability** from  $i$  to  $j$ , i.e.,  $f_{ij}$  is the probability, starting from  $i$ , that the chain will eventually visit  $j$  at least once:

$$f_{ij} := P_i(X_n = j \text{ for some } n \geq 1) = P_i(N(j) \geq 1).$$

Thus, we have

$$1 - f_{ij} = P_i(X_n \neq j \text{ for all } n \geq 1).$$

Also, we have

$$P_i(\text{Chain will eventually visit } j, \text{ and then eventually visit } k) = f_{ij}f_{jk}, \text{ etc.}$$

Hence,  $P_i(N(i) \geq k) = (f_{ii})^k$ ,  $P_i(N(j) \geq k) = f_{ij}(f_{jj})^{k-1}$ .

**Property 1.1.**  $f_{ik} \geq f_{ij}f_{jk}$ , etc.

**Definition 1.2.** A state  $i$  of a Markov chain is **recurrent** or **persistent** if

$$P_i(X_n = i \text{ for some } n \geq 1) = 1, \text{ i.e., } f_{ii} = 1.$$

Otherwise, if  $f_{ii} < 1$ , then  $i$  is **transient**.

**Theorem 1.3** (Recurrent State Theorem). State  $i$  is recurrent iff  $P_i(N(i) = \infty) = 1$  iff  $\sum_{n=1}^{\infty} p_{ii}^{(n)} = \infty$ .

State  $i$  is transient iff  $P_i(N(i) = \infty) = 0$  iff  $\sum_{n=1}^{\infty} p_{ii}^{(n)} < \infty$ .