

Generalized Intersection over Union: A Metric and A Loss for Bounding Box Regression

Hamid Rezatofighi^{1,2} Nathan Tsoi¹ JunYoung Gwak¹ Amir Sadeghian^{1,3}
Ian Reid² Silvio Savarese¹

¹Computer Science Department, Stanford University, United states

²School of Computer Science, The University of Adelaide, Australia

³Aibee Inc, USA

hamidrt@stanford.edu

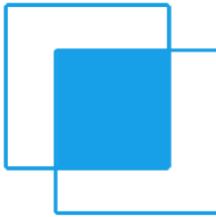

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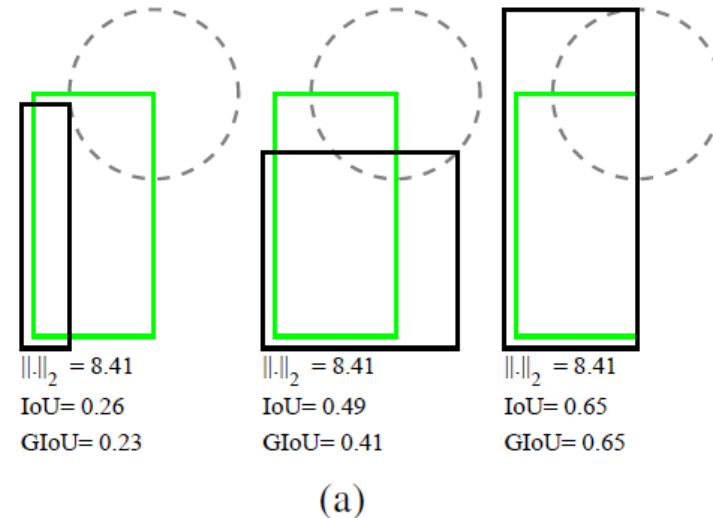
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Introduction

- Loss function은 L_1, L_2 -norms / Metric은 IoU 사용
 - L_n -norms는 높여야 할 IoU 와 strong correlation이 없음!
→ IoU 와 직접적인 관계가 있는 loss function을 제시


$$IoU = \frac{\text{Area of Overlap}}{\text{Area of Union}}$$




Introduction

- 두 물체가 겹치지 않는다면

→ $IoU = 0$

→ 두 물체가 얼마나 떨어져 있는지 모름!

→ IoU 의 약점을 보완하는 loss function 제시

1. IoU 와 같은 definition
2. scale invariant property 유지
3. 겹치는 물체간 strong correlation

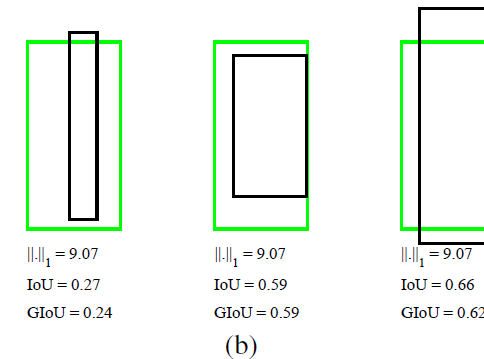


Figure 1. Two sets of examples (a) and (b) with the bounding boxes represented by (a) two corners (x_1, y_1, x_2, y_2) and (b) center and size (x_c, y_c, w, h) . For all three cases in each set (a) ℓ_2 -norm distance, $\|.\|_2$, and (b) ℓ_1 -norm distance, $\|.\|_1$, between the representation of two rectangles are exactly same value, but their IoU and $GIoU$ values are very different.

Generalized Intersection over Union

- Intersection over Union (IoU)
 - Loss ($\mathcal{L}_{IoU} = 1 - IoU$)
 - Scale invariant (independent from the scale)
 - If $|A \cap B| = 0, IoU(A, B) = 0$
→ 두 물체 간 거리가 반영되지 않음!

Generalized Intersection over Union

- Generalized Intersection over Union (*GIoU*)

For two arbitrary convex shapes (volumes) $A, B \subseteq \mathbb{S} \in \mathbb{R}^n$

1. Find the smallest convex shapes $C \subseteq \mathbb{S} \in \mathbb{R}^n$ enclosing both A, B
2. Calculate a ratio between the volume (area) occupied by C excluding A, B
3. Divide by the total volume (area) occupied by C
4. Subtract this ratio from the *IoU* value

Algorithm 1: Generalized Intersection over Union

input : Two arbitrary convex shapes: $A, B \subseteq \mathbb{S} \in \mathbb{R}^n$

output: *GIoU*

1 For A and B , find the smallest enclosing convex object C ,
where $C \subseteq \mathbb{S} \in \mathbb{R}^n$

2 $IoU = \frac{|A \cap B|}{|A \cup B|}$

3 $GIoU = IoU - \frac{|C \setminus (A \cup B)|}{|C|}$

Generalized Intersection over Union

- Generalized Intersection over Union (*GIoU*)

- Loss $\mathcal{L}_{GIoU} = 1 - GIoU$

- Scale invariant

- $\forall A, B \subseteq \mathbb{S}, GIoU(A, B) \leq IoU(A, B) \rightarrow \lim_{A \rightarrow B} GIoU(A, B) = IoU(A, B)$

- $\forall A, B \subseteq \mathbb{S}, -1 \leq GIoU(A, B) \leq 1$

- $\rightarrow \text{if } |A \cup B| = |A \cap B|, GIoU = IoU = 1$

- $\rightarrow \lim_{\frac{|A \cup B|}{|C|} \rightarrow 0} GIoU(A, B) = -1$

Algorithm 1: Generalized Intersection over Union

input : Two arbitrary convex shapes: $A, B \subseteq \mathbb{S} \in \mathbb{R}^n$

output: *GIoU*

1 For A and B , find the smallest enclosing convex object C ,
where $C \subseteq \mathbb{S} \in \mathbb{R}^n$

2 $IoU = \frac{|A \cap B|}{|A \cup B|}$

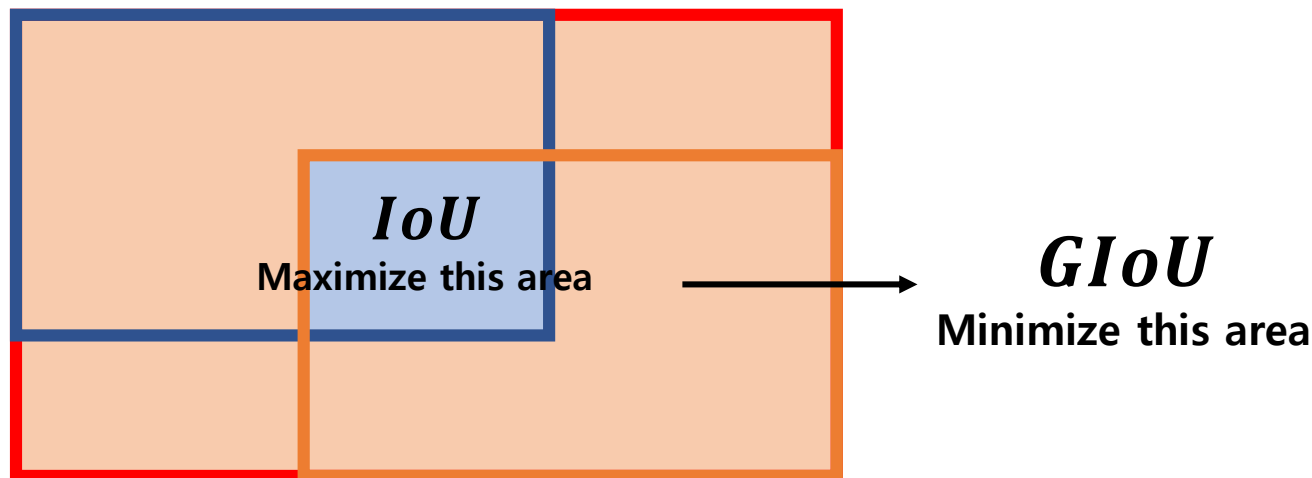
3 $GIoU = IoU - \frac{|C \setminus (A \cup B)|}{|C|}$

Generalized Intersection over Union

- *GIoU* as Loss for Bounding Box Regression

- *IoU* or *GIoU* can be directly used as a loss

→ 두 물체가 겹치지 않으면, *IoU* has zero gradient



Algorithm 2: *IoU* and *GIoU* as bounding box losses

input : Predicted B^p and ground truth B^g bounding box coordinates:

$$B^p = (x_1^p, y_1^p, x_2^p, y_2^p), \quad B^g = (x_1^g, y_1^g, x_2^g, y_2^g).$$

output: \mathcal{L}_{IoU} , \mathcal{L}_{GIoU} .

- 1 For the predicted box B^p , ensuring $x_2^p > x_1^p$ and $y_2^p > y_1^p$:

$$\hat{x}_1^p = \min(x_1^p, x_2^p), \quad \hat{x}_2^p = \max(x_1^p, x_2^p),$$

$$\hat{y}_1^p = \min(y_1^p, y_2^p), \quad \hat{y}_2^p = \max(y_1^p, y_2^p).$$

- 2 Calculating area of B^g : $A^g = (x_2^g - x_1^g) \times (y_2^g - y_1^g)$.

- 3 Calculating area of B^p : $A^p = (\hat{x}_2^p - \hat{x}_1^p) \times (\hat{y}_2^p - \hat{y}_1^p)$.

- 4 Calculating intersection \mathcal{I} between B^p and B^g :

$$x_1^{\mathcal{I}} = \max(\hat{x}_1^p, x_1^g), \quad x_2^{\mathcal{I}} = \min(\hat{x}_2^p, x_2^g),$$

$$y_1^{\mathcal{I}} = \max(\hat{y}_1^p, y_1^g), \quad y_2^{\mathcal{I}} = \min(\hat{y}_2^p, y_2^g),$$

$$\mathcal{I} = \begin{cases} (x_2^{\mathcal{I}} - x_1^{\mathcal{I}}) \times (y_2^{\mathcal{I}} - y_1^{\mathcal{I}}) & \text{if } x_2^{\mathcal{I}} > x_1^{\mathcal{I}}, y_2^{\mathcal{I}} > y_1^{\mathcal{I}} \\ 0 & \text{otherwise.} \end{cases}$$

- 5 Finding the coordinate of smallest enclosing box B^c :

$$x_1^c = \min(\hat{x}_1^p, x_1^g), \quad x_2^c = \max(\hat{x}_2^p, x_2^g),$$

$$y_1^c = \min(\hat{y}_1^p, y_1^g), \quad y_2^c = \max(\hat{y}_2^p, y_2^g).$$

- 6 Calculating area of B^c : $A^c = (x_2^c - x_1^c) \times (y_2^c - y_1^c)$.

- 7 $IoU = \frac{\mathcal{I}}{\mathcal{U}}$, where $\mathcal{U} = A^p + A^g - \mathcal{I}$.

- 8 $GIoU = IoU - \frac{A^c - \mathcal{U}}{A^c}$.

- 9 $\mathcal{L}_{IoU} = 1 - IoU$, $\mathcal{L}_{GIoU} = 1 - GIoU$.
-

Generalized Intersection over Union

- *GIoU* as Loss for Bounding Box Regression
 - Strong correlation with *IoU*
i.e. $IoU \leq 0.2$ and $GIoU \leq 0.2$
→ 끝에서는 *GIoU*가 더 가파른 gradient를 가짐

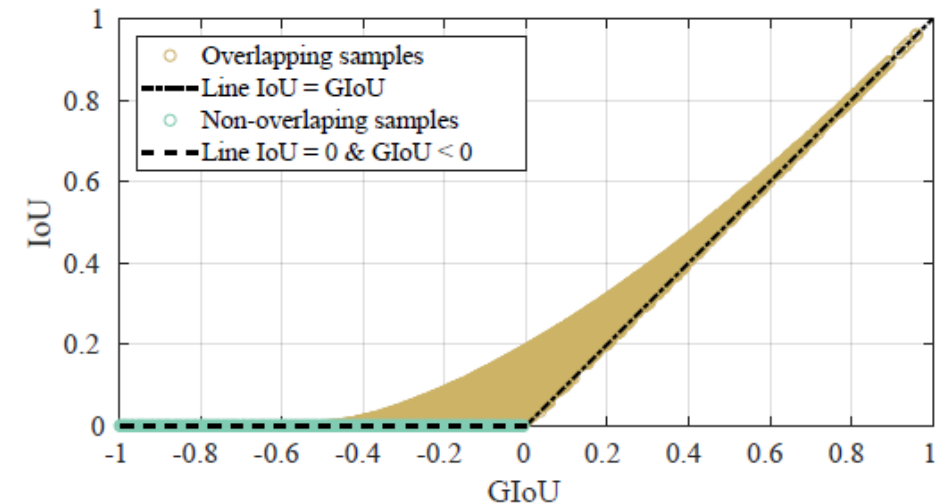


Figure 2. Correlation between GIoU and IOU for overlapping and non-overlapping samples.

Generalized Intersection over Union

- *GIoU* as Loss for Bounding Box Regression

- Loss Stability

Always $B^c \geq B^g \rightarrow \frac{A^c - \mathcal{U}}{A^c} > 0$ ($A^c \geq A^g, \forall B^p \in \mathbb{R}^4$ and $A^g \geq 0$)

$A^c \geq \mathcal{U}, \forall B^p \in \mathbb{R}^4 \rightarrow 0 \leq \mathcal{L}_{GIoU} \leq 2, \forall B^p \in \mathbb{R}^4$

- \mathcal{L}_{GIoU} behavior when $IoU = 0$

$$\mathcal{L}_{GIoU} = 1 - GIoU = 1 + \frac{A^c - \mathcal{U}}{A^c} - IoU = 2 - \frac{\mathcal{U}}{A^c}$$

To minimize \mathcal{L}_{GIoU} , maximize $\frac{\mathcal{U}}{A^c} \rightarrow 0 \leq \frac{\mathcal{U}}{A^c} \leq 1 \rightarrow$ minimize A^c or maximize \mathcal{U} (A^p)

Experimental Results

- YOLO v3

Table 1. Comparison between the performance of YOLO v3 [21] trained using its own loss (MSE) as well as \mathcal{L}_{IoU} and \mathcal{L}_{GIoU} losses. The results are reported on the test set of PASCAL VOC 2007.

Loss / Evaluation	AP		AP75	
	IoU	GIoU	IoU	GIoU
MSE [21]	.461	.451	.486	.467
\mathcal{L}_{IoU}	.466	.460	.504	.498
Relative improv %	1.08%	2.02%	3.70%	6.64%
\mathcal{L}_{GIoU}	.477	.469	.513	.499
Relative improv %	3.45%	4.08%	5.56%	6.85%

Table 2. Comparison between the performance of YOLO v3 [21] trained using its own loss (MSE) as well as \mathcal{L}_{IoU} and \mathcal{L}_{GIoU} losses. The results are reported on 5K of the 2014 validation set of MS COCO.

Loss / Evaluation	AP		AP75	
	IoU	GIoU	IoU	GIoU
MSE [21]	0.314	0.302	0.329	0.317
\mathcal{L}_{IoU}	0.322	0.313	0.345	0.335
Relative improv %	2.55%	3.64%	4.86%	5.68%
\mathcal{L}_{GIoU}	0.335	0.325	0.359	0.348
Relative improv %	6.69%	7.62%	9.12%	9.78%

Table 3. Comparison between the performance of YOLO v3 [21] trained using its own loss (MSE) as well as using \mathcal{L}_{IoU} and \mathcal{L}_{GIoU} losses. The results are reported on the test set of MS COCO 2018.

Loss / Evaluation	AP	AP75
MSE [21]	.314	.333
\mathcal{L}_{IoU}	.321	.348
Relative improv %	2.18%	4.31%
\mathcal{L}_{GIoU}	.333	.362
Relative improv %	5.71%	8.01%

Experimental Results

- Faster R-CNN

Table 4. Comparison between the performance of Faster R-CNN [22] trained using its own loss (ℓ_1 -smooth) as well as \mathcal{L}_{IoU} and \mathcal{L}_{GIoU} losses. The results are reported on the test set of PASCAL VOC 2007.

Loss / Evaluation	AP		AP75	
	IoU	GIoU	IoU	GIoU
ℓ_1 -smooth [22]	.370	.361	.358	.346
\mathcal{L}_{IoU}	.384	.375	.395	.382
Relative improv. %	3.78%	3.88%	10.34%	10.40%
\mathcal{L}_{GIoU}	.392	.382	.404	.395
Relative improv. %	5.95%	5.82%	12.85%	14.16%

Table 5. Comparison between the performance of Faster R-CNN [22] trained using its own loss (ℓ_1 -smooth) as well as \mathcal{L}_{IoU} and \mathcal{L}_{GIoU} losses. The results are reported on the validation set of MS COCO 2018.

Loss / Evaluation	AP		AP75	
	IoU	GIoU	IoU	GIoU
ℓ_1 -smooth [22]	.360	.351	.390	.379
\mathcal{L}_{IoU}	.368	.358	.396	.385
Relative improv. %	2.22%	1.99%	1.54%	1.58%
\mathcal{L}_{GIoU}	.369	.360	.398	.388
Relative improv. %	2.50%	2.56%	2.05%	2.37%

Table 6. Comparison between the performance of Faster R-CNN [22] trained using its own loss (ℓ_1 -smooth) as well as \mathcal{L}_{IoU} and \mathcal{L}_{GIoU} losses. The results are reported on the test set of MS COCO 2018.

Loss / Metric	AP	AP75
ℓ_1 -smooth [22]	.364	.392
\mathcal{L}_{IoU}	.373	.403
Relative improv. %	2.47%	2.81%
\mathcal{L}_{GIoU}	.373	.404
Relative improv. %	2.47%	3.06%

Experimental Results

- Mask R-CNN

Table 7. Comparison between the performance of Mask R-CNN [6] trained using its own loss (ℓ_1 -smooth) as well as \mathcal{L}_{IoU} and \mathcal{L}_{GIoU} losses. The results are reported on the validation set of MS COCO 2018.

Loss / Evaluation	AP		AP75	
	IoU	GIoU	IoU	GIoU
ℓ_1 -smooth [6]	.366	.356	.397	.385
\mathcal{L}_{IoU}	.374	.364	.404	.393
Relative improv.%	2.19%	2.25%	1.76%	2.08%
\mathcal{L}_{GIoU}	.376	.366	.405	.395
Relative improv. %	2.73%	2.81%	2.02%	2.60%

Table 8. Comparison between the performance of Mask R-CNN [6] trained using its own loss (ℓ_1 -smooth) as well as \mathcal{L}_{IoU} and \mathcal{L}_{GIoU} losses. The results are reported on the test set of MS COCO 2018.

Loss / Metric	AP	AP75
ℓ_1 -smooth [6]	.368	.399
\mathcal{L}_{IoU}	.377	.408
Relative improv.%	2.45%	2.26%
\mathcal{L}_{GIoU}	.377	.409
Relative improv.%	2.45%	2.51%

Experimental Results

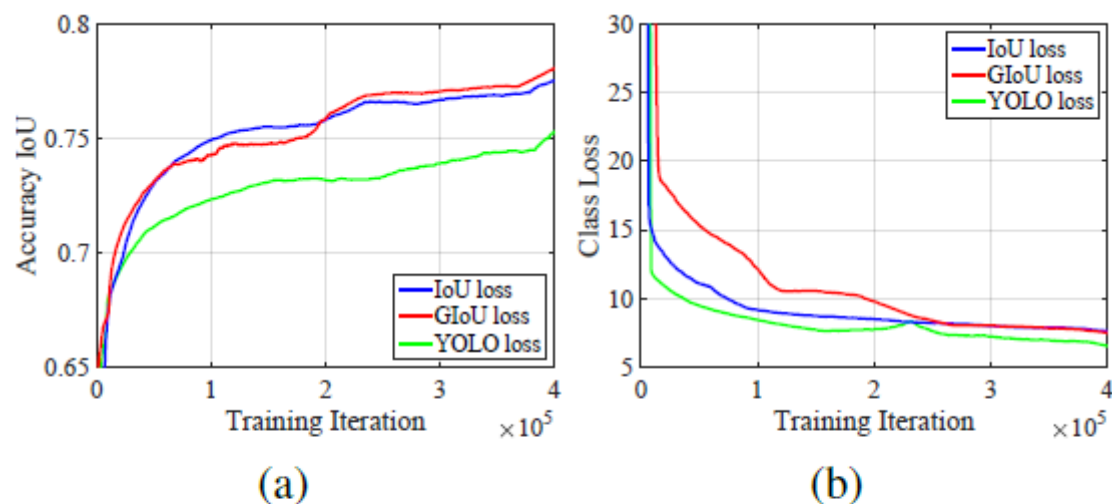


Figure 3. The classification loss and accuracy (average IoU) against training iterations when YOLO v3 [21] was trained using its standard (MSE) loss as well as \mathcal{L}_{IoU} and \mathcal{L}_{GIoU} losses.

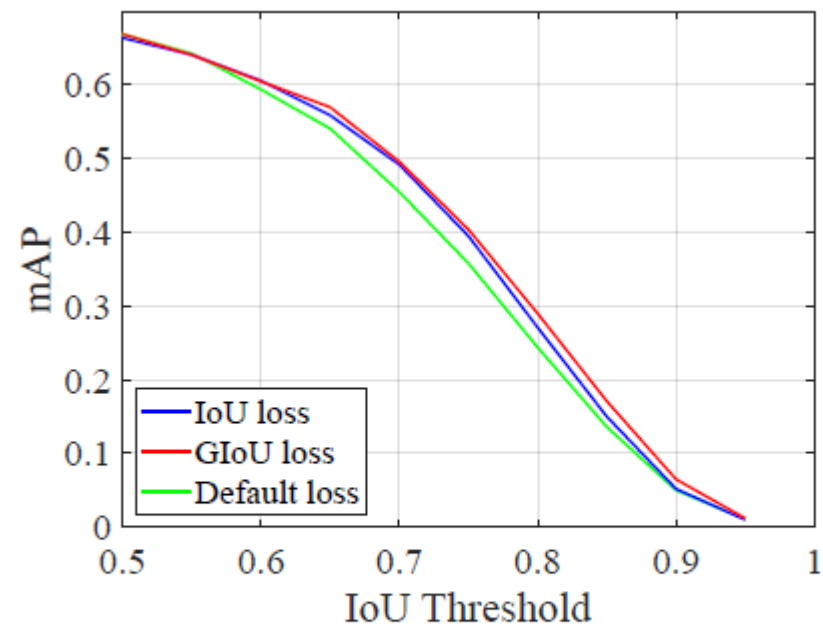


Figure 4. mAP value against different IoU thresholds, *i.e.* $.5 \leq IoU \leq .95$, for **Faster R-CNN** trained using ℓ_1 -smooth (green), \mathcal{L}_{IoU} (blue) and \mathcal{L}_{GIoU} (red) losses.

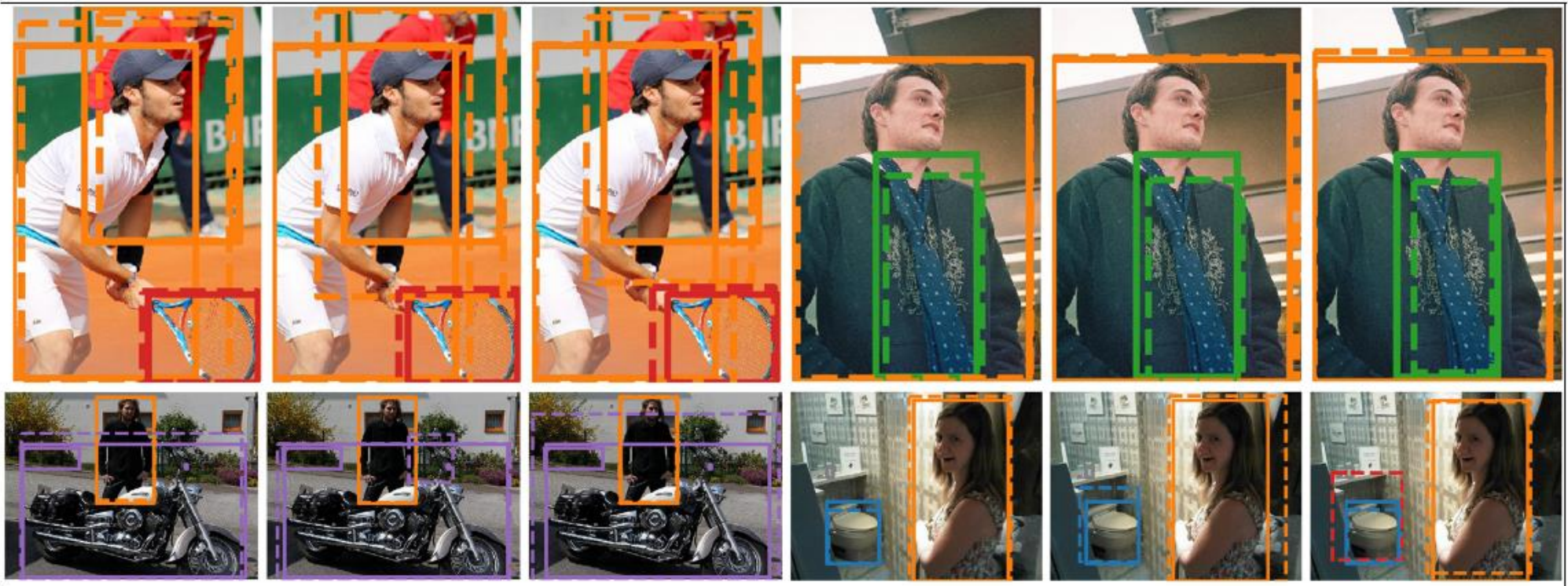


Figure 5. Example results from COCO validation using YOLO v3 [21] trained using (left to right) \mathcal{L}_{GIoU} , \mathcal{L}_{IoU} , and MSE losses. Ground truth is shown by a solid line and predictions are represented with dashed lines.

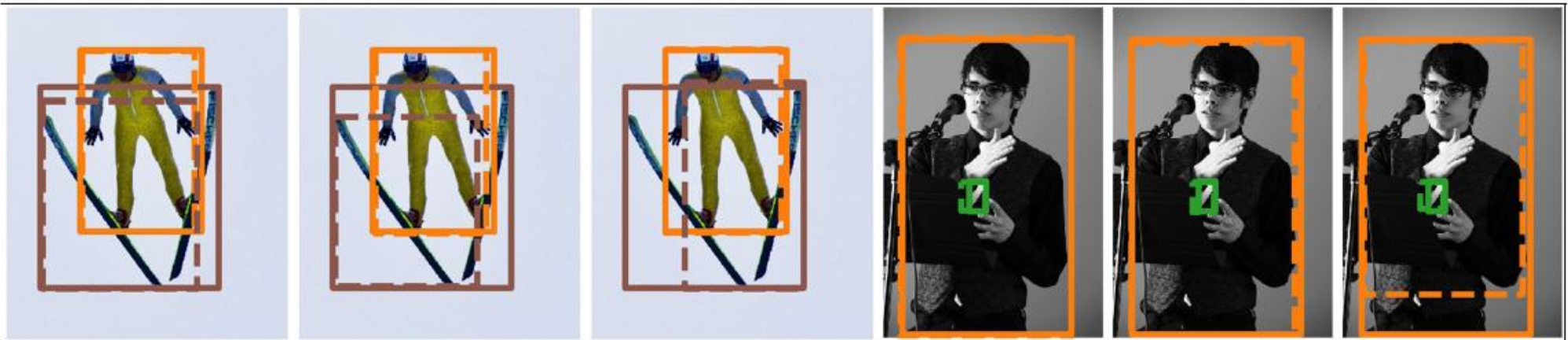


Figure 6. Two example results from COCO validation using Mask R-CNN [6] trained using (left to right) \mathcal{L}_{GIoU} , \mathcal{L}_{IoU} , ℓ_1 -smooth losses. Ground truth is shown by a solid line and predictions are represented with dashed lines.

Conclusions

- IoU 의 약점을 보완한 $GIoU$ 제안
- $GIoU$ 를 bounding box regression loss로써 사용
- 회전 도형과 3D object detection에도 적용 예정

감 사 합 니 다