

Lab 1:

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- Q1. Write a C or C++ program to do the following
Pass matrices as parameters in all of them.
- Matrix addition & sub.
 - Matrix multiplication.
 - Sum of principle & non principle diagonal.
 - Sum of rows & columns.
 - Transpose of a matrix.
 - Check if the given matrix is symmetric or not.

$$\begin{bmatrix} a_{00} & a_{01} & a_{02} \\ a_{10} & a_{11} & a_{12} \\ a_{20} & a_{21} & a_{22} \end{bmatrix}$$

// For add or subtract

~~void~~ add (int m, int M1[m][m], int M2[m][m])
or sub

{

int i, j; int M3[m][m];

printf("Sum : \n");

for (int i=0; i<m; i++)

{

for (j=0; j<m; j++)

{

To add: $M3[i][j] = M1[i][j] + M2[i][j];$

printf("%d", M3[i][j]);

}

printf("\n");

}

}

To subtract : $M3[i][j] = M1[i][j] - M2[i][j];$

```

void multiply (int m, int M1[m][m], int M2[m][m])
{
    int M3[m][m];
    int i, j, k;

```

```

    for (i=0; i<m; i++)
    {

```

```

        for (j=0; j<m; j++)
        {

```

```

            M3[i][j]=0;

```

```

            for (int k=0; k<m; k++)
            {

```

```

                M3[i][j] += M1[i][k] * M2[k][j];
            }
        }
    }

```

Display Matrix M3

```

{

```

```

void sumRC (int m, int M1[m][m])
{

```

```

    int sumR, sumC, i, j;
    int M3[m+1][m+2];

```

```

    for (i=0; i<n; i++)
    {

```

```

        sumR=0;

```

```

        for (j=0; j<n; j++)
        {

```

```

            M3[i][j] = M1[i][j];

```

```

    sumR += M1[i][j];
}
M3[i][m] = sumR;
}

```

```

for(j=0; j<m; j++)
{
    sumC = 0;
    for(i=0; i<m; i++)
    {
        sumC += M1[i][j];
    }
    M3[m][j] = sumC;
}
M3[m][m] = 0

```

Display Matrix M3.

```

}

void sumD(int m, int M1[m][m])
{
    int sumP = 0, sumNP = 0, i;
    for(i=0; i<m; i++)
    {
        sumP += M1[i][i];
        sumNP += M1[i][m-1-i];
    }
    Display sumP & sumNP
}

```

```
void transposeM(int m, int M1[m][m])
```

```
{
```

```
    int i, j;
```

```
    printf("Transpose of the matrix : \n");
```

```
    for(j=0; j<m; j++)
```

```
    {
```

```
        for(i=0; i<m; i++)
```

```
        {
```

```
            printf("%d\t", M1[i][j]);
```

```
        }
```

```
        printf("\n");
```

```
    }
```

```
}
```

```
void isSymmetric(int m, int M1[m][m])
```

```
{
```

```
    if(m<2)
```

```
    {
```

```
        for(j=0; j<m; j++)
```

```
        {
```

```
            if (M1[i][j] != M1[j][i])
```

```
            {
```

```
                printf("Not symmetric \n");
```

```
            }
```

```
        }
```

```
        printf("Matrix is Symmetric \n");
```

```
    }
```


Output:

Enter order of the square matrix
2

Enter a square matrix

1 2

3 4

MENU

1. Add Matrix

2. Subtract Matrix

3. Multiply Matrix

4. Sum of principle & non principle diagonal of Matrix

5. Sum of rows & columns of Matrix

6. Transpose

7. Check Symmetric

8. Exit

1

Enter a square matrix to add to M1

1 1

1 1

The Sum is:

2 3

4 5

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2

Enter a square matrix to subtract from M1

1 1

1 1

The Difference is :

0 1
2 3

3
Enter a square matrix to Multiply to M_1

1 2
3 4

The Product is :

7 10
15 22

4

Sum of principal diagonal: 5

Sum of non-principal diagonal: 5

5

1 2 3
3 4 7
4 6 0

6

The Transpose of the matrix :

1 3
2 4

7

Not Symmetric

OUTPUT:

```
"C:\Users\HP\Desktop\BMSCE studies new\LAB Sem4\OS Lab\Lab1.exe"
Enter order of the square matrix
2
Enter a square matrix
1 2
3 4
MENU
1.Add Matrix
2.Subtract Matrix
3.Multiply Matrix
4.Sum of Principle and non principle diagonal of a Matrix
5.Sum of rows and columns of Matrix
6.Transpose of a Matrix
7.Check if matrix is symmetric
8.Exit
1
Enter a square matrix to add to M1
1 1
1 1
The Sum is :
2 3
4 5
MENU
1.Add Matrix
2.Subtract Matrix
3.Multiply Matrix
4.Sum of Principle and non principle diagonal of a Matrix
5.Sum of rows and columns of Matrix
6.Transpose of a Matrix
7.Check if matrix is symmetric
8.Exit
2
Enter a square matrix to subtract from M1
1 1
1 1
The Difference is :
0 1
2 3
MENU
1.Add Matrix
2.Subtract Matrix
```

"C:\Users\HP\Desktop\BMSCE studies new\LAB Sem4\OS Lab\Lab1.exe"

```
2 3
MENU
1.Add Matrix
2.Subtract Matrix
3.Multiply Matrix
4.Sum of Principle and non principle diagonal of a Matrix
5.Sum of rows and columns of Matrix
6.Transpose of a Matrix
7.Check if matrix is symmetric
8.Exit
3
Enter a square matrix to Multiply to M1
1 2
3 4
7 10
15 22
MENU
1.Add Matrix
2.Subtract Matrix
3.Multiply Matrix
4.Sum of Principle and non principle diagonal of a Matrix
5.Sum of rows and columns of Matrix
6.Transpose of a Matrix
7.Check if matrix is symmetric
8.Exit
4
Sum of principal diagonal: 5
Sum of non-principal diagonal: 5
```


MENU

- 1.Add Matrix
- 2.Subtract Matrix
- 3.Multiply Matrix
- 4.Sum of Principle and non principle diagonal of a Matrix
- 5.Sum of rows and columns of Matrix
- 6.Transpose of a Matrix
- 7.Check if matrix is symmetric
- 8.Exit

5

1 2 3
3 4 7
4 6 0

MENU

- 1.Add Matrix
- 2.Subtract Matrix
- 3.Multiply Matrix
- 4.Sum of Principle and non principle diagonal of a Matrix
- 5.Sum of rows and columns of Matrix
- 6.Transpose of a Matrix
- 7.Check if matrix is symmetric
- 8.Exit

6

Transpose of the matrix:

1 3
2 4

MENU

- 1.Add Matrix
- 2.Subtract Matrix
- 3.Multiply Matrix
- 4.Sum of Principle and non principle diagonal of a Matrix
- 5.Sum of rows and columns of Matrix
- 6.Transpose of a Matrix
- 7.Check if matrix is symmetric
- 8.Exit

7

Not Symmetric