#### **INTERNET OF THINGS**

# Smart waste Management System for Metropolitician Cities

# **Team Members**

MEMBER 1	BARATH.S
MEMBER 2	DEEPAK.K
MEMBER 3	HARISHRAJ R
TEAM LEAD	DEEPAKRAJ D V

Of BACHELOR OF ENGINEERING

in

ELECTRONICS AND COMMUNICATION ENGINEERING

 $\label{eq:comparison} \mbox{KPR INSTITUTE OF ENGINEERING AND TECHNOLOGY,} \\ \mbox{COIMBATORE.}$ 

# Project Design Phase 1 Proposed Solution

#### **Problem Statement (Problem to be solved):**

This project deals with the problem of waste management in smart cities, where the garbage collection system is not optimized. This project enables the organizations to meet their needs of smart garbage management systems. This system allows the authorised person to know the fill level of each garbage bin in a locality or city at all times, to give a cost-effective and time-saving route to the truck drivers.

#### **Idea / Solution description:**

The key research objectives are as follows:

- The proposed system would be able to automate the solid waste monitoring process and management of the overall collection process using IOT (Internet of Things).
- The Proposed system consists of main subsystems namely Smart Trash System(STS) and Smart Monitoring and Controlling Hut(SMCH).
- In the proposed system, whenever the wastebin gets filled this is acknowledged by placing
- the circuit at the waste bin, which transmits it to the receiver at the desired place in the area or spot.
- In the proposed system, the received signal indicates the waste bin status at the monitoring and controlling system.

# Novelty / Uniqueness

We are going to establish SWM in our college but the real hard thing is that janitor (cleaner) don't know to operate these thing practically so here our team planned to build a wrist band to them, that indicate via light blinking when the dustbin fill and this is Uniqueness we made here beside from project constrain.

## **Social Impact / Customer Satisfaction**

From the public perception as worst impacts of present solid waste disposal practices are seen direct social impacts such as neighbourhood of landfills to communities, breeding of pests and loss in property values

#### **Business Model (Revenue Model)**

Waste Management organises its operations into two reportable business segments:

Solid Waste, comprising the Company's waste collection, transfer, recycling and resource recovery, and disposal services, which are operated and managed locally by the Company's various subsidiaries, which focus on distinct geographic areas; and Corporate and Other, comprising the Company's other activities, including its development and operation of landfill gas-to-energy facilities in the INDIA, and its recycling brokerage services, as well as various corporate functions.

### **Scalability of the Solution**

In this regard, smart city design has been increasingly studied and discussed around the world to solve this problem. Following this approach, this paper presented an efficient IoT-based and real-time waste management model for improving the living environment in cities, focused on a citizen perspective. The proposed system uses sensor and communication technologies where waste data is collected from the smart bin, in real-time, and then transmitted to an online platform where citizens can access and check the availability of the compartments scattered around a city

Nikhita Reddy Gade, et.al. (2016): Today the world is connected. The number of devices that are connected are increasing day by day. Many studies show that about 50 billion devices will be connected in 2020 indicating that Internet of things has a very important role to play in the future to come paper. We need to act fast and meet these needs by developing technologies that cater to the world's problems. One such solution is the development of a smart world. The most important application of the IO are smart cities. In recent years, the concept of smart city has played an important role in both academic and industry fields, with the progress and functioning of various middleware platforms and infrastructures based on IO.