Experiment Title- 3.2

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SECTION :- 619 B

SEMESTER :- 5TH

SUBJECT:- DESIGN OF ANALYSIS AND ALGORITHM

AIM :- Code and analyze to find shortest paths in a graph with positive edge weights using Dijkstra's algorithm.

PROGRAM CODE :-

```c
#include <limits.h>

#include <stdbool.h>

#include <stdio.h>


#define V 9

int minDistance(int dist[], bool sptSet[])

{
int min = INT_MAX, min_index;

    for (int v = 0; v < V; v++)
```

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```c
        if (sptSet[v] == false && dist[v] <= min)

            min = dist[v], min_index = v;


    return min_index;

}
    void printSolution(int
dist[])

    {

        printf("Vertex \t\t Distance from Source\n");

        for (int i = 0; i < V; i++)

            printf("%d \t\t\t %d\n", i, dist[i]);

    }

    void dijkstra(int graph[V][V], int src)

    {

        int dist[V];

        bool sptSet[V];

        for (int i = 0; i < V; i++)

            dist[i] = INT_MAX, sptSet[i] = false;


        dist[src] = 0;

        for (int count = 0; count < V - 1; count++) {

         int u = minDistance(dist, sptSet);

         sptSet[u] = true
```

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```
        for (int v = 0; v < V; v++

        if (!sptSet[v] && graph[u][v] && dist[u] != INT_MAX
            && dist[u] + graph[u][v] < dist[v])

            dist[v] = dist[u] + graph[u][v];

    }

    printSolution(dist);

}


int main()

{

    int graph[V][V] = { { 0, 4, 0, 0, 0, 0, 0, 8, 0 },

                        { 4, 0, 8, 0, 0, 0, 0, 11, 0 },

                        { 0, 8, 0, 7, 0, 4, 0, 0, 2 },

                        { 0, 0, 7, 0, 9, 14, 0, 0, 0 },

                        { 0, 0, 0, 9, 0, 10, 0, 0, 0 },

                        { 0, 0, 4, 14, 10, 0, 2, 0, 0 },

                        { 0, 0, 0, 0, 0, 2, 0, 1, 6 },

                        { 8, 11, 0, 0, 0, 0, 1, 0, 7 },

                        { 0, 0, 2, 0, 0, 0, 6, 7, 0 } };

    dijkstra(graph, 0)

        return 0;
```

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```
}
```

OUTPUT :-

```cpp
            && dist[u] + graph[u][v] < dist[v])
            dist[v] = dist[u] + graph[u][v];
    }

    printSolution(dist);
```

```
Vertex          Distance from Source
0                       0
1                       4
2                       12
3                       19
4                       21
5                       11
6                       9
7                       8
8                       14


...Program finished with exit code 0
Press ENTER to exit console.
```