# **Deep Patel**

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#### **EDUCATION**

University of South Carolina – Columbia

Columbia, SC

05/2024

Bachelor of Science in Computer Science

Bachelor of Arts in Media Arts

#### PROFESSIONAL EXPERIENCE / COURSEWORK

- Web & Tech Department Manager at National STEM Honor Society (August 2023-Current)
- Algorithmic Design I & II
- Artificial Intelligence

## **PROJECTS**

- Mobile Application Development
- Operating Systems
- Data Structures & Algorithms
- Software Engineering

## MART 380 Video Game (Fall 2020)

https://d9asty.itch.io/mart-380-project

Game designed individually where player must navigate a map and find keys. Designed game using Unity3D engine. Programmed functionality in C# using Visual Studio Code.

#### Fantasy Rescue (Fall 2020)

https://d9asty.itch.io/fantasy-rescue

Codesigned a 3D game in which a player must navigate a map and solve puzzles.
 Responsible for map design and game functionality programming except for the journal UI.

#### **Java Camp Application (Fall 2022)**

https://github.com/LucasAust/Camp-System

 Worked in a team of 5 collaboratively on a large scale project using git. Designed software making a UML class diagram. Elicited requirements from a faux client. Made unit tests utilizing J-Unit.

### Artificial Intelligence Project (Fall 2023) <a href="https://github.com/DeepThePatel/CSCE580-Fall2023-DeepPatel-Repo">https://github.com/DeepThePatel/CSCE580-Fall2023-DeepPatel-Repo</a>

- Used machine learning to implement a binary classification solution on a large image dataset of defective and non-defective potato chips. Utilized PyTorch and Keras libraries and produced a model that averaged 95% and 98% accuracy respectively.

## Senior Capstone Project (Fall 2023 – Spring 2024) Repository private until completion

- Working in a team of 5 to design a mobile application written in JavaScript using the react-native framework. The application is a calendar/fitness app which tracks the user's tasks and fitness goals and is an ongoing project which will be completed in Spring 2024.

#### **SKILLS**

**Developer Tools:** Git, MySQL, WordPress, Trello, G-Suite, VS Code, Android Studio **Languages:** C++, C#, Python, Java, JavaScript, Kotlin, HTML/CSS, React/React-Native, SQL **Soft Skills:** SCRUM meetings, teamwork and collaboration, time management, leadership, verbal and written communication, problem solving, critical thinking, detail oriented