```
object to mirror
peration == "MIRROR_X":
irror_mod.use_x = True
mirror_mod.use_y = False
mirror_mod.use_z = False
 _operation == "MIRROR_Y"
Irror_mod.use_x = False
irror_mod.use_y = True
lrror_mod.use_z = False
 operation == "MIRROR_Z";
  rror_mod.use_x = False
  lrror_mod.use_y = False
 lrror_mod.use_z = True
 election at the end -add
  ob.select= 1
  er ob.select=1
   ntext.scene.objects.action
  "Selected" + str(modifie
  irror ob.select = 0
 bpy.context.selected_obj
  lata.objects[one.name].sel
 int("please select exaction
  - OPERATOR CLASSES ----
   ypes.Operator):
  X mirror to the selecter
  ject.mirror_mirror_x"
```

. ic not

## Web API-ASP.NET Core

**CREATED BY**:- Deep Parmar

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- -HTTP Methods
- -Passing Header
- -Repository Pattern













