

Final Report – Citizen AI

Project Title: Citizen AI – Intelligent Citizen Engagement Platform

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1. INTRODUCTION

1.1 Project Overview

Citizen AI is a multilingual AI-powered public service platform to enhance the speed, accessibility, and transparency of government grievance redressal through natural language interaction, automated complaint routing, and real-time analytics.

1.2 Purpose

To reduce language and literacy barriers, automate citizen issue handling, and provide data-driven insights for government responsiveness and planning.

2. IDEATION PHASE

2.1 Problem Statement

Citizens face difficulties in accessing public grievance channels due to limited digital access, language barriers, and lack of transparency. There is a need for an intelligent, multilingual platform to simplify and automate this process.

2.2 Empathy Map Canvas

- **Says:** "Nobody responds after I file a complaint"
- **Thinks:** "Will this make any difference?"
- **Feels:** Frustrated, ignored
- **Does:** Shares issues on WhatsApp or ignores them

2.3 Brainstorming

Explored chatbot tech, speech-to-text, feedback analytics, auto-routing via AI, real-time dashboards.

3. REQUIREMENT ANALYSIS

3.1 Customer Journey Map

- **Awareness → Submission → Acknowledgment → Resolution → Feedback**
Each stage includes multi-language chatbot interactions, automated tracking, and status updates.

3.2 Solution Requirement

Refer to Functional and Non-Functional requirements listed in the FSD.

3.3 Data Flow Diagram

Includes:

- Citizen input → NLP → Complaint Routing → Ticket DB → Notification → Resolution

3.4 Technology Stack

Layer	Technology
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Frontend	React.js, Flutter
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Backend	Node.js, FastAPI
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NLP Engine	Hugging Face, IndicBERT, spaCy
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Database	PostgreSQL, MongoDB
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Analytics	Power BI, Tableau
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Deployment	Docker, Kubernetes, Salesforce Cloud
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4. PROJECT DESIGN

4.1 Problem–Solution Fit

Language barrier, delayed grievance redressal → AI-powered voice/text interface with real-time complaint tracking.

4.2 Proposed Solution

Smart citizen chatbot, multilingual support, automated ticket routing, dashboards, sentiment analysis.

4.3 Solution Architecture

See: Technology Architecture Diagram (includes UI → API → NLP Engine → DB → Notification)

5. PROJECT PLANNING & SCHEDULING

5.1 Project Planning

- **Methodology:** Agile (Scrum)
 - **Sprints:** 3 (2-week each)
 - **Artifacts:** Product backlog, sprint board, burndown charts
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6. FUNCTIONAL AND PERFORMANCE TESTING

6.1 Performance Testing

- Tools: JMeter, Postman
 - Tested chatbot response time, ticket processing latency, multilingual load
 - Target: Response <1s, success rate > 99%, concurrency 10K+
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7. RESULTS

7.1 Output Screenshots

- Chatbot interface in Telugu
- Complaint ticket auto-classified

- Admin dashboard showing live complaints
 - Sentiment heatmap of citizen feedback
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8. ADVANTAGES & DISADVANTAGES

Advantages

- Language-inclusive
- Mobile-first
- Automated, efficient routing
- Feedback-driven analytics

Disadvantages

- Depends on internet access
 - Model accuracy varies with dialect
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9. CONCLUSION

Citizen AI demonstrates the use of AI for real-world public service challenges by reducing manual overhead, improving citizen satisfaction, and enabling smarter governance.

10. FUTURE SCOPE

- Integration with DigiLocker, UPI
 - Predictive analytics for issue hotspots
 - Rural kiosk integration with voice-only mode
 - Open API for third-party civic apps
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11. APPENDIX

- **Source Code:** [GitHub Link]
- **Dataset:** [Dataset link or synthetic explanation]
- **Demo Video:** [Demo link]
- **Wireframes & Mockups:** Attached separately