

Finn(Extends Enemy)

- + Super (name, attack value, health value)
- + Return all from Super

Rey(Extends Enemy)

- + Super (name, attack value, health value)
- + Return all from Super

Yoda(Extends Enemy)

- + Super (name, attack value, health value)
- + Return all from Super

MaceWindu(Extends Enemy)

- + Super (name, attack value, health value)
- + Return all from Super