

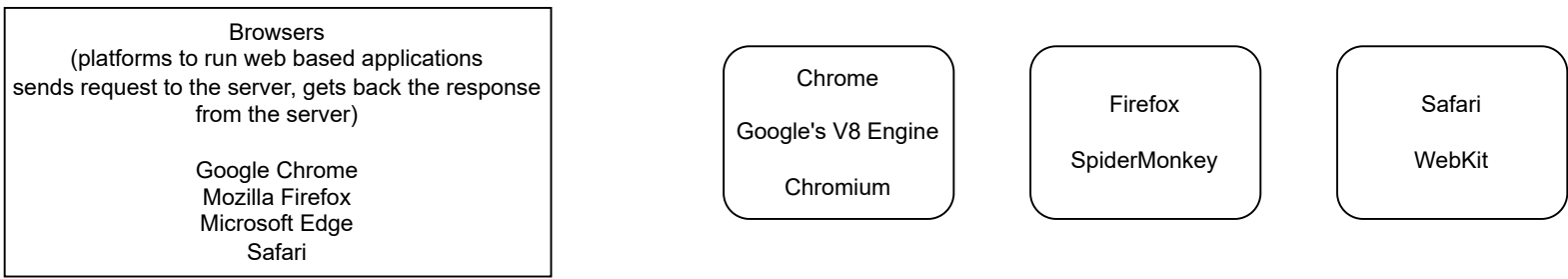
Introduction to web Browser Wars

DOM tree CSSOM tree,  
Browser internals - HTML parser,  
CSS parser, JavaScript V8 engine,  
internals

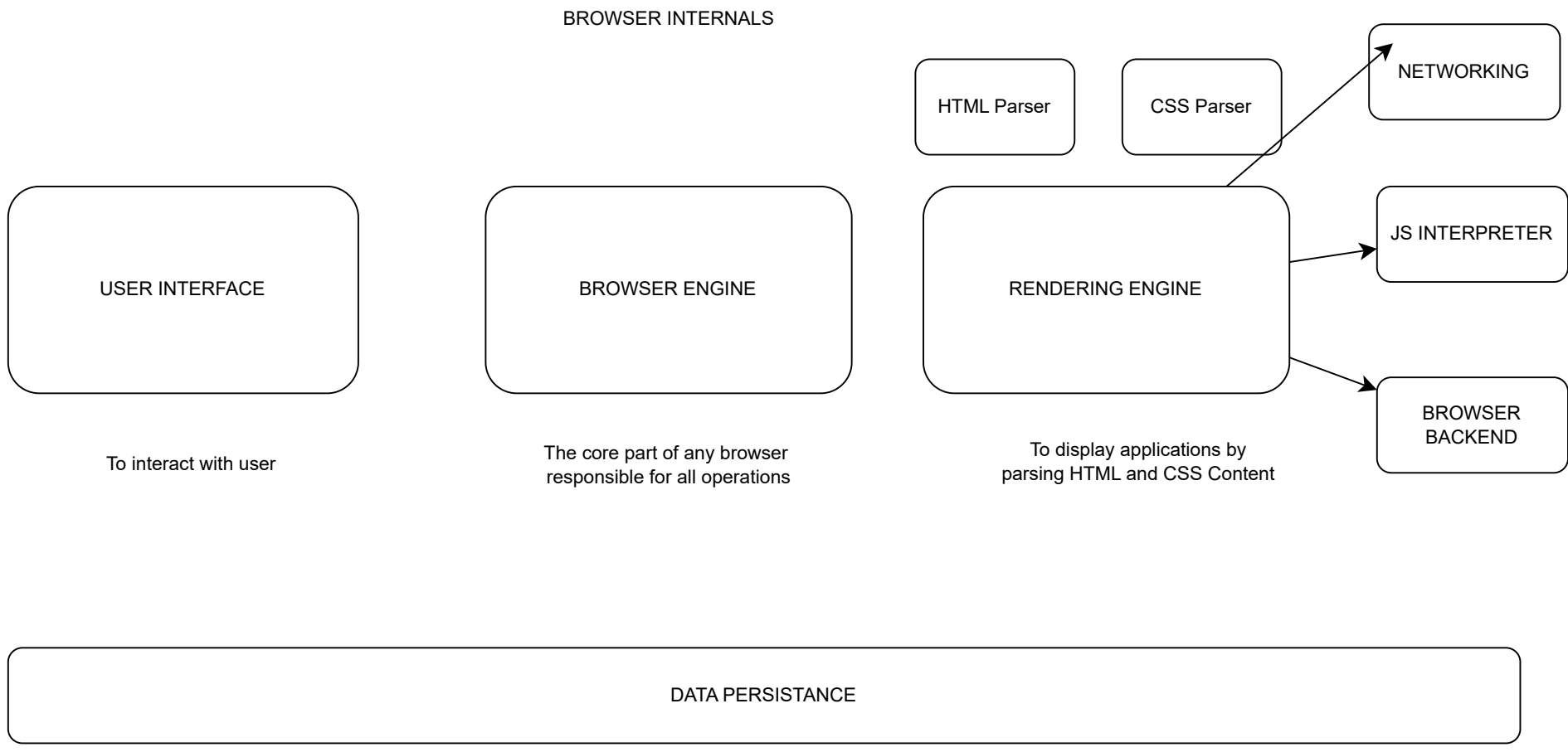
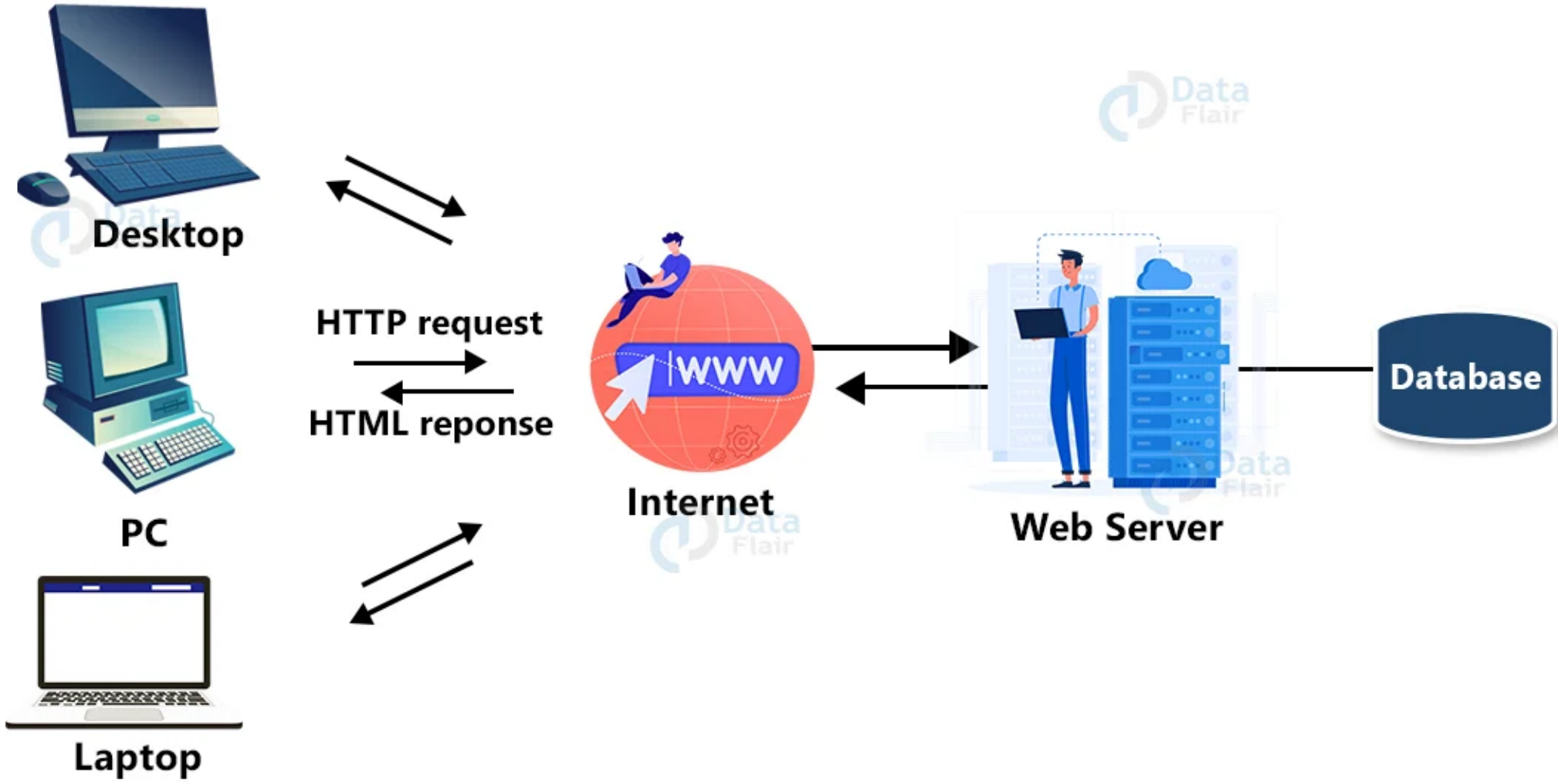
IP – MAC address – Ports &

Evolution of HTTP,  
HTTP Methods

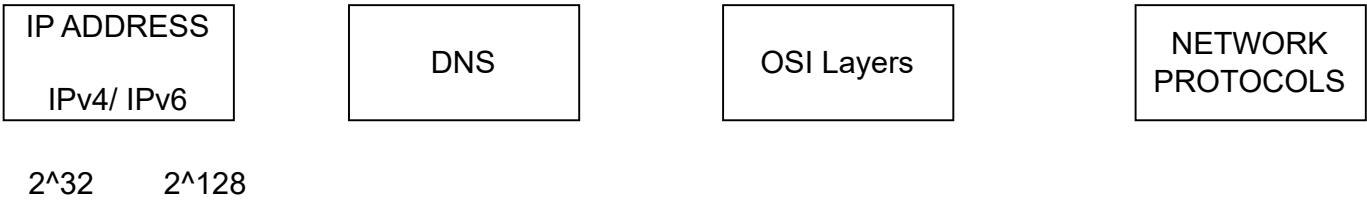
How the Server looks at the URL Request & Response cycle



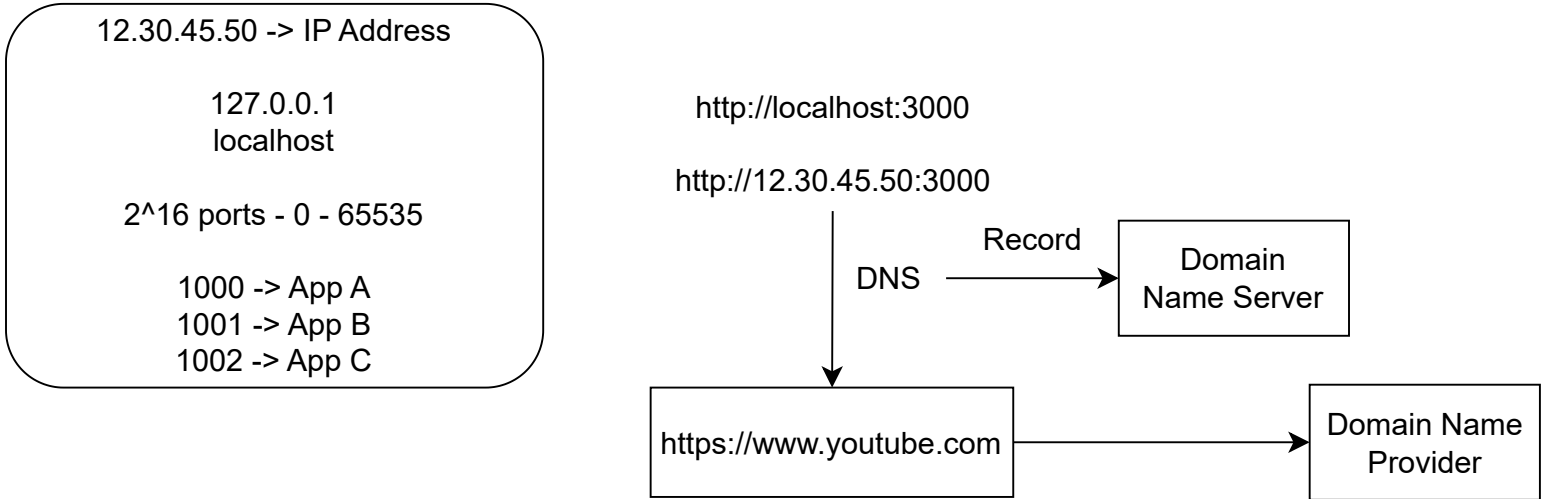
Client(Local Computer)



DATA PERSISTENCE



2^32 2^128

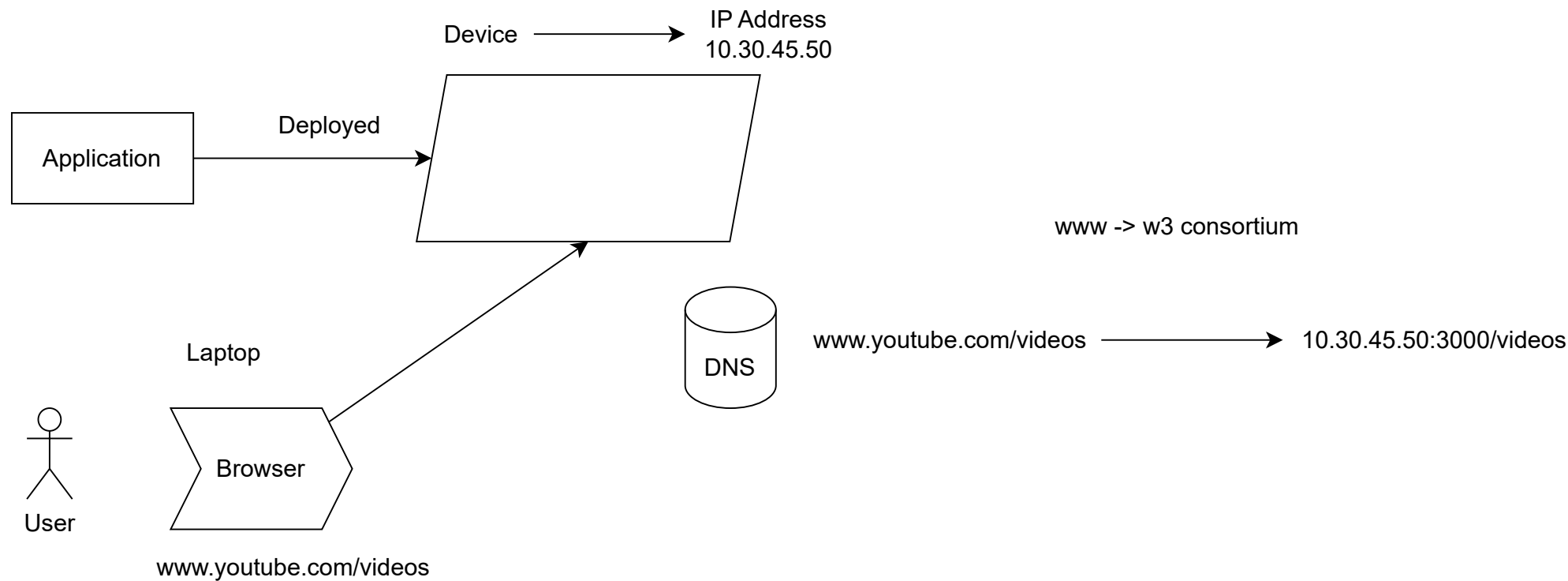


How server looks at the url

Uniform Resource Locator

https://www.example.com/products

www.hotstar.com/sports/cricket



```
// JS - Javascript - Programming Language

// Scripting Language -> Javascript
// Compiled Language -> C++, Java etc

// Blocking - Synchronous
// Non-Blocking- Asynchronous

// Javascript
// - JS is single threaded. (it will execute one execution at a time.)
// - Non-Blocking I/O (Asynchronous) operations, because of a mechanism; (Event Loop)
// - Used for Client and Server side programming.

// Threads - is used to carry out the process/execution one at a time.

// - Datatype
// - Variable
// - Operators

// - Looping Statements
// - Conditional Statements
// - Functions
// - Objects and Arrays
// - Class (OOPS)

// Object Oriented programming Language

// Typescript(OOPS) -> parent of Javascript

// - Datatype:

// data -> values or information

// Datatype ->

// Numbers - 1, 100, 50, -5, -10, 0.001, 0.6 (including integers, float, double)
// String - "priya", "john", "chennai", "India", "Cricket", "How are you?", "a", "b"
// Boolean - true, false

// console.log("Hello")
// console.log(12345)
// console.log(true)

// // typeof - keyword used to find the type of the data

// console.log(typeof "hello");
// console.log(typeof 100);
// console.log(typeof false);

// console.log(typeof -123);
// console.log(typeof "1000");
// console.log(typeof "true")

// console.log(typeof 'Hey');

// Variable - is used to hold some values or data
// var, let, const

// Declaration and Assignment
// var username = 'John';
// let city = 'Bangalore';
// const gender = 'Male';

// console.log(username)
// console.log(city)
// console.log(gender)
// // Declaration
// var myValue1;

// //Assignment:
// myValue1 = 1000;

// var myValue1 = 1000;

// var - can be redeclared and can be reassigned
// let - cannot be redeclared but can be reassigned
// const - cannot be redeclared and cannot be reassigned.

// var value1 = 'ABC';
// var value3 = 'PQR';
// var value1 = 'XYZ';

// value1 = 'Hello';
// console.log(value1);

// let value2 = '123';
// let value2 = '456';
// value2 = 'How are you?';
// console.log(value2)

// const bloodGroup = 'O+ve'
// const bloodGroup = 'A-ve'
// bloodGroup = 'B +ve'

// OPERATORS:

// Arithmetic = +, -, *, /, %

// console.log(5 + 2)
// console.log(5 - 2);
// console.log(5 * 2);
// console.log(5 / 2);
// console.log(5 % 2);
// Logical

// AND (&&) - true and true = true, if any one input is false, the output will be false
// OR (||) - if anyone is true , the output will be true.if both are false, then the output will be false.
// NOT (!) - if it is true, output will false. if it is false, output will be true.
// NAND - true and true = false, if any one input is false, the output will be true
// NOR - if anyone is true , the output will be false.if both are false, then the output will be true.

// console.log(true && true); // true
// console.log(true || true) // true
// console.log(true || false); // true
// console.log(false && true); // false
// console.log(!true); // false

// console.log(!(true || true)) // false
// console.log(!(true && false)); // true

// Comparison
// >
// <
// >=
// <=
// ==
// !=

// console.log(5 > 2) // true
// console.log(5 == 2); // false
// console.log(5 <= 5); // true
// console.log(5 != 4); // true
// console.log(5 < 5); // false

// == -> checks only for the value
// === -> checks for the value and its datatype

// console.log(5 == '5'); // true
// console.log(5 === '5'); // false
// console.log(5 === 5); // true

// console.log( 5 != '5'); // false
// console.log(5 !== '5'); // true

// String
// console.log(5 + 5); //10
// console.log("5" + "5"); //55 -> concatenation -> appending;

// Conditional or Ternary OPERATORS

// ? :
// condition ? statement1 : statement2

// 5 > 20 ? console.log('5 is greater') : console.log('5 is not greater');

let value1 = '1000';
console.log(typeof value1); // String

let value2 = parseInt(value1);

console.log(typeof value2)

let value3 = 'abc';

let value4 = parseInt(value3)

console.log(value4)

let value5 = 1234.44;
let value6 = parseInt(value5);

console.log(value5)

console.log(value5.toFixed(3)) // number of digits from decimal point

console.log(value5.toPrecision(9)) // number of digits from the start.

// Object / Arrays

// arrays -> []
// object -> {}

// arrays

let fruits = ['apple', 'mango', 'orange', 'watermelon', 'pineapple']; // collection of strings
let marks = [80, 90, 95, 92, 78]; // collection of number
var myArray = ['Blue', 1200, true, -10]

console.log(fruits);
console.log(marks);

// array index starts with 0 and goes upto (length - 1)

console.log(fruits[3]); //watermelon
console.log(marks[0]); // 80

console.log(marks[5]) //undefined

console.log(fruits.length)

fruits[3] = 'lemon';

fruits[8] = 'jackfruit'

console.log(fruits)
console.log(fruits[7]); //undefined

console.log(fruits.length)

// Object

// {
//   key: value
// }

let userDetails = {
  name: 'John',
  age: 30,
  gender: 'Male',
  city: 'Bangalore',
  bloodGroup: 'O+ve',
  marks: [80, 90, 95, 92, 78],
  fruits: ['apple', 'mango', 'orange', 'watermelon', 'pineapple'],
  myArray: ['Blue', 1200, true, -10]
}
```

```
        name: 'John',
        city: 'Bangalore',
        email: 'john@gmail.com',
        mobileNumber: '+91 1234567890'
    }

    console.log(userDetails)

    console.log(userDetails['email'])

    console.log(userDetails.mobileNumber)

    userDetails['city'] = 'Mumbai';
    userDetails.mobileNumber = '+91 0987654321'

    console.log(userDetails)

    // let key = 'email';

    // console.log(userDetails[key]); // userDetails['email']

    // console.log(userDetails.key);

// JS - Javascript - Programming Language

// Scripting Language -> Javascript
// Compiled Language -> C++, Java etc

// Blocking - Synchronous
// Non-Blocking- Asynchronous

// Javascript
// - JS is single threaded. (it will execute one execution at a time.)
// - Non-Blocking I/O (Asynchronous) operations, because of a mechanism; (Event Loop)
// - Used for Client and Server side programming.

// Threads - is used to carry out the process/execution one at a time.

// - Datatype
// - Variable
// - Operators

// - Looping Statements
// - Conditional Statements
// - Functions
// - Objects and Arrays
// - Class (OOPS)

// Object Oriented programming Language

// Typescript(OOPS) -> parent of Javascript

// - Datatype:

// data -> values or information

// Datatype ->

// Numbers - 1, 100, 50, -5, -10, 0.001, 0.6 (including integers, float, double)
// String - "priya", "john", "chennai", "India", "Cricket", "How are you?", "a", "b"
// Boolean - true, false

// console.log("Hello")
// console.log(12345)
// console.log(true)

// // typeof - keyword used to find the type of the data

// console.log(typeof "hello");
// console.log(typeof 100);
// console.log(typeof false);

// console.log(typeof -123);
// console.log(typeof "1000"); // '100.25' -> parseInt('100.25') // parseFloat("100.25")
// console.log(typeof true)

// console.log(typeof 'Hey');

// Variable - is used to hold some values or data
// var, let, const

// Declaration and Assignment
// let username = 'John';
// username = 'Preeti';
// let city = 'Bangalore';
// const gender = 'Male';

// console.log(username)
// console.log(city)
// console.log(gender)

// // Declaration
// var myValue1;

// //Assignment:
// myValue1 = 1000;

// var myValue1 = 1000;

// var - can be redeclared and can be reassigned
// let - cannot be redeclared but can be reassigned
// const - cannot be redeclared and cannot be reassigned.

// var value1 = 'ABC';
// var value3 = 'PQR';
// var value1 = 'XYZ';

// value1 = 'Hello';
// console.log(value1);

// let value2 = '123';
// // let value2 = '456';
// value2 = 'How are you?';
// console.log(value2)

// const bloodGroup = 'O+ve'
// const bloodGroup = 'A-ve'
// bloodGroup = 'B +ve'

// OPERATORS:

// Arithmetic = +, -, *, /, %

// console.log(5 + 2)
// console.log(5 - 2);
// console.log(5 * 2);
// console.log(5 / 2);
// console.log(5 % 2);

// Logical

// AND (&&) - true and true = true, if any one input is false, the output will be false
// OR (||) - if anyone is true , the output will be true.if both are false, then the output will be false.
// NOT (!) - if it is true, output will false. if it is false, output will be true.
// NAND - true and true = false, if any one input is false, the output will be true
// NOR - if anyone is true , the output will be false.if both are false, then the output will be true.

// console.log(true && true); // true
// console.log(true || true); // true
// console.log(true && false); // false
// console.log(false && true); // false
// console.log(!true); // false

// console.log(!(true || true)) // false
// console.log(!(true && false)); // true

// Comparison
// >
// <
// >=
// <=
// ==
// !=

// console.log(5 > 2) // true
// console.log(5 == 2); // false
// console.log(5 <= 5); // true
// console.log(5 != 4); // true
// console.log(5 < 5); // false

// == -> checks only for the value
// === -> checks for the value and its datatype

// console.log(5 == '5'); // true
// console.log(5 === '5'); // false
// console.log(5 === 5); // true

// console.log( 5 != '5'); // false
// console.log(5 != 5); // true

// String
// console.log(5 + 5); //10
// console.log('5' + '5'); //55 -> concatenation -> appending;

// Conditional or Ternary OPERATORS

// ? :
// condition ? statement1 : statement2

// 5 < 20 ? console.log('5 is greater') : console.log('5 is not greater');

// let value1 = '1000';
// console.log(typeof value1); // String

// let value2 = parseInt(value1);

// console.log(typeof value2)

// let value3 = 'abc';

// let value4 = parseInt(value3)

// console.log(value4)

// let value5 = 1234.44;
// let value6 = parseInt(value5);

// console.log(value5)

// console.log(value5.toFixed(3)) // number of digits from decimal point

// console.log(value5.toPrecision(9)) // number of digits from the start.

// // Object / Arrays

// // arrays -> []
// // object -> {}

// // arrays

// let fruits = ['apple', 'mango', 'orange', 'watermelon', 'pineapple']; // collection of strings
// let marks = [80, 90, 95, 92, 78]; // collection of number
// var myArray = ['Blue', 1200, true, -10]

// console.log(fruits);
// console.log(marks);

// // array index starts with 0 and goes upto (length - 1)

// console.log(fruits[3]); //watermelon
// console.log(marks[0]); // 80

// console.log(marks[5]) //undefined

// console.log(fruits.length)

// fruits[3] = 'lemon';

// fruits[8] = 'jackfruit'

// console.log(fruits)
// console.log(fruits[7]); //undefined

// console.log(fruits.length)

// // Object

// // {
// //   key: value
// // }

// let userDetails = {
//   name: 'John',
//   city: 'Bangalore',
//   email: 'john@gmail.com'
```

```

// mobileNumber: '+91 1234567890'
// }

// console.log(userDetails)

// console.log(userDetails['email'])

// console.log(userDetails.mobileNumber)

// userDetails['city'] = 'Mumbai';
// userDetails.mobileNumber = '+91 0987654321'

// console.log(userDetails)

// // let key = 'email';

// // console.log(userDetails[key]); // userDetails['email']

// // console.log(userDetails.key);

// // Looping
// // Conditional Statements
// // Functions -> Methods
// // Array Function or methods

// // Looping

// let myName = 'Ajay';

// console.log(myName);

// let myArrayValues = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10];

// console.log(myArrayValues)

// // Looping -> to access each value inside dynamic array;

// initialization;
// condition;
// incrementation;

// for Loop
// while
// do...while

// For Loop

// for(initialization; condition; incrementation){

// }
// ++
// i = i + 1
// console.log('Using For Loop')
// for(let i = 0; i <= 5; i++){
//   console.log(i);
// }

// console.log('Using While Loop')
// let x = 1;
// while(x <= 10){
//   console.log(x)
//   x = x+ 5;
// }

// console.log('Using Do While Loop')

// let y = 1;

// do{
//   console.log(y)
//   y++;
// }while(y < 1);

// console.log('Printing numbers: ')

// let myNum = [10, 20, 30, 40, 50];

// for(let i = 0; i < myNum.length; i++){

//   console.log('Value at index ' + i + ' is ' + myNum[i]);

// }

// // Conditional Statements:

// // if

// if(5 > 2){
//   console.log('5 is greater')
// }

// if(5 < 2){
//   console.log('5 is greater')
// }else{
//   console.log('5 is not greater')
// }

// let myNewValue = 22;

// if(myNewValue % 2 === 0){
//   console.log('It is even number');
// }
// if(myNewValue % 3 === 0){
//   console.log('It is divisible by 3')
// }else{
//   console.log('It is not divisible by 3')
// }
// }else{
//   console.log('It is an odd number')
// }

// // switch

// let month = 11;

// let monthInString = 'JAN';

// switch(month){
//   case 'JAN':
//     console.log('January');
//     break;
//   case 2:
//     console.log('Feb');
//     break;
//   case 'MAR':
//     console.log('Mar');
//     break;
//   case 4:
//     console.log('Apr');
//     break;
//   case 5:
//     console.log('May');
//     break;
//   case 6:
//     console.log('Jun');
//     break;
//   case 7:
//     console.log('Jul');
//     break;
//   case 8:
//     console.log('Aug');
//     break;
//   case 9:
//     console.log('Sept');
//     break;
//   case 10:
//     console.log('Oct');
//     break;
//   case 11:
//     console.log('Nov');
//     break;
//   case 12:
//     console.log('Dec');
//     break;
//   default:
//     console.log('Not a valid number;')
// }

// if .else
// nested if
// switch

// Functions:

// Syntax

// function functionName(){
//   //logic
// }

// // Normal Function
// function myFunc(){
//   console.log('Hi, How are you!')
// }

// let myValue1 = 'Hello';
// let myValue2 = 100;
// // arrow function
// // let myArrowFunction = () => {
// //   console.log('Hi, How are you!')
// // }

// // myArrowFunc();

// myFunc();

// // Parameterized Function
// // function greetings(name){
// //   console.log('Hi ' + name);
// // }
// console.log('Hope you are good doing!')
// // }

// function greetings(birthDate, age){
//   console.log('Seems like you are celebrating your birthday on ', birthDate);
//   console.log('Wishing you a Happy ', age, 'th Birthday!');
// }

// greetings('Priya');

// greetings('25th Oct', 30);

// greetings('Rahul')

// function printUserDetails(name, email, address, mobileNumber){
//   console.log('Please find the user information:');
//   console.log('Name:', name);
//   console.log('Email:', email);
//   console.log('Address:', address);
//   console.log('Contact Number:', mobileNumber)
// }

// //Function call
// printUserDetails('Karthik', 'karthik@gmail.com', 'Mumbai', '+91 9999999999');

// printUserDetails('Ramya');

// function sumOfTwoValues(a, b){
//   return a + b;
// }

// function findOddorEven(num){
//   if(num % 2 === 0){
//     return 'Even';
//   }else{
//     return 'Odd'
//   }
// }

// let isEvenOrOdd = findOddorEven(156);
// console.log('The number is ', isEvenOrOdd);

// let result = sumOfTwoValues(5, 3);

// console.log(result);

// let myName = 'Deepika Padukone';

// console.log(myName);

// console.log(myName[4]);

// console.log(myName.length)

// Array Functions: (Built in functions);

// let myValues = [100, 200, 300, 400, 500, 600, 700];

// // ForEach -> to iterate each value in an array
// // myValues.forEach(() => {

//   // });

// // map -> to iterate each value in an array
// // myValues.map()
```

```
// myValues.map(),  
  
// myValues.split();  
  
// myValues.join();
```

```
// forEach  
// map
```

```
// split  
// join
```

//Difference between function and generator in JS:

// Function - if it called it will be executed only once.

// Generator - if it is subscribed, it will be keep on executed.  
// yield