

Question:

Insert remove_node() function in the linked list program discussed in class??

Answer:

```
#include<iostream>

using namespace std;

//declare Node structure
struct Node{
    int data;
    struct Node *next;
}

*first=NULL;

//function to create node
void create(int A[],int n){
    struct Node *head,*tail;
    first = new Node;
    first->data=A[0];
    first->next=NULL;
    head=first;
    for(int i=1;i<n;i++){
        tail=new Node;
        tail->data=A[i];
        tail->next=NULL;
        head->next=tail;
        head=tail;
    }
}

// Display function
void display(struct Node *p)
{
    while(p!=NULL){
```

```

cout<<p->data<<" ";
p=p->next;
}
}

//Delete fuction
void Delete(int x)//int x in pos of node to be delted
{
if(x==1){
first=first->next;
}
else{
struct Node *p,*q;
q=NULL;
p=first;
for(int i=1;i<x;i++){
q=p;
p=p->next;
}
q->next=p->next;
}
}

int main() {
    int A[]={102,200,300,45,67};
    create(A,5);
    cout<<"akshita here is ur linked list "
}

```