# **OS** project 1

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## Design

#### main function

- 1. scan input
- 2. sort processes by ready time, just in case
- 3. set main process CPU and priority
- 4. initialize variables
- 5. loop
  - 1. fork processes that should be ready
  - 2. check if current processing should be finished, if yes the wait for it.
  - 3. find the next process according to the schedule policy
  - 4. if there is contect switch, block the previous process and run the current one by setting their priorities
  - 5. if nothing is running, then do nothing; if all processes have ended, exit the loop.
  - 6. run a unit of time.
- 6. print output.

### forked process

- 1. set process CPU and priority
- 2. get start time through system call
- 3. loop time units
- 4. get end time though system call
- 5. print message to kernel through system call
- 6. exit process

## **Kernel Version: linux-5.3.0**

### Discussion

There is some minor order displacement between the expected and actual result. I suppose that changing priority does not entirely block or unblock processes.