

Kubeflow Development Environment

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IBM CODAIT

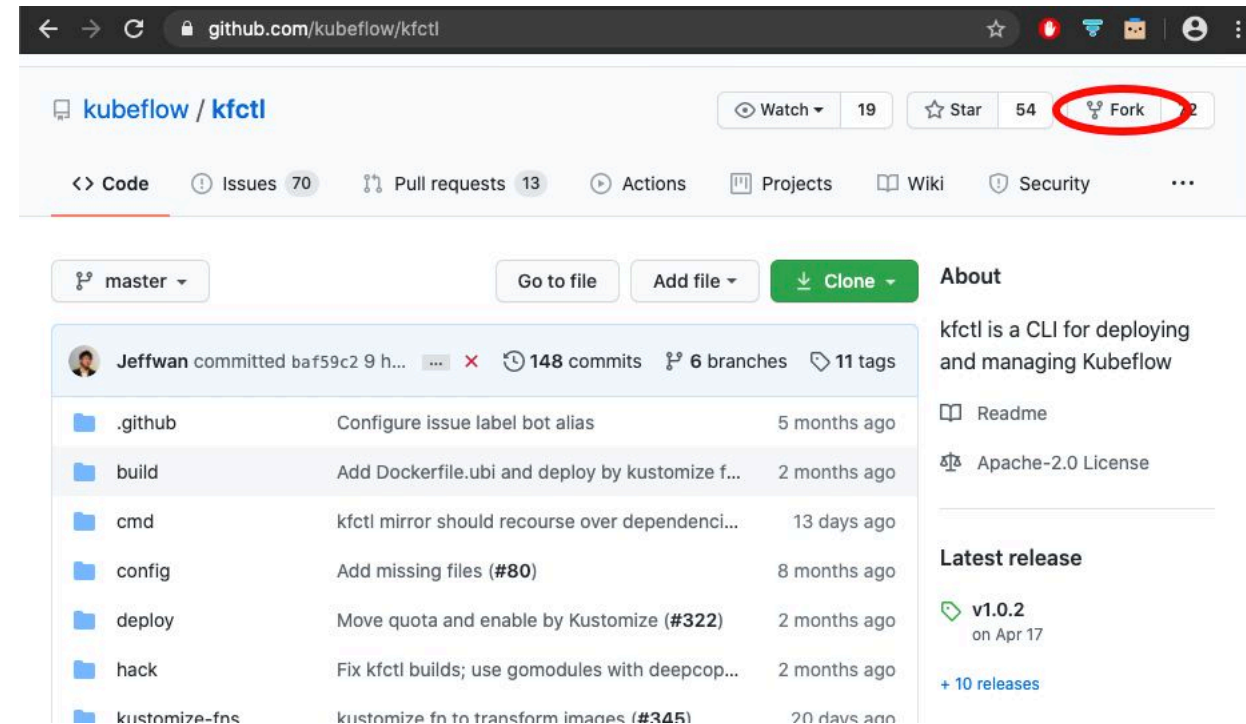
Github id: adrian555



- No specifically required OS
 - Linux, MacOS, Windows, etc.
- Source code version control and repository
 - Git and github
- Container image
 - Docker engine
- Languages
 - go lang
 - python
- IDE
- Unit tests
- Run/Debug
 - Deployment environment



- Install git
 - Follow the [instruction](#)
 - On MacOS, run ``brew install git``
- Access to github.com
 - Github [documentation](#)
 - Create github id if not yet
- Set up git
 - `git config --global user.name "github_id"`
 - `git config --global user.email "email"`
- Fork a repo
- Clone the forked repo and add upstream
 - `mkdir $HOME/go/src/github.com/kubeflow`
 - `cd $HOME/go/src/github.com/kubeflow`
 - `git clone https://github.com/adrian555/kfctl.git`
 - `cd kfctl`
 - `git remote add upstream https://github.com/kubeflow/kfctl.git`



- Install Docker
 - Follow the [link](#)
 - On MacOS, Docker Desktop will be installed. If necessary, change the resource configuration.
- Access to container registry
 - For dockerhub, follow the [link](#) to create an account
 - For quay.io, follow the [link](#) to sign up
 - Others, such as gcr.io or your organization's own
- Build and push a container image
 - Dockerfile
 - `docker build -t <registry>/<org>/<image>:<tag>`
 - `docker push <registry>/<org>/<image>:<tag>`



- Install Go Tools
 - Follow the [instructions](#)
 - On MacOS, run ``brew install go``
- Set up GOPATH env
 - `export GOPATH=$HOME/go`
- Install Python with Miniconda3
 - Follow the [instructions](#)
 - Create an env, run ``conda create -n myenv``
- Install your favorite IDE
 - For Visual Studio Code, follow this [link](#)
 - Install extensions: Go, Python, YAML



- Minikube
 - Good for local testing, run on VM or laptop
 - Follow the [instructions](#)
 - For MacOS, more info is covered in this [document](#)
- Cloud cluster
 - For IBM Cloud Kubernetes clusters, follow this [link](#) to provision. Details will be covered in the hands on session.
 - Others, such as AWS, GCP, etc.



- Code and unit test with VSC
- Run and debug

