Android Application Development

A Sleep Tracking App for a Better Night's Rest

TEAM ID-NM2024TMID03586

Submitted by

Deepa C(Team Leader) -F2C7FBCAA941A5CA64B4547D86C1621A

Sowntharya S(Team Member) - 0B4618865A21A70ABCD4685B0F5876AB

Haridharshini S(Team Member) - 8C8C15B5D33FC12B6AA4E184F60A2104

Ranjana Devi E(Team Member)- C29D7F06C08ACF793364739564DF7E47

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ANNA UNIVERSITY REGIONAL CAMPUS COIMBATORE

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CONTENT

S.NO	TITLE
1	PROJECT DESCRIPTION
2	PROJECT OBJECTIVE
3	SOFTWARE AND HARDWARE REQUIREMENTS
4	TOOLS AND VERSION
5	PROGRAM
6	OUTPUT
7	DEMO VIDEO LINK
8	CONCLUSION

A sleep tracking app for a better night's rest

1.PROJECT DESCRIPTION

A project that demonstrates the use of Android Jetpack Compose to build a UI for a sleep tracking app. The app allows users to track their sleep. With the "Sleep Tracker" app, you can assess the quality of sleep they have had in a day. It has been time and again proven that a good quality sleep is pretty essential for effective functioning of both mind and body. "Sleep Tracker" application enables you to start the timer when they are in the bed and about to fall asleep. The timer will keep running in the background until it is stopped, whenever the user wakes up. Based on the sleep experience, you can rate your sleep quality. Finally, the app will display an analysis of the kind of sleep, you had the previous night

2.PROJECT OBJECTIVE

The objective of the Sleep Tracker project is to design and develop an intuitive mobile application that enables users to monitor, assess, and improve their sleep quality. The app aims to provide a straightforward interface for tracking sleep duration, rating sleep quality, and generating meaningful insights into the user's sleep patterns. By offering detailed, data-driven feedback and analysis, the Sleep Tracker app empowers users to establish healthier sleep habits, recognize factors impacting their rest, and ultimately achieve a more consistent and restful sleep. The project seeks to enable users to start a sleep timer at bedtime and stop it upon waking, capturing precise sleep duration and to allow users to rate their sleep quality each morning to reflect on their sleep experience and to store and display historical sleep data, providing insights into trends over days and weeks and to utilize a modern, responsive UI built with Jetpack Compose to enhance usability and accessibility and to provide users with

sleep pattern analysis to support informed decisions about improving sleep hygiene and overall well-being. Ultimately, the Sleep Tracker app aims to promote better sleep habits, leading to enhanced mental and physical health for its users.

3.REQUIREMETS:

3.1 SOFTWARE REQUIREMENTS

- Operating System: Windows 10, macOS, or Linux
- Android Studio: Latest stable version with Jetpack Compose support
- Programming Language: Kotlin
- **Database:** Room Database (for storing sleep data locally)
- **Development Kit:** Android SDK 23 (Marshmallow) or higher
- **Build Tool:** Gradle 7.0 or higher

3.2 HARDWARE REQUIREMENTS

- **Processor:** Minimum Intel i3 or AMD equivalent (i5/i7 recommended for smoother performance)
- RAM: 8 GB minimum (16 GB recommended)
- Storage: At least 4 GB of free space for Android Studio and Android SDK
- Screen Resolution: 1280 x 800 or higher (for better layout in Android Studio)

Android Device or Emulator: Android 6.0 (Marshmallow) or higher for testing

4.TOOLS AND VERSION

1. **Android Studio:** Arctic Fox (2020.3.1) or higher, with support for Jetpack Composes

- 2. **Kotlin Version:** 1.5.0 or higher
- 3. **Jetpack Compose:** 1.0.0 or higher (recommended to use the latest stable release)
- 4. **Gradle Version:** 7.0 or higher
- 5. Room Database Library: Version 2.4.0 or higher
- 6. Coroutines: Version 1.5.0 or higher for asynchronous tasks
- 7. **Navigation Component (Compose):** Version 2.4.0-alpha or higher for navigating between screens

5.PROGRAM

LoginActivity.kt

package com.example.projectone

import android.content.Context

import android.content.Intent

import android.os.Bundle

import androidx.activity.ComponentActivity

import androidx.activity.compose.setContent

import androidx.compose.foundation.Image

import androidx.compose.foundation.layout.*

import androidx.compose.material.*

import androidx.compose.runtime.*

import androidx.compose.ui.Alignment

import androidx.compose.ui.Modifier

import androidx.compose.ui.draw.alpha

import androidx.compose.ui.graphics.Color

```
import androidx.compose.ui.layout.ContentScale
import androidx.compose.ui.res.painterResource
import androidx.compose.ui.text.font.FontFamily
import androidx.compose.ui.text.font.FontWeight
import androidx.compose.ui.unit.dp
import androidx.compose.ui.unit.sp
import androidx.core.content.ContextCompat
import com.example.projectone.ui.theme.ProjectOneTheme
class LoginActivity : ComponentActivity() {
  private lateinit var databaseHelper: UserDatabaseHelper
  override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    databaseHelper = UserDatabaseHelper(this)
    setContent {
       ProjectOneTheme {
         // A surface container using the 'background' color from the theme
         Surface(
            modifier = Modifier.fillMaxSize(),
            color = MaterialTheme.colors.background
         ) {
           LoginScreen(this, databaseHelper)
```

```
}
@Composable
fun LoginScreen(context: Context, databaseHelper: UserDatabaseHelper) {
  var username by remember { mutableStateOf("") }
  var password by remember { mutableStateOf("") }
  var error by remember { mutableStateOf("") }
  val imageModifier = Modifier
  Image(
    painterResource(id = R.drawable.sleeptracking)
    contentScale = ContentScale.FillHeight,
    contentDescription = "",
    modifier = imageModifier
       .alpha(0.3F),
  )
  Column(
    modifier = Modifier.fillMaxSize(),
    horizontal Alignment = Alignment. Center Horizontally,
    verticalArrangement = Arrangement.Center
  ) {
    Image(
       painter = painterResource(id = R.drawable.sleep),
       contentDescription = "",
      modifier = imageModifier
         .width(260.dp)
         .height(200.dp)
```

```
)
Text(
  fontSize = 36.sp,
  fontWeight = FontWeight.ExtraBold,
  fontFamily = FontFamily.Cursive,
  color = Color. White,
  text = "Login"
)
Spacer(modifier = Modifier.height(10.dp))
TextField(
  value = username,
  onValueChange = { username = it },
  label = { Text("Username") },
  modifier = Modifier.padding(10.dp)
    .width(280.dp)
TextField(
  value = password,
  onValueChange = { password = it },
  label = { Text("Password") },
  modifier = Modifier.padding(10.dp)
    .width(280.dp)
)
if (error.isNotEmpty()) {
  Text(
```

```
text = error,
     color = MaterialTheme.colors.error,
     modifier = Modifier.padding(vertical = 16.dp)
  )
Button(
  onClick = {
     if (username.isNotEmpty() && password.isNotEmpty()) {
       val user = databaseHelper.getUserByUsername(username)
       if (user != null && user.password == password) {
         error = "Successfully log in"
         context.startActivity(
            Intent(
              context,
              MainActivity::class.java
         //onLoginSuccess()
       } else {
         error = "Invalid username or password"
       }
     } else {
       error = "Please fill all fields"
  },
```

```
modifier = Modifier.padding(top = 16.dp)
) {
  Text(text = "Login")
}
Row {
  TextButton(onClick = {context.startActivity(
    Intent(
       context,
       MainActivity2::class.java
    )
  )}
  { Text(color = Color.White,text = "Sign up") }
  TextButton(onClick = {
    /*startActivity(
     Intent(
       applicationContext,
       MainActivity2::class.java
  )*/
  })
    Spacer(modifier = Modifier.width(60.dp))
    Text(color = Color.White,text = "Forget password?")
  }
```

```
}
}

private fun startMainPage(context: Context) {
  val intent = Intent(context, MainActivity2::class.java)
  ContextCompat.startActivity(context, intent, null)
}
```

RegisterActivity.kt

package com.example.projectone
import android.content.Context
import android.content.Intent
import android.os.Bundle
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.Image
import androidx.compose.foundation.layout.*
import androidx.compose.material.*
import androidx.compose.runtime.*
import androidx.compose.ui.Alignment
import androidx.compose.ui.Modifier
import androidx.compose.ui.draw.alpha
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.layout.ContentScale

```
import androidx.compose.ui.res.painterResource
import androidx.compose.ui.text.font.FontFamily
import androidx.compose.ui.text.font.FontWeight
import androidx.compose.ui.unit.dp
import androidx.compose.ui.unit.sp
import androidx.core.content.ContextCompat
import com.example.projectone.ui.theme.ProjectOneTheme
class MainActivity2 : ComponentActivity() {
  private lateinit var databaseHelper: UserDatabaseHelper
  override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    databaseHelper = UserDatabaseHelper(this)
    setContent {
       ProjectOneTheme {
         // A surface container using the 'background' color from the theme
         Surface(
           modifier = Modifier.fillMaxSize(),
           color = MaterialTheme.colors.background
         ) {
           RegistrationScreen(this,databaseHelper)
```

```
@Composable
fun RegistrationScreen(context: Context, databaseHelper: UserDatabaseHelper) {
  var username by remember { mutableStateOf("") }
  var password by remember { mutableStateOf("") }
  var email by remember { mutableStateOf("") }
  var error by remember { mutableStateOf("") }
  val imageModifier = Modifier
  Image(
    painterResource(id = R.drawable.sleeptracking),
    contentScale = ContentScale.FillHeight,
    contentDescription = "",
    modifier = imageModifier
       .alpha(0.3F),
  )
  Column(
    modifier = Modifier.fillMaxSize(),
    horizontal Alignment = Alignment. Center Horizontally,
    verticalArrangement = Arrangement.Center
  ) {
    Image(
       painter = painterResource(id = R.drawable.sleep),
       contentDescription = "",
```

modifier = imageModifier

.width(260.dp)

```
.height(200.dp)
)
Text(
  fontSize = 36.sp,
  fontWeight = FontWeight.ExtraBold,
  fontFamily = FontFamily.Cursive,
  color = Color. White,
  text = "Register"
)
Spacer(modifier = Modifier.height(10.dp))
TextField(
  value = username,
  onValueChange = { username = it },
  label = { Text("Username") },
  modifier = Modifier
    .padding(10.dp)
    .width(280.dp)
)
TextField(
  value = email,
  onValueChange = { email = it },
  label = { Text("Email") },
```

```
modifier = Modifier
     .padding(10.dp)
     .width(280.dp)
)
TextField(
  value = password,
  onValueChange = { password = it },
  label = { Text("Password") },
  modifier = Modifier
     .padding(10.dp)
     .width(280.dp)
)
if (error.isNotEmpty()) {
  Text(
     text = error,
     color = MaterialTheme.colors.error,
    modifier = Modifier.padding(vertical = 16.dp)
  )
}
Button(
  onClick = \{
```

```
if (username.isNotEmpty() && password.isNotEmpty() && email.isNotEmpty()) {
     val user = User(
       id = null,
       firstName = username,
       lastName = null,
       email = email,
       password = password
    )
     databaseHelper.insertUser(user)
    error = "User registered successfully"
    // Start LoginActivity using the current context
     context.startActivity(
       Intent(
         context,
         LoginActivity::class.java
       )
     )
  } else {
    error = "Please fill all fields"
},
modifier = Modifier.padding(top = 16.dp)
Text(text = "Register")
```

) {

```
}
    Spacer(modifier = Modifier.width(10.dp))
    Spacer(modifier = Modifier.height(10.dp))
    Row() {
       Text(
         modifier = Modifier.padding(top = 14.dp), text = "Have an account?"
       )
       TextButton(onClick = {
       })
         Spacer(modifier = Modifier.width(10.dp))
         Text(text = "Log in")
private fun startLoginActivity(context: Context) {
  val intent = Intent(context, LoginActivity::class.java)
  ContextCompat.startActivity(context, intent, null)
}
```

TimeDatabaseHelper.kt

```
package com.example.projectone
import android.annotation.SuppressLint
import android.content.ContentValues
import android.content.Context
import android.database.Cursor
import android.database.sqlite.SQLiteDatabase
import android.database.sqlite.SQLiteOpenHelper
import java.util.*
class TimeLogDatabaseHelper(context: Context): SQLiteOpenHelper(context, DATABASE NAME, null,
DATABASE VERSION) {
  companion object {
    private const val DATABASE NAME = "timelog.db"
    private const val DATABASE VERSION = 1
    const val TABLE NAME = "time logs"
    private const val COLUMN ID = "id"
    const val COLUMN_START_TIME = "start_time"
    const val COLUMN_END_TIME = "end_time"
    // Database creation SQL statement
    private const val DATABASE CREATE =
      "create table $TABLE NAME ($COLUMN ID integer primary key autoincrement, " +
           "$COLUMN START TIME integer not null, $COLUMN END TIME integer);"
```

```
override fun onCreate(db: SQLiteDatabase?) {
  db?.execSQL(DATABASE CREATE)
override fun onUpgrade(db: SQLiteDatabase?, oldVersion: Int, newVersion: Int) {
  db?.execSQL("DROP TABLE IF EXISTS $TABLE NAME")
  onCreate(db)
// function to add a new time log to the database
fun addTimeLog(startTime: Long, endTime: Long) {
  val values = ContentValues()
  values.put(COLUMN START TIME, startTime)
  values.put(COLUMN_END_TIME, endTime)
  writableDatabase.insert(TABLE NAME, null, values)
// function to get all time logs from the database
@SuppressLint("Range")
fun getTimeLogs(): List<TimeLog> {
  val timeLogs = mutableListOf<TimeLog>()
  val cursor = readableDatabase.rawQuery("select * from $TABLE_NAME", null)
  cursor.moveToFirst()
  while (!cursor.isAfterLast) {
    val id = cursor.getInt(cursor.getColumnIndex(COLUMN_ID))
```

```
val startTime = cursor.getLong(cursor.getColumnIndex(COLUMN_START_TIME))
    val endTime = cursor.getLong(cursor.getColumnIndex(COLUMN END TIME))
    timeLogs.add(TimeLog(id, startTime, endTime))
    cursor.moveToNext()
  }
  cursor.close()
  return timeLogs
fun deleteAllData() {
  writableDatabase.execSQL("DELETE FROM $TABLE NAME")
}
fun getAllData(): Cursor? {
  val db = this.writableDatabase
  return db.rawQuery("select * from $TABLE_NAME", null)
data class TimeLog(val id: Int, val startTime: Long, val endTime: Long?) {
  fun getFormattedStartTime(): String {
    return Date(startTime).toString()
  }
  fun getFormattedEndTime(): String {
    return endTime?.let { Date(it).toString() } ?: "not ended"
```

```
}
```

TimeLog.kt

```
package com.example.projectone
import androidx.room.Entity
import androidx.room.PrimaryKey
import java.sql.Date
@Entity(tableName = "TimeLog")
data class TimeLog(
  @PrimaryKey(autoGenerate = true)
  val id: Int = 0,
  val startTime: Date,
  val stopTime: Date
```

TimeLogDao.kt

)

package com.example.projectone

import androidx.room.Dao

import androidx.room.Insert

```
@Dao
interface TimeLogDao {
    @Insert
    suspend fun insert(timeLog: TimeLog)
}
```

TrackActivity.kt

package com.example.projectone

import android.icu.text.SimpleDateFormat
import android.os.Bundle
import android.util.Log
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.Image
import androidx.compose.foundation.layout.*
import androidx.compose.foundation.lazy.LazyColumn
import androidx.compose.foundation.lazy.LazyRow
import androidx.compose.foundation.lazy.items
import androidx.compose.material.MaterialTheme
import androidx.compose.material.Surface
import androidx.compose.material.Text
import androidx.compose.material.Text

```
import androidx.compose.ui.Modifier
import androidx.compose.ui.draw.alpha
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.layout.ContentScale
import androidx.compose.ui.res.painterResource
import androidx.compose.ui.unit.dp
import androidx.compose.ui.unit.sp
import com.example.projectone.ui.theme.ProjectOneTheme
import java.util.*
class TrackActivity : ComponentActivity() {
  private lateinit var databaseHelper: TimeLogDatabaseHelper
  override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    databaseHelper = TimeLogDatabaseHelper(this)
    setContent {
      ProjectOneTheme {
         // A surface container using the 'background' color from the theme
         Surface(
           modifier = Modifier.fillMaxSize(),
           color = MaterialTheme.colors.background
         ) {
```

```
//ListListScopeSample(timeLogs)
           val data=databaseHelper.getTimeLogs();
           Log.d("Sandeep" ,data.toString())
           val\ timeLogs = databaseHelper.getTimeLogs()
           ListListScopeSample(timeLogs)
@Composable
fun ListListScopeSample(timeLogs: List<TimeLogDatabaseHelper.TimeLog>) {
  val imageModifier = Modifier
  Image(
    painterResource(id = R.drawable.sleeptracking),
    contentScale = ContentScale.FillHeight,
    contentDescription = "",
    modifier = imageModifier
       .alpha(0.3F),
  )
  Text(text = "Sleep Tracking", modifier = Modifier.padding(top = 16.dp, start = 106.dp), color =
Color. White, font Size = 24.sp)
```

```
Spacer(modifier = Modifier.height(30.dp))
  LazyRow(
    modifier = Modifier
       .fillMaxSize()
       .padding(top = 56.dp),
    horizontal Arrangement = Arrangement. Space Between \\
  ){
    item {
      LazyColumn {
         items(timeLogs) { timeLog ->
           Column(modifier = Modifier.padding(16.dp)) {
              //Text("ID: ${timeLog.id}")
              Text("Start time: ${formatDateTime(timeLog.startTime)}")
              Text("End time: ${timeLog.endTime?.let { formatDateTime(it) }}")
           }
    }
private fun formatDateTime(timestamp: Long): String {
```

```
val dateFormat = SimpleDateFormat("yyyy-MM-dd HH:mm:ss", Locale.getDefault())
return dateFormat.format(Date(timestamp))
}
```

MainActivity.kt

package com.example.projectone

import android.content.Context import android.content.Intent import android.icu.text.SimpleDateFormat import android.os.Bundle import androidx.activity.ComponentActivity import androidx.activity.compose.setContent import androidx.compose.foundation.Image import androidx.compose.foundation.layout.* import androidx.compose.material.Button import androidx.compose.material.MaterialTheme import androidx.compose.material.Surface import androidx.compose.material.Text import androidx.compose.runtime.* import androidx.compose.ui.Alignment import androidx.compose.ui.Modifier import androidx.compose.ui.draw.alpha import androidx.compose.ui.layout.ContentScale

import androidx.compose.ui.res.painterResource

```
import androidx.compose.ui.unit.dp
import androidx.core.content.ContextCompat
import com.example.projectone.ui.theme.ProjectOneTheme
import java.util.*
class MainActivity : ComponentActivity() {
  private lateinit var databaseHelper: TimeLogDatabaseHelper
  override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    databaseHelper = TimeLogDatabaseHelper(this)
    databaseHelper.deleteAllData()
    setContent {
       ProjectOneTheme {
         // A surface container using the 'background' color from the theme
         Surface(
           modifier = Modifier.fillMaxSize(),
           color = MaterialTheme.colors.background
         ) {
           MyScreen(this,databaseHelper)
```

```
}
@Composable
fun MyScreen(context: Context, databaseHelper: TimeLogDatabaseHelper) {
  var startTime by remember { mutableStateOf(0L) }
  var elapsedTime by remember { mutableStateOf(0L) }
  var isRunning by remember { mutableStateOf(false) }
  val imageModifier = Modifier
  Image(
    painterResource(id = R.drawable.sleeptracking),
    contentScale = ContentScale.FillHeight,
    contentDescription = "",
    modifier = imageModifier
       .alpha(0.3F),
  )
  Column(
    modifier = Modifier.fillMaxSize(),
    horizontal Alignment = Alignment. Center Horizontally,
    verticalArrangement = Arrangement.Center
  ) {
    if (!isRunning) {
       Button(onClick = {
         startTime = System.currentTimeMillis()
         isRunning = true
       }) {
```

```
Text("Start")
    //databaseHelper.addTimeLog(startTime)
  }
} else {
  Button(onClick = {
    elapsedTime = System.currentTimeMillis()
    isRunning = false
  }) {
    Text("Stop")
    databaseHelper.addTimeLog(elapsedTime,startTime)
  }
}
Spacer(modifier = Modifier.height(16.dp))
Text(text = "Elapsed Time: ${formatTime(elapsedTime - startTime)}")
Spacer(modifier = Modifier.height(16.dp))
Button(onClick = { context.startActivity(
  Intent(
    context,
    TrackActivity::class.java
  )
) }) {
  Text(text = "Track Sleep")
}
```

```
private fun startTrackActivity(context: Context) {
  val intent = Intent(context, TrackActivity::class.java)
  ContextCompat.startActivity(context, intent, null)
}
fun getCurrentDateTime(): String {
  val dateFormat = SimpleDateFormat("yyyy-MM-dd HH:mm:ss", Locale.getDefault())
  val currentTime = System.currentTimeMillis()
  return dateFormat.format(Date(currentTime))
}
fun formatTime(timeInMillis: Long): String {
  val hours = (timeInMillis / (1000 * 60 * 60)) % 24
  val minutes = (timeInMillis / (1000 * 60)) % 60
  val seconds = (timeInMillis / 1000) % 60
  return String.format("%02d:%02d:%02d", hours, minutes, seconds)
```

AppDatabase.kt

package com.example.projectone

```
import android.content.Context
import androidx.room.Database
import androidx.room.Room
import androidx.room.RoomDatabase
@Database(entities = [TimeLog::class], version = 1, exportSchema = false)
abstract class AppDatabase : RoomDatabase() {
  abstract fun timeLogDao(): TimeLogDao
  companion object {
    private var INSTANCE: AppDatabase? = null
    fun getDatabase(context: Context): AppDatabase {
       val tempInstance = INSTANCE
      if (tempInstance != null) {
         return tempInstance
       }
      synchronized(this) {
         val instance = Room.databaseBuilder(
           context.applicationContext,
           AppDatabase::class.java,
           "app database"
         ).build()
         INSTANCE = instance
```

```
return instance
User.kt
package com.example.projectone
import androidx.room.ColumnInfo
import androidx.room.Entity
import androidx.room.PrimaryKey
@Entity(tableName = "user table")
data class User(
  @PrimaryKey(autoGenerate = true) val id: Int?,
  @ColumnInfo(name = "first_name") val firstName: String?,
  @ColumnInfo(name = "last_name") val lastName: String?,
  @ColumnInfo(name = "email") val email: String?,
  @ColumnInfo(name = "password") val password: String?,
UserDao.kt
```

package com.example.projectone

```
import androidx.room.*
@Dao
interface UserDao {
  @Query("SELECT * FROM user_table WHERE email = :email")
  suspend fun getUserByEmail(email: String): User?
  @Insert(onConflict = OnConflictStrategy.REPLACE)
  suspend fun insertUser(user: User)
  @Update
  suspend fun updateUser(user: User)
  @Delete
  suspend fun deleteUser(user: User)
}
UserDatabase.kt
package com.example.projectone
import android.content.Context
import androidx.room.Database
import androidx.room.Room
```

```
@Database(entities = [User::class], version = 1)
abstract class UserDatabase : RoomDatabase() {
  abstract fun userDao(): UserDao
  companion object {
    @Volatile
    private var instance: UserDatabase? = null
    fun getDatabase(context: Context): UserDatabase {
       return instance ?: synchronized(this) {
         val newInstance = Room.databaseBuilder(
            context.applicationContext,
           UserDatabase::class.java,
            "user_database"
         ).build()
         instance = newInstance
         newInstance
       }
```

import androidx.room.RoomDatabase

UserDatabaseHelper.kt

```
package com.example.projectone
import android.annotation.SuppressLint
import android.content.ContentValues
import android.content.Context
import android.database.Cursor
import android.database.sqlite.SQLiteDatabase
import android.database.sqlite.SQLiteOpenHelper
class UserDatabaseHelper(context: Context) :
  SQLiteOpenHelper(context, DATABASE_NAME, null, DATABASE_VERSION) {
  companion object {
    private const val DATABASE VERSION = 1
    private const val DATABASE NAME = "UserDatabase.db"
    private const val TABLE_NAME = "user_table"
    private const val COLUMN ID = "id"
    private const val COLUMN_FIRST_NAME = "first_name"
    private const val COLUMN LAST NAME = "last name"
    private const val COLUMN_EMAIL = "email"
    private const val COLUMN PASSWORD = "password"
```

```
override fun onCreate(db: SQLiteDatabase?) {
  val createTable = "CREATE TABLE $TABLE_NAME (" +
      "$COLUMN ID INTEGER PRIMARY KEY AUTOINCREMENT, " +
      "$COLUMN FIRST NAME TEXT, " +
      "$COLUMN LAST NAME TEXT, " +
      "$COLUMN_EMAIL TEXT, " +
      "$COLUMN PASSWORD TEXT" +
      ")"
  db?.execSQL(createTable)
}
override fun onUpgrade(db: SQLiteDatabase?, oldVersion: Int, newVersion: Int) {
  db?.execSQL("DROP TABLE IF EXISTS $TABLE NAME")
  onCreate(db)
fun insertUser(user: User) {
  val db = writableDatabase
  val values = ContentValues()
  values.put(COLUMN_FIRST_NAME, user.firstName)
  values.put(COLUMN LAST NAME, user.lastName)
  values.put(COLUMN_EMAIL, user.email)
  values.put(COLUMN PASSWORD, user.password)
```

```
db.insert(TABLE_NAME, null, values)
    db.close()
 @SuppressLint("Range")
 fun getUserByUsername(username: String): User? {
    val db = readable Database
                  Cursor = db.rawQuery("SELECT *
                                                         FROM $TABLE NAME
                                                                                    WHERE
$COLUMN_FIRST_NAME = ?", arrayOf(username))
    var user: User? = null
    if (cursor.moveToFirst()) {
      user = User(
        id = cursor.getInt(cursor.getColumnIndex(COLUMN_ID)),
        firstName = cursor.getString(cursor.getColumnIndex(COLUMN FIRST NAME)),
        lastName = cursor.getString(cursor.getColumnIndex(COLUMN LAST NAME)),
        email = cursor.getString(cursor.getColumnIndex(COLUMN EMAIL)),
        password = cursor.getString(cursor.getColumnIndex(COLUMN PASSWORD)),
    cursor.close()
    db.close()
    return user
 @SuppressLint("Range")
 fun getUserById(id: Int): User? {
    val db = readableDatabase
```

```
val cursor: Cursor = db.rawQuery("SELECT * FROM $TABLE_NAME WHERE $COLUMN_ID =
?", arrayOf(id.toString()))
    var user: User? = null
    if (cursor.moveToFirst()) {
      user = User(
        id = cursor.getInt(cursor.getColumnIndex(COLUMN ID)),
        firstName = cursor.getString(cursor.getColumnIndex(COLUMN FIRST NAME)),
        lastName = cursor.getString(cursor.getColumnIndex(COLUMN LAST NAME)),
        email = cursor.getString(cursor.getColumnIndex(COLUMN EMAIL)),
        password = cursor.getString(cursor.getColumnIndex(COLUMN PASSWORD)),
      )
    cursor.close()
    db.close()
    return user
 @SuppressLint("Range")
 fun getAllUsers(): List<User> {
    val users = mutableListOf<User>()
    val db = readableDatabase
    val cursor: Cursor = db.rawQuery("SELECT * FROM $TABLE_NAME", null)
    if (cursor.moveToFirst()) {
      do {
        val user = User(
          id = cursor.getInt(cursor.getColumnIndex(COLUMN ID)),
```

```
firstName = cursor.getString(cursor.getColumnIndex(COLUMN_FIRST_NAME)),
    lastName = cursor.getString(cursor.getColumnIndex(COLUMN_LAST_NAME)),
    email = cursor.getString(cursor.getColumnIndex(COLUMN_EMAIL)),
    password = cursor.getString(cursor.getColumnIndex(COLUMN_PASSWORD)),
    )
    users.add(user)
} while (cursor.moveToNext())
}
cursor.close()
db.close()
return users
}
```

AndroidManifest.xml

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
   xmlns:tools="http://schemas.android.com/tools">

<application
   android:allowBackup="true"
   android:dataExtractionRules="@xml/data_extraction_rules"
   android:fullBackupContent="@xml/backup_rules"
   android:icon="@mipmap/ic_launcher"</pre>
```

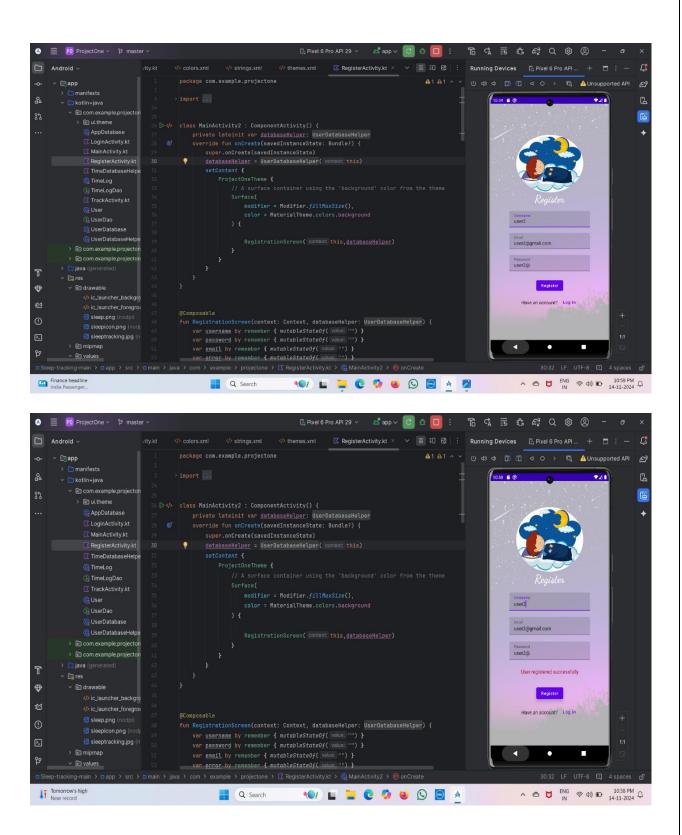
```
android:label="@string/app_name"
android:supportsRtl="true"
android:theme="@style/Theme.ProjectOne"
tools:targetApi="31">
<activity
  android:name=".TrackActivity"
  android:exported="false"
  android:label="@string/title_activity_track"
  android:theme="@style/Theme.ProjectOne" />
<activity
  android:name=".MainActivity"
  android:exported="false"
  android:label="@string/app name"
  android:theme="@style/Theme.ProjectOne" />
<activity
  android:name=".MainActivity2"
  android:exported="false"
  android:label="RegisterActivity"
  android:theme="@style/Theme.ProjectOne" />
<activity
  android:name=".LoginActivity"
  android:exported="true"
  android:label="@string/app name"
  android:theme="@style/Theme.ProjectOne">
  <intent-filter>
```

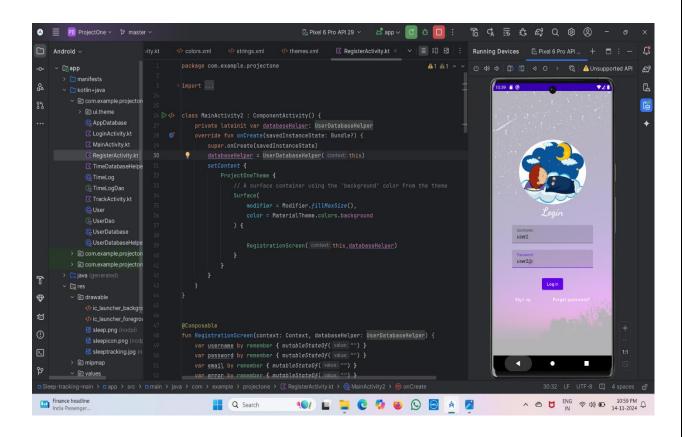
```
<action android:name="android.intent.action.MAIN" />
         <category android:name="android.intent.category.LAUNCHER" />
       </intent-filter>
    </activity>
  </application>
</manifest>
build.gradle
plugins {
  id 'com.android.application'
  id 'org.jetbrains.kotlin.android'
}
android {
  namespace 'com.example.projectone'
  compileSdk 33
  defaultConfig {
    applicationId "com.example.projectone"
    minSdk 24
    targetSdk 33
    versionCode 1
    versionName "1.0"
```

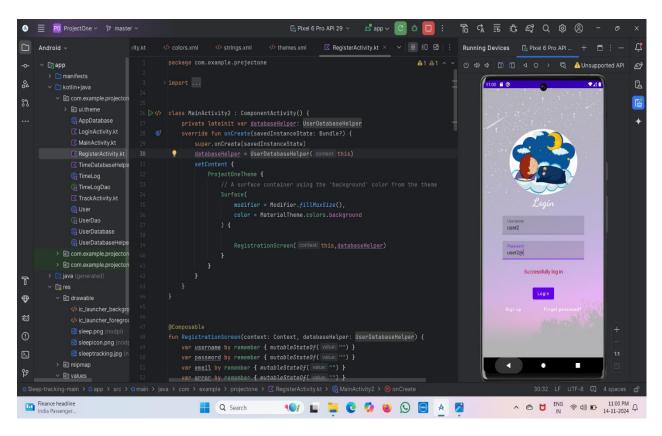
```
testInstrumentation Runner "androidx.test.runner. Android JUnit Runner"\\
  vectorDrawables {
    useSupportLibrary true
}
buildTypes {
  release {
    minifyEnabled false
    proguardFiles getDefaultProguardFile('proguard-android-optimize.txt'), 'proguard-rules.pro'
  }
compileOptions {
  sourceCompatibility JavaVersion.VERSION_1_8
  target Compatibility\ Java Version. VERSION\_1\_8
kotlinOptions {
  jvmTarget = '1.8'
buildFeatures {
  compose true
}
composeOptions {
  kotlinCompilerExtensionVersion '1.2.0'
}
```

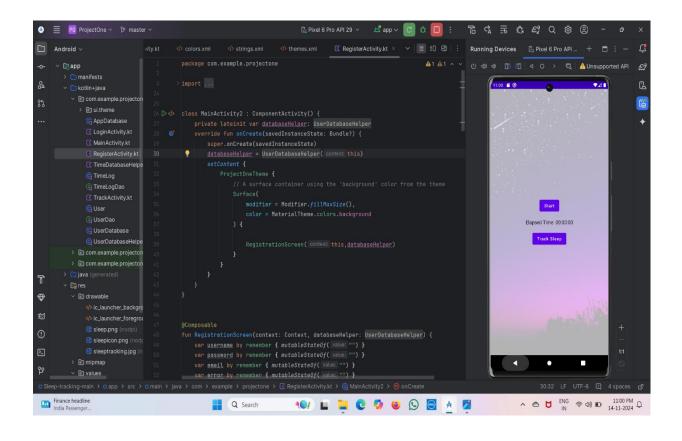
```
packagingOptions {
    resources {
      excludes += '/META-INF/{AL2.0,LGPL2.1}'
dependencies {
  implementation 'androidx.core:core-ktx:1.7.0'
  implementation 'androidx.lifecycle:lifecycle-runtime-ktx:2.3.1'
  implementation 'androidx.activity:activity-compose:1.3.1'
  implementation "androidx.compose.ui:ui:$compose ui version"
  implementation "androidx.compose.ui:ui-tooling-preview:$compose ui version"
  implementation 'androidx.compose.material:material:1.2.0'
  implementation 'androidx.room:room-common:2.5.0'
  implementation 'androidx.room:room-ktx:2.5.0'
  testImplementation 'junit:junit:4.13.2'
  androidTestImplementation 'androidx.test.ext:junit:1.1.5'
  androidTestImplementation 'androidx.test.espresso:espresso-core:3.5.1'
  androidTestImplementation "androidx.compose.ui:ui-test-junit4:$compose ui version"
  debugImplementation "androidx.compose.ui:ui-tooling:$compose ui version"
  debugImplementation "androidx.compose.ui:ui-test-manifest:$compose ui version"
```

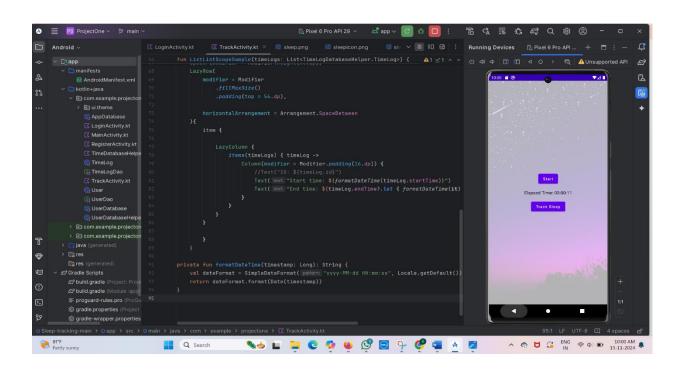
6.OUTPUT

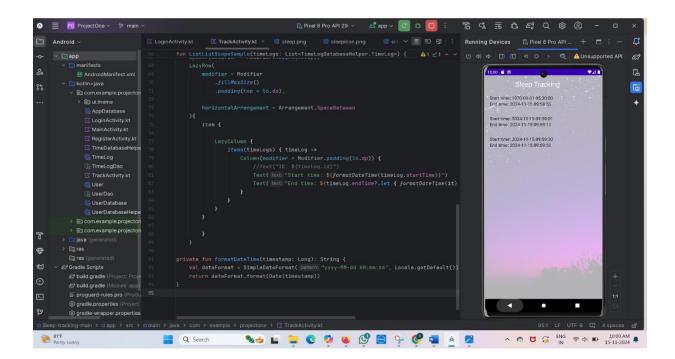












7.DEMO VIDEO LINK

https://drive.google.com/file/d/12N4PWiF-LsA1NPPkNNJs3jHBb6Z -vGQ/view?usp=sharing

8.CONCLUSION

The **Sleep Tracker** app successfully fulfills its objective of helping users monitor and improve their sleep quality through a user-friendly interface and data-driven insights. By combining real-time sleep tracking, quality ratings, and historical analysis, the app provides users with a comprehensive view of their sleep patterns, enabling them to make informed decisions to enhance their rest. Leveraging Jetpack Compose for a modern and responsive UI, the app ensures an intuitive experience, making it accessible to a wide range of users.

This project not only highlights the effective use of Android development tools like Room Database and MVVM architecture but also emphasizes the importance of healthy sleep habits. The Sleep Tracker app offers a meaningful tool to promote better sleep hygiene, contributing to users'

enhanced with personalized in	peing and producth additional for recommendations sing its value as a	eatures such s, and integrat	as sleep cyc	ele track