

Abhishek Karad

I intent to be a part of an organization where I can constantly learn and develop my technical and communication skills and make best use of it for the growth of the organization. I look forward to establishing myself by adapting new technologies as well.

Experience

2022-03 - Today **Flutter Developer**

JPLoft Solutions Pvt. Ltd.

- ❖ Responsible for UI implementation and creation & API integration of mobile apps for IOS & Android Platforms using the Flutter framework.

2020-11 – 2022-03 **Developer**

TSP Media

- ❖ Responsible for Front-end and Back-end development.
- ❖ Used Google Cloud Platform for all Development purposes.
- ❖ Lead Developer for Application and Website Development.
- ❖ Worked on Dart and Flutter for Application Development.
- ❖ Used Cron, SSL & messaging service for website.
- ❖ Responsible for website and application development and management.

2019-12 – 2020-04 **Developer (Intern)**

Informatic Computech Pvt. Ltd.

- ❖ Responsible for Front-end and Back-end development.
- ❖ Close cooperation with experienced professionals and project managers.
- ❖ Received punctual, hardworking and inquisitive complements.

Projects

HostEasy

This project is an event planning app. I'm responsible for Designing of this. I created UI for this. This app is about planning events like birthdays, marriages, get-together, graduation, thanks giving and other events. In this admin and event organizer or company can create their event and user can register for joining that particular event and also be part of that by simply volunteership.

Technologies used:

- ◆ Flutter

Personal Info

Address

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Phone

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LinkedIn

<https://www.linkedin.com/in/abhishek-karad/>

Skills

Programming Languages:

- | | | |
|-----------|--------|----------|
| ◆ Flutter | ◆ Dart | ◆ Python |
| ◆ Java | ◆ PHP | ◆ C |
| ◆ C# | ◆ C++ | ◆ PHP |

Web-Programming:

- | | | |
|----------|---------------------------------------|-----------|
| ◆ HTML5 | ◆ Bootstrap | ◆ CSS3 |
| ◆ SCSS | ◆ JS | ◆ ReactJs |
| ◆ NextJs | ◆ WordPress (Elementor & WooCommerce) | |

Databases:

- | | |
|---------|---------------|
| ◆ MySQL | ◆ MSSQLServer |
| ◆ SQL | |

Tools/IDE

- | | | |
|---------------------|------------|----------|
| ◆ Visual StudioCode | ◆ NetBeans | |
| ◆ Jupyter | ◆ Eclipse | ◆ Spyder |
| ◆ Unity | | |

GoBuild

This project is about a planning and social app. I'm responsible for Designing & developing of this. There two types of users (User & Trader) in this. Trader can create their budget, cost for particular budget, installment for particular cost, tasks, and get notified for them as well, shortlist their suppliers, create their own supplier as well, shortlisted traders, create jobs for normal users and hire them, connect with by chat. Trader can also create their shops and add product in it, so users can see them and buy if they want to. Trader can create post, story and reel as well. User can also create their budget, tasks and notified for that, can see products, traders, posts, reels etc. according their interested trader, trader type and location, follow trader's as well.

Technologies used:

◆ Flutter

Carwa

This project is a logistics kind of app. It has 3 apps (User, Driver & Company). In this user creates different types of job like he wants to sent a parcel from one place to another, he wants to take a water or fuel tanker or something like that, he needs a large truck or small to send his parcel. After the creation of job by the user, driver and company can bid on that and user see that in his app. There two types of drivers in this, Individual and Company driver. If the driver is a individual driver he can bid but he is a company driver he can't bid on that. He will receive jobs only by the company and complete it, but the individual driver can see and make a bid only for those jobs which are related to his registered vehicle & start and complete a job on his own. Company can create vehicle and driver for itself. Company can bid on jobs and assign driver for a job.

Technologies used:

◆ Flutter

Planet Travel

This project is about a travel app. I'm responsible for debugging few things, add some new functionalities and deployment of this app. I solved few issues in this like some users can't login inside of it because of some errors. I integrated Google Map in it and show some markers on it according to received data from REST-API. And deployed it on AppStore and Play Store.

Technologies used:

◆ Flutter

Cube Fall

It is a game application developed only to gain and upgrade knowledge of Unity framework and games. This game can be run as a web-based application and as a mobile or tablet (IOS or Android) and X-Box application. In this game application, there are few components, i.e., a cube, platforms, top spikes etc.

Technologies used:

◆ Unity ◆ C#

Baby Care

It is a web-based application which provides all the details for care take of a new born baby. It provides many features of functionalities to its users like provides different-different names of different religions to user for choosing name for baby with their meanings, details of healthy food. On the other side, i.e. administration, the administration can edit the details and add new details like add a new baby names, add more information and tips. Technologies used:

◆ Java ◆ SQL ◆ HTML5 ◆ CSS3 ◆ Bootstrap

Online Education Management System

It is a web-based application which serves online lectures for students by lecturers. And provides a Q&A section for interaction between lecturer and student. And it also serves the creation of student record by themselves and access all the education information uploaded by administration. Technologies used:

◆ Java ◆ SQL ◆ HTML5 ◆ CSS3 ◆ Bootstrap

Stationary Shop Management System

It is a window-based application used to create and modify items along with their price and delete by shop keeper and customer purchases items and receive a bill.

Technology used:

◆ C++

Operating Systems:

◆ MacOS ◆ Windows ◆ Linux

Languages

English ●●●●●

Hindi ●●●●●

Hobbies

◆ Playing Cricket ◆ Croon

◆ Playing Basketball

◆ Learning New Technologies

Extra Curriculum Activities

- ❖ Participated and won street and stage play competitions.
- ❖ Volunteered in various college events.

Academic Details

- ❖ 2020 Master of Computer Applications – 73.33%
Rajasthan Technical University
- ❖ 2018 Bachelor of Computer Applications – 63.33%
University of Rajasthan
- ❖ 2015 Senior Secondary – 55.60%
Board of Secondary Education, Rajasthan
- ❖ 2013 Master of Computer Applications – 61.00%
Board of Secondary Education, Rajasthan

Certifications

- ❖ Achieved 99 percentile in Logical Ability and higher marks in Personality in AMCAT Certification (ID: 130017534312835).
- ❖ Python Programming Language certification from Udemy.
- ❖ WooCommerce & Elementor | WordPress from Udemy.