NAME: AMAN RANGARI SUBJECT: PPL MIS NO: 642303017 ASSIGNMENT NO:-04

## **ASSIGNMENT NO:- 04**

## **PROGRAM:**

```
1 #include <stdio.h>
3// Function to swap values by value
4 void swapByValue(int a, int b) {
     int temp = a;
     a = b;
     b = temp;
8 }
10 // Function to swap values by reference
11 void swapByReference(int *a, int *b) {
     int temp = *a;
     *a = *b;
     *b = temp;
5}
7 int main() {
     int num1, num2;
     // Input the two numbers
     printf("Enter the first number: ");
     scanf("%d", &num1);
printf("Enter the second number: ");
     scanf("%d", &num2);
     // Display the original values
     printf("Original values: num1 = %d, num2 = %d\n", num1, num2);
     // Swap values by value
     swapByValue(num1, num2);
     // Display the swapped values
     printf("After swapping by value: num1 = %d, num2 = %d\n", num1, num2);
     // Swap values by reference
     swapByReference(&num1, &num2);
     // Display the swapped values
     printf("After swapping by reference: num1 = %d, num2 = %d\n", num1, num2);
     return 0;
```

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## **OUTPUT:**

```
student@cc-91:~$ gcc swap.c
student@cc-91:~$ ./a.out
Enter the first number: 22
Enter the second number: 44
Original values: num1 = 22, num2 = 44
After swapping by value: num1 = 22, num2 = 44
After swapping by reference: num1 = 44, num2 = 22
```

```
student@cc-91:~$ cat swap.s
               "swap.c"
        .file
        .text
        .globl swapByValue
        .type swapByValue, @function
swapByValue:
.LFB0:
        .cfi startproc
        endbr64
        pushq
               %rbp
        .cfi def cfa offset 16
        .cfi offset 6, -16
       movq
              %rsp, %rbp
        .cfi def cfa register 6
        movl %edi, -20(%rbp)
              %esi, -24(%rbp)
        movl
               -20(%rbp), %eax
        movl
        movl
              %eax, -4(%rbp)
        movl
               -24(%rbp), %eax
              %eax, -20(%rbp)
        movl
               -4(%rbp), %eax
        movl
        movl
               %eax, -24(%rbp)
        nop
               %гьр
        popq
        .cri_der_cra /, 8
        ret
        .cfi endproc
.LFE0:
        .size swapByValue, .-swapByValue
        .globl swapByReference
               swapByReference, @function
        .type
```

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```
swapByReference:
.LFB1:
        .cfi startproc
       endbr64
       pushq
               %rbp
        .cfi def cfa offset 16
        .cfi offset 6. -16
              %rsp, %rbp
       movq
        .cfi_def_cfa_register 6
              %rdi, -24(%rbp)
       movq
               %rsi, -32(%rbp)
       movq
               -24(%rbp), %rax
       movq
               (%rax), %eax
       movl
               %eax, -4(%rbp)
       movl
               -32(%rbp), %rax
       pvom
               (%rax), %edx
       movl
               -24(%rbp), %rax
       movq
       movl
               %edx, (%rax)
       movq
               -32(%rbp), %rax
               -4(%rbp), %edx
       movl
       movl
               %edx, (%rax)
       nop
       popq
               %гьр
        .cfi_def_cfa 7, 8
        ret
        .cfi endproc
```

## DIFFERENCE BETWEEN CALL BY VALUE AND CALL BY REFERENCE:

- 1. "swapByValue" receives two 32-bit integers as arguments and stores them in local stack variables using movl instructions.
- 2. "swapByReference" receives two 64-bit pointers as arguments and stores them in local stack variables using move instructions.
- 3. In "swapByValue," the integers are moved into and out of local stack variables, while in "swapByReference," pointer dereferencing is used to load and store values in memory.