



**INSTITUTE OF ECE**  
**ECA14 – EMBEDDED SYSTEMS**

## Exp No:

## FLASHING OF LED USING AT89C51 MICROCONTROLLER USING PROTEUS

### AIM:

To Write an assembly language program to flash the LED using AT89C51

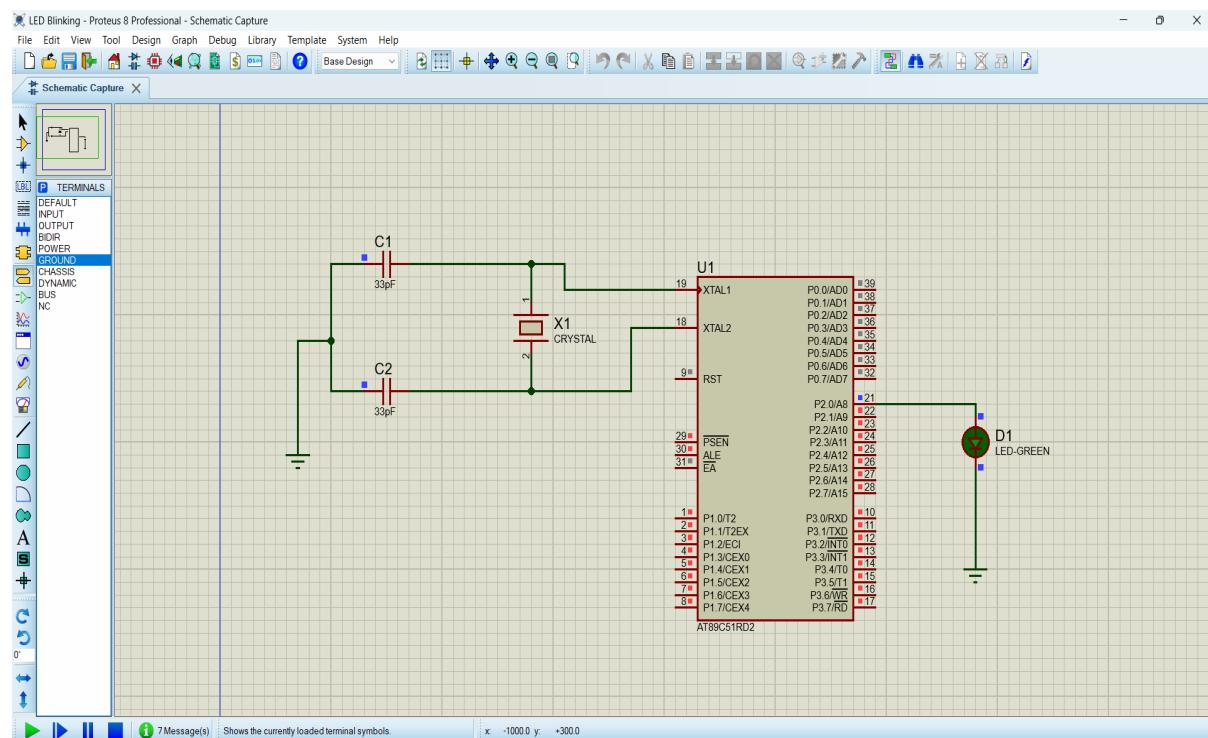
### SOFTWARES REQUIRED:

- Proteus software

### PROGRAM

```
ORG 0000H
UP: SETB P2.0
      ACALL DELAY
      CLR P2.0
      ACALL DELAY
      SJMP UP
DELAY: MOV R4,#35
      H1:MOV R3,#255
      H2:DJNZ R3,H2
      DJNZ R4,H1
      RET
      END
```

### CIRCUIT DIAGRAM:



Thus the program has been successfully verified and executed.

**Exp No:**

**GENERATION OF SQUARE WAVE USING PROTEUS**

**AIM:**

To write an assembly language program to Generate square wave using AT89C51.

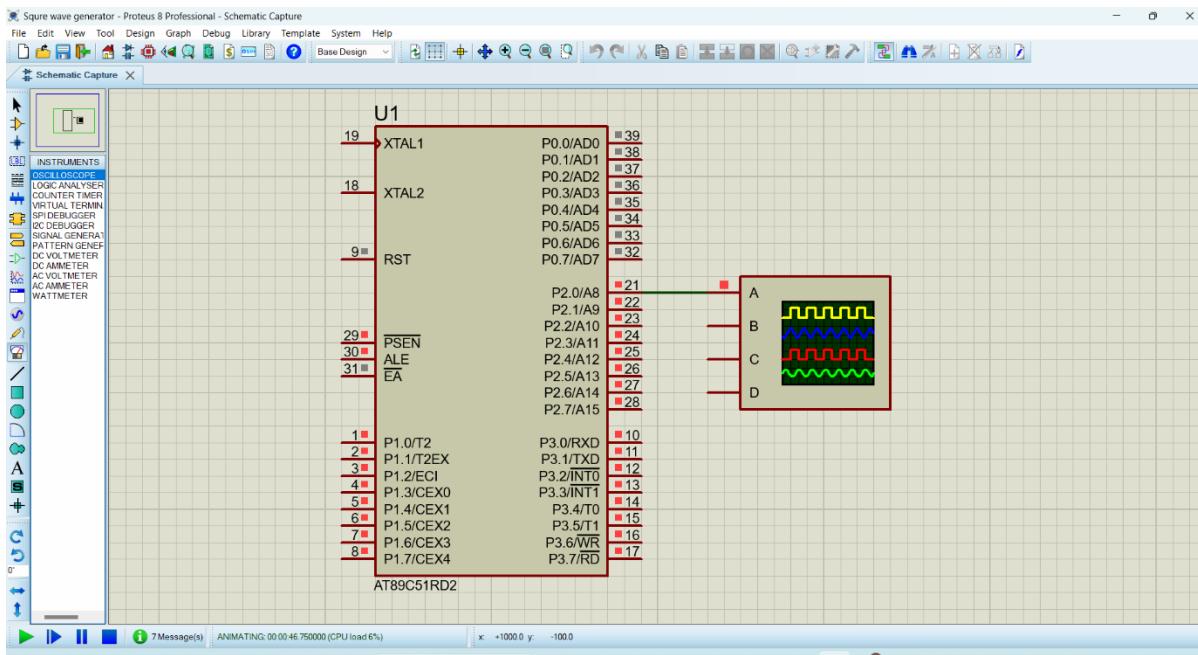
**SOFTWARE REQUIRED:**

- Proteus 8 software.

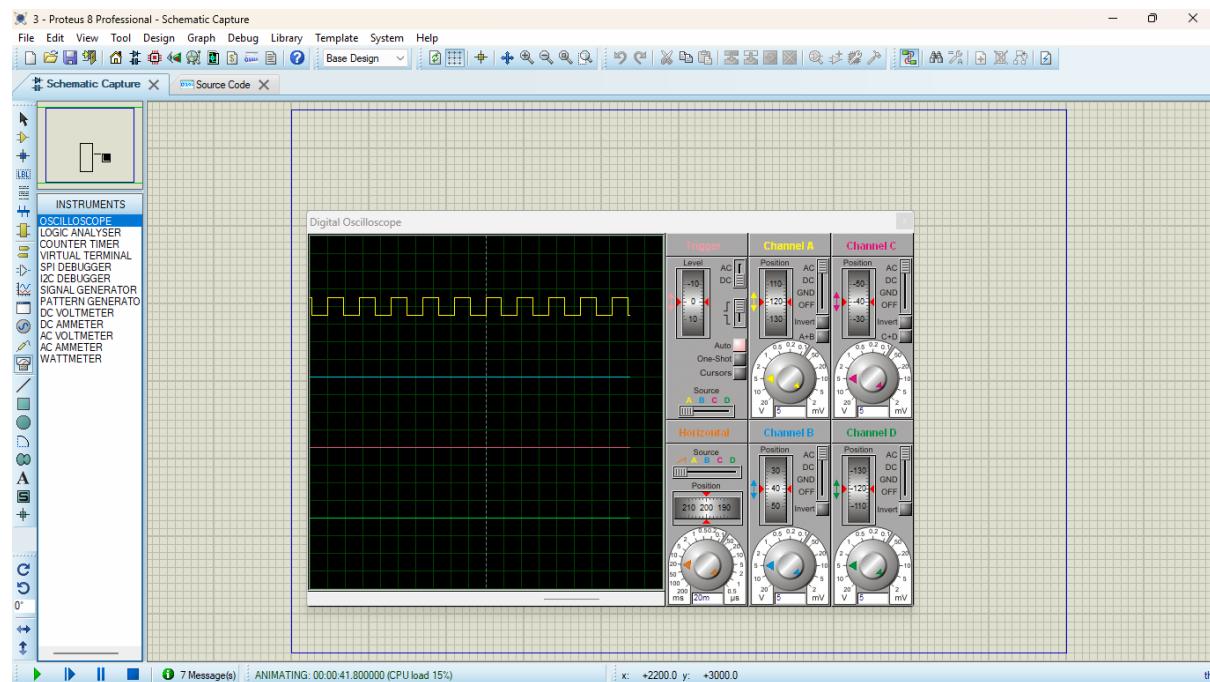
**PROGRAM**

```
ORG 0000H
UP: SETB P2.0
      ACALL DELAY
      CLR P2.0
      ACALL DELAY
      SJMP UP
DELAY: MOV R4,#35
      H1:MOV R3,#255
      H2:DJNZ R3,H2
          DJNZ R4,H1
          RET
          END
```

**CIRCUIT DIAGRAM:**



## OUTPUT:



## RESULT:

Thus the program has been successfully verified and executed.

**Exp No:**

**SMOOTH BRIGHTNESS CHANGE OF LED USING AT89C51 USING PROTEUS**

**AIM:**

To write an assembly language program for Fade in Fade out of LED Using AT89C51 using Keil and Proteus

**SOFTWARE REQUIRED:**

- Proteus 8 software.

**PROGRAM:**

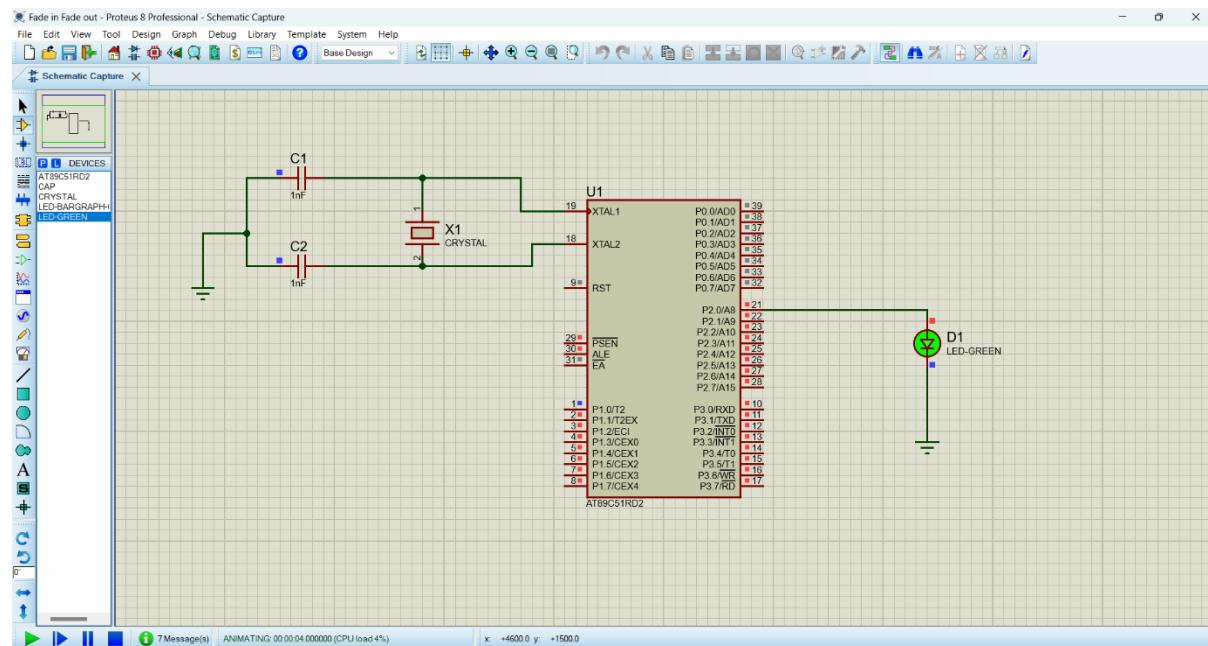
```
#include <REGX52.h>
delay(unsigned int y)
{
    unsigned int i,j;
    for(i=0;i<y;i++)
    {
        for(j=0;j<1275;j++){}  
    }
}
```

```

main()
{
    while(1)
    {
        delay(100);
        P1_0 = 0;
        delay(100);
        P1_0 = 1;
    }
}

```

## CIRCUIT DIAGRAM:



## RESULT:

Thus the program has been successfully verified and executed.

**Exp No:**

## **STEPPER MOTOR USING AT89C51 USING PROTEUS**

### **AIM:**

To write an assembly language program for Stepper Motor Using AT89C51 using Keil and Proteus

### **SOFTWARE REQUIRED:**

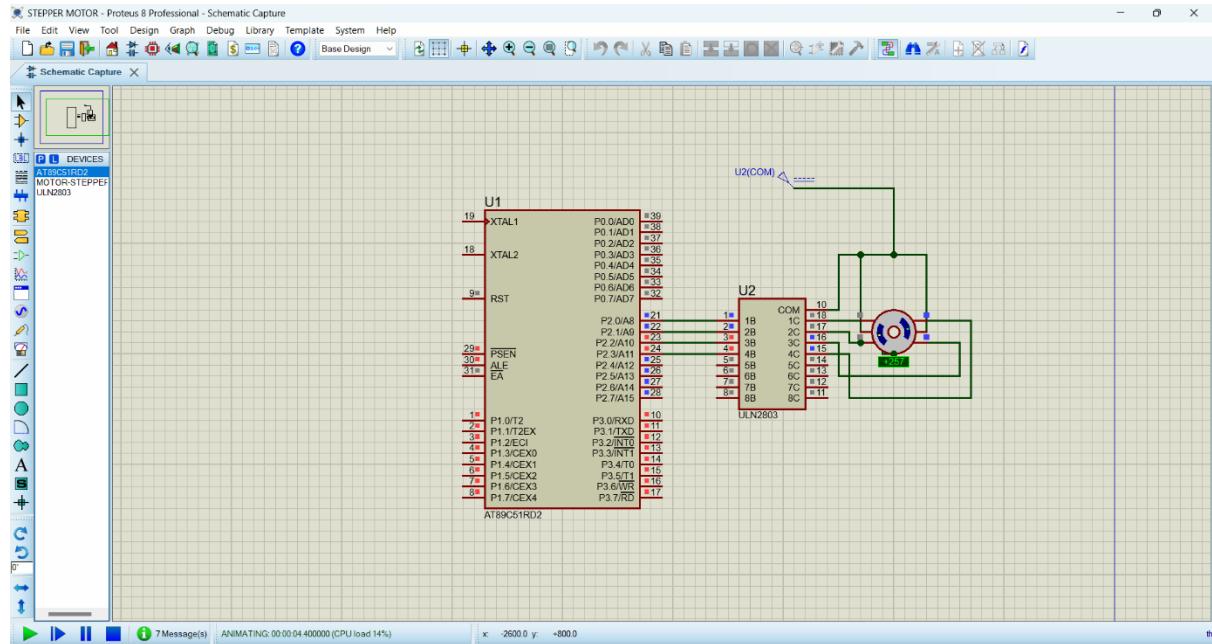
- Proteus 8 software.

### **PROGRAM:**

```
ORG 0000H
UP: MOV P2,#09H
ACALL DELAY
MOV P2,#0CH
ACALL DELAY
MOV P2,#06H
ACALL DELAY
MOV P2,#03H
ACALL DELAY
SJMP UP
DELAY:MOV R4,#18
H1:MOV R3,#255
H2:DJNZ R3,H2
DJNZ R4,H1
RET
```

END

## CIRCUIT DIAGRAM:



## RESULT:

Thus the program has been successfully verified and executed.

Exp No:

## INTERFACING OF RELAY USING AT89C51 USING PROTEUS

### AIM:

To write an assembly language program for Interfacing of Relay Using AT89C51 using Keil and Proteus

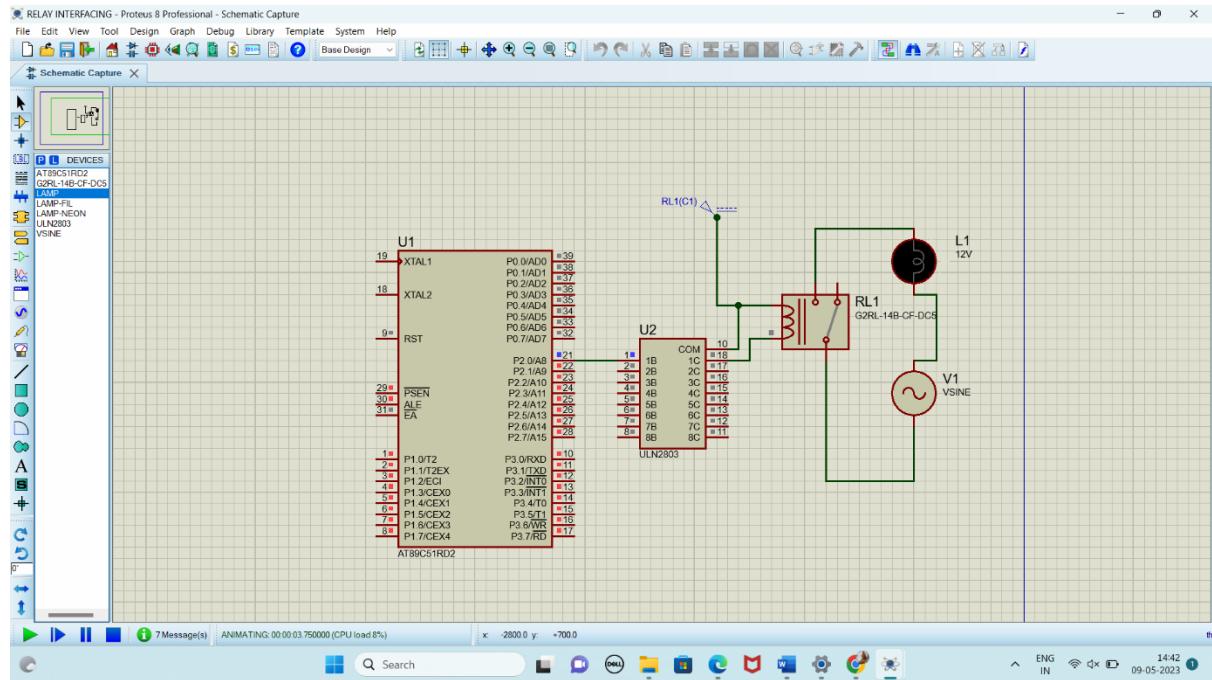
### SOFTWARE REQUIRED:

- Proteus 8 software.

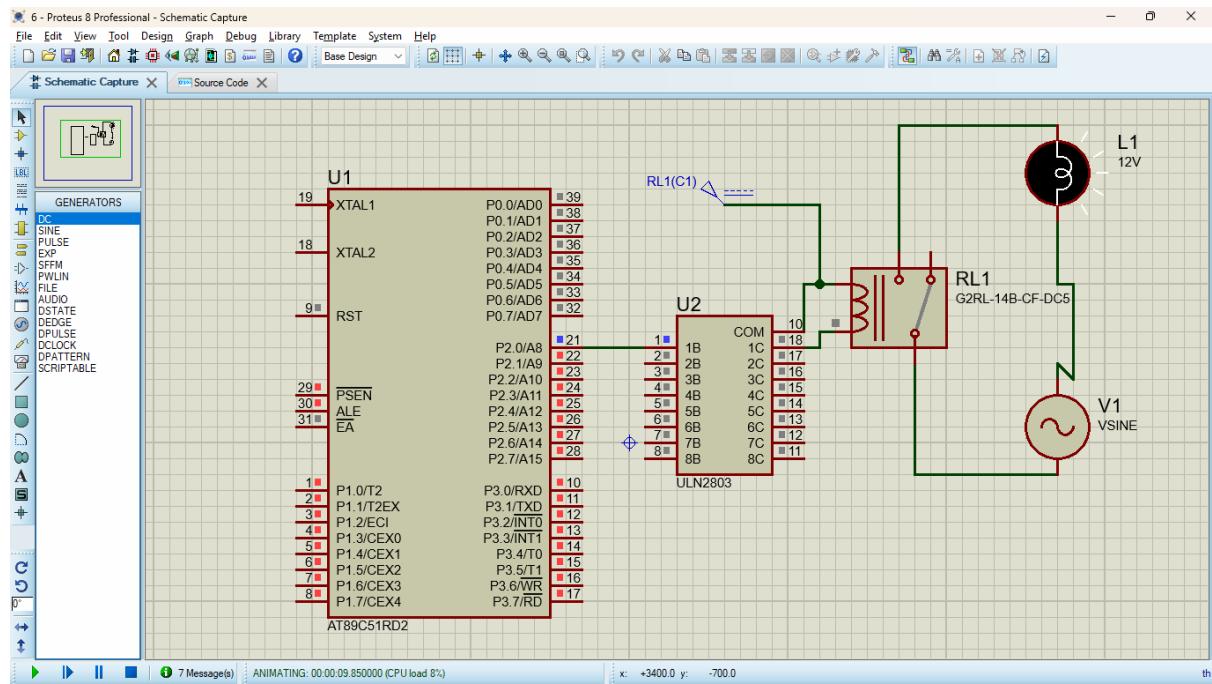
### PROGRAM:

```
ORG 0000H
UP:SETB P2.0
ACALL DELAY
CLR P2.0
ACALL DELAY
SJMP UP
DELAY:MOV R4,#18
H1:MOV R3,#255
H2:DJNZ R3,H2
DJNZ R4,H1
RET
END
```

## CIRCUIT DIAGRAM:



## OUTPUT:



## RESULT:

Thus the program has been successfully verified and executed.

**Exp No:**

### **LED TOGGLE USING AT89C51 USING PROTEUS**

#### **AIM:**

To write an assembly language program for LED Toggle Using AT89C51 using Keil and Proteus

#### **SOFTWARE REQUIRED:**

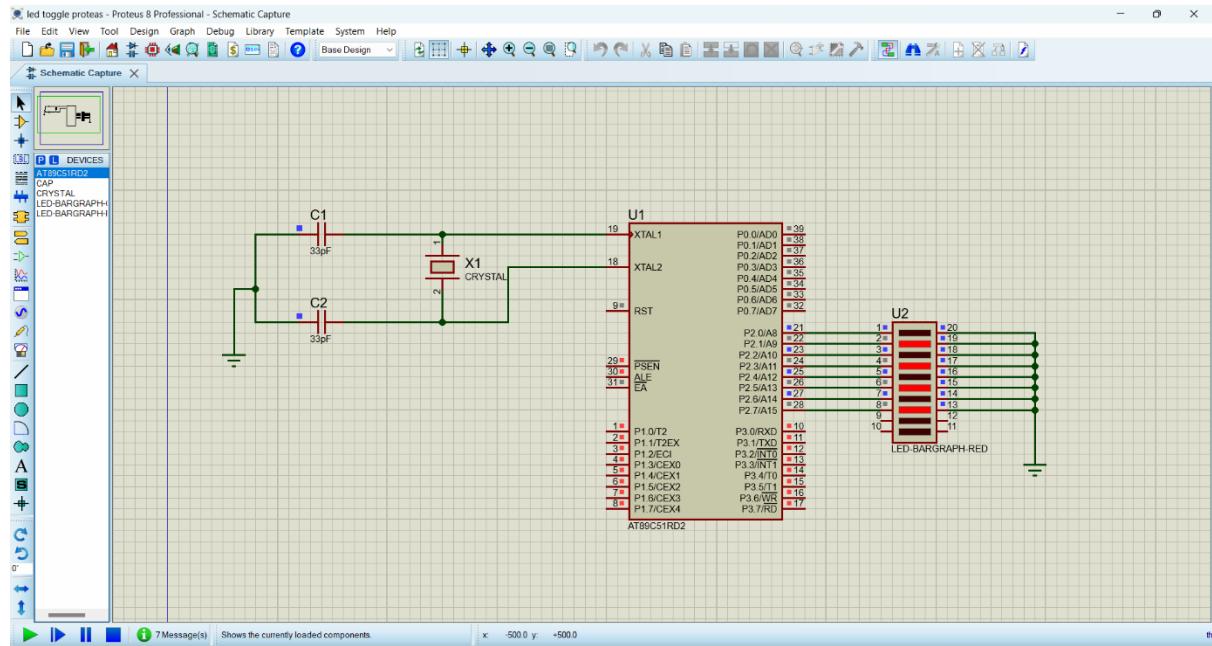
- Proteus 8 software.

#### **PROGRAM:**

```
ORG 0000H  
UP: MOV P2,#55H  
ACALL DELAY  
MOV P2,#0AAH  
ACALL DELAY  
SJMP UP
```

```
DELAY:MOV R4,#10  
H1:MOV R3,#255  
H2:DJNZ R3,H2  
DJNZ R4,H1  
RET  
END
```

## CIRCUIT DIAGRAM:



## RESULT:

Thus the program has been successfully verified and executed.

## Exp No:

### 7 SEGMENT DISPLAY USING AT89C51 USING PROTEUS

## AIM:

To write an assembly language program for 7 Segment Display Using AT89C51 using Keil and Proteus

## SOFTWARE REQUIRED:

- Proteus 8 software.

## PROGRAM:

```
ORG 000H
UP:MOV P2,#0C0H
ACALL DELAY
MOV P2,#0F9H
ACALL DELAY
MOV P2,#0A4H
ACALL DELAY
MOV P2,#0B0H
ACALL DELAY
MOV P2,#99H
ACALL DELAY
MOV P2,#92H
ACALL DELAY
```

```

MOV P2,#82H
ACALL DELAY
MOV P2,#0F8H
ACALL DELAY
MOV P2, #80H
ACALL DELAY
MOV P2,#90H
ACALL DELAY

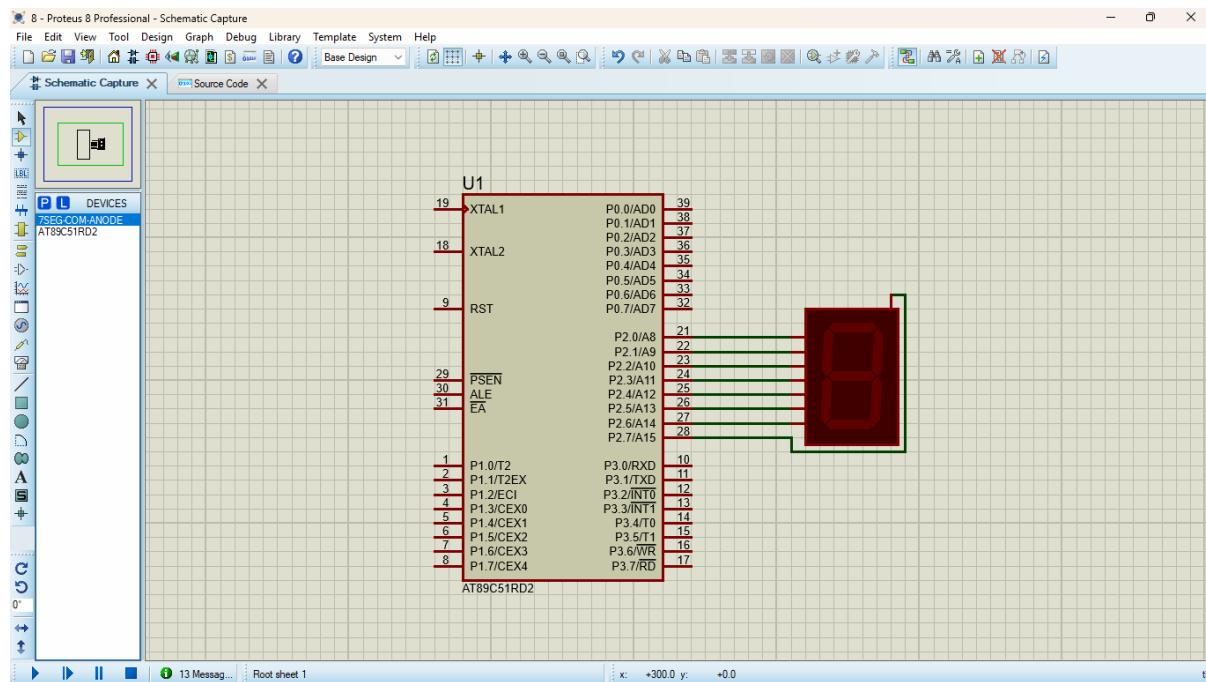
```

```

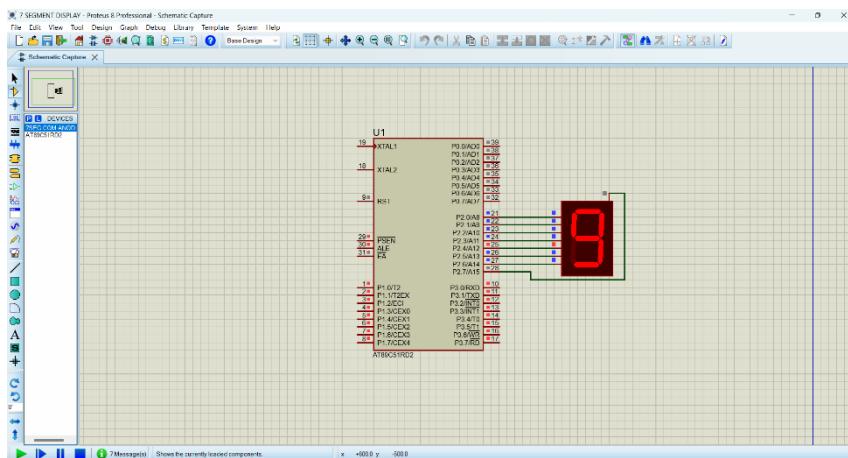
DELAY: MOV R5,#10
H1:MOV R4,#180
H2:MOV R3,#255
H3:DJNZ R3,H3
DJNZ R4,H2
DJNZ R5,H1
RET
END

```

### CIRCUIT DIAGRAM:



### OUTPUT:



## RESULT:

Thus the program has been successfully verified and executed.

## Exp No:

### LED CHASER USING AT89C51 USING PROTEUS

#### AIM:

To write an assembly language program for LED Chaser Using AT89C51 using Keil and Proteus

#### SOFTWARE REQUIRED:

- Proteus 8 software.

#### PROGRAM:

```

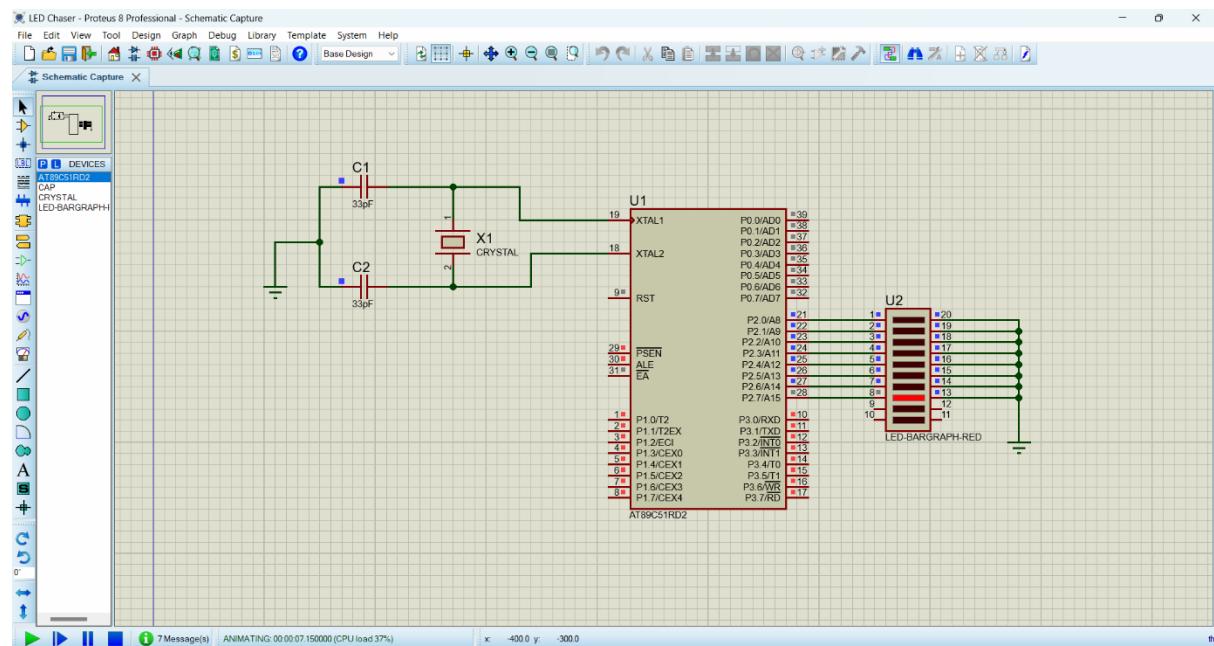
ORG 0000H
UP: MOV P2,#01H
ACALL DELAY
MOV P2,#02H
ACALL DELAY
MOV P2,#04H
ACALL DELAY

```

```
MOV P2,#08H  
ACALL DELAY  
MOV P2,#10H  
ACALL DELAY  
MOV P2,#20H  
ACALL DELAY  
MOV P2,#40H  
ACALL DELAY  
MOV P2,#80H  
ACALL DELAY  
SJMP UP
```

```
DELAY: MOV R4,#255  
H1: DJNZ R4,H1  
RET  
END
```

## CIRCUIT DIAGRAM:



**RESULT:**

Thus the program has been successfully verified and executed.

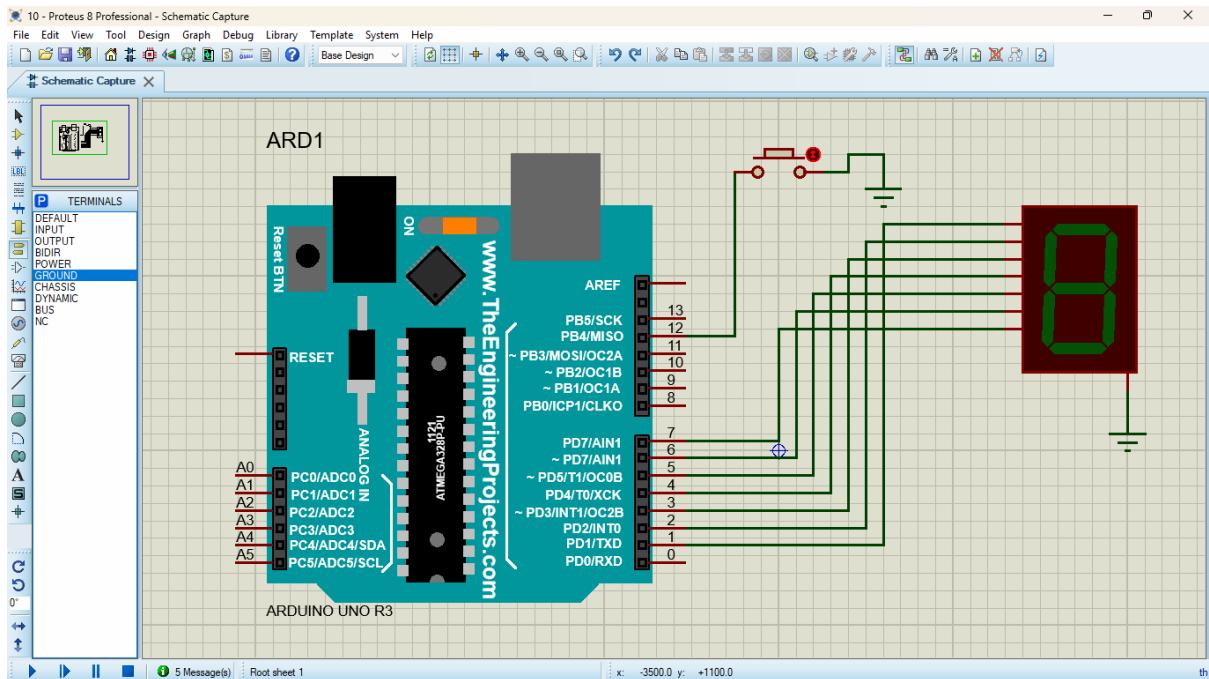
**Exp No:****ARDUINO BASED MANUAL ELECTRONIC COUNTER USING PROTEUS****AIM:**

To write an Embedded C program for Manual Electronic counter using Arduino IDE and Proteus

**SOFTWARE REQUIRED:**

- Proteus 8 software
- Arduino IDE

**CIRCUIT DIAGRAM:**



## PROGRAM:

```

int x0,x1,x2,x3,x4,x5,x6,x7,x8,x9;
int delay_time=200;

void setup() {
    //configure pin2 as an input and enable the internal pull-up resistor
    pinMode(12, INPUT_PULLUP);
    pinMode(1,OUTPUT);
    pinMode(2,OUTPUT);
    pinMode(3,OUTPUT);
    pinMode(4,OUTPUT);
    pinMode(5,OUTPUT);
    pinMode(6,OUTPUT);
    pinMode(7,OUTPUT);

}

void loop() {
    //read the pushbutton value into a variable
}

```

```
int sensorVal = digitalRead(12);
```

```
if (sensorVal == LOW) {  
    x0=true;  
}  
while(x0){  
    zero();  
    sensorVal = digitalRead(12);  
    if (sensorVal == LOW) {  
        x1=true;  
        x0=false;  
    }  
}  
while(x1){  
    one();  
    sensorVal = digitalRead(12);  
    if (sensorVal == LOW) {  
        x2=true;  
        x1=false;  
    }  
}  
while(x2){  
    two();  
    sensorVal = digitalRead(12);  
    if (sensorVal == LOW) {  
        x3=true;  
        x2=false;  
    }  
}  
while(x3){
```

```
three();
sensorVal = digitalRead(12);
if (sensorVal == LOW) {
    x4=true;
    x3=false;
}
}

while(x4){
four();
sensorVal = digitalRead(12);
if (sensorVal == LOW) {
    x5=true;
    x4=false;
}
}

while(x5){
five();
sensorVal = digitalRead(12);
if (sensorVal == LOW) {
    x6=true;
    x5=false;
}
}

while(x6){
six();
sensorVal = digitalRead(12);
if (sensorVal == LOW) {
    x7=true;
    x6=false;
}
}
```

```
    }

while(x7){

    seven();

    sensorVal = digitalRead(12);

    if (sensorVal == LOW) {

        x8=true;

        x7=false;

    }

}

while(x8){

    eight();

    sensorVal = digitalRead(12);

    if (sensorVal == LOW) {

        x9=true;

        x8=false;

    }

}

while(x9){

    nine();

    sensorVal = digitalRead(12);

    if (sensorVal == LOW) {

        x0=true;

        x9=false;

    }

}

void zero()

{
```

```
for(int i=1;i<7;i++)  
{  
    digitalWrite(i,HIGH);  
    digitalWrite(7,LOW);  
}  
delay(delay_time);  
}
```

```
void one()  
{  
    digitalWrite(1,LOW);  
    digitalWrite(2,HIGH);  
    digitalWrite(3,HIGH);  
    digitalWrite(4,LOW);  
    digitalWrite(5,LOW);  
    digitalWrite(6,LOW);  
    digitalWrite(7,LOW);  
    delay(delay_time);  
}
```

```
void two()  
{  
    digitalWrite(1,HIGH);  
    digitalWrite(2,HIGH);  
    digitalWrite(3,LOW);  
    digitalWrite(4,HIGH);  
    digitalWrite(5,HIGH);  
    digitalWrite(6,LOW);  
    digitalWrite(7,HIGH);  
    delay(delay_time);  
}
```

```
}
```

```
void three()
{
    digitalWrite(1,HIGH);
    digitalWrite(2,HIGH);
    digitalWrite(3,HIGH);
    digitalWrite(4,HIGH);
    digitalWrite(5,LOW);
    digitalWrite(6,LOW);
    digitalWrite(7,HIGH);
    delay(delay_time);
}
```

```
void four()
{
    digitalWrite(1,LOW);
    digitalWrite(2,HIGH);
    digitalWrite(3,HIGH);
    digitalWrite(4,LOW);
    digitalWrite(5,LOW);
    digitalWrite(6,HIGH);
    digitalWrite(7,HIGH);
    delay(delay_time);
}
```

```
void five()
{
    digitalWrite(1,HIGH);
    digitalWrite(2,LOW);
```

```
digitalWrite(3,HIGH);
digitalWrite(4,HIGH);
digitalWrite(5,LOW);
digitalWrite(6,HIGH);
digitalWrite(7,HIGH);
delay(delay_time);
}
```

```
void six()
{
digitalWrite(1,HIGH);
digitalWrite(2,LOW);
digitalWrite(3,HIGH);
digitalWrite(4,HIGH);
digitalWrite(5,HIGH);
digitalWrite(6,HIGH);
digitalWrite(7,HIGH);
delay(delay_time);
}
```

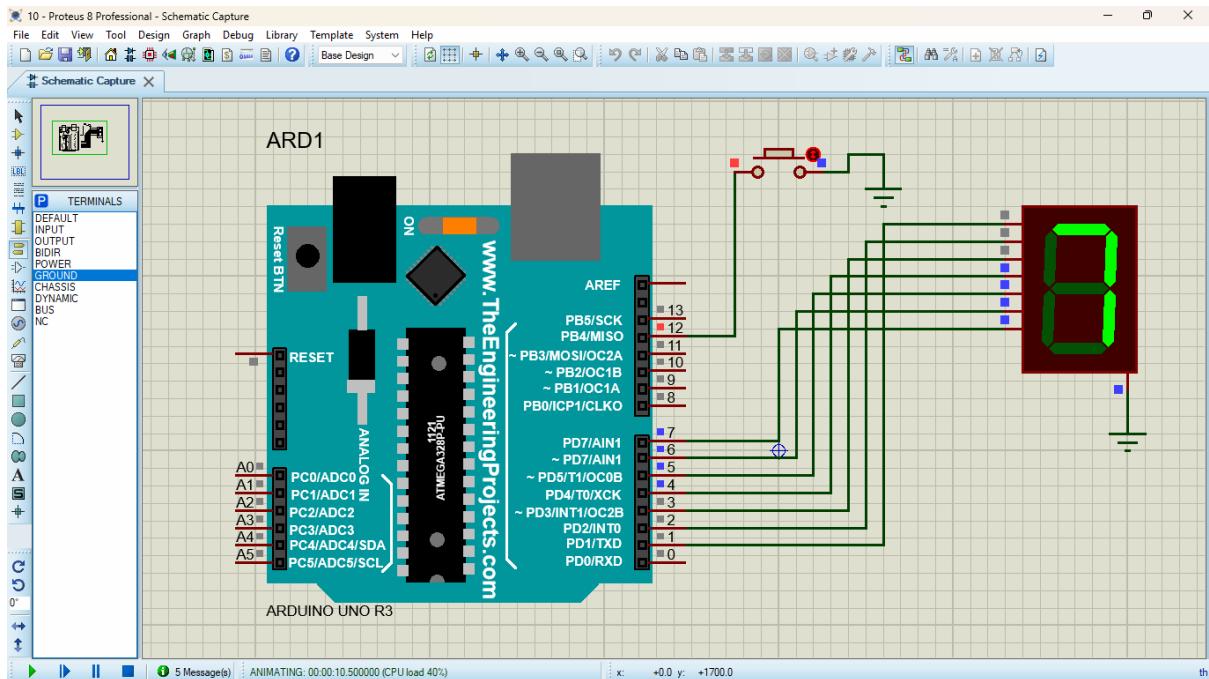
```
void seven()
{
digitalWrite(1,HIGH);
digitalWrite(2,HIGH);
digitalWrite(3,HIGH);
digitalWrite(4,LOW);
digitalWrite(5,LOW);
digitalWrite(6,LOW);
digitalWrite(7,LOW);
delay(delay_time);
```

```
}
```

```
void eight()
{
    digitalWrite(1,HIGH);
    digitalWrite(2,HIGH);
    digitalWrite(3,HIGH);
    digitalWrite(4,HIGH);
    digitalWrite(5,HIGH);
    digitalWrite(6,HIGH);
    digitalWrite(7,HIGH);
    delay(delay_time);
}
```

```
void nine()
{
    digitalWrite(1,HIGH);
    digitalWrite(2,HIGH);
    digitalWrite(3,HIGH);
    digitalWrite(4,HIGH);
    digitalWrite(5,LOW);
    digitalWrite(6,HIGH);
    digitalWrite(7,HIGH);
    delay(delay_time);
}
```

## **OUTPUT:**



## RESULT:

Thus the program has been successfully verified and executed.

## Exp No:

### ARDUINO TO 16x2 LCD DISPLAY USING PROTEUS

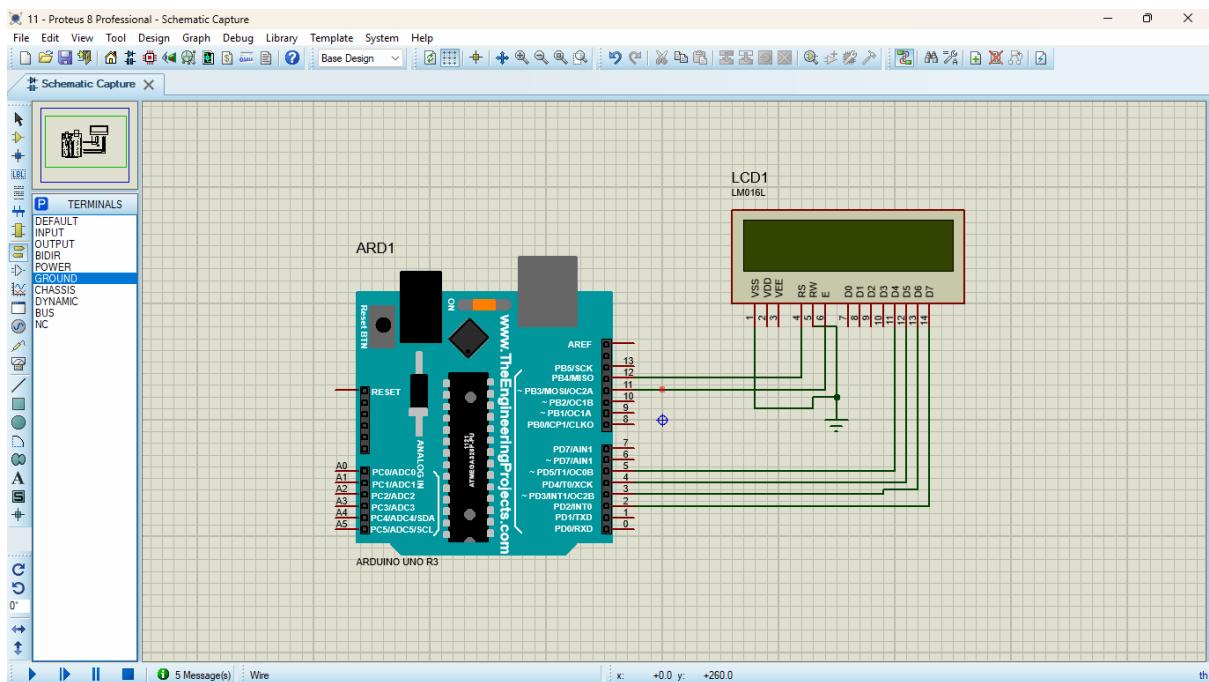
#### AIM:

To write an Embedded C program to interface Arduino Uno and 16 x 2 LCD display using Arduino Uno and Proteus

#### SOFTWARE REQUIRED:

- Proteus 8 software.
- Arduino IDE software

## CIRCUIT DIAGRAM:



## PROGRAM:

Arduino to 16x2 LCD Display using Proteus

```
#include <LiquidCrystal.h>
LiquidCrystal lcd (7, 8, 9, 10, 11, 12);
// your PWM numbers may be different
```

```
void setup() {
    lcd.begin(16, 2);
    lcd.print("put your message here");
```

```
}
```

```
void loop () {
```

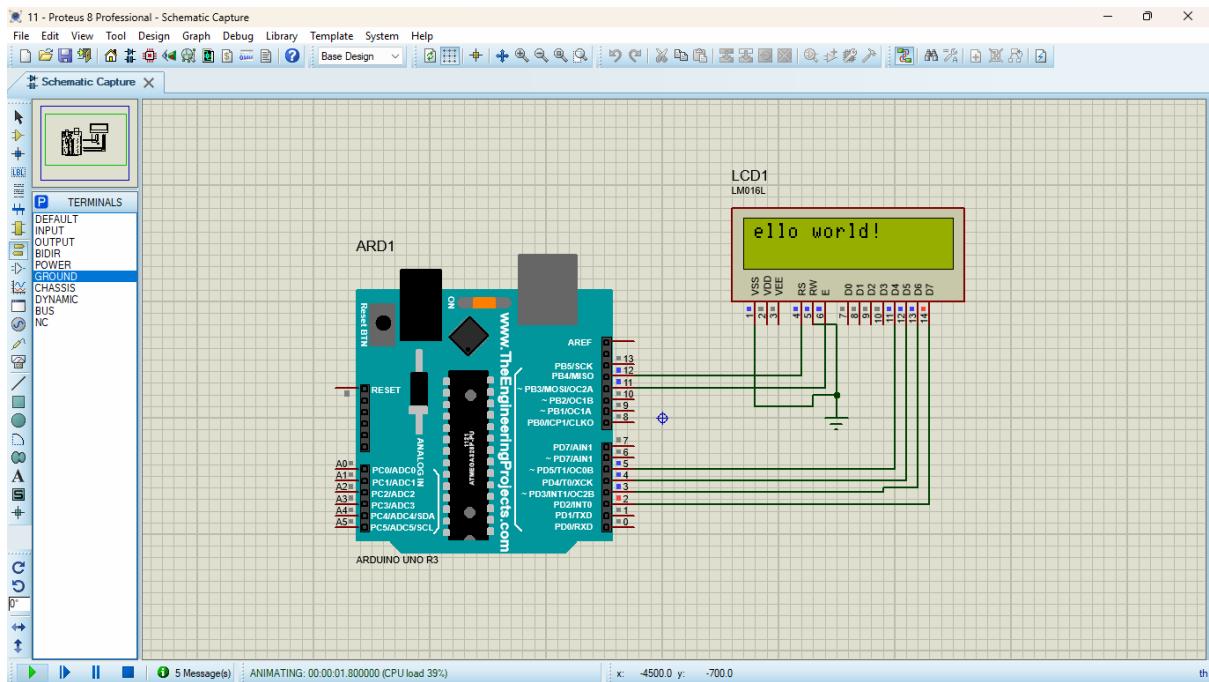
```
for (int i=0; i<13; i++)
```

}

```
lcd.scrollDisplayLeft();
delay(700);
```

}

## OUTPUT:



## RESULT:

Thus the program has been successfully verified and executed.

### Exp No:

### SERIAL COMMUNICATION USING ARDUINO WITH PROTEUS

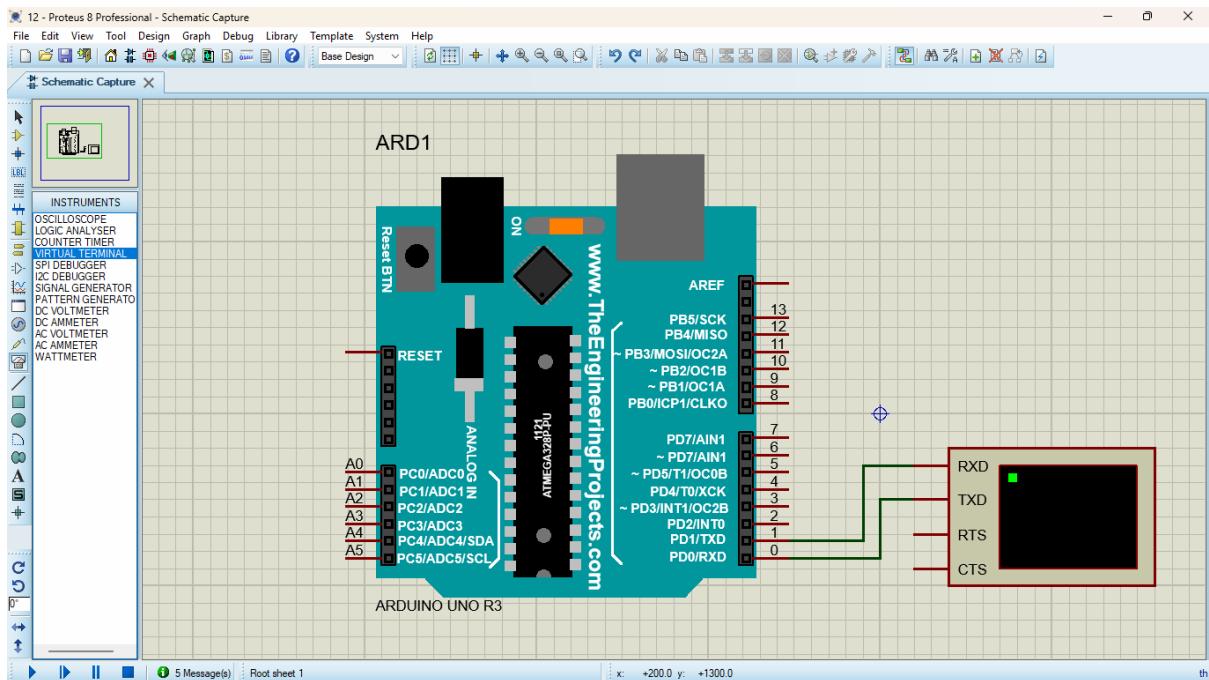
#### AIM:

To write an Embedded C program for serial communication using Arduino Uno and Proteus

#### SOFTWARE REQUIRED:

- Proteus 8 software.
- Arduino IDE software

## CIRCUIT DIAGRAM:



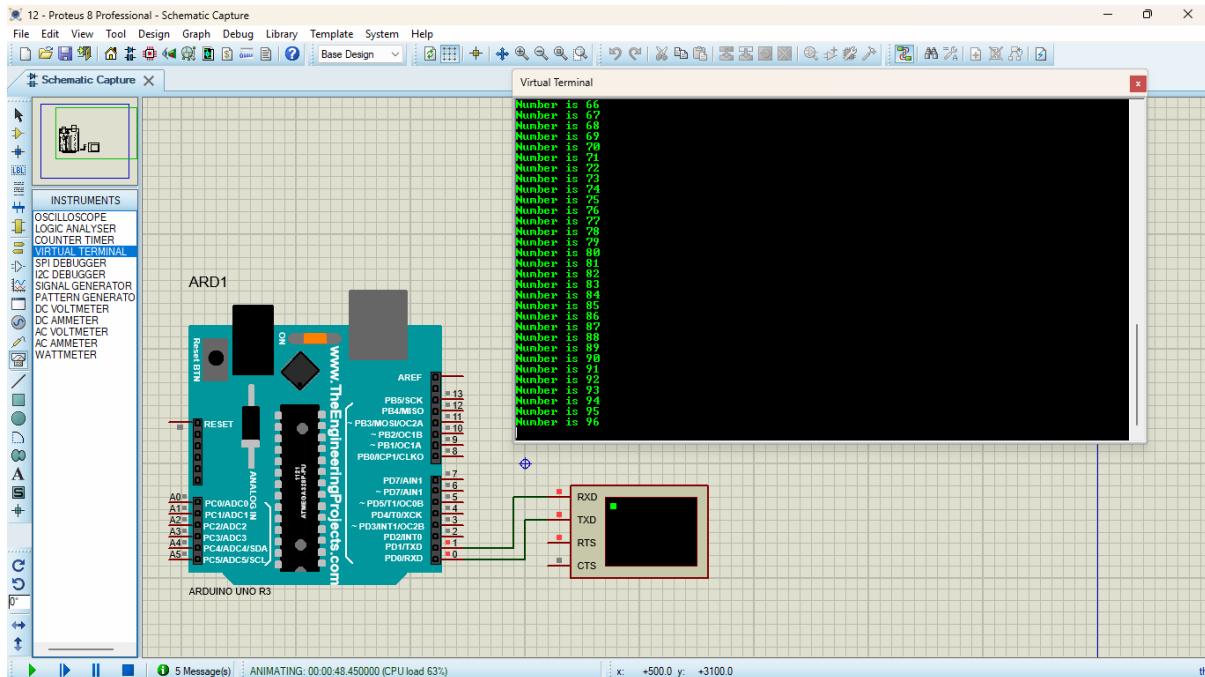
## PROGRAM:

```
void setup()
{
    Serial.begin(9600); // send and receive at 9600 baud
}
```

```
int number = 0;
```

```
void loop()
{
    Serial.print("Number is ");
    Serial.println(number); // print the number
    delay(500); // delay half second between numbers
    number++; // to the next number
}
```

## OUTPUT:



## RESULT:

Thus the program has been successfully verified and executed.

## Exp No:

### TEMPERATURE SENSOR IN PROTEUS USING ARDUINO

#### AIM:

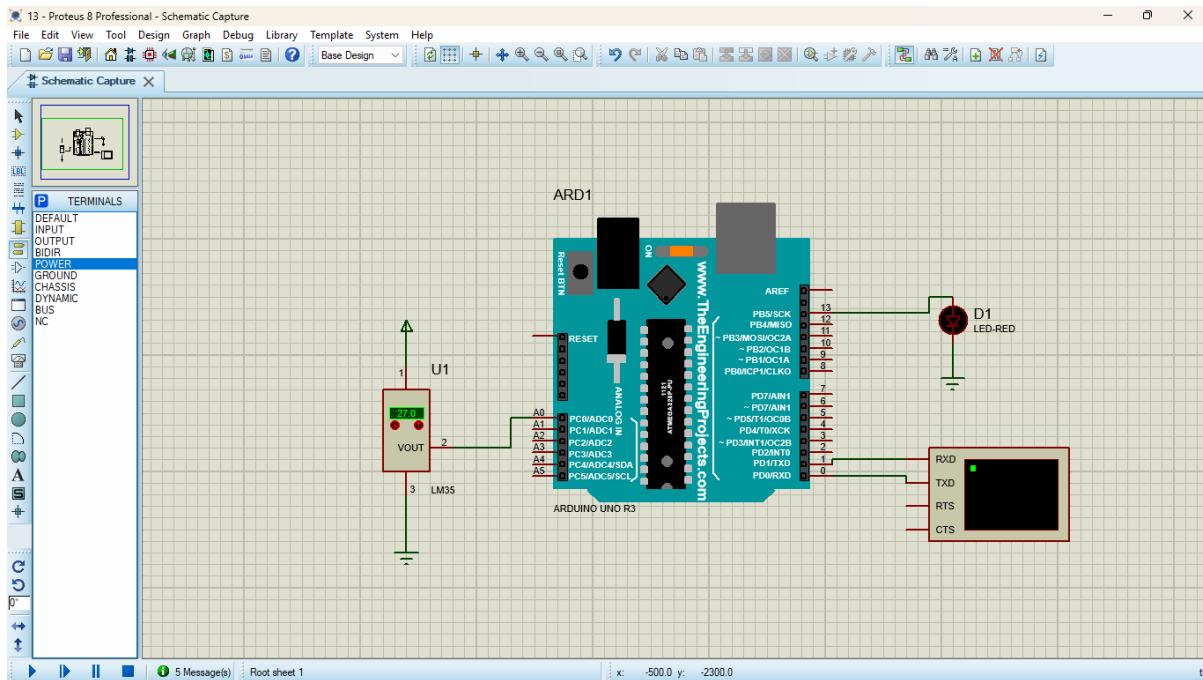
To write an Embedded C program for interfacing Temperature Sensor using Arduino Uno and Proteus

#### SOFTWARE REQUIRED:

- Proteus 8 software.

- Arduino IDE software

### **CIRCUIT DIAGRAM:**

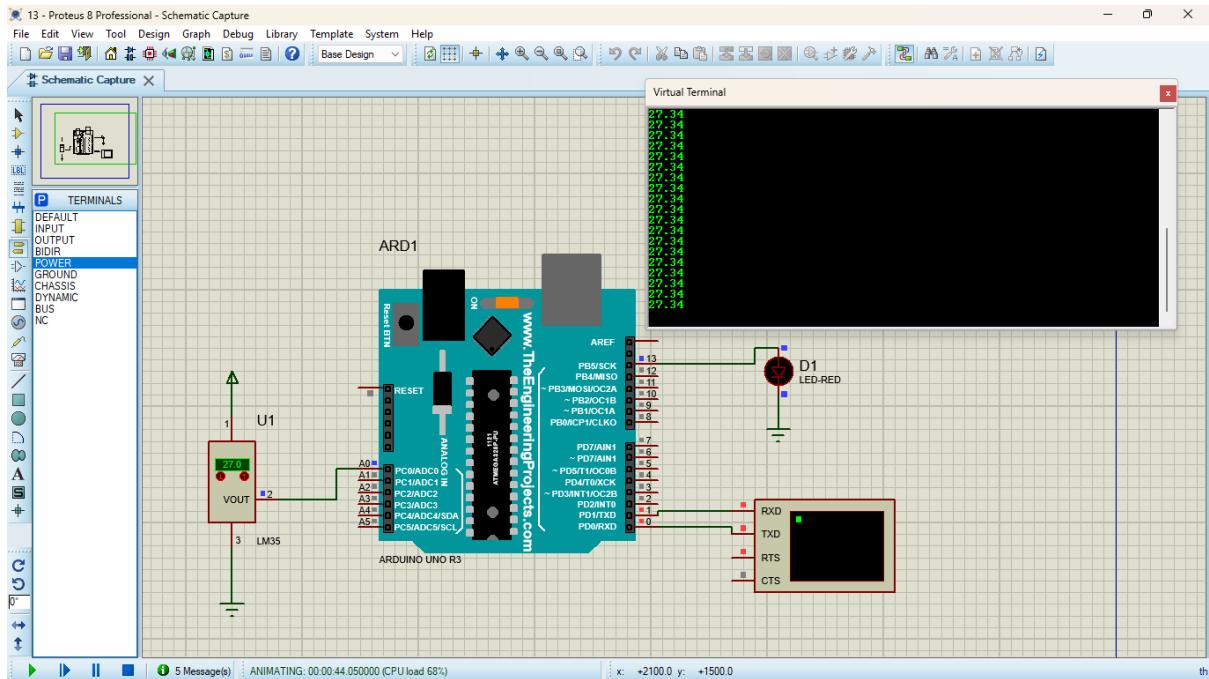


## **PROGRAM:**

```
float temp;  
  
void setup() {  
pinMode (13, OUTPUT);  
  
Serial.begin (9600);  
  
}  
  
void loop() {  
temp= analogRead (A0);  
temp= (temp*500)/1024;  
Serial.println (temp);  
if (temp>30)  
digitalWrite (13, HIGH);  
else  
digitalWrite (13, LOW);  
delay (1000);
```

}

## OUTPUT:



## RESULT:

Thus the program has been successfully verified and executed.

## Exp No:

### GAS SENSOR MQ-2 IN PROTEUS USING ARDUINO

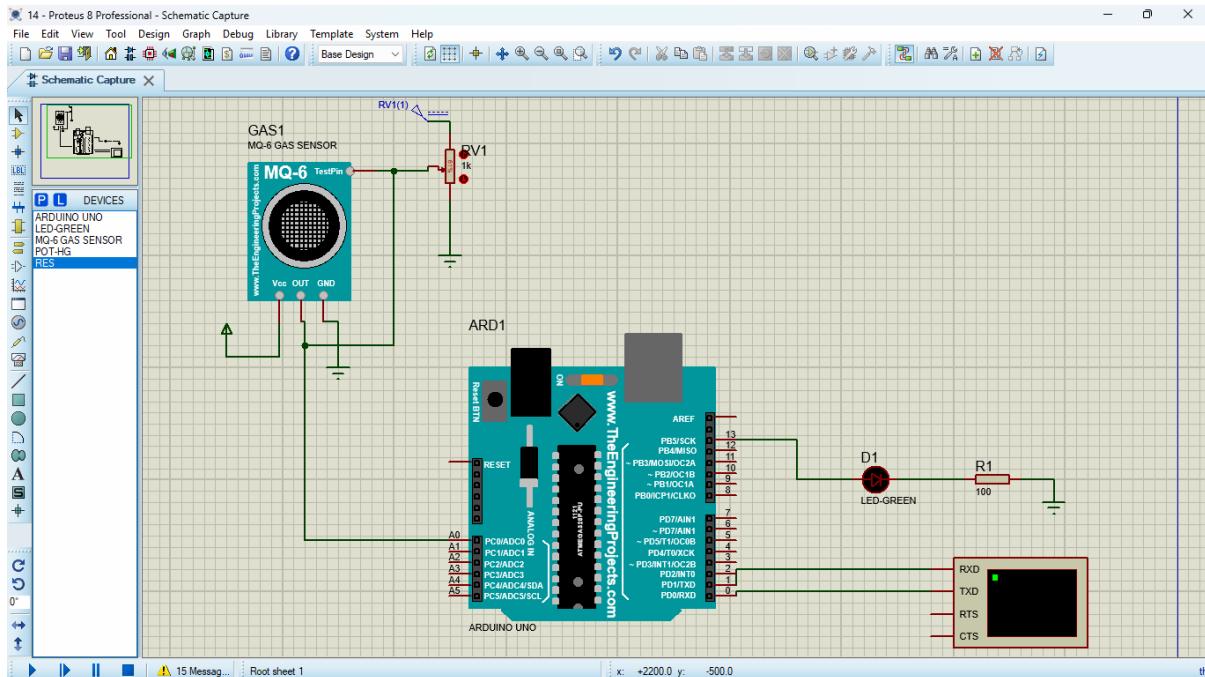
#### AIM:

To write an Embedded C program for interfacing Gas Sensor MQ-2 using Arduino Uno and Proteus

#### SOFTWARE REQUIRED:

- Proteus 8 software.
- Arduino IDE software

## CIRCUIT DIAGRAM:



## PROGRAM:

```
#define GreenLed 13
```

```
#define Sensor A0
```

```
void setup(){
    pinMode(13,OUTPUT);
    pinMode(12,OUTPUT);
    pinMode(A0,INPUT);
    Serial.begin(9600);
}
```

```
void loop() {
    int value = analogRead(A0);
    Serial.print("Analogic Value coming from the sensor : ");
    Serial.println(value);
    delay(100);
```

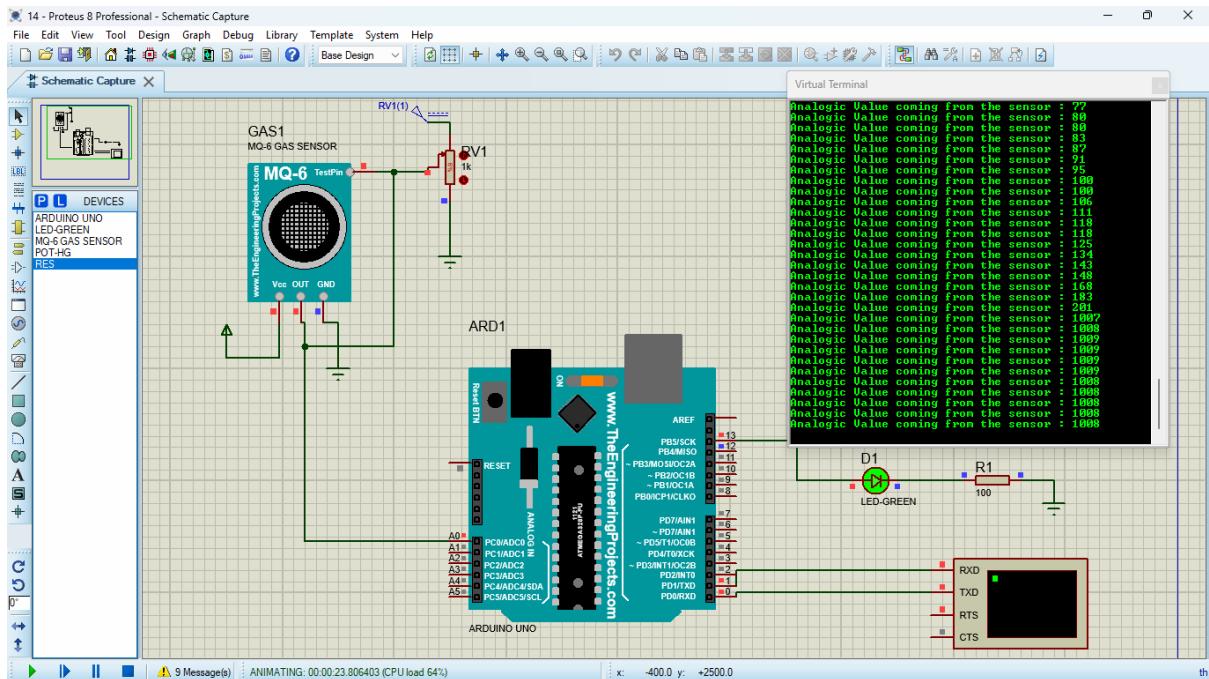
```
if(value>600){  
    digitalWrite(13,HIGH);  
}  
  
else{  
    digitalWrite(13,LOW);  
}  
  
delay(20);  
}
```

**Code for MQ6 sensor:**

```
int mq6Pin = A0; // MQ-5 analog pin connected to A0
```

```
void setup() {  
    Serial.begin(9600);  
}  
  
void loop() {  
    int sensorValue = analogRead(mq5Pin);  
    Serial.print("MQ5 Sensor Value: ");  
    Serial.println(sensorValue);  
    delay(1000); // 1-second delay  
}
```

**OUTPUT:**



## RESULT:

Thus the program has been successfully verified and executed.

## Exp No:

### ULTRASONIC SENSOR IN PROTEUS USING ARDUINO

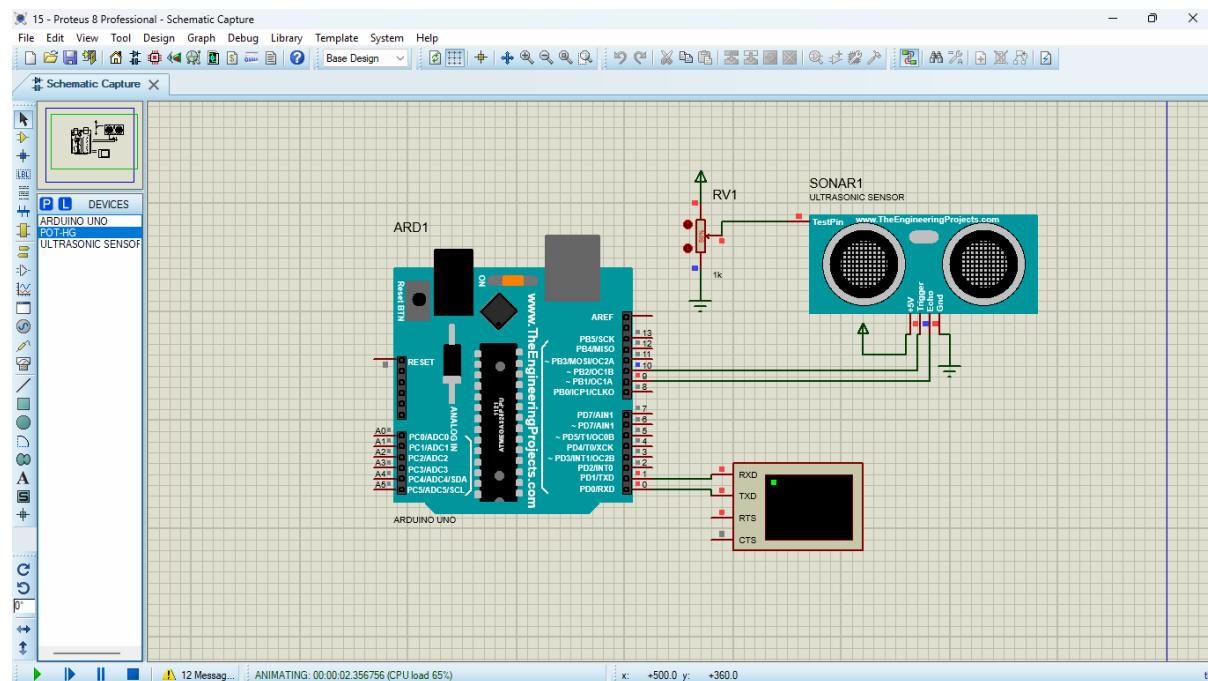
#### AIM:

To write an Embedded C program for interfacing Ultrasonic Sensor using Arduino Uno and Proteus

#### SOFTWARE REQUIRED:

- Proteus 8 software.
- Arduino IDE software

#### CIRCUIT DIAGRAM:



#### PROGRAM:

```
// Program Sketch

int trig = 10;
int echo = 9;
long duration;
int cm;

void setup() {
    // put your setup code here, to run once:
    pinMode(trig, OUTPUT);
```

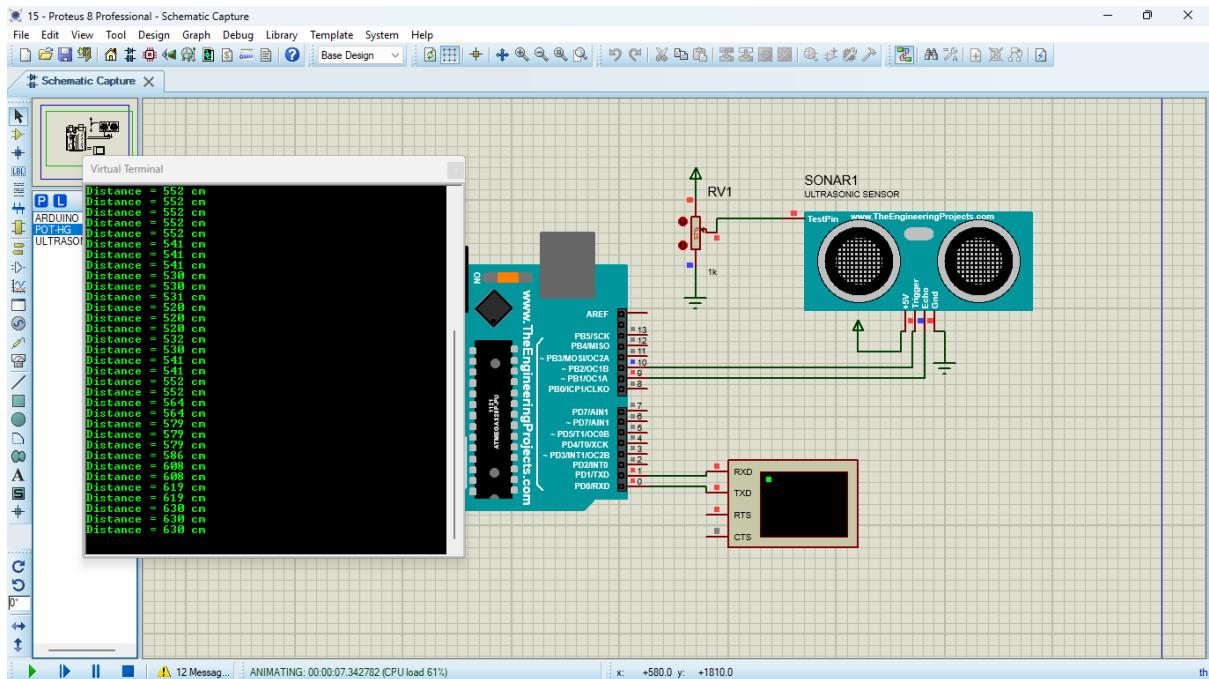
```
pinMode(echo,INPUT);
Serial.begin(9600);
}

void loop() {
    // Sketch to calculate ultrasonic distance

    digitalWrite(trig, LOW);
    delayMicroseconds(10);
    digitalWrite(trig, HIGH);
    delayMicroseconds(10);
    digitalWrite(trig, LOW);
    delayMicroseconds(10);
    duration = pulseIn(echo, HIGH);
    cm = (duration/2) * 0.034;

    // Print Value on Serial Monitor
    Serial.print(" Distance = ");
    Serial.print(cm);
    Serial.println(" cm");
}
```

## **OUTPUT:**



## RESULT:

Thus the program has been successfully verified and executed.

## Exp No:

### PIR SENSOR IN PROTEUS USING ARDUINO

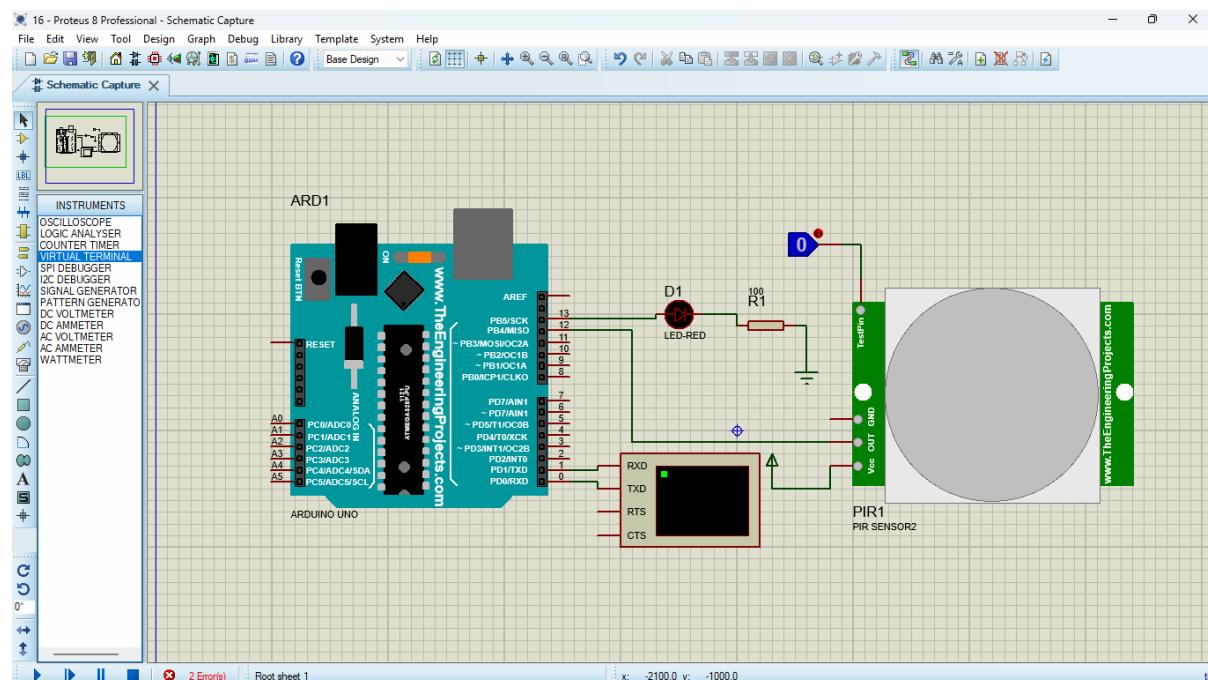
#### AIM:

To write an Embedded C program for interfacing PIR Sensor using Arduino Uno and Proteus

#### SOFTWARE REQUIRED:

- Proteus 8 software.
- Arduino IDE software

#### CIRCUIT DIAGRAM:



#### PROGRAM:

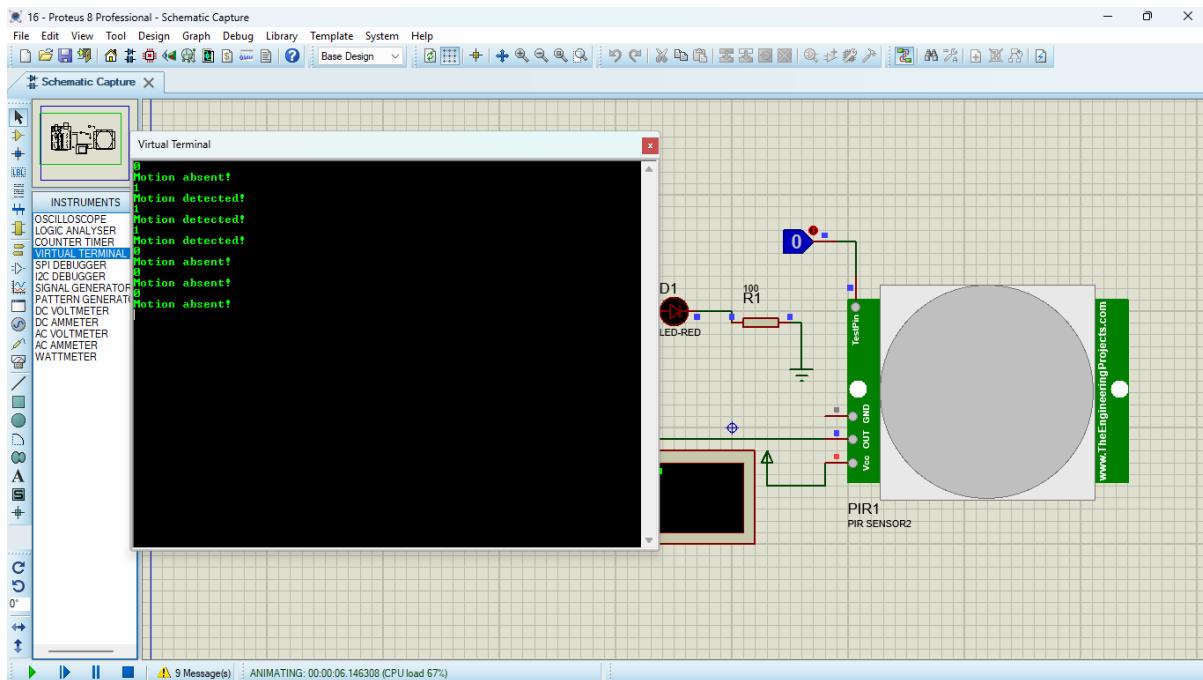
```
int Status = 13; // Digital pin D6
int sensor = 12; // Digital pin D7
void setup() {
    Serial.begin(9600);
    pinMode(sensor, INPUT); // declare sensor as input
    pinMode(Status, OUTPUT); // declare LED as output
}
```

```

void loop() {
    long state = digitalRead(sensor);
    Serial.println(state);
    if(state == HIGH) {
        digitalWrite (Status, HIGH);
        Serial.println("Motion detected!");
        delay(1000);
    }
    else {
        digitalWrite (Status, LOW);
        Serial.println("Motion absent!");
        delay(1000);
    }
}

```

## OUTPUT:



## RESULT:

Thus the program has been successfully verified and executed.

## Exp No:

### EMBEDDED C PROGRAM TO MULTIPLY TWO 16-BIT BINARY NUMBERS

#### AIM:

To write an Embedded C program to multiply two 16-bit numbers using Keil software

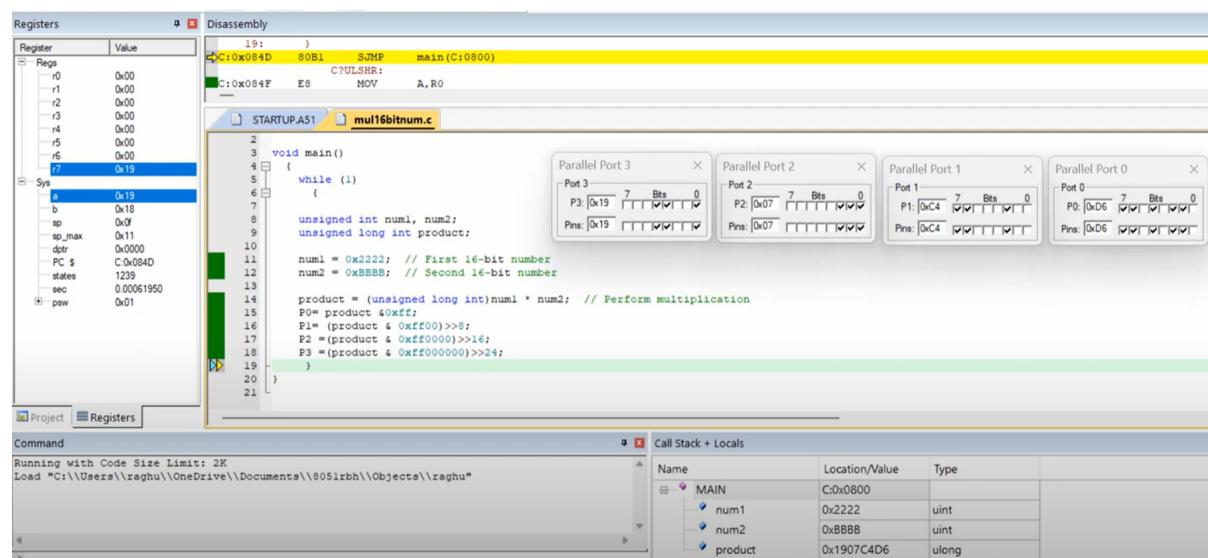
#### SOFTWARE REQUIRED:

- Keil

#### Program:

```
#include <reg51.h> void main()
{
    while (1)
    {
        unsigned int num1, num2; unsigned long int product; num1 = 0x2222;
        num2 = 0xBBB;
        product = (unsigned long int)num1 * num2; P0= product &0xff;
        P1= (product & 0xff00)>>8;
        P2 =(product & 0xff0000)>>16; P3 =(product & 0xff000000)>>24;
    }
}
```

#### OUTPUT:



#### RESULT:

Thus the program has been successfully verified and executed.

**Exp No:**

**EMBEDDED C PROGRAM TO FIND THE SUM OF FIRST 10 INTEGER NUMBERS**

**AIM:**

To write an Embedded C program to find the sum of first 10 integer numbers using Keil software

**SOFTWARE REQUIRED:**

- Keil

**PROGRAM:**

```
#include <reg51.h> void main ()  
{  
    unsigned char sum=0; unsigned char i;  
    for (i=1; i<=10; i++)  
    {  
        sum = sum + i;  
  
    }  
    ACC=sum; P0=sum;  
}
```

**OUTPUT:**

1+2+3+4+5+6+7+8+9+10 = 55      (0x37) in Hexadecimal

The screenshot shows a debugger interface with several windows:

- Registers**: Shows the state of various registers. Key values include R0=0x00, R1=0x00, R2=0x00, R3=0x00, R4=0x00, R5=0x00, R6=0x0b, R7=0x37, PC=0x00004541, and P=1.
- Disassembly**: Displays assembly code for the program. The current instruction is at address 0x00004541, which is a RET (Return) instruction. Previous instructions include MOV R0, #IDATALEN - 1 and MOV R0, #0x7F.
- sumof10int.c STARTUP.A51**: Shows the C source code for the main function. It includes a header file inclusion, a main function definition, and a loop that calculates the sum of integers from 1 to 10 and prints it to Parallel Port 0.
- Parallel Port 0**: A configuration window for Port 0. It shows Port 0 at address 0x37 with 7 Bits and 0 pins. Pins 0x37 are configured with various levels (V, VV, VVV).
- Call Stack + Locals**: Shows the call stack and local variable values. The stack frame for MAIN contains variables sum (0x37 7') and i (0x0B).
- Command**: Displays the command line: "Running with Code Size Limit: 2K" and "Load "C:\\Users\\raghu\\OneDrive\\Documents\\8051rbh\\Objects\\raghunath"".

## RESULT:

Thus the program has been successfully verified and executed.

**Exp No:**

**EMBEDDED C PROGRAM TO FIND FACTORIAL OF A GIVEN NUMBERS**

**AIM:**

To write an Embedded C program to find factorial of a given numbers using Keil software.

**SOFTWARE REQUIRED:**

- Keil

**PROGRAM:**

```
#include <reg51.h> #include <stdio.h>

void main()
{
    unsigned int i;

    unsigned char num = 12;      // The number to find the factorial of
    unsigned long factorial = 1;

    for ( i = 1; i <= num; i++)
    {
        factorial = factorial*i;
    }

    P0= factorial;

    P1= (factorial & 0xff00) >>8; P2= (factorial & 0xff0000) >>16;
    P3= (factorial & 0xff000000) >>24;
}
```

**OUTPUT:**

The screenshot shows a debugger interface with several windows:

- Registers**: Shows the state of various CPU registers.
- Disassembly**: Shows assembly code for the factorial.c program, including instructions like CLR A, MOV R7,A, and MOV A,0x0B.
- Call Stack + Locals**: Shows the call stack and local variable values.
- Parallel Port 2** and **Parallel Port 1**: Configuration windows for parallel ports, showing bit assignments for pins 0 through 7.
- Command**: A terminal-like window showing build logs and errors.

```

Registers
Register Value
Regs
  r0 0x00
  r1 0x00
  r2 0x02
  r3 0xd0
  r4 0x00
  r5 0x00
  r6 0x00
  r7 0x13
Sys
  a 0x13
  b 0x00
  sp 0xa
  sp_max 0x0e
  dptr 0x0008
  PC $ C:0xB013
  states 1541
  sec 0.00077050
  psw 0x01

Disassembly
18:          P2= (factorial & 0xffff) >>8;
C:0x089D  E4      CLR    A
C:0x089E  FF      MOV    R7,A
C:0x089F  E50B   MOV    A,0x0B

sumof10int.c STARTUP.A51 factorial.c
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20

Parallel Port 2
Port 2
P2: [0x13] 7 Bits 0
Pins: [0x1B] 7 Bits 0

Parallel Port 1
Port 1
P1: [0xB0] 7 Bits 0
Pins: [0xB0] 7 Bits 0

Call Stack + Locals
Name Location/Value Type
MAIN C:0x0862
  i 0x0008 uint
  num 0x07 uchar
  factorial 0x000013B0 ulong

Command
Running with Code Size Limit: 2K
Load "C:\\\\Users\\\\raghu\\\\OneDrive\\\\Documents\\\\8051rbh\\\\Objects\\\\raghunath"
*** error 65: access violation at C:0xB013 : no 'execute/read' permission

```

## RESULT:

Thus the program has been successfully verified and executed.

**Exp No:****EMBEDDED C PROGRAM TO ADD AN ARRAY OF 16-BIT NUMBERS AND  
STORE THE 32-BIT RESULT IN INTERNAL RAM****AIM:**

To write an Embedded C program to add an array of 16-bit numbers and store the results in internal RAM using Keil software.

**SOFTWARE REQUIRED:**

- Keil

**PROGRAM:**

```
#include <reg51.h> void main()
{
    unsigned int i, array[5] = { 0x1111, 0x2222, 0x8888, 0x4444, 0xABCD }; unsigned long sum
    = 0;
    for (i = 0; i < 5; i++)
    {
        sum =sum + array[i];
    }
    P0 = sum & 0xFF;
    P1=(sum & 0xff00)>>8; P2=(sum & 0xFF0000)>>16;
}
```

**INPUT:**

**Registers**

Register	Value
<b>Current</b>	
R0	0x00000000
R1	0x00000000
R2	0x00000000
R3	0x00000000
R4	0x00000000
R5	0x00000000
R6	0x00000000
R7	0x00000000
R8	0x00000000
R9	0x00000000
R10	0x00000000
R11	0x00000000
R12	0x00000000
R13 (SP)	0x00000000
R14 (LR)	0x00000000
R15 (PC)	0x00000000
CPSR	0x000000d3
SPSR	0x00000000

**Disassembly**

```

10:          SUBS R3,R3,#1
0x00000018 E2533001 SUBS      R3,R3,#0x000000
11:          BNE BACK
12:
0x0000001C 1AFFFFFF BNE      0x00000010
13:          STR R2,[R1]
0x00000020 E5812000 STR      R2,[R1]
14:          STOP B STOP
0x00000024 EAFFFFE B       0x00000024
0x00000028 40000000 DD      0x40000000
0x0000002C 40000004 ANDMT   P0 P0 P4

```

**AA.ASM**

```

01 AREA SUM16, CODE, READONLY
02 ENTRY
03
04 LDR R0,=LENGTH
05 LDR R1,=ARRAY16
06 MOV R2,#0X0
07 LDR R3,[R0]

```

**Memory 1**

Address:	Value
0x40000000	04 00 00 00 00 01 00 02 00 03 00 04 00
0x40000013	00 00
0x40000026	00 00
0x40000039	00 00
0x4000004C	00 00
0x4000005F	00 00
0x40000072	00 00
0x40000085	00 00
0x40000098	00 00
0x400000AB	00 00

**OUTPUT:**

**Registers**

Register	Value
<b>Current</b>	
R0	0x40000000
R1	0x4000000c
R2	0x0000000a
R3	0x00000000
R4	0x00000004
R5	0x00000000
R6	0x00000000
R7	0x00000000
R8	0x00000000
R9	0x00000000
R10	0x00000000
R11	0x00000000
R12	0x00000000
R13 (SP)	0x00000000
R14 (LR)	0x00000000
<b>R15 (PC)</b>	<b>0x00000024</b>
CPSR	0x600000d3
SPSR	0x00000000

**Disassembly**

```

14: STOP B STOP
→ 0x00000024 EAFFFF B    0x00000024
  0x00000028 40000000 DD   0x40000000
  0x0000002C 40000004 ANDMI R0,R0,R4
  0x00000030 00000000 ANDEQ R0,R0,R0
  0x00000034 00000000 ANDEQ R0,R0,R0
  0x00000038 00000000 ANDEQ R0,R0,R0
  0x0000003C 00000000 ANDEQ R0,R0,R0
  0x00000040 00000000 ANDEQ R0,R0,R0
  0x00000044 00000000 ANDEQ R0,R0,R0
  0x00000048 00000000 ANDEQ R0,R0,R0

```

**AA.ASM**

```

01 AREA SUM16, CODE, READONLY
02 ENTRY
03
04 LDR R0, =LENGTH
05 LDR R1, =ARRAY16
06 MOV R2, #0x0
07 LDR R3, [R0]

```

**Memory 1**

Address:	0x40000000
0x40000000:	04 00 00 00 01 00 02 00 03 00 04 00 0A 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
0x40000013:	00 00
0x40000026:	00 00
0x40000039:	00 00
0x4000004C:	00 00
0x4000005F:	00 00
0x40000072:	00 00
0x40000085:	00 00
0x40000098:	00 00
0x400000AB:	00 00

Command Call Stack Locals Watch 1 Memory 1 Symbols

## RESULT:

Thus the program has been successfully verified and executed.

**Exp No:**

## **EMBEDDED C PROGRAM TO DISPLAY “HELLO WORLD” MESSAGE**

## AIM:

To write an Embedded C program to display “HELLO WORLD” message using Keil software.

## **SOFTWARE REQUIRED:**

- Keil software

## **Program:**

```
#include <reg51.h> #include <stdio.h>

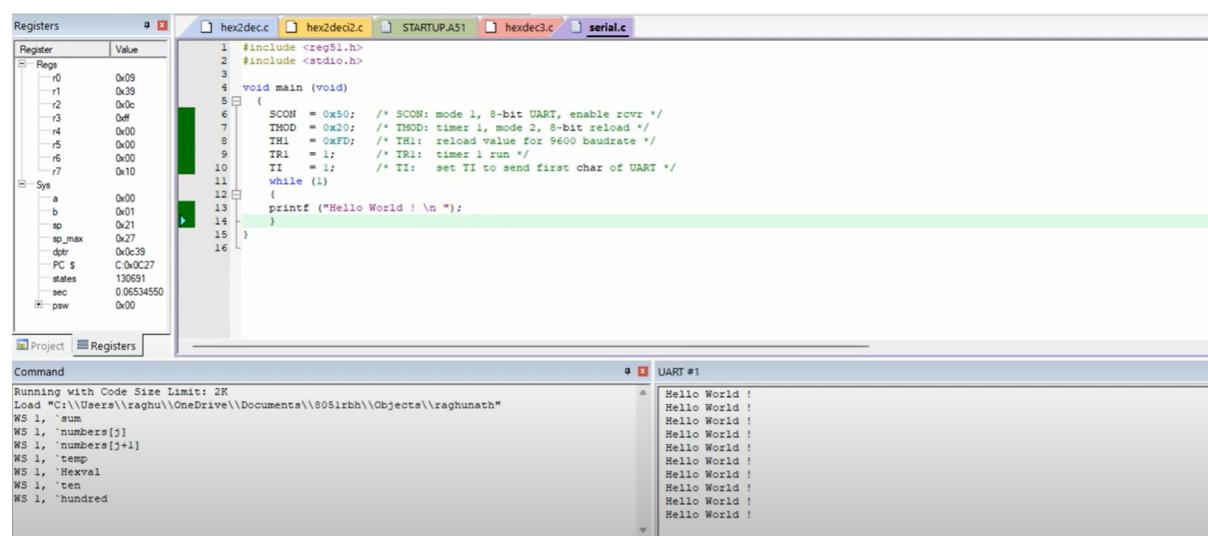
void main (void)
{
    SCON = 0x50;           /* SCON: mode 1, 8-bit UART, enable rcvr */ TMOD = 0x20;
                           /* TMOD: timer 1, mode 2, 8-bit reload */ TH1 = 0xFD;   /* TH1: reload value for
9600 baudrate */

    TR1 = 1;      /* TR1: timer 1 run */

    TI = 1;      /* TI: set TI to send first char of UART */ while (1)

    {
        printf ("Hello World ! \n ");
    }
}
```

### **OUTPUT:**



**RESULT:**

Thus the program has been successfully verified and executed.

## Exp No:

### EMBEDDED C PROGRAM TO CONVERT THE HEXADECIMAL DATA 0XCFH TO DECIMAL AND DISPLAY THE DIGITS ON PORTS P0, P1 AND P2

#### AIM:

To write an Embedded C program to convert Hexadecimal numbers into Decimal and display the digits on ports using Keil software.

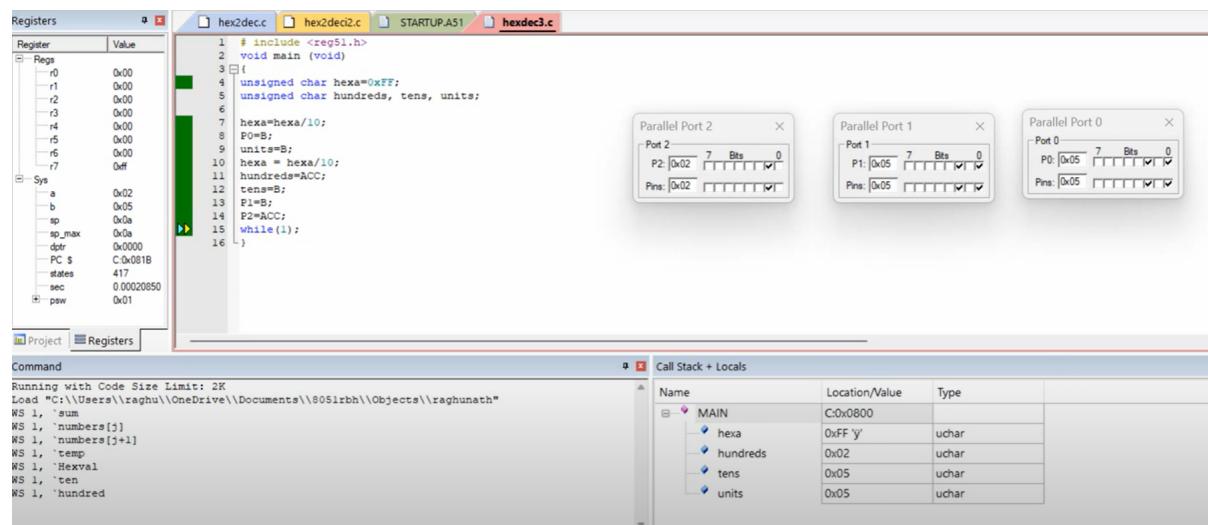
#### SOFTWARE REQUIRED:

- Keil software

#### PROGRAM:

```
# include <reg51.h> void main (void)
{
    unsigned char hexa=0xFF; unsigned char hundreds, tens, units;
    hexa=hexa/10; P0=B;
    units=B;
    hexa = hexa/10; hundreds=ACC; tens=B;
    P1=B; P2=ACC;
    while(1);
}
```

#### OUTPUT:



#### RESULT:

Thus the program has been successfully verified and executed.

**Exp No:****BLINKING LEDS USING SOFTWARE DELAY ROUTINE IN LPC2148 KIT****AIM:**

To write and execute a C program to blink LEDs using software delay routine in LPC 2148 kit

**APPARATUS REQUIRED:**

Keil uVision5 Software

Philips Flah Programmer

LPC 2148 kit

**PROGRAM:**

```
#include "lpc214x.h"

void delay (unsigned int k);

void main(void)
{
    IODIR0 = 0xFFFFFFFF; //Configure Port0 as output Port
    PINSEL0 = 0;           //Configure Port0 as General Purpose IO
    while(1)
    {
        IOSET0 = 0x0000ff00; //Set P0.15-P0.8 to '1'
        delay(1000);         //1 sec Delay
        IOCLR0 = 0x0000ff00; //Set P0.15-P0.8 to '0'
        delay(1000);         //1 Sec Delay
    }
}

//Delay Program

//Input - delay value in milli seconds
void delay(unsigned int k)
{
    unsigned int i,j;
    for (j=0; j<k; j++)
}
```

```
for(i = 0; i<=800; i++);  
}
```

**OUTPUT:** LEDs P0.15-P0.8 are blinking

**RESULT:**

Thus the C program to blink LEDs using software delay routine was written and executed in LPC 2148 kit

**Exp No:****PROGRAM TO READ THE SWITCH AND DISPLAY IN THE LEDS USING  
LPC2148 KIT****AIM:**

To write and execute C program to read the switch and display in the LEDs using LPC2148 kit

**APPARATUS REQUIRED:**

Keil uVision5 Software

Philips Flah Programmer

LPC 2148 kit

**PROGRAM:**

```
#include "lpc214x.h"
int main(void)
{
    unsigned int sw_sts;
    IODIR0 = 0x0000ff00; //Configure Port0
    PINSEL0 = 0;           //Configure Port0 as General Purose IO
    while(1)
    {
        sw_sts = IOPIN0;
        IOSET0 = 0x0000ff00; //Set P0.15-P0.8 to '1'
        IOCLR0 = sw_sts >> 8; //Set P0.15-P0.8 to '0'
    }
}
```

**OUTPUT:** LEDs P0.15-P0.08 displayed the bits entered in the switches

**RESULT:**

Thus C program was written read the switch and display in the LEDs using LPC2148 kit

**Exp No:****DISPLAY A NUMBER IN SEVEN SEGMENT LED IN LPC2148 KIT****AIM:**

To write and execute C program to display a number in seven segment LED in LPC2148 kit

**APPARATUS REQUIRED:**

Keil uVision5 Software

Philips Flah Programmer

LPC 2148 kit

**PROGRAM:**

```
//SEVEN SEGMENT LED DISPLAY INTERFACE IN C

/* Program to Count 0-9 and Display it in 7 segment Display (MUX) DS4
 * Display Select DS3 ==> "P0.13" Enable --> '0', Disable --> '1'
 * Display Select DS4 ==> "P0.12" Enable --> '0', Disable --> '1'
 */

/* Segment Connection Display 1 & 2      Enable --> '1', Disable --> '0'
 *-----*
 * MSB                      LSB
 * Dp  G  F  E  D  C  B  A
 * P0.23 P0.22 P0.21 P0.20 P0.19 P0.18 P0.17 P0.16
 * 0  0  0  0  0  1  1  0 --> 6 => '1'
 *-----*/ */

#include <LPC214X.H>

#define DS3  1<<13          // P0.13
#define DS4  1<<12          // P0.12
#define SEG_CODE 0xFF<<16    // Segment Data from P0.16 to P0.23

unsigned char const seg_dat[]={0x3F, 0x6, 0x5B, 0x4F, 0x66, 0x6D, 0x7D, 0x7, 0x7F,
 0x67};
```

```

void delayms(int n)
{
    int i,j;
    for(i=0;i<n;i++)
    {for(j=0;j<5035;j++) //5035 for 60Mhz ** 1007 for 12Mhz
     {};
    }
}

int main (void)
{
    unsigned char count;

PINSEL0 = 0; // Configure Port0 as General Purpose IO => P0.0 to P0.15
PINSEL1 = 0; // Configure Port0 as General Purpose IO => P0.16 to P0.31
IODIR0 = SEG_CODE | DS3 | DS4; //Configure Segment data & Select signal as output
IOSET0 = SEG_CODE | DS3 ; //Disable DS3 display
IOCLR0 = DS4; //Enable DS4 Display
count = 0; //Initialize Count

//Display Count value
IOCLR0 = SEG_CODE;
IOSET0 = seg_dat[count]<<16;

while(1)
{
    delayms(1000); //1 sec delay
    count++; //Increment count
    if(count>9) count=0; //Limit 0-9
}

```

```
//Display Count value  
IOCLR0 = SEG_CODE;  
IOSET0 = seg_dat[count]<<16;  
  
}  
}
```

**OUTPUT:** 7-Segment display counting from 0 to 9

**RESULT:**

Thus C program, was written and executed to display a number in seven segment LED in LPC2148 kit

**Exp No:****SERIAL TRANSMISSION AND RECEPTION USING ON-CHIP UART IN LPC2148 KIT****AIM:**

To write and execute C program for serial transmission and reception using on-chip UART in LPC2148 kit.

**APPARATUS REQUIRED:**

Keil uVision5 Software

Philips Flah Programmer

LPC 2148 kit

**PROGRAM:**

```
#include <lpc214x.h>

void UART0_Init(void)
{
    PLL0CON = 0;
    PLL0FEED=0xAA;
    PLL0FEED=0x55;
    VPBDIV = 1;
    // Fpclk = 12.000.000 MHz
    // DLM,D LH = Fpclk / (19200*16) = 39 = 0x27
    PINSEL0 |= 0x5; // Select UART0 RXD/TXD
    U0FCR = 0; // Disable FIFO's
    U0LCR = 0x83; // 8N1, enable Divisor latch bit
    U0DLL = 0x27; // baud rate fixed to 19200 @ PCLK = 12 Mhz
    U0DLM = 0;
    U0LCR = 3; // Disable Divisor latch bit
}

/*-----*/
/* Function to send one char. to Serial Port */
void sout(unsigned char dat1)
{
```

```

while(!(U0LSR & 0x20));//Wait for Tx Buffer Empty
U0THR = dat1; //Send to UART1
}
/*-----*/
int main (void)
{
    int dat;
    UART0_Init();
    do
    {
        if(U0LSR & 1) /* Check for RDR (Receiver Data Ready)command */
        {
            dat = U0RBR;// Receive Data from Serial Port
            sout(dat); // Send Data to Serial Port
        }
    }while(1);
}

```

**OUTPUT:** Data was serially transmitted

**RESULT:**

Thus a C program was Written and executed for serial transmission and reception using on-chip UART in LPC2148 kit.

**Exp No:****ACCESS AN INTERNAL ADC AND DISPLAY THE BINARY OUTPUT IN LEDS IN  
LPC2148 KIT****AIM:**

To write and execute C program for accessing an internal ADC and display the binary output in LEDS in LPC2148 kit.

**APPARATUS REQUIRED:**

Keil uVision5 Software

Philips Flah Programmer

LPC 2148 kit

**PROGRAM:**

```
#include <LPC214X.H>

#define LEDS 0xFF<<8 //LED => P0.8 to P0.15
///////////////////////////////
/*--- ADC Signal Declaration */
///////////////////////////////

#define AD0_1 1<<24
#define CLK_DIV 1<<8
#define PDN 1<<21
#define SOC 1<<24
#define BURST 1<<16
#define DONE 1<<31

/*
//Delay Program
//Input - delay value in milli seconds
void delay(unsigned int k)
{
    unsigned int i,j;
    for (j=0; j<k; j++)
        for(i = 0; i<=800; i++);
}
```

```

}

/*-----*/
void adc_init()
{
unsigned long int ADC_CH;

    ADC_CH = 0 | 1 << 1; //Channel AD0.1
    AD0CR = SOC | PDN | CLK_DIV | ADC_CH | BURST ;
}

/*-----*/
unsigned int adc_read( unsigned char channel)
{
    unsigned int aval;
    unsigned long int val;

    if (channel == 1) val = AD0DR1;
    else if (channel == 2) val = AD0DR2;
    else if (channel == 3) val = AD0DR3;

    val = val >> 6;
    val = val & 0x3FF;
    aval = val;
    return (aval);
}

/*-----*/
///////////
/*----Main Program----*/
///////////

int main(void)
{

```

```

unsigned int tp1;

IODIR0 = LEDS; //Configure Port0 as output Port
PINSEL0 = 0; //Configure Port0 as General Purpose IO
PINSEL1 = 0 | AD0_1; // Enable AD0.1

adc_init(); //Initialise on-chip ADC

do
{
    tp1 = adc_read(1); // Channel AD0 0.1
    tp1 = tp1 >> 2; // ADC 10 bit But LED 8bit, Truncate lsb 2 bits
    IOSET0 = LEDS; //Switch OFF all LEDs
    IOCLR0 = tp1 << 8; //Set VAlue
    delay(1000);
}while(1);
}

```

**OUTPUT:** The Potentiometer knob was adjusted to generate Analog input and Digital display is observed

#### **RESULT:**

Thus C program was Written and executed for accessing an internal ADC and display the binary output in LEDS in LPC2148 kit.