

1. Asymptotic Analysis

(1) Find the complexity of the program below.

```
function(int n)
{
    if(n==1) — Constant
    return;
```

for (int i=1; i<=n; i++) — n times

```
{   for(int j=1; j<=n ; j++) — n times
```

```
    {       Printf("*");
            break; — but once due to 'break'.
    }
}
```

→ Even though the inner loop is bounded by 'n', due to the break statement it is executing only once. Therefore the time complexity of above function is $O(n)$.

→ Space complexity = $O(1)$.

(2) Find the time complexity of given code.

```
void fun(int n, int x)
{
    for (int i=1; i<n; i=i*x)
    {
        cout<<"*";
    }
}
```

→ $(i * i \cancel{x})$ is equal to dividing the i by x , 'n' times.

∴ Time complexity is $O(clog_n)$.

→ Space Complexity = $O(1)$.

Q.3) Provide the time complexity of the following code:

```
void fun(int n) {
```

```
    int i=1;
```

```
    while (i<n) {
```

```
        int j=n;
```

```
        while (j>0) {
```

```
            j = j/2;
```

```
            i = i * 2;
```

```
        }
```

→ In each iteration, 'i' becomes twice & 'j' becomes half.

Both are multiplied or divided by the power of 2.

∴ Time complexity of the code is $O(\log n * \log n) = O(\log^2 n)$.

—

Q.4) Find the time complexity of below function.

```
function (int n) {
```

```
    For (int i=1; i<=n/3; i++)
```

—————

$n/3$ times

```
    For (int j=1; j<=n; j=j+4)
```

—————

$n/4$ times

```
    printf("*");
```

```
}
```

$\frac{1}{4}$

2. Recurrence Relations. (SM).

Q.1) Find the Time complexity using substitution method.

$$T(n) = \sqrt{2} \cdot T(n/2) + \sqrt{n}, ; T(1) = 1. \quad \left(\frac{n}{2}\right) \Rightarrow n$$

$$\begin{aligned}
 \rightarrow T(n) &= \sqrt{2} \cdot T(n/2) + \sqrt{n} \\
 &= \sqrt{2} \cdot [\sqrt{2} \cdot T(n/4) + \sqrt{n/2}] + \sqrt{n} \\
 &= 2 \cdot T(n/4) + \sqrt{2} \cdot \sqrt{n/2} + \sqrt{n} \\
 &= 2 [\sqrt{2} \cdot T(n/8) + \sqrt{n/4}] + \sqrt{2} \cdot \sqrt{n/2} + \sqrt{n} \\
 &= \sqrt{2^3} \cdot T(n/8) + 2\sqrt{n/4} + \sqrt{2} \cdot \sqrt{n/2} + \sqrt{n}. \\
 &= \sqrt{2^3} \cdot T(n/8) + \sqrt{n} + \sqrt{n} + \sqrt{n}. \\
 &= \sqrt{2^3} \cdot T(n/2^3) + 3\sqrt{n}. \\
 &\vdots \\
 &= \sqrt{2^k} \cdot T(n/2^k) + k\sqrt{n} \\
 &= \sqrt{2^{\log n}} + \log n \sqrt{n} \\
 &= \sqrt{n} + \log n \sqrt{n} \\
 &= \sqrt{n} (\log n + 1). \\
 &\text{~~~~~} \underbrace{\hspace{1cm}}_{\text{Recurrence Relation}}
 \end{aligned}$$

Q.2)

Find the time complexity using substitution method.

$$T(n) = T(n-1) + n. ; T(1) = 1.$$

 \rightarrow

$$T(n) = T(n-1) + n.$$

$$= T(n-2) + (n-1) + n$$

$$= T(n-3) + (n-2) + (n-1) + n$$

$$= T(n-4) + (n-3) + (n-2) + (n-1) + n$$

 \vdots

$$= T(n-k) + (n-(k-1)) + \dots + n$$

$$\text{Let } n-k=1$$

$$= T(1) + 2+3+\dots+n$$

$$= 1+2+3+\dots+n$$

$$= \frac{n(n+1)}{2} = O(n^2)$$

Q.3) Solve the following recurrence relation using substitution method.

$$\begin{aligned}\rightarrow T(n) &= T(n-1) + \log n \\&= [T(n-2) + \log(n-1)] + \log n \\&= [T(n-3) + \log(n-2)] + \log(n-1) + \log n \\&\vdots \\&= T(n-k) + \log(n - (k-1)) + \dots + \log n \\&= T(1) + \log 2 + \log 3 + \dots + \log n \\&= \log(1 \cdot 2 \cdot 3 \cdots n) \\&= \log(n!) \quad \because n! = n^n \\&= \underline{\underline{O(n \log n)}}.\end{aligned}$$

Q.4) $T(n) = 2T(n/2) + n.$

$$\begin{aligned}\therefore T(n/2) &= 2T(n/4) + n/2 \text{ } \cancel{\text{MR}}. \\ \therefore T(n/4) &= 2T(n/8) + n/4. \\ \therefore T(n) &= 2[2T(n/4) + n/2] + n. \\ \therefore T(n) &= 2^2T(n/2^2) + n + n. \\ \therefore T(n) &= 2^2[2T(n/2^2) + 2n] + 2n \\ \therefore T(n) &= 2^3[2T(n/2^3) + 3n]. \\ \vdots \\ T(n) &= 2^kT(n/2^k) + kn. \\ \therefore T(n) &= 2^kT(1) + kn. \\ \therefore T(n) &= n \cdot 1 + n \cdot \log n. \\ \therefore T(n) &= \underline{\underline{n + n \log n}}.\end{aligned}$$

$\times - \times$

2. Recurrence Relation (MM).

Q.1) $T(n) = 16T(n/4) + n.$

$$\rightarrow T(n) = aT(n/b) + \Theta(n^k \log^p n).$$

$$\therefore a = 16, b = 4, k = 1, p = 1.$$

$\therefore a \geq b^k - \text{case 1}.$

$$\therefore T(n) = \Theta(n^{\log_b a})$$

$$\therefore T(n) = \Theta(n^{\log_4 16}).$$

$$\therefore T(n) = \underline{\underline{\Theta(n^4)}}.$$

Q.2) $T(n) = 2T(n/2) + n \log n.$

$$\rightarrow \therefore a = 2, b = 2, k = 1, p = 1.$$

$\therefore a = b^k \& p > -1. - \text{case}(2a).$

$$\therefore T(n) = \Theta(n^{\log_b a} \cdot \log^{p+1} n).$$

$$\therefore T(n) = \Theta(n^{\log_2 2} \cdot \log^2 n).$$

$$\therefore T(n) = \underline{\underline{\Theta(n \cdot \log^2 n)}}.$$

Q.3) $T(n) = 6T(n/3) + n^2 \log n.$

$$\rightarrow a = 6, b = 3, k = 2, p = 1.$$

$\therefore a < b^k \& p \geq 0. - \text{case 3a}.$

$$\therefore T(n) = \Theta(n^k \log^p n).$$

$$\therefore T(n) = \underline{\underline{\Theta(n^2 \log n)}}.$$

Q.4) $T(n) = \sqrt{2} T(n/2) + \log n.$

$$\rightarrow a = \sqrt{2}, b = 2, k = 0, p = 1.$$

$\therefore a > b^k - \text{case 1}.$

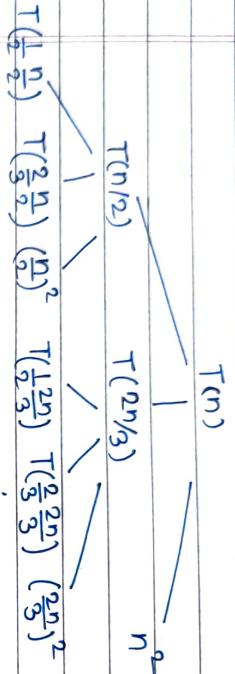
$$\therefore T(n) = \Theta(n^{\log_b a})$$

$$\therefore T(n) = \Theta(n^{\log_2 \sqrt{2}})$$

$$\therefore T(n) = \underline{\underline{\Theta(\sqrt{n})}}.$$

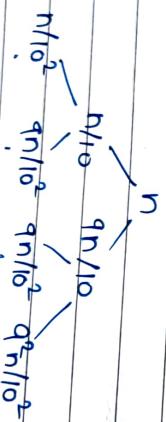
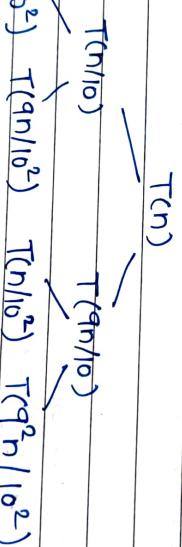
2. Recurrence Relation. (RTM).

Q.1) $T(n) = T(n/2) + T(2n/3) + n^2.$



$$\left(\frac{1}{2}n\right)^2 + \left(\frac{2}{3}n\right)^2 = \left(\frac{1}{4} + \frac{4}{9}\right)n^2 = \left(\frac{25}{36}\right)n^2 \approx O(n^2)$$

Q.2) $T(n) = T(n/10) + T(9n/10) + n.$



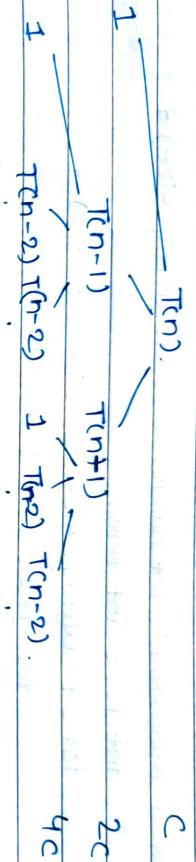
$$\therefore (9/10)^n \rightarrow (9/10)^2 n \rightarrow (9/10)^2 n \rightarrow \dots (9/10)^k n.$$

$$\therefore (9/10)^k n = 1 \quad \text{Also, } T(n) = n + n + n + \dots \log n \text{ times.}$$

$$\therefore k = \log_{10} n.$$

Q.3)

$$T(n) = 2T(n-1) + 1.$$



$$T(0) \quad T(0) \quad T(0) \quad T(0) \quad 2^k c.$$

$$\therefore C + 2^1 C + 2^2 C + 2^3 C + 2^4 C + \dots + 2^k C.$$

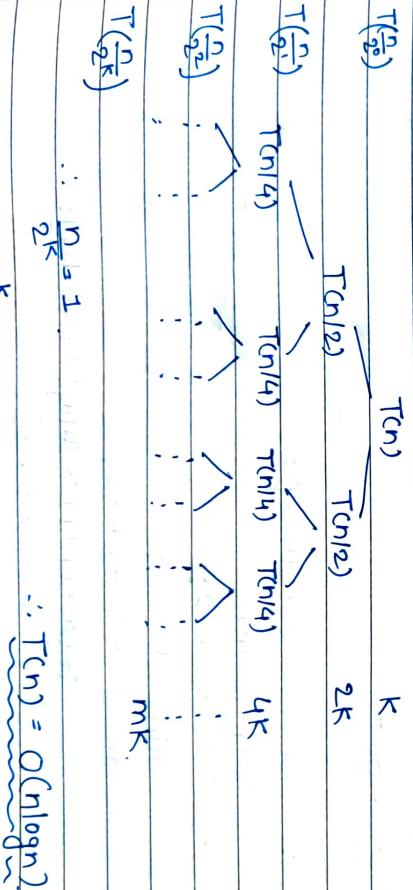
$$= 1 + 2 + 4 + \dots + 2^k C.$$

$$= 2^{k+1} - 1. \quad - \text{GP.}$$

$$\approx \Theta(2^n).$$

$\times \longrightarrow \times$

$$\text{Q.4)} \quad T(n) = K T(n/2) + K.$$



$$\therefore \frac{n}{2^K} = 1$$

$$\therefore n = 2^K$$

$$\therefore \log n = K \cdot \log 2.$$

$$\therefore K = \log n.$$

3. Sorting Algorithms!

(1) Bubble Sort.

```
→ void BubbleSort( int numbers[], int array_size ) {  
    int i, j; int temp;  
    for( i = (array_size - 1); i >= 0; i-- ) {  
        for( j = 1; j <= i; j++ ) {  
            if( numbers[j-1] > numbers[j] ) {  
                temp = numbers[j-1];  
                numbers[j-1] = numbers[j];  
                numbers[j] = temp;  
            }  
        }  
    }  
}
```

→ Time Complexity - Best Case :- $O(N)$.
Average Case :- $O(N^2)$.
Worst Case :- $O(N^2)$.

(2) Selection Sort.

```
→ function Selection_Sort( array ):  
    m = length(array)  
    for i = 0 to m-2:  
        min_index = i;  
        for j = i+1 to m-1:  
            if( array[j] < array[min_index] ):  
                min_index = j;  
        swap( array[i], array[min_index] );
```

→ Time Complexity - Best, Average, Worst Case :- $O(N^2)$.

③ Quick Sort.

→ Function quickSort(arr, l, r)

if ($l < r$)

 pivotIndex = partition(arr, l, r);

 quickSort($\text{arr}, l, \text{pivotIndex} - 1$)

 quickSort($\text{arr}, \text{pivotIndex} + 1, r$).

function partition(arr, l, r).

 pivot = $\text{arr}[r]$

$i = l - 1$

 For $j = l$ to $r - 1$.

 if $\text{arr}[j] < \text{pivot}$

$i = i + 1$

 swap($\text{arr}[i]$ and $\text{arr}[j]$).

 swap($\text{arr}[i + 1]$, $\text{arr}[r]$)

 return $i + 1$.

→ Time Complexity - Best Case :- $O(N \log n)$.

Average Case :- $O(N \log n)$.

Worst Case :- $O(N^2)$.

Greedy

4. ~~Maximizing~~ Algorithms.

1) Knapsack Problem.

Q) → Object. X₁ X₂ X₃ X₄ X₅ X₆ X₇

Weight	2	3	5	7	1	4	1
Profit.	10	5	15	7	6	18	3
P/W	5	1.66	3	1	6	4.5	3

→ Step 1 :- Find each object's profit by weight ratio.

Step 2 :- Arrange the profit by weight ratio in descending order & pick the objects accordingly.

X ₅	X ₁	X ₆	X ₇	X ₃	X ₂	X ₄
6	5	4.5	3	3	1.6	1

Step 3 :- Total capacity of Knapsack = 15.

After selecting X₅, capacity = $15 - 1 = 14$.

After selecting X₁, capacity = $14 - 2 = 12$.

After selecting X₆, capacity = $12 - 4 = 8$.

After selecting X₇, capacity = $8 - 1 = 7$.

After selecting X₃, capacity = $7 - 5 = 2$.

After selecting X₂, capacity = $2 - (2/3) * 3 = 0$.

We are taking only $2/3^{\text{rd}}$ weight of X₂.

Step 4 :- Calculate the profit.

$$10 + 5 + 15 + 7 + 6 + 18 + 3 + 3 \cdot 33 = 62.33$$

2) Job Sequencing with deadlines.

(a)	Sr. No.	1	2	3	4	5	
Jobs.	J1	J2	J3	J4	J5		
Deadlines	2	2	1	3	4		
Profits.	20	60	40	100	80		

→ Step 1 :- Find the maximum value of deadline, from the deadlines given.
 $\therefore d_m = 4$.

Step 2 :- Arrange the jobs in descending order of their profits.

J4	J5	J2	J3	J1
100	80	60	40	20

The max. deadline, d_m is 4. Therefore, all the tasks must end before 4.

Choose the job with highest profit, J4. It takes up 3 parts of maximum deadlines.

Therefore, the next job must have the time period 1.

Total profit = 100.

Step 3 :- Arrange & Select jobs according to their deadlines.

$\therefore J_4 \text{ & } J_3$ are chosen.

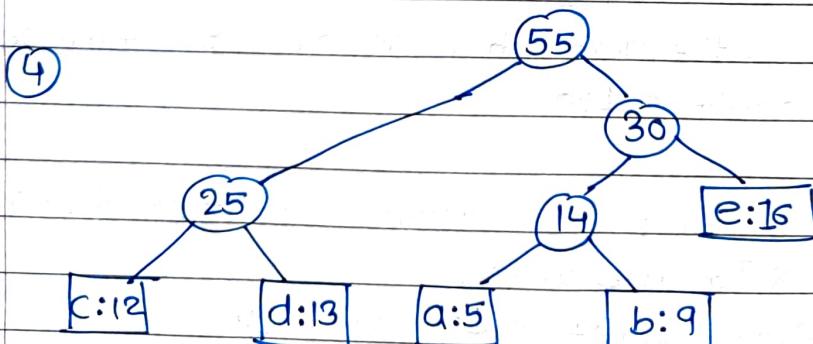
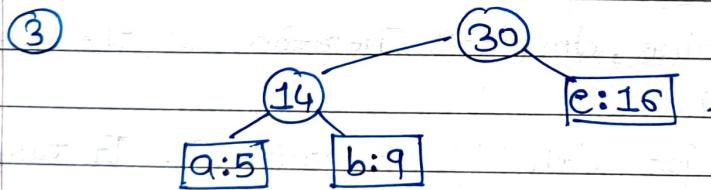
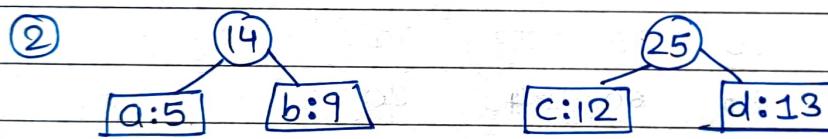
$\therefore \text{Maximum profit} = 100 + 40 = \underline{\underline{140}}$

X → X

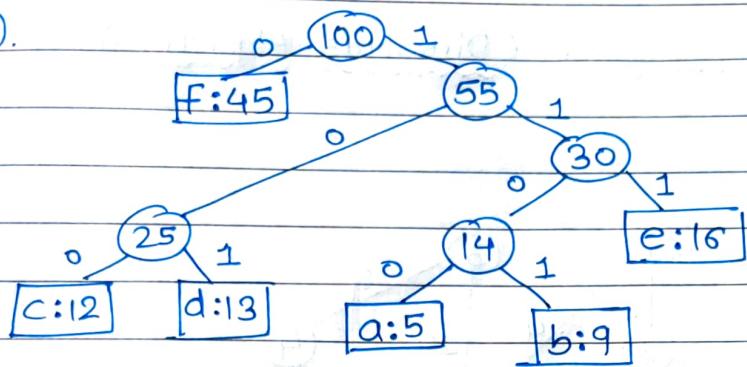
3) Optimal Merge Patterns. (Huffman Coding)

(Q)	Character.	Frequency .
a		5
b		9
c		12
d		13
e		16
f		45

→ ① a:5 b:9 c:12 d:13 e:16 f:45



(5).

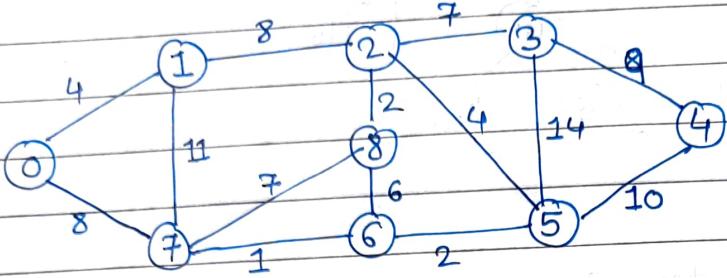


∴ Code words for given characters will be -

Character	Codeword.
F	0
C	100
d	101
a	1100
b	1101
e	111

X—X

4) Single Source Shortest Path. (Dijkstra's Algorithm).



→ Source(Path)	1	2	3	4	5	6	7	8
0	(4)	∞	∞	∞	∞	∞	8	∞
0,1	(4)	12	∞	∞	∞	∞	(8)	∞
0,1,7,	(4)	12	∞	∞	∞	(9)	(8)	15
0,1,7,6	(4)	12	∞	∞	(11)	(9)	(8)	15
0,1,7,6,5	(4)	(12)	25	21	(11)	(9)	(8)	15
0,1,7,6,5,2	(4)	(12)	19	21	(11)	(9)	(8)	(14)
0,1,7,6,5,2,8	(4)	(12)	(19)	21	(11)	(9)	(8)	(14)
0,1,7,6,5,2,8,3,4	(4)	(12)	(19)	21	(11)	(9)	(8)	(14)

∴ Path = 0 → 1 → 7 → 6 → 5 → 2 → 8 → 3 → 4

∴ Cost = 1:4
2:12
3:19
4:21
5:11
6:9
7:8
8:14

3. Sorting Algorithms (2)

① Insertion Sort .

```

→ void insertionSort(array) {
    for (i=1; i<=length(array); i++) {
        Key = array[i];
        (j=i-1);
        while (j>=0 && array[i] > key) {
            array[j+1] = array[j];
            j=j-1;
        }
        array[j+1] = key;
    }
}

```

→ Time complexity - Best Case :- $O(N)$.
Average Case :- $O(N^2)$.
Worst Case :- $O(N^2)$.

② Heap Sort .

```

→ function HeapSort(array) {
    for (i=n/2; i=1; i--) {
        Heapify(A, n, i)
    }
    for (i=n; i>=1; i--) {
        Swap(A[1], A[i])
        A.heapSize = A.heapSize - 1.
        Heapify(A, i, 0).
    }
}

```

Time Complexity.

Best Case :- $O(n \log n)$.
Avg. Case :- $O(n \log n)$.
Worst Case :- $O(n \log n)$.

→ Heapify (A, n, i)

{

$\max = i;$

$\text{leftchild} = 2i + 1.$

$\text{rightchild} = 2i + 2.$

if ($\text{leftchild} \leq n$) and ($A[i] < A[\text{leftchild}]$)

$\max = \text{leftchild}.$

else.

$\max = i.$

if ($\text{rightchild} \leq n$) and ($A[\max] > A[\text{rightchild}]$)

$\max = \text{rightchild}.$

if ($\max \neq i$)

swap ($A[i], A[\max]$)

Heapify (A, n, \max).

}

③. MergeSort

→ Function mergeSort (array).

if length of array ≤ 1 .

return array.

middle = length of array / 2.

leftarray = mergeSort (first half of array).

rightarray = mergeSort (second half of array).

return merge (leftArray, RightArray);

→ Time Complexity :- Best Case :- $O(N \log N)$.

Avg. Case :- $O(N \log N)$.

Worst Case :- $O(N \log N)$.

5. Process Management Algorithms.

1) Shortest Job First (SJF).

→ Consider the following set of four processes. Calculate the average waiting time of the process using SJF Algorithm.

⇒	Process	Arrival Time (T ₀)	CPU Burst Time (ΔT)
	P ₀	0	10
	P ₁	1	6
	P ₂	3	2
	P ₃	5	4

(*) Gantt Chart -	P ₀	P ₂	P ₃	P ₁	
	0	10	12	16	22.

Process	T ₀	ΔT	Finish Time (T ₁)	TAT	WT.
P ₀	0	10	10	10	0
P ₁	1	6	22	21	15
P ₂	3	2	12	9	7
P ₃	5	4	16	11	7

$$\therefore \text{Average Waiting Time} = \frac{(0+15+7+7)}{4} = 7.25 \text{ ms.}$$

Formulae Used :- Turnaround time (TAT) = Finish Time - Arrival Time.

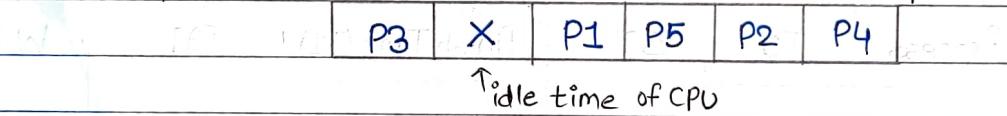
Waiting time (WT) = TAT - CPU Burst Time.

2) First Come First Serve (FCFS).

Q) Consider the set of 5 processes, if the CPU scheduling policy is FCFS, calculate average waiting time & average turn around time.

Process	Arrival Time	Burst Time
P0	3	4
P1	5	3
P2	0	2
P3	5	1
P4	4	3

→ Gantt Chart :- 0 2 3 7 10 13 14



→ Turn Around Time = Exit Time - Arrival Time.

Waiting Time = Turn around time - Burst time.

Process	Exit Time	TAT	WT
P1	7	4	0
P2	13	8	5
P3	2	2	0
P4	14	9	8
P5	10	6	3

$$\therefore \text{Avg. TAT} = (4+8+2+9+6)/5 = 5.8 \text{ ms.}$$

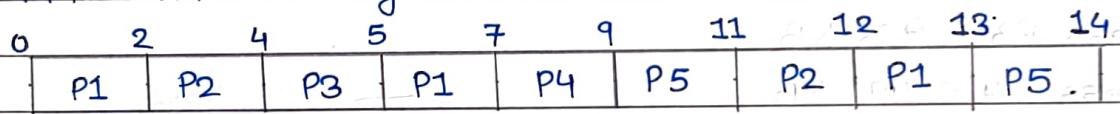
$$\therefore \text{Avg. WT} = (0+5+0+8+3)/5 = 3.2 \text{ ms.}$$

3) Round Robin (RR).

Q) Consider the set of 5 processes whose arrival & Burst time are given.
 If CPU scheduling policy is Round Robin & time quantum = 2 units,
 calculate average waiting time & average turnaround time.

Process	Arrival Time	Exit Time
P1	0	5
P2	1	3
P3	2	1
P4	3	2
P5	4	3

→ Gantt Chart (Ready Queue) :-



→	Process	Exit Time	Turn Around Time	Waiting Time
	P1	13	13	8
	P2	12	11	8
	P3	5	3	2
	P4	9	6	4
	P5	14	10	7

$$\therefore \text{Average TAT} = (13+11+3+6+10)/5 = \underline{\underline{8.6 \text{ units}}}$$

$$\therefore \text{Average WT} = (8+8+2+4+7)/5 = \underline{\underline{5.8 \text{ units}}}$$

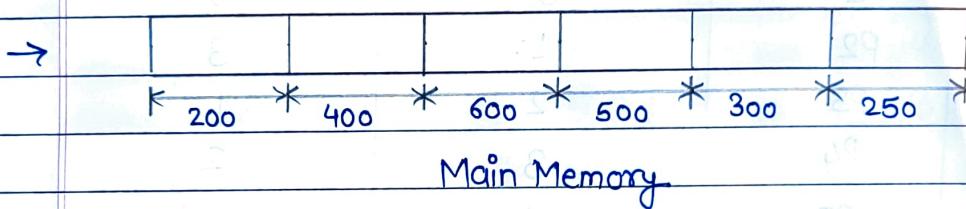
X → X

6. Memory Management Algorithm.

(*) Consider six memory partitions of size 200KB, 400KB, 600KB, 500KB, 300KB & 250KB. These partitions need to be allocated to four processes of size 357 KB, 210 KB, 468 KB & 491 KB in that order.

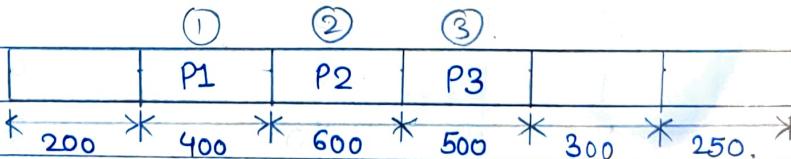
Perform the allocation using -

- 1) First fit .
- 2) Best fit .
- 3) Worst fit .



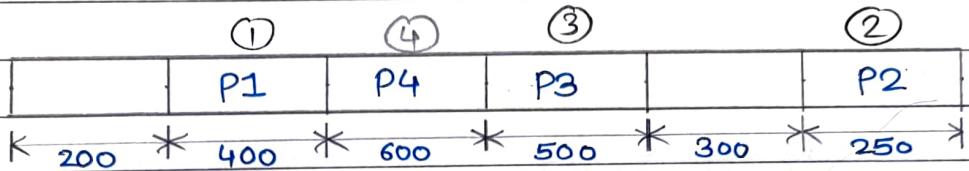
- Process P₁ = 357 KB.
- Process P₂ = 210 KB.
- Process P₃ = 468 KB.
- Process P₄ = 491 KB.

1) First Fit Algorithm.

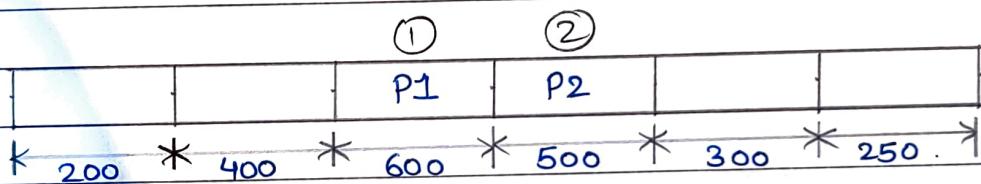


- Process P₄ can not be allocated in the memory, this is because no partition of size greater than or equal to size of process P₄ is available.

2) Best Fit Algorithm.



3) Worst Fit Algorithm.



→ Process P3 & P4 cannot be allocated in the memory, because no partition of size greater than or equal to size of P3 & P4 is available.

- ① In First Fit Algorithm, the algorithm starts scanning the partitions serially. When the partition is big enough to store the process is found, it allocates that partition to the process.
- ② In Best Fit Algorithm, the algorithm first scans all the partitions. It then allocates the partitions of smallest size that can store the process.
- ③ In Worst Fit Algorithm, the algorithm first scans all the partitions, it then allocates the partition of largest size to the process.

X — X .