

Experiment 2

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Semester: 5th

Subject Name: CC Lab

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Section/Group:607/A

Date of Performance:04/09/22

Subject Code: 21CSP-314

- 1. Aim/Overview of the practical:** To implement the concept of STACK & QUEUES.
- 2. Task to be done/ Which logistics used:**

In this practical we are going to understand various problems and find out a better approach to solve a particular problem related to stack and queues on hackerrank.

a

A bracket is considered to be any one of the following characters: (,), {, }, [, or].

Two brackets are considered to be a matched pair if there is an opening bracket (i.e., (, [, or {) occurs to the left of a closing bracket (i.e.,),], or }) of the exact same type.

There are three types of matched pairs of brackets:

[], {}, and ().

A matching pair of brackets is not balanced if the set of brackets it encloses are not matched. For example, {[()]} is not balanced because the contents in between { and } are not balanced. The pair of square brackets encloses a single, unbalanced opening bracket, (, and the pair of parentheses encloses a single, unbalanced closing square bracket,].

By this logic, we say a sequence of brackets is balanced if the following conditions are met:

It contains no unmatched brackets.

The subset of brackets enclosed within the confines of a matched pair of brackets is also a matched pair of brackets.

Given strings of brackets, determine whether each sequence of brackets is balanced.

If a string is balanced, return YES. Otherwise, return NO.

b) Game of two stacks

Alexa has two stacks of non-negative integers, $stack_1$ and $stack_2$ where index i denotes the top of the stack. Alexa challenges Nick to play the following game:

In each move, Nick can remove one integer from the top of either $stack_1$ or $stack_2$.

Nick keeps a running sum of the integers he removes from the two stacks.

Nick is disqualified from the game if, at any point, his running sum becomes greater than some integer $limit$ given at the beginning of the game.

Nick's final score is the total number of integers he has removed from the two stacks. Given n , $limit$, and $limit$ for n games, find the maximum possible score Nick can achieve.

Example

$A = [1, 2, 3, 4, 5]$

$B = [6, 7, 8, 9]$

The maximum number of values Nick can remove is 4. There are two sets of choices with this result.

Remove 1, 2, 3, 4 from A with a sum of 10.

Remove 1, 2, 3 from A and from B with a sum of 12.

3. Algorithm/Flowchart (For programming based labs):

a) Balanced Brackets

- START
- Declare a vector of char type named as brackets and a bool variable ans =true.
- Run a for loop and check for every open bracket is there a close bracket or not.
- If True return yes Else return No.
- END

b) Game of two stacks

- START
- Declare sum and count two variables of int type.
- Run a while loop to traverse vector a and if store elements in sum till sum<maxSum.
- Run another while loop to do same thing with vector b and count no of elements stored in sum by using count pointer.
- Return count.
- END

4. Steps for experiment/practical/Code:

A) Balanced Brackets

```
string isBalanced(string s)
{
    vector<char> brackets;

    bool ans = true;

    for (char c : s)
    {
        if (c == '(' || c == '[' || c == '{')
        {
```

```
        if ((!brackets.empty()) && ((c == ')') && brackets.back() == '(')
|| (c == '[' && brackets.back() == '[') || (c == '}' && brackets.back() ==
'{')))
    {
        brackets.pop_back();
    }
    else
    {
        ans = false;
        break;
    }
}
else
    brackets.push_back(c);
}
if (ans && brackets.empty())
    return "YES";
else
    return "NO";
}
```

B) Game of two stacks .

```
#include <bits/stdc++.h>
using namespace std;

int main()
{
    int n, i, j;
    cin >> n;
    int arr[n][n];
    for (i = 0; i < n; i++)
    {
        for (j = 0; j < n; j++)
```

```
{
    cin >> arr[i][j];
}
}
int sumLeftToRight = 0, sumRightToLeft = 0;
for (int i = 0; i < n; i++)
{
    sumLeftToRight += arr[i][i];
    sumRightToLeft += arr[i][n - i - 1];
}
int res = abs(sumRightToLeft - sumLeftToRight);
cout << res << endl;
return 0;
}
```

5. Observations/Discussions/ Complexity Analysis:

- a). In balance brackets function all we trying to do is to check that all opening brackets should have a close bracket and if this condition is not met then the string is not balance otherwise it is balance here we are using vector for its implementation.
- b) In game of two stacks function we are trying to play a kind of game with two stacks with some elements in such a way that, we have to remove elements from both stacks until the some of removed element is less than maxSum . In this we have to remove elements from both stacks. Then just count the total numbers of elements removed and store it in a variable name count and in the last of the program just return the count variable.

6. Result/Output/Writing Summary:

Congratulations

You solved this challenge. Would you like to challenge your friends? [f](#) [t](#) [in](#)

[Next Challenge](#)

- Test case 0
- Test case 1
- Test case 2
- Test case 3
- Test case 4
- Test case 5
- Test case 6

Compiler Message

Success

Input (stdin)

```

1 6
2 }}{}}{}}
3 []{}{}
4 {}
5 ({({[]})[]})
6 {}[]({}){}({})({})
7 ([[]]

```

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Congratulations

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[Next Challenge](#)

- Test case 0
- Test case 1
- Test case 2
- Test case 3
- Test case 4
- Test case 5
- Test case 6

Compiler Message

Success

Input (stdin)

```

1 1
2 5 4 10
3 4 2 4 6 1
4 2 1 8 5

```

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Expected Output

```

1 4

```

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Submissions Sort by Date Sort by Challenge

Problem	Language	Time	Result	Score	
Balanced Brackets	C++20	about 2 hours ago	Accepted ✓	25.0	View Results
Game of Two Stacks	C++20	about 2 hours ago	Accepted ✓	30.0	View Results
Game of Two Stacks	C++20	7 days ago	Accepted ✓	30.0	View Results
Down to Zero II	C++20	7 days ago	Abort Called ✗	28.8	View Results
Down to Zero II	C++20	7 days ago	Abort Called ✗	28.8	View Results
Down to Zero II	C++20	7 days ago	Abort Called ✗	28.8	View Results
Balanced Brackets	C++20	7 days ago	Accepted ✓	25.0	View Results
Game of Two Stacks	C++20	7 days ago	Accepted ✓	30.0	View Results
Equal Stacks	C++20	7 days ago	Accepted ✓	25.0	View Results
Equal Stacks	C++20	7 days ago	Accepted ✓	25.0	View Results

1 2 3 4 5 6 7 8 9 10

Learning outcomes (What I have learnt):

1. I have learnt how to use different functions and library of c++.
2. I have learnt how to deal with real time problems.
3. Both questions helps me to build different logic and concept.
4. Learnt how to implement stacks and do various types of functions with it.

Evaluation Grid (To be created as per the SOP and Assessment guidelines by the faculty):

Sr. No.	Parameters	Marks Obtained	Maximum Marks
1.			
2.			
3.			