

Healthware



The Problem

Our **21st Century Health and Wellness** is being addressed with **20th Century Tools**



Useful Fact

A recent market intelligence report predicts that by the year 2020, 100 percent of smartphones, wearables and tablets will have biometric capabilities.

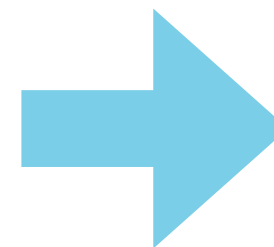
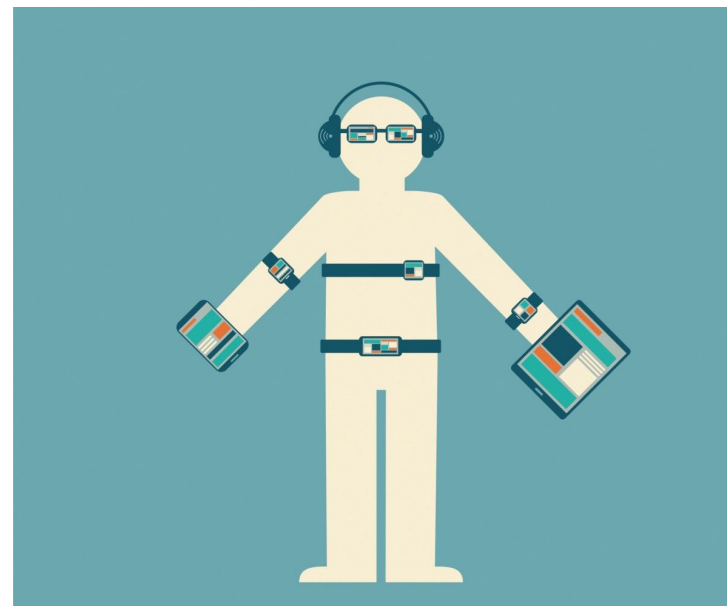
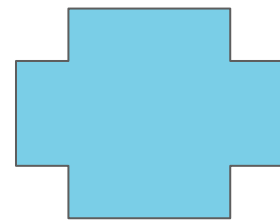


The Solution

Make it **easier** for Doctors and
Psychiatrists to leverage **wearable
technology**



Healthware: AI Powered wearables

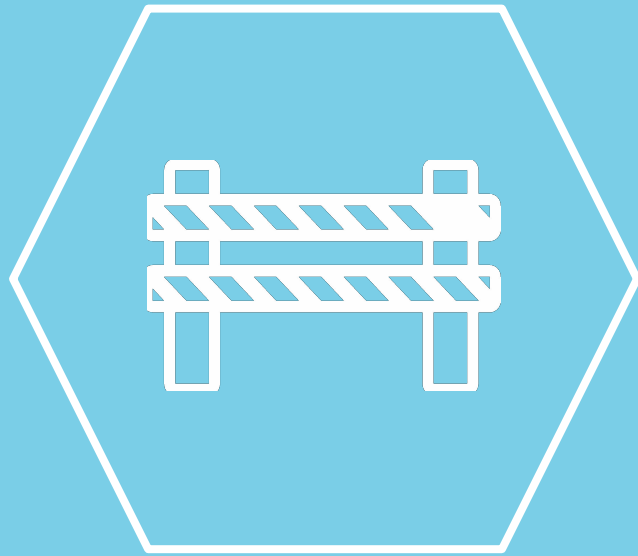


Your
Day-to-Day
Data

Wearable Data

Actionable
Health Data
Insights

Approach



Doctor
Prescribes an
app from
Healthware App
store



Data gets
collected and
analyzed before
next visit



Healthware
provides
actionable
insights





Use Case: Sam



- Visits Therapist bi-weekly
- Linked TD Banking App to Healthware
- Tends to keep a lot of info to himself

Torontonian: Sam





therapist: Julia

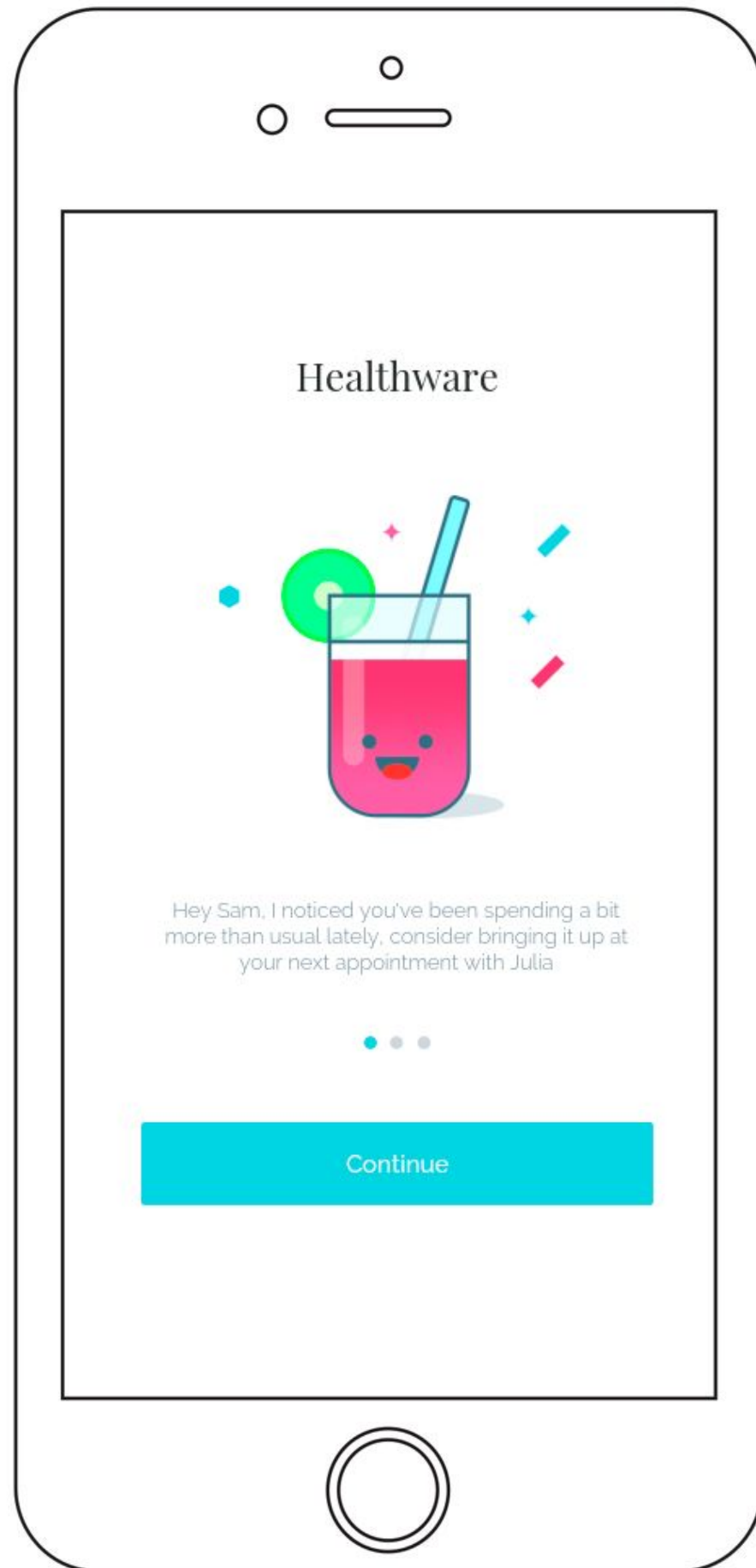
- **Trying to improve productivity of sessions**
- **Her Hospital purchased a mood monitoring Healthware App recently**
- **Knows the App's AI will continuously improve with feedback and use**

But Wait..

What does **this specific Healthware App do** and how would apps like it help the city?



“More than **nine** in **ten** people with mental health issues say they **overspend** and struggle to make sensible financial decisions when unwell”

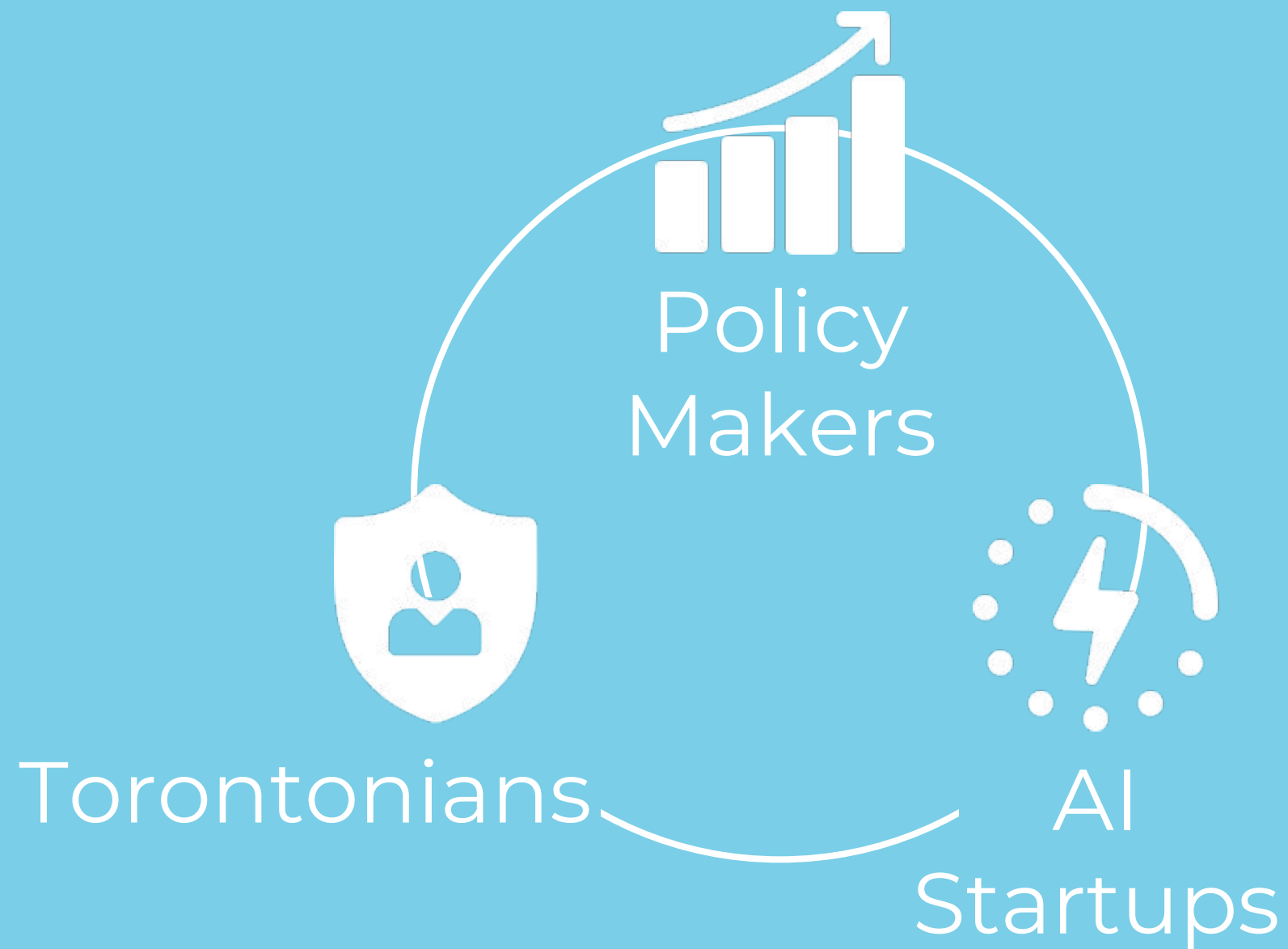


Sam Receives actionable insights from Healthware that **no one else can see, based on his spending behavior**

...In fact, the Healthware AI never stored Sam's data, only the insights it had about it!

Therefore, **Privacy is Conserved** while leveraging the full force of AI

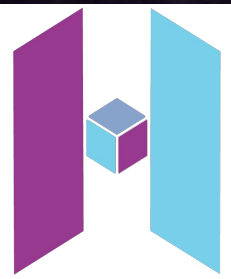
Who Benefits?



Implementation

1. Create Anonymized Data Exchange Platform
2. Build API integration for current Wearables
3. Build Healthcare App store on top of exchange platform and APIs





Key Assumptions about the Future

- Policy Makers will ultimately be supportive of **“Phantom AI’s”**
- Augmented Reality wearables will become widely adopted
- **Mental Health breakthroughs** can come from **data**
- Quantum Computers Will **Dominate**

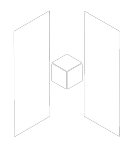
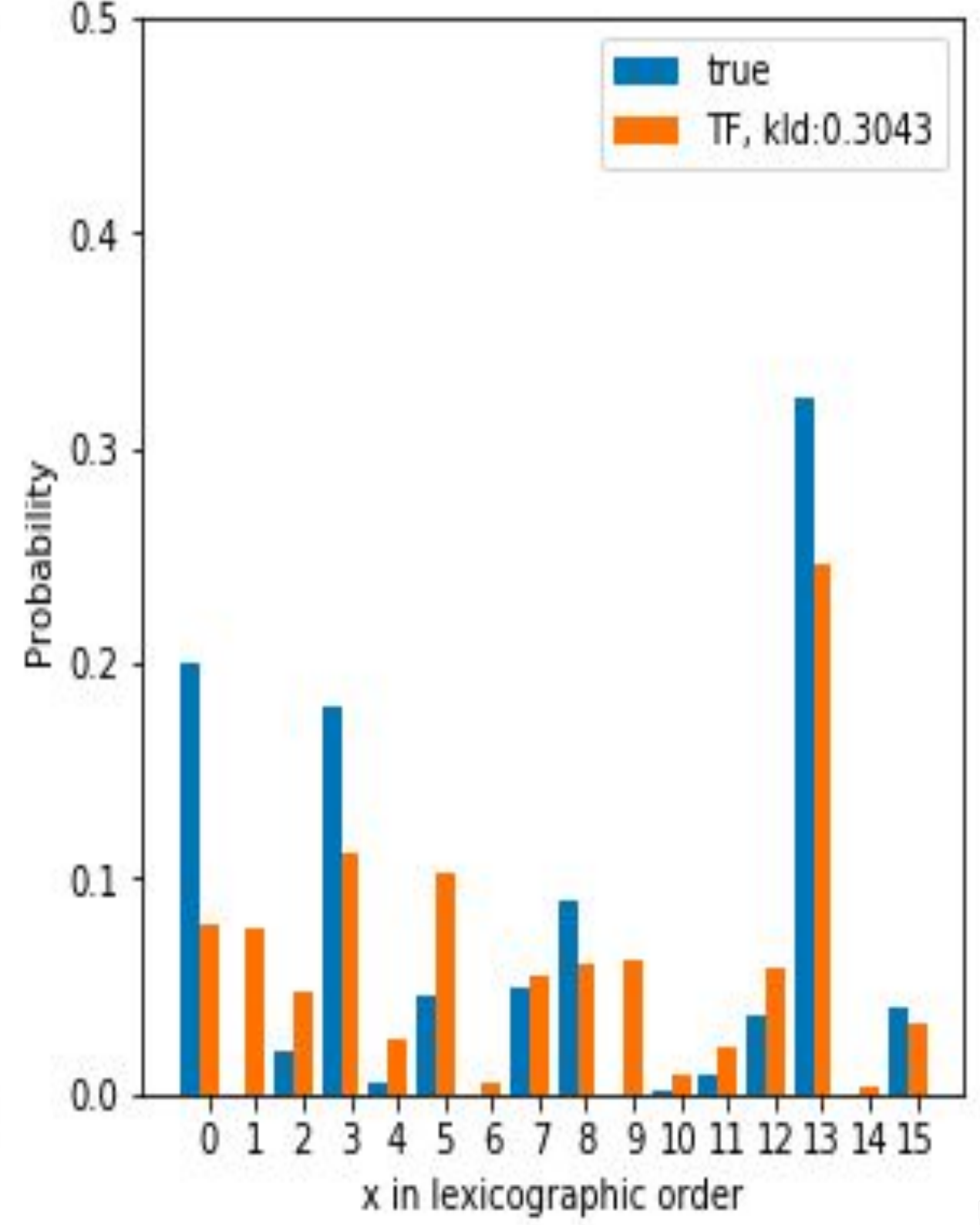
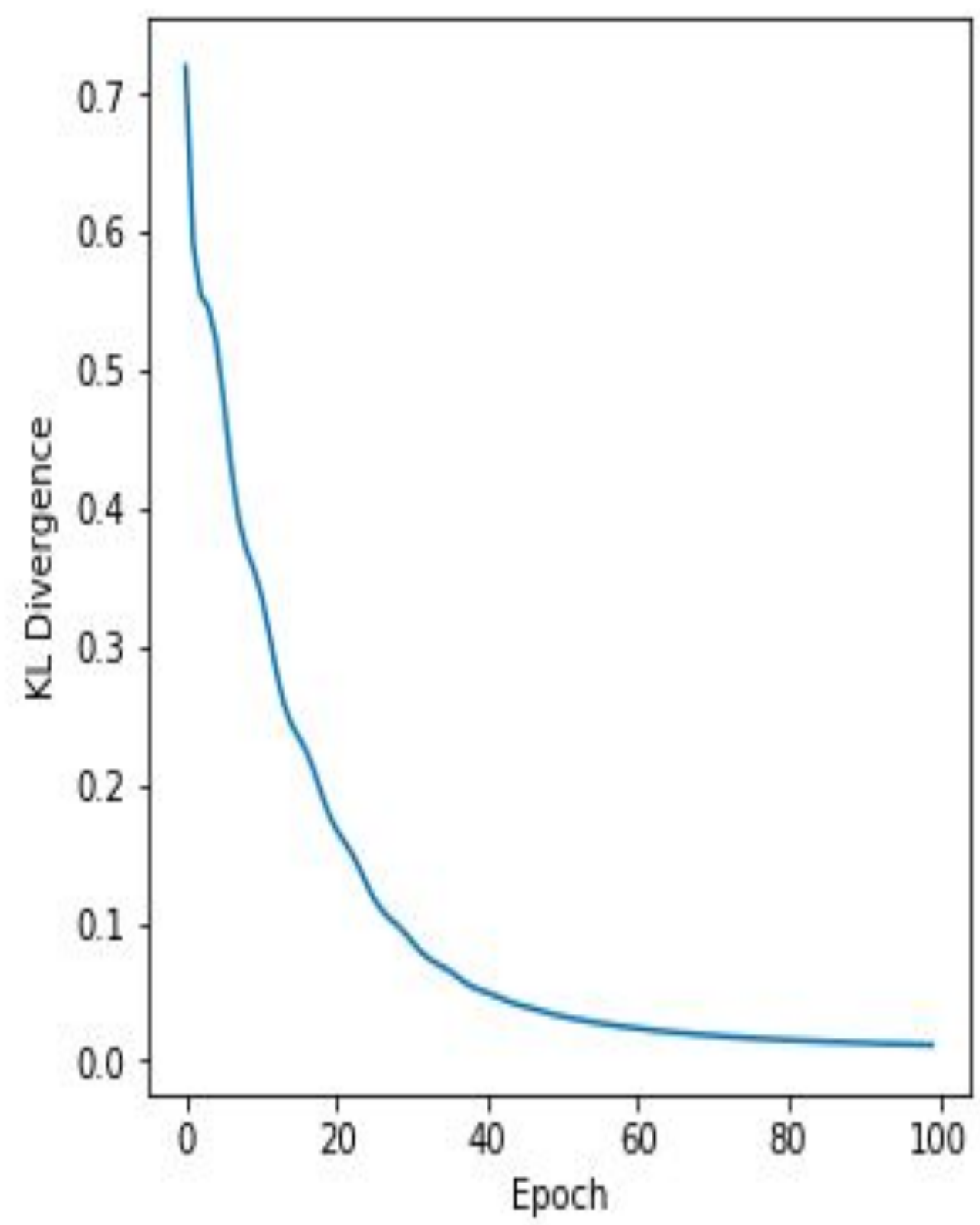


Appendix



Solving Q_TF on QPU...

Text(0,0.5,'Probability')



Insights Example

Poor Health Spending Insight

- 7 day trend spending over 10 dollars at McDonalds

Good Health Insight

- You've hit 10 days in a row reaching over 10,000 steps

Good Spending Insight

- You haven't spent more than 10 dollars at a fast food restaurant in the last week!

Sporadic Spending Insight

- Given a person's income and personal banking information we could warn if they are spending too much on random items on Amazon