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Ques1. How to play youtube videos in HTML?

1. Ans: Upload the video to YouTube
2. Take a note of the video id
3. Specify an <iframe> element in your web page
4. Make the src attribute point to the video URL
5. Use the height and width attributes for defining the dimension of the player
6. Add other parameters to the URL

Ques2. How to play/pause the audio using JavaScript?

Ans: An audio player with play and pause buttons

```
var x = document.getElementById("myAudio");

function playAudio() {
    x.play();
}

function pauseAudio() {
    x.pause();
}
```

Ques3. What is Canvas Tag in HTML5?

Ans: The <canvas> tag is used to draw graphics, on the fly, via scripting (usually JavaScript).

The <canvas> tag is transparent, and is only a container for graphics, you must use a script to actually draw the graphics.

Any text inside the <canvas> element will be displayed in browsers with JavaScript disabled and in browsers that do not support <canvas>.

Ques4. How to draw lines using Canvas Tag?

Ans: The **lineTo method** is used to draw a line on the canvas. Below are the steps to draw a line on the canvas:

- Use the beginPath() method to start a new path.
- Use the moveTo(x,y) method to move the drawing cursor to a specific coordinate.
- Use the lineTo(x,y) method to draw a line from the current position to the provided x and y point.

- Use the `lineWidth` property to set the width of the line.
- Use the `stroke()` function to add stroke to the given path.