BOOTCAMP

# WELCOME TO CSS

goHarness India Pvt Ltd



# What is CSS?

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#### CASCADING STYLE SHEETS

Cascading means pouring down in steps or adding in steps.

The process of combining several style sheets and resolving conflicts between them.

If we have a rule that is on the body tag it will "cascade" through every child tag. If we put a rule on any tag inside the body, it will adopt that rule, and so on.

# What is CSS?

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#### CASCADING STYLE SHEETS

```
CSS
p{font-size: 12pt;}
p{font-size: 14pt;}
My Headline What will be the font size?
body {
 background: blue; }
body {
 background: green; }
What will be the background colour?
```

# What is CSS?

#### **CASCADING STYLE SHEETS**

Within CSS, all styles cascade from the top of a style sheet to the bottom, allowing different styles to be added or overwritten as the style sheet progresses.



# All about CSS

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#### IMPLEMENTATION OF CSS

Style information for a webpage can be defined in any of three different places, also known as **style levels**.

1. The preferred practice is to put style information in a separate file with a .css extension (external cascading style sheet).

k rel="stylesheet" type="text/css"
href="project.css">

# All about CSS

#### CSS BOOTCAMP



#### IMPLEMENTATION OF CSS

2. Style information can be written within a <style> tag inside the webpage in the <head> tag. This is known as an internal style level.

Internal style level information within a webpage will override any style information provided by an external cascading style sheet.

# All about CSS

#### IMPLEMENTATION OF CSS

3. All HTML5 tags have a style property that one can use to override any style information defined at either the page style level or in an external style sheet.

Using an HTML tag to define CSS information is referred to as an **inline style**.

Parent-level styles are overridden by pagelevel styles and page-level styles are overridden by tag-level styles is what is meant by **style sheets being cascading**.



# ANATOMY OF A CSS RULE



# Anatomy of a CSS rule

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#### **CSS SYNTAX**

```
color: blue;
font-size: 24px;
}
p is a Selector with opening and closing curly
brackets.
```

color: blue; is called **Declaration**, which has two parts

- 1. color which is called **property** and
- 2. blue which is called **value** property-value is always separated by : and

always terminated by;

# CODE ALONG EXERCISE



# ELEMENT, CLASS & ID SELECTORS



# Element Selector

### CSS SELECTORS

```
color: blue;
font-size: 24px;
}
p is an element sector

 Learn HTML & CSS 
<div> Xceedance Bootcamp </div>
```

What will be the outcome?



# Class Selector

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#### **CSS SELECTORS**

What will be the outcome?

```
.blue {
 color: blue;
 font-size: 24px;
.blue is a class sector
 Learn HTML & CSS 
 Learning CSS Selectors 
<div class="blue"> Xceedance Bootcamp </div>
```

## ID Selector

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#### **CSS SELECTORS**

```
#blue {
  color: blue;
  font-size: 24px;
#blue is a ID sector
Element IDs should be unique within the entire
document.
 Learn HTML & CSS 
Learning CSS Selectors 
<div class="blue"> Xceedance Bootcamp </div>
What will be the outcome?
```

## Grouping Selectors

#### **CSS SELECTORS**

```
#blue, h1, .blue {
    color: blue;
    font-size: 24px;
}
```

Different selectors can be grouped together but they need to be separated by comma (,)

```
 Learn HTML & CSS 
<h1> Learning CSS Selectors </h1>
<div class="blue"> Xceedance Bootcamp </div>
What will be the outcome?
```



# Combining Selectors

#### **CSS SELECTORS**

```
p.blue {
    color: blue;
    font-size: 24px;
}
```

```
 Learn HTML & CSS 
<h1> Learning CSS Selectors </h1>
<div class="blue"> Xceedance Bootcamp </div>
```

What will be the outcome?



### Child Selectors

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#### **CSS SELECTORS**

```
article > p {
  font-size: 24px;
Always read from right to left - Every p element
that is a Direct child of article element
<article>
   Learn HTML & CSS 
</article>
<article>
  <div>  Learn JavaScript  </div>
</article>
```

What will be the outcome?

### Descendant Selectors

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#### **CSS SELECTORS**

```
article p {
  font-size: 24px;
Always read from right to left - Every p element
that is inside (at any level) of article element
<article>
   Learn HTML & CSS 
</article>
<article>
  <div>  Learn JavaScript  </div>
</article>
```

What will be the outcome?

# Pseudoclass Selectors

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#### **CSS SELECTORS**

```
pseudo-class is a keyword added to a selector
that specifies a special state of the selected
element(s).
selector:pseudo-class {
Few of pseudo-class selectors are
:link :visited :hover :active :nth-
child(...)
a:link, a:visited {
  background-color: red;
```

### Pseudo-Elements

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#### **CSS ELEMENT**

Pseudo-Element is a keyword added to a selector that lets you style a specific part of the selected element(s).

```
selector::pseudo-element {
  property: value;
}
```

As a rule, double colons (::) should be used instead of a single colon (:).

This distinguishes **pseudo-classes** from **pseudo-elements**.

## Pseudo-Elements

#### **CSS ELEMENT**

```
/* The first line of every  element. */
p::first-line {
   color: blue;
   text-transform: uppercase;
}
```



## Pseudo-Elements

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#### **CSS ELEMENT**

```
<q>Some quotes,</q> he said, <q>are better than none.</q>
```

```
q::before {
  content: "<";
  color: blue;
}
q::after {
  content: ">";
  color: red;
}
```

# CODE ALONG EXERCISE



# CSS RULES



### CSS Rules

Origin Precedence
Merge
Inheritance
Specificity



# Origin Precedence

#### **CSS RULES**

**Last Declaration Wins** - HTML is processed sequentially from top to bottom.

The declaration which is closest to the targeted element wins.



### Merge

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#### **CSS RULES**

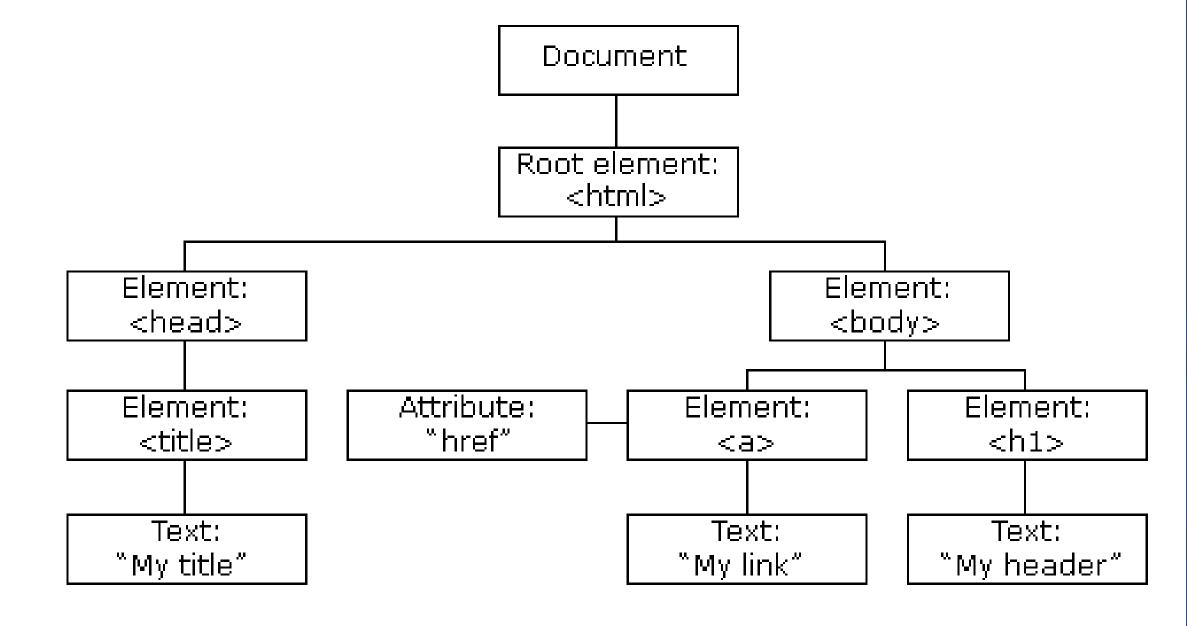
When different CSS declarations do not conflict, that is, they still target the same element, but the CSS properties with which they target that element are different, there's even a simpler rule and that is **That Declarations Merge.** 

```
p {
    color: red;
}
p {
    font-size: 24px;
}
```

### Inheritance

#### **CSS RULES**

**DOM** - Document Object Model





### Inheritance

#### **CSS RULES**

#### **DOM**

Document Object Model

body element element element element element



# Specificity

#### **CSS RULES**

Specificity rule is that **most specific selector combination wins** 

The selectors with the higher score would be considered the most specific.



# Specificity

Style Attribute



Specificity: 1,000

#### **CSS RULES**



**ID Selector** 



Specificity: 100

**Class Selector** 



Specificity: 10

**Element Selector** 

HARNESS



Specificity: 1

# Specificity Score

**CSS RULES** 

**Specificity Score** 

**Specificity Score** 

div p { font-size: 24px; }

S

1

F



# Specificity Score

**CSS RULES** 

**Specificity Score** 

**Specificity Score** 

h2 #color { background-color: blue;}

S

C

E

div.mainHeader p { font-size: 24px; }

S

I

Ε



# BOX MODEL



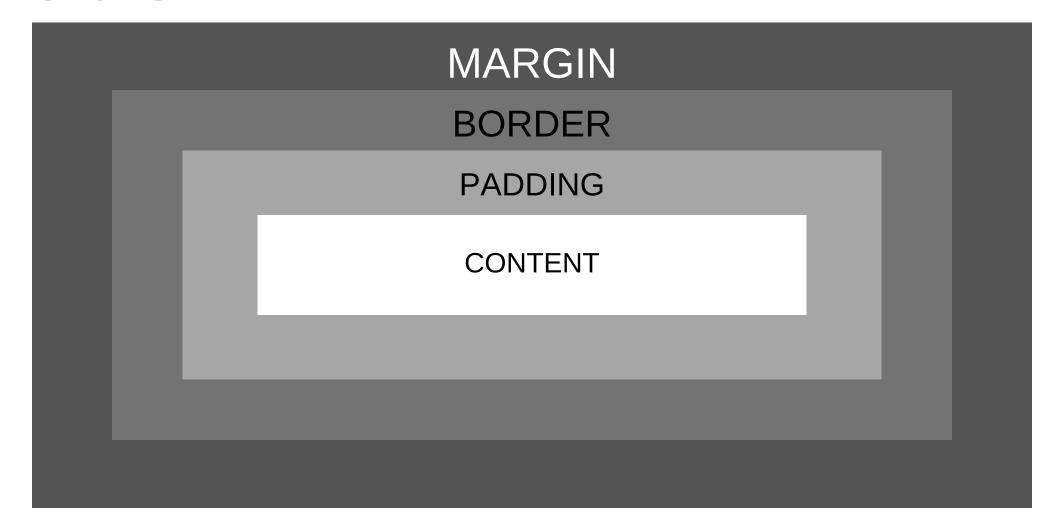
### Box Model

# ALL HTML ELEMENTS CAN BE CONSIDERED AS BOXES.

The CSS box model is essentially a box that wraps around every HTML element. It consists of: margins, borders, padding, and the actual content.



### Box Model



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box-sizing property is set to content-box (default)

# Box Model

```
margin
  border
                20
      padding 10
                          10 20
 20 10
            300 \times 198
                10
                20
```

```
box-sizing: content-box;
```

```
#box {
    width: 300px;
    background-color: blue;
    color: white;
    margin: 0px;
    border: 20px solid red;
    padding: 10px 10px 10px;
}
```



# Box Model

```
margin
  border
                20
      padding 10
                           10
                               20
            240 \times 234
                20
```

```
box-sizing: border-box;
```

```
#box {

box-sizing: border-box;

width: 300px;

background-color: blue;

color: white;

margin: 0px;

border: 20px solid red;

padding: 10px 10px 10px;

css bootcamp
```



# Box Model

### **Very Important**

box sizing is one of those CSS properties that is not inherited. You can't set it on the parent element and then expect that the child elements will inherit that property.



# CSS Selector

### **Universal Selector - Star**

```
* {
   box-sizing: border-box;
}
```

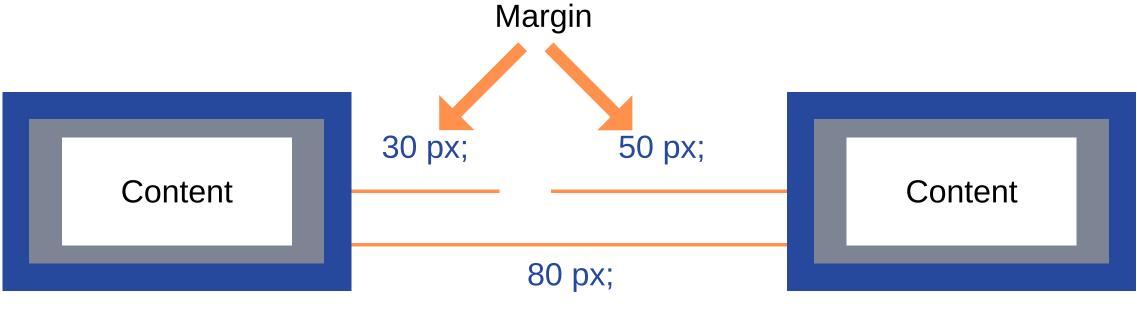
Star Selector - select every element there is and apply these particular CSS properties to them.



# Box Model Behaviour

### **Horizontal Content Placement**

Margins that are left to right are **cumulative**.



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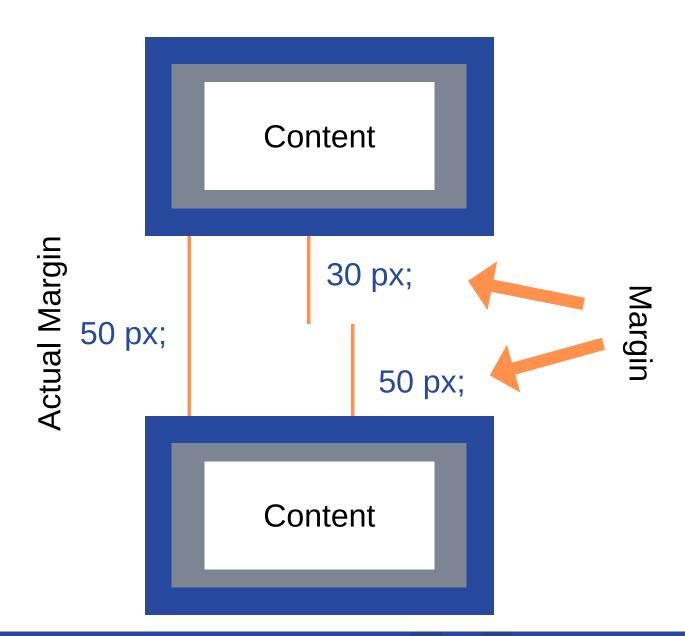


**Cumulative Margin** 

# Box Model Behaviour

### **Vertical Content Placement**

Margins collapse and larger margin will win





# POSITIONING ELEMENTS



### Floating Elements

When we float elements, the browser takes them out of the regular document flow.

When it comes to floated elements, the margins never collapse.

For browser to resume the regular document flow. We have to use the clear property.

clear: right or left or both;



# CODE ALONG EXERCISE - SIMPLE FLOAT



### **Static Positioning**

**Static** positioning is the default that every element gets in a normal document flow

```
 ...
```

```
#staticPosition {
  position: static;
  background: blue;
}
```

Nothing will happen only paragraph colour will change to blue.



### Relative Positioning

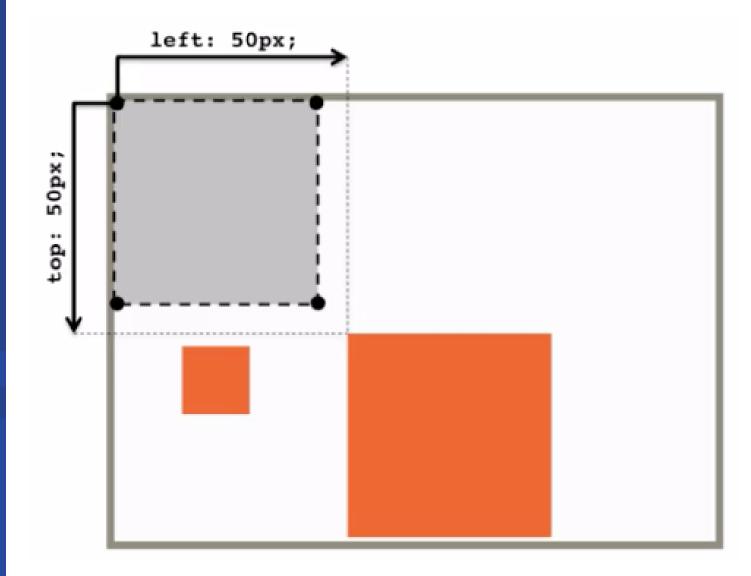
When we apply position relative on an element. The element is **positioned relative** to its **position** in the **normal document flow**.

Most Important to Remember

The important thing to know about **Relative Position** is that, the **element that is set to relative positioning** is **NOT** taken out of

normal document flow.





### Relative Positioning

```
 ...
```

```
#relativePosition {
  position: relative;
  top: 50px; /* From top 50px; */
  left: 50px; /* From left 50px; */
}
```

The original space for that element still remains and the originally laid out elements around that element still remain exactly the same, because they think the element is still

sitting in its original spot.

### **Absolute Positioning**

Absolute positioning is that all offsets, top, bottom, left, right, are all relative to the position of the **nearest ancestor** which has positioning set on it other than static.

In other words, **Ancestor Element** has to have its positioning set other than static (relative), and then the absolute positioning will actually start working.



### **Absolute Positioning**

By default, **HTML element** is the only element that has **non-static positioning** set on it. And it's actually set to **relative**.

The element is **TAKEN OUT** of its normal document flow, if its positioning is set to **absolute**.

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Most Important to Remember

Offsetting the relative container element, offsets its inner contents as well

### **Z-index**

"z-index" is a reference to the z-axis.
z-index values affect where positioned
elements sit on that axis; positive values move
them higher up the stack, and negative values
move them lower down the stack.

By default, positioned elements all have a z-index of auto, which is effectively 0.

z-index: 1;

positive values move element up and negative down.



# POSITIONING ELEMENTS

FLEXBOX

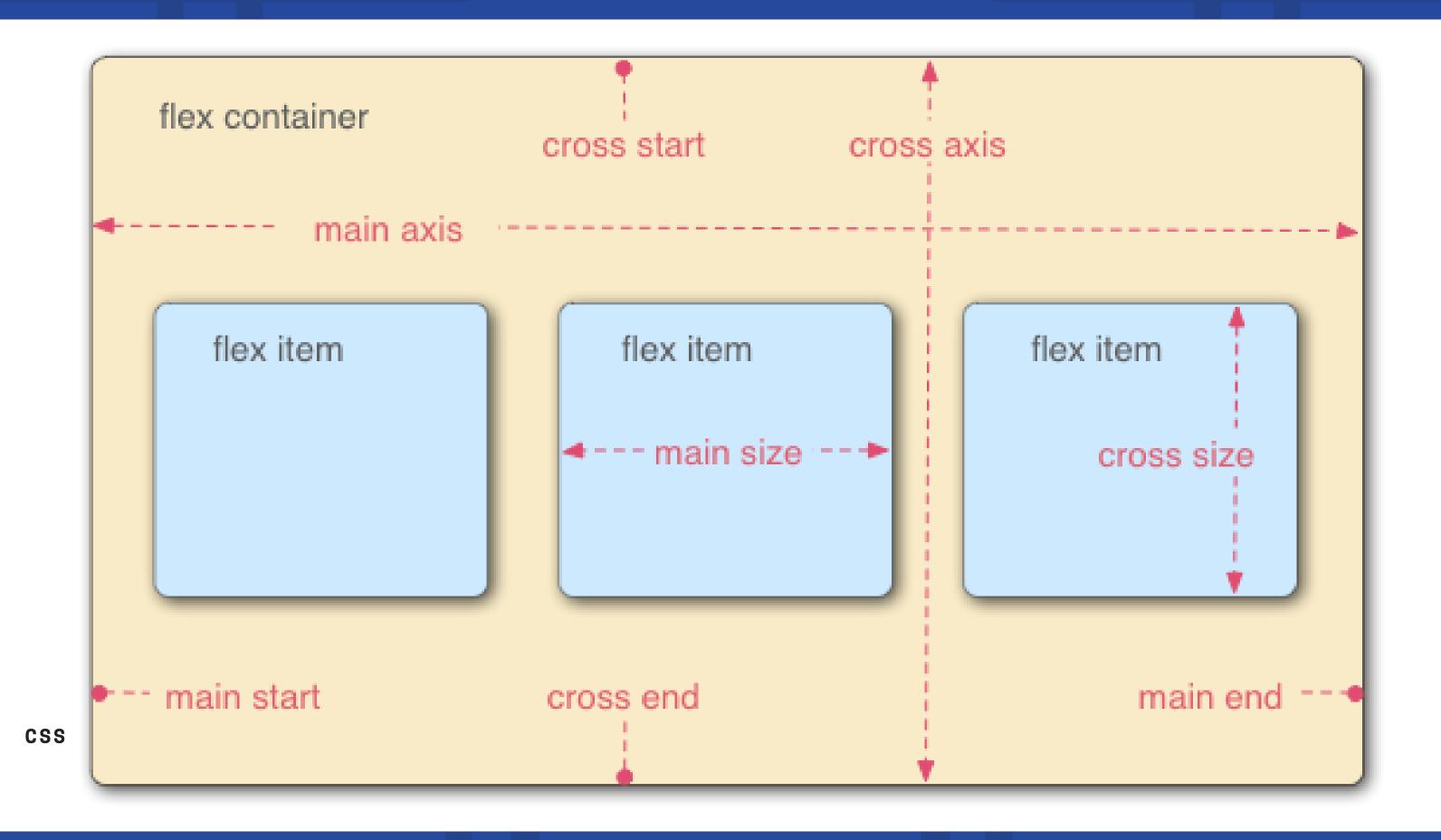


### Flexbox

Flexbox is a one-dimensional layout method for laying out items in rows or columns.

```
Example
section {
  display: flex;
}
```





### Flexbox Model

The **main axis** is the axis running in the direction the flex items are being laid out in.

The start and end of this axis are called the **main start** and **main end**.

The cross axis is the axis running perpendicular to the direction the flex items are being laid out in.

The start and end of this axis are called the cross start and cross end.



### Flexbox Model

The **parent element** that has display: flex set on it (the <section> in our example) is called the **flex container**.

The items being laid out as flexible boxes inside the flex container are called **flex items** (the <article> elements in our example).



### Flexbox Model - Direction

Flexbox provides a property called flexdirection that specifies what direction the main axis runs in (what direction the flexbox children are laid out in) — **by default this is set to row**, which causes them to be laid out in a row

flex-direction: column; or row (default)



### Flexbox Model - Wrapping

When we have a fixed width or height in our layout, then eventually our flexbox children will overflow their container, breaking the layout. We can fix this by adding

flex-wrap: wrap;

on the flex container i.e., <section>



### Flexbox Model - Alignment

align-items controls where the flex items sit on the **cross axis**.

align-items: center;

By default, the value is stretch

We can also have values like flexstart and flex-end, which will align all items at the start and end of the cross axis respectively.



### Flexbox Model - Alignment

justify-content controls where the flex items sit on the **main axis**.

The default value is flex-start, which makes all the items sit at the start of the **main axis**. flex-end to make them sit at the end.

center will make the flex items sit in the center of the main axis.

There is another value, space-between, it doesn't leave any space at either end.











### **Generic Font - Family**

Serif - Serif fonts have small lines at the ends on some characters

Sans-serif - "Sans" means **without** - these fonts do not have the lines at the ends of characters

Monospace - All monospace characters have the same width



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### Generic Font - Family Usage

```
p {
  font-family: "Times New Roman", Times, serif;
}
When we have Font on computer
```

@font-face {
 font-family: "Roboto";
 src: url("Roboto.ttf");

body { font-family: 'Roboto', sans-serif;}

### Google Font Usage

Website: https://fonts.google.com/

Embed this code into the <head> element of HTML document

```
k href="https://fonts.googleapis.com/css?
family=Roboto" rel="stylesheet">
```

CSS line on the element using required Font

```
p {
    font-family: 'Roboto', sans-serif;
}
```



### Google Font Usage

Import Google Fonts

Embed this code into the <head> element of HTML document

```
<style>
@import url('https://fonts.googleapis.com/css?
family=Roboto');
</style>
```

CSS line on the element using required Font

```
p {
    font-family: 'Roboto', sans-serif;
```



# FONT - SIZE



### **Pixels**

A px value is **static**.

```
h1 {
  font-size: 40px;
}
h2 {
  font-size: 30px;
}
p {
  font-size: 14px;
}
```



### Ems

The size of an em value is dynamic.

When defining the font-size property, an **em** is equal to the size of the font that applies to the **parent** of the element in question.

If you haven't set the font size anywhere on the page, then it is the **browser default**, which is often **16px**.

So, by default 1em = 16px, and 2em = 32px.



### **Ems**

If we set a font-size of 20px on the body element, then 1em = 20px and 2em = 40px.

Note that the value 2 is essentially a **multiplier** of the **current em size**.



### Rem

CSS3 introduced Rem, which stands for "root em"

The em unit is relative to the font-size of the parent, which causes the **compounding issue**.

The rem unit is relative to the root—**html element**. That means that we can define a
single font size on the html element and define
all rem units to be a percentage of that.



### Rem

Setting value on the Root HTML Element

html { font-size: 16px; }

Setting **Relative** values wherever required

body { font-size: 1.5rem; } /\* =24px \*/ h1 { font-size: 2rem; } /\* =32px \*/



# RESPONSIVE WEB DESIGN



## Viewport

#### **CSS BOOTCAMP**



#### **Setting The Viewport**

HTML5 introduced a method to let web designers take control over the viewport, through the <meta> tag.

<meta name="viewport" content="width=devi
ce-width, initial-scale=1.0">

width=device-width it sets the width of the page to follow the screen-width of the device (which will vary depending on the device).

## Viewport

#### **CSS BOOTCAMP**



#### **Setting The Viewport**

HTML5 introduced a method to let web designers take control over the viewport, through the <meta> tag.

<meta name="viewport" content="width=devi
ce-width, initial-scale=1.0">

width=device-width it sets the width of the page to follow the screen-width of the device (which will vary depending on the device).

## Viewport

#### **Setting The Viewport**

initial-scale=1.0 it sets the initial zoom level when the page is first loaded by the browser.





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#### Responsive Web Design

The **@media** rule is used in media queries to apply different styles for different media types/devices.

Media queries can be used to check many things, such as:

- 1. Width and height of the viewport
- 2. Width and height of the device
- 3. Orientation (is the tablet/phone in landscape or portrait mode?)
- 4. Resolution

#### **Breakpoints**

CSS breakpoints are points where the website content responds according to the device width, allowing you to show the best possible layout to the user.

**CSS breakpoints** are also called **media query breakpoints**, as they are used with media query.



#### **Breakpoints**

Custom, iPhone - min-width: 320px

Extra Small Devices, Phones - min-width: 480px

Small Devices, Tablets - min-width: 768px

Medium Devices, Desktops - min-width: 992px

Large Devices, Wide Screens - min-width: 1200px



#### Responsive Web Design

Media Query Syntax

Media Feature (resolves to true or false)

```
@media (max-width: 767px) {-
   p {
     color: blue;
   }
}
```

If TRUE, styles within curly braces apply.



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#### Responsive Web Design

Media Query Syntax

```
@media only screen
and (min-device-width: 320px)
and (max-device-width: 767px)
and (orientation: portrait) {
   p {
    }
}
```

#### Responsive Web Design

Media Query Common Logical Operator

Device width within a range - And Operator

@media only screen
and (min-device-width: 768px)
and (max-device-width: 991px) { ... }

Comma is equivalent to OR Operator

@media only screen
and (max-device-width: 767px),
and (min-device-width: 992px) { ... }



Careful not to overlap Range Boundaries or Breakpoints

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#### Responsive Web Design

Most Common Mistakes

@media only screen and (min-device-width: 480px) and (max-device-width: **767px**) { ... }

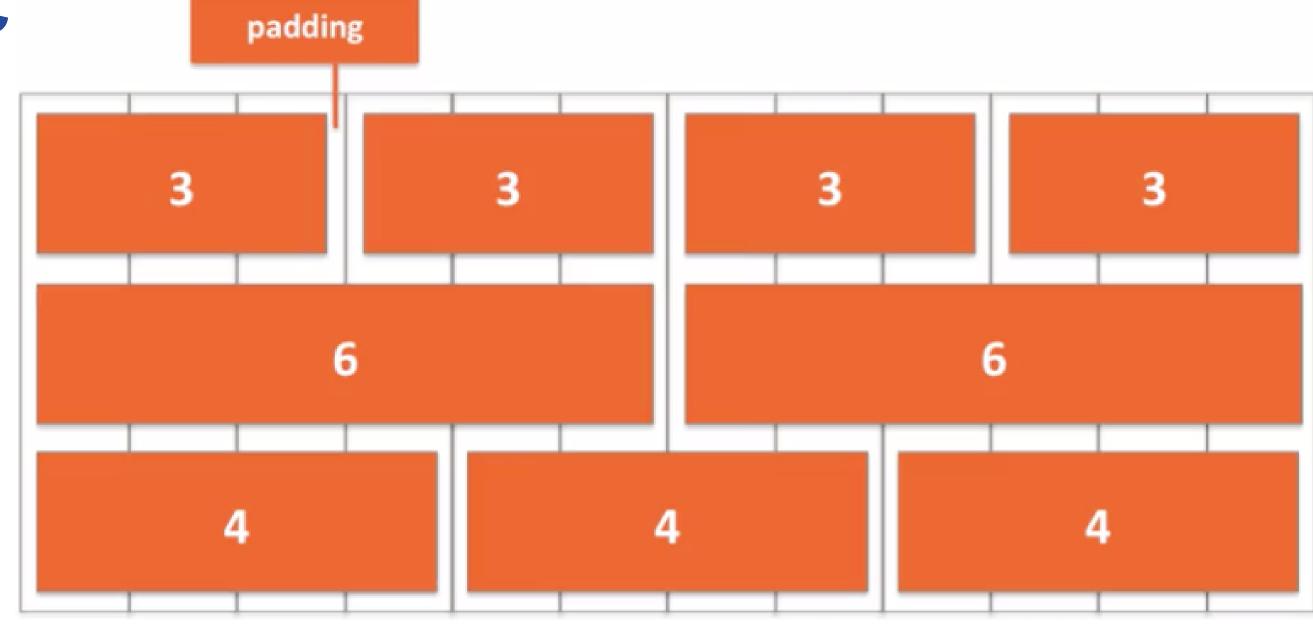
@media only screen and (min-device-width: **768px**) and (max-device-width: 991px) { ... }

# CODE ALONG EXERCISE - MEDIA QUERIES



12 Column Grid

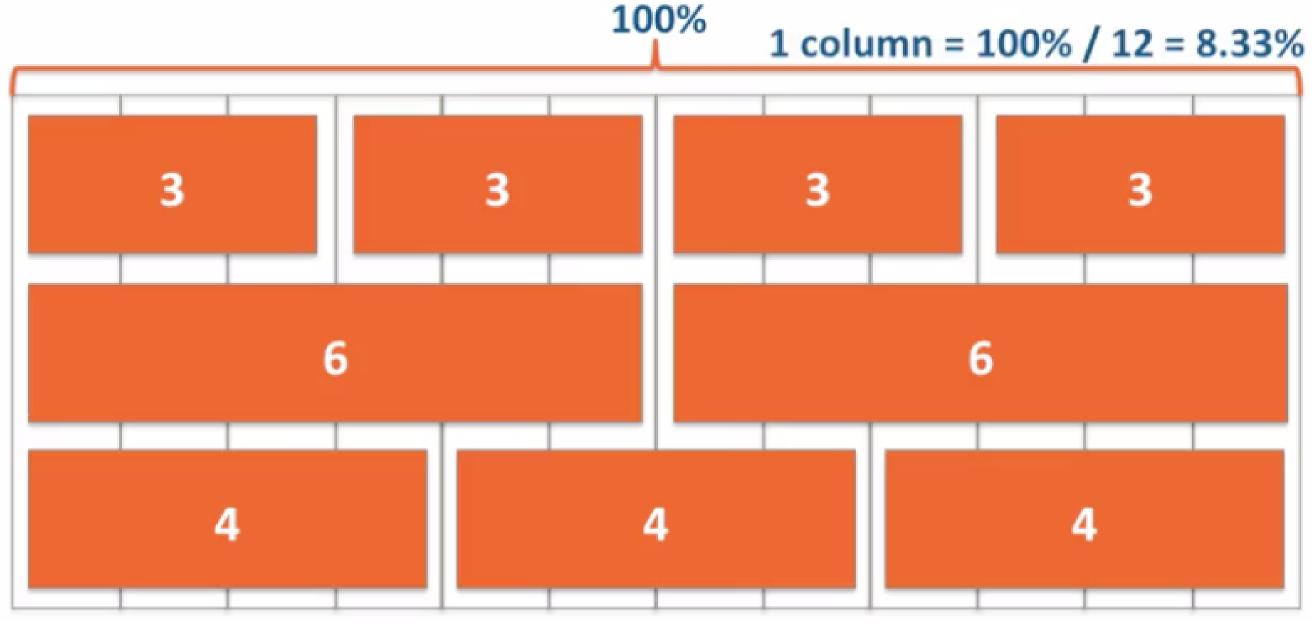
Responsive Layout





#### 12 Column Grid

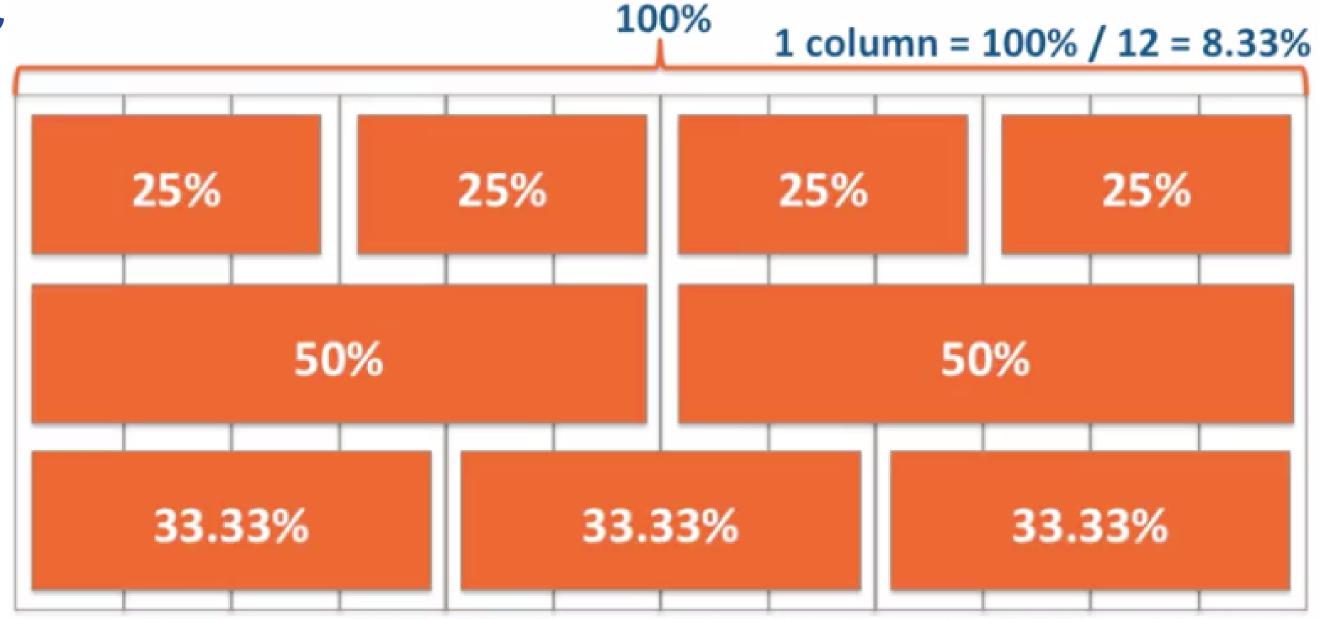
Responsive Layout





#### 12 Column Grid

Responsive Layout

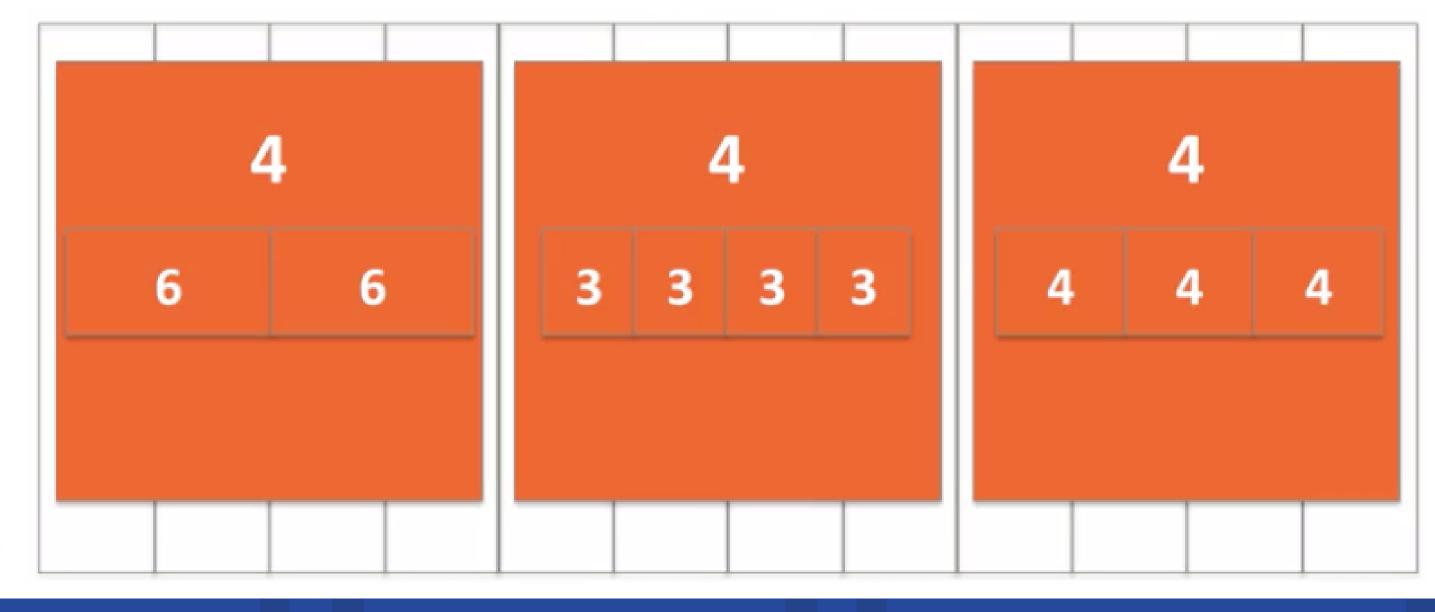




## Responsive Layout

#### 12 Column Grid

**Nested Grid** 





## CODE ALONG EXERCISE



## CSS PREPROCESSORS



### Preprocessors

#### Sass vs LESS

Writing CSS can become quite repetitive and little tasks such as having to look up hex colour values, closing your tags, etc. can become time-consuming. And so that is where a preprocessor comes into play.

A CSS preprocessor is basically a **scripting language** that extends CSS and then compiles it into regular CSS.



## Preprocessors

#### Sass vs LESS

Advantages to using a Preprocessor

- 1. Cleaner code with reusable pieces and variables
- 2. Saves you time
- 3. Easier to maintain code with snippets and libraries
- 4. Calculations and logic
- 5. More organised and easy to setup



### Preprocessors

#### Sass vs LESS

Sass and LESS are backward compatible so we can easily convert our existing CSS files just by renaming the .css file extension to .less or .scss, respectively.

LESS is JavaScript based and Sass is Ruby based.



# EXERCISE & PROJECT

