

## MULTIPLE MAP LAYERS

This was a feature that was introduced in **Tableau 2020.4** for boosting **geospatial analysis**

With this new multiple marks layers feature we can add an unlimited number of layers to the map

This means we can visualize multiple sets of location data in context of one another, and there's no need for external tools to build custom background maps

This allows us to overlay multiple marks layers on a map with no hard limit to the number of layers that can be used

# MULTIPLE MAP LAYERS

**Marks layers** can be used only with **geographic data**

Fields can be shared between marks layers, but any filters that you apply to a field will apply to all marks layers

We will make use of Superstore data set to create three map layers

**Layer 1** is for **State** using a **Map** mark type where **Sales** is used as the measure

**Layer 2** is for **City** using a **Circle** mark type where **Quantity** is used as the measure

**Layer 3** is for **Postal Code** using a **Shape** mark type where **Profit** is used as the measure

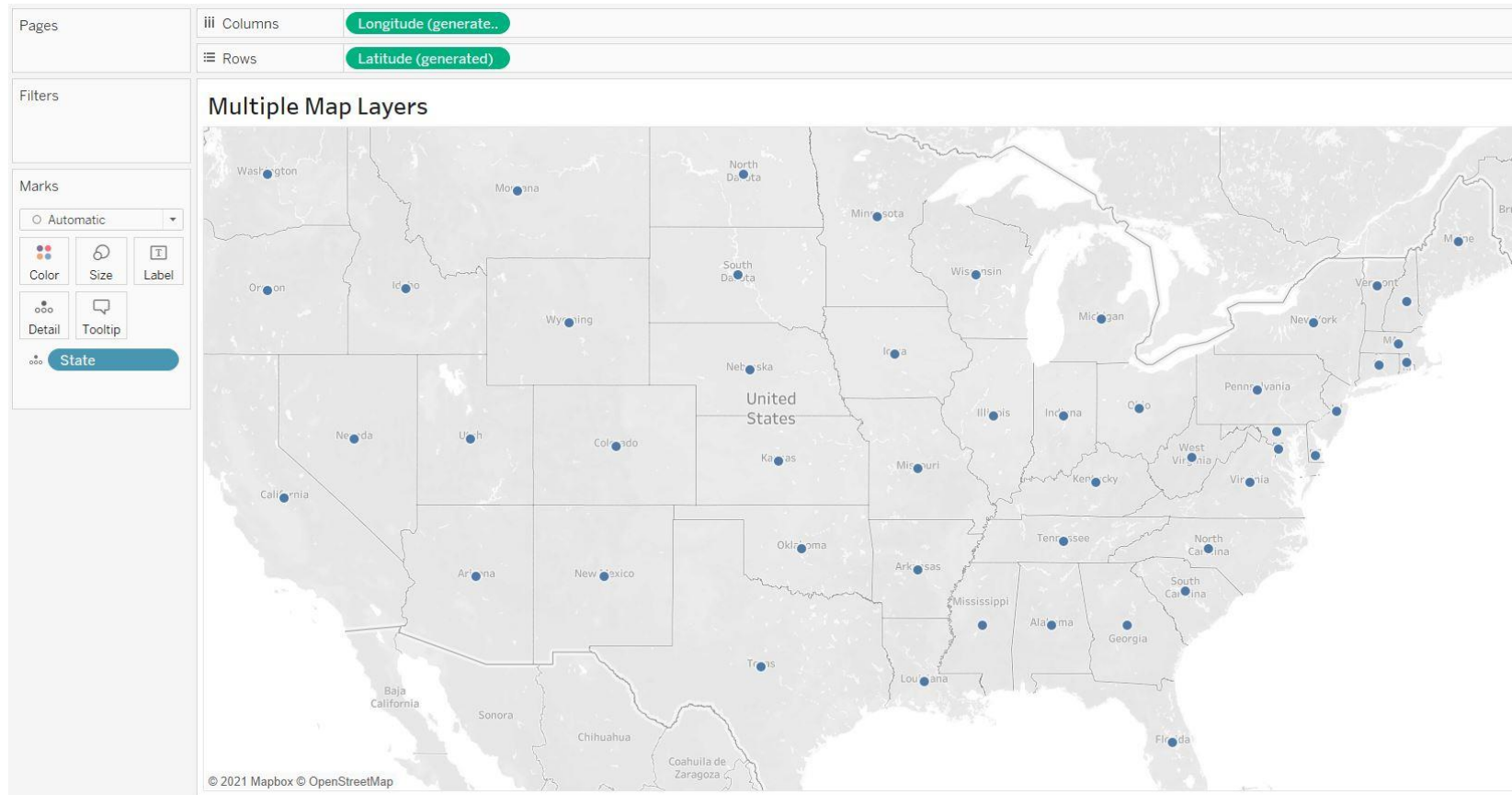
# STEPS TO CREATE MAP LAYERS

**Step 1:** Let us start with the below mentioned Viz

**Rows Shelf:** Latitude

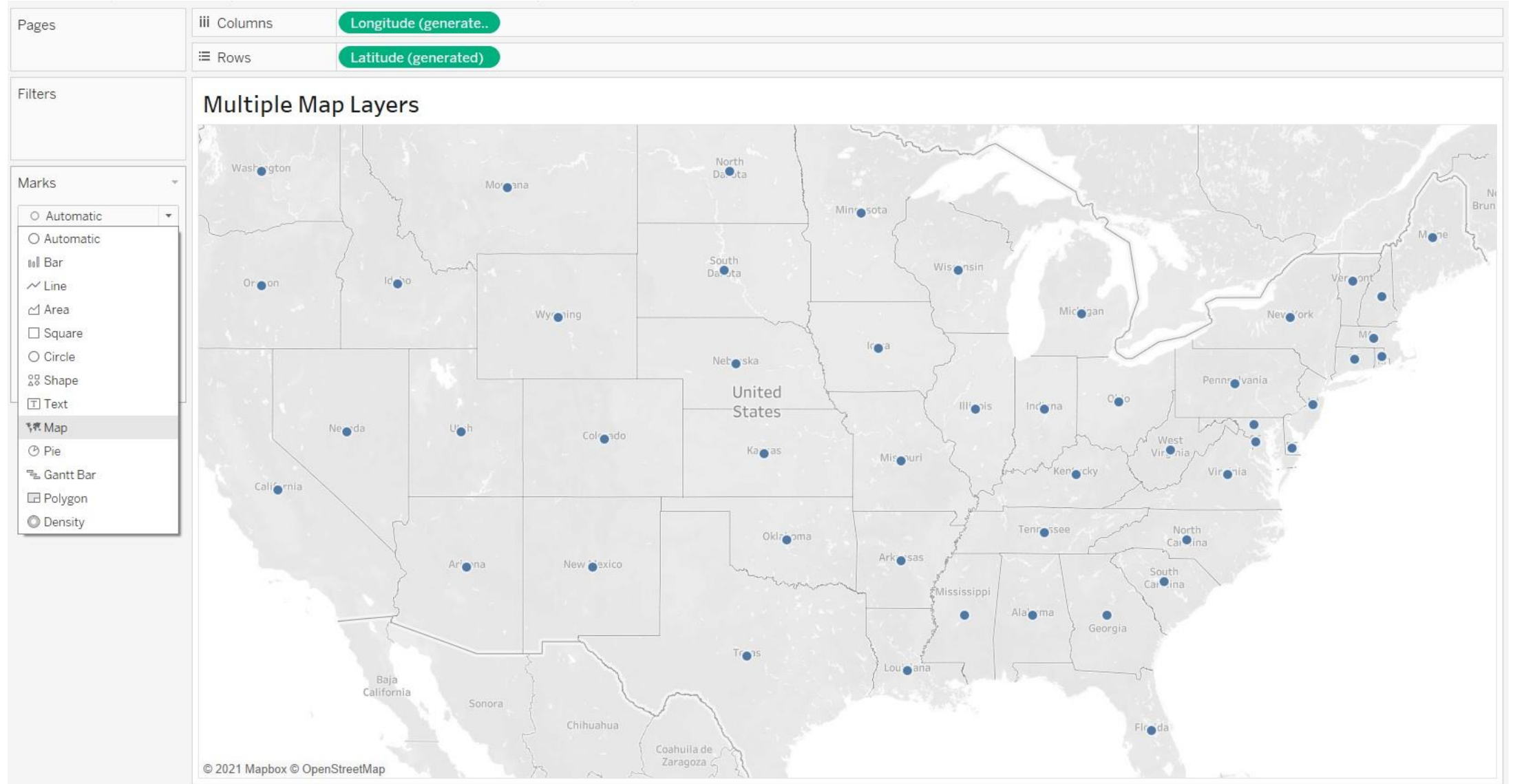
**Columns Shelf:** Longitude

**Detail on Marks Card:** State



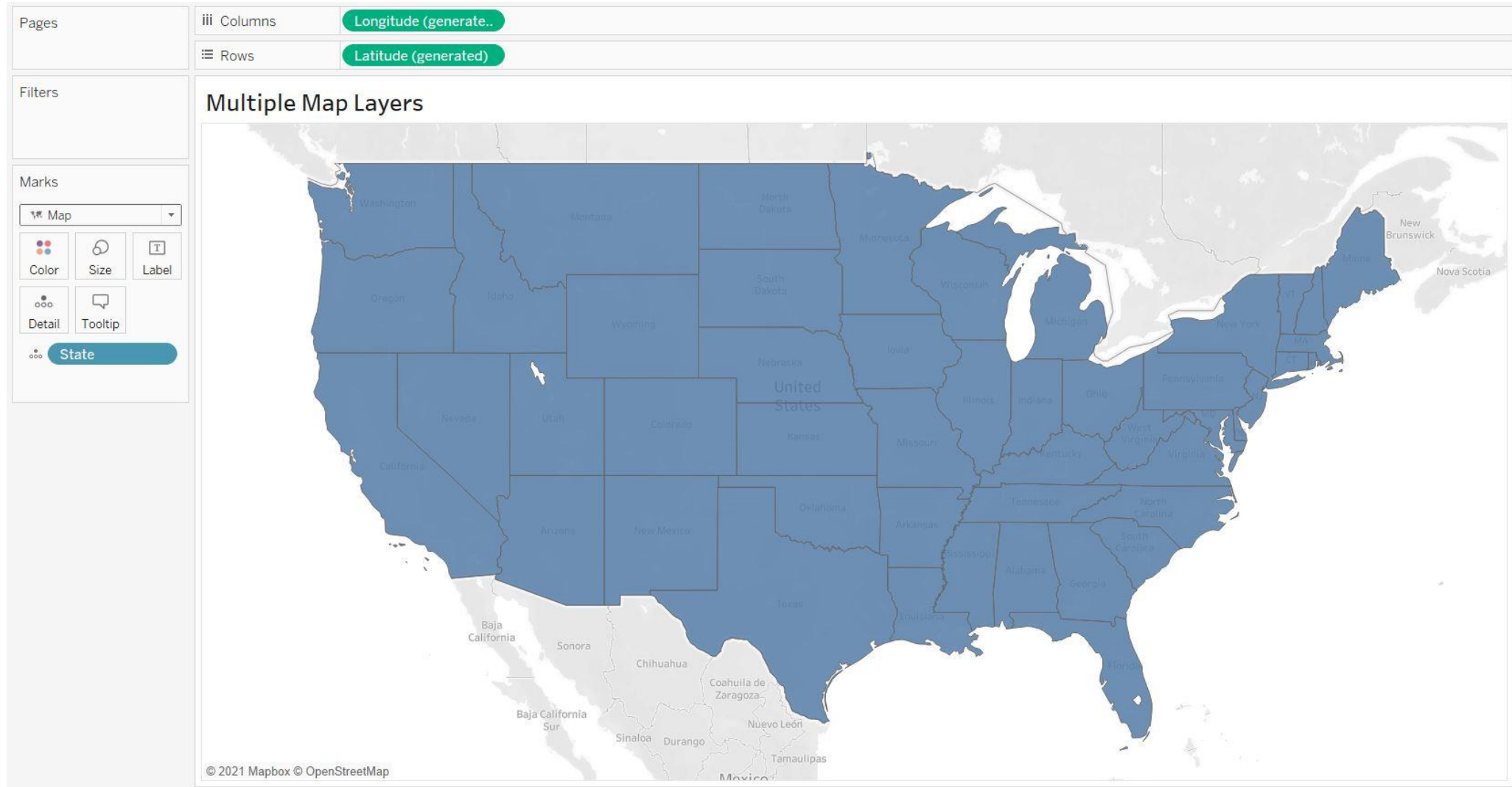
# STEPS TO CREATE MAP LAYERS

## Step 2: Change the Mark type to Map



# STEPS TO CREATE MAP LAYERS

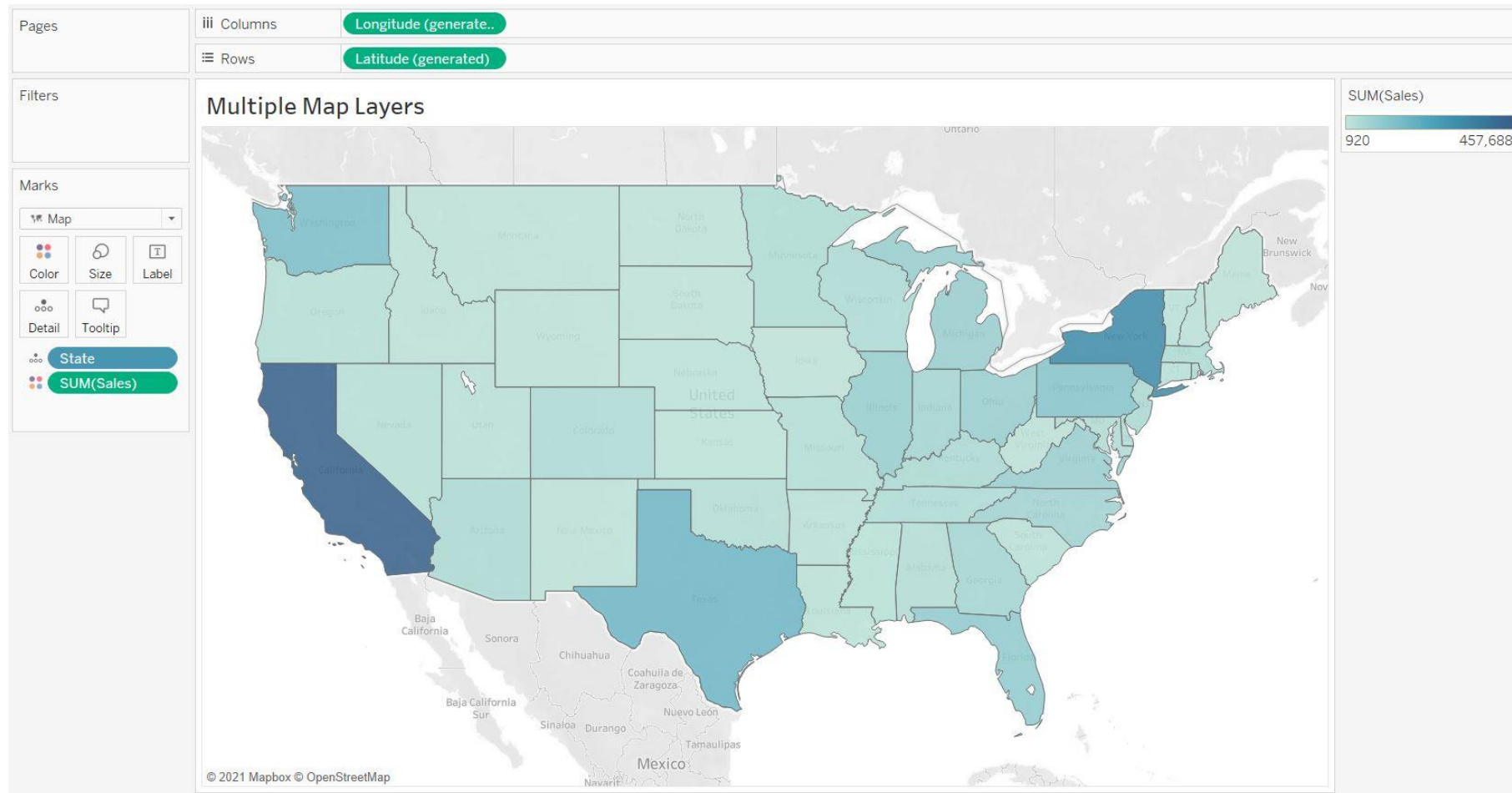
## Step 3: The Viz is now a filled Map



## STEPS TO CREATE MAP LAYERS

### Step 4: Drag and drop **Sales** measure to **Color** on **Marks** card

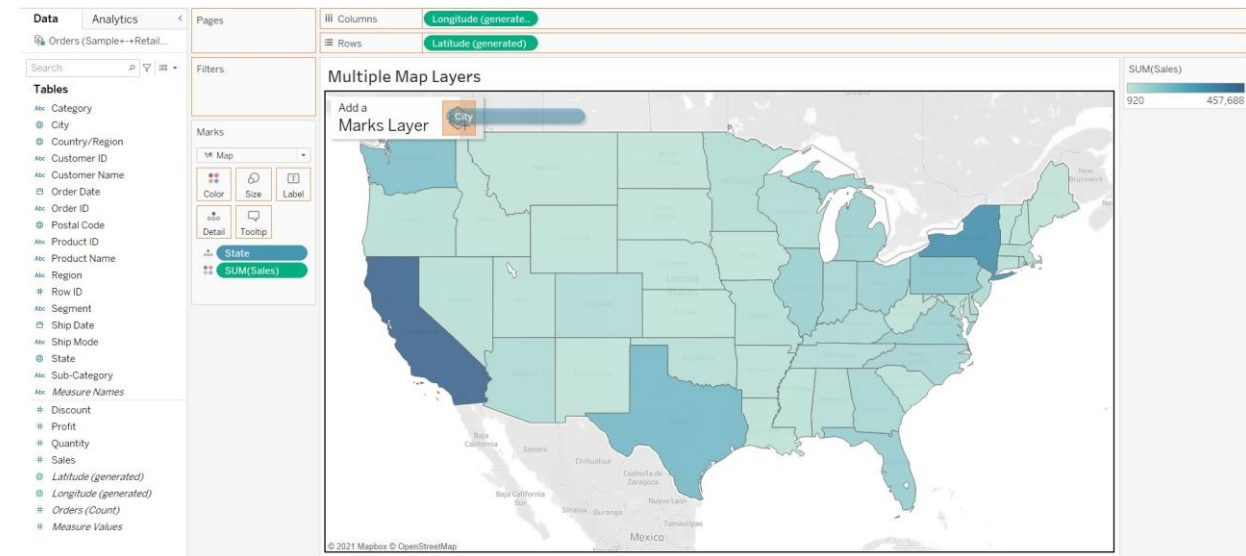
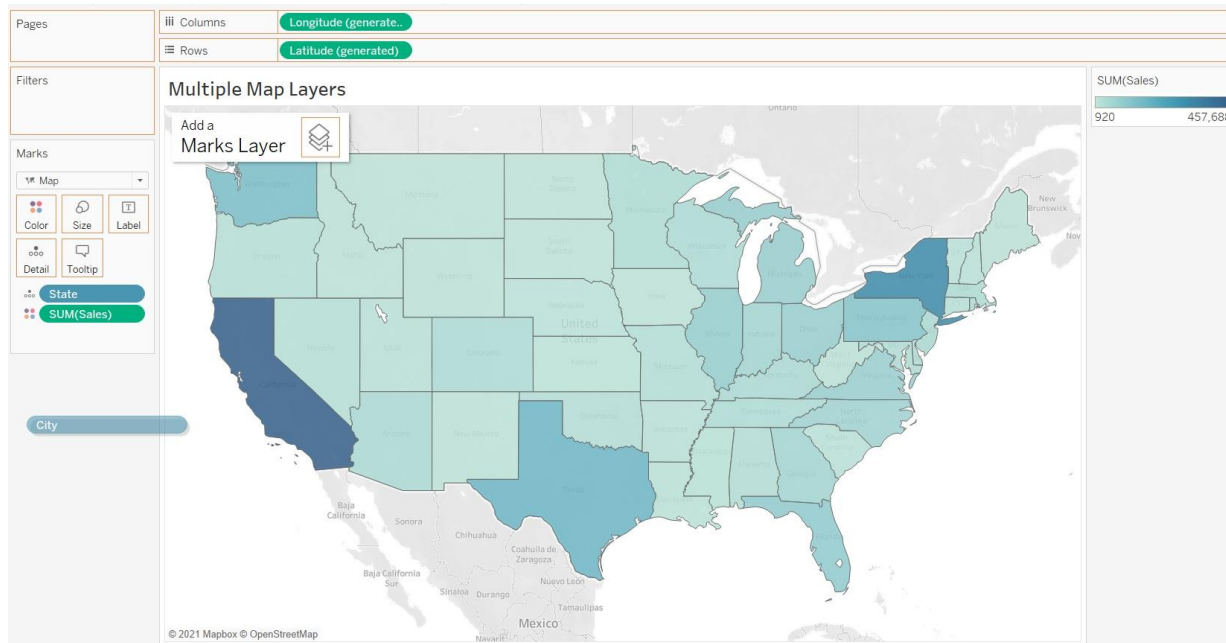
The States with darker color have greater sales and State with lighter color have lesser sales





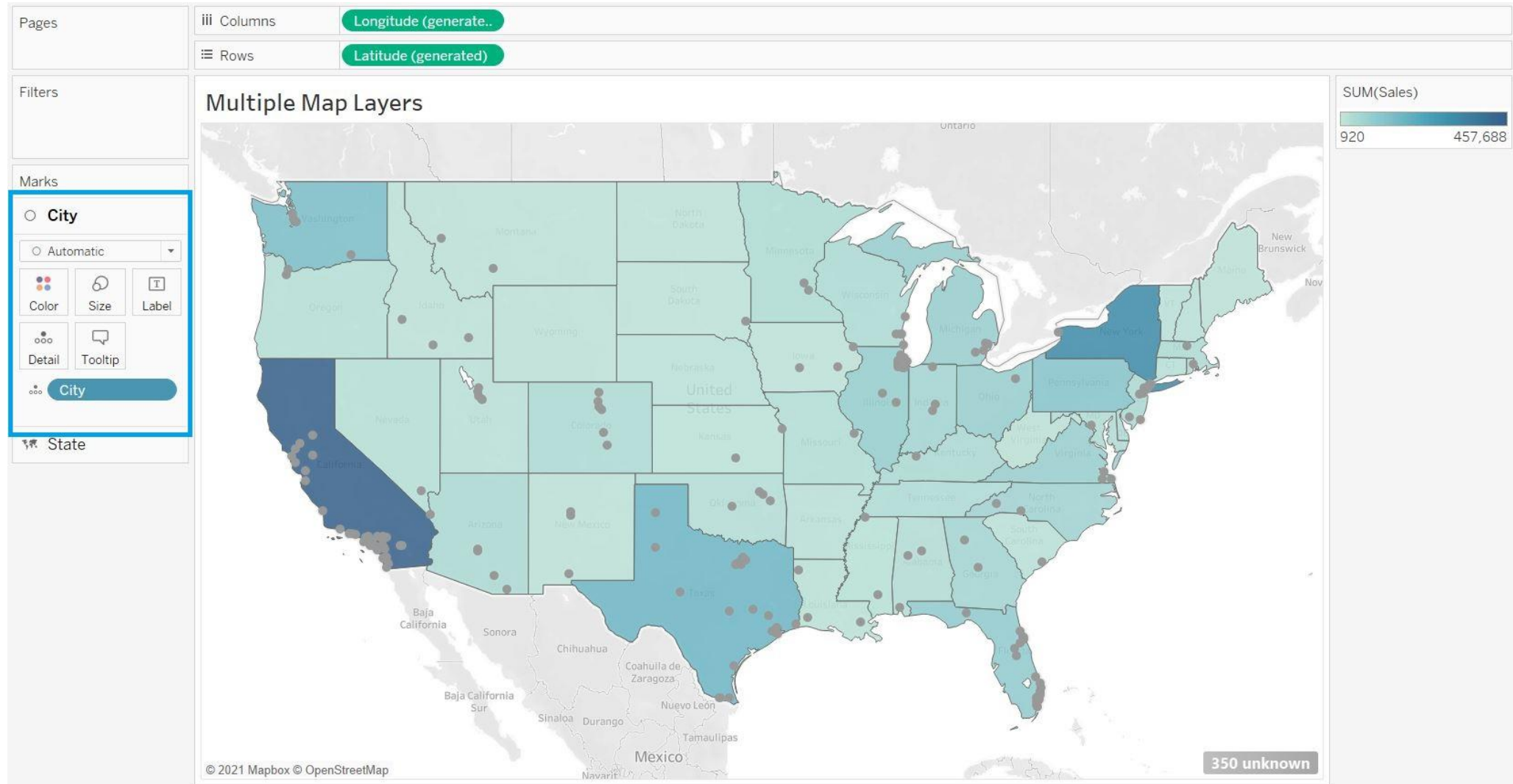
# STEPS TO CREATE MAP LAYERS

**Step 5:** This is the step where we need to make use of the Map Layers functionality. Drag the **City** into the view. Notice the **Add a Marks Layer** control becomes available in the top left corner of the view. Drop the **City** on the **Add a Marks Layer** control.



# STEPS TO CREATE MAP LAYERS

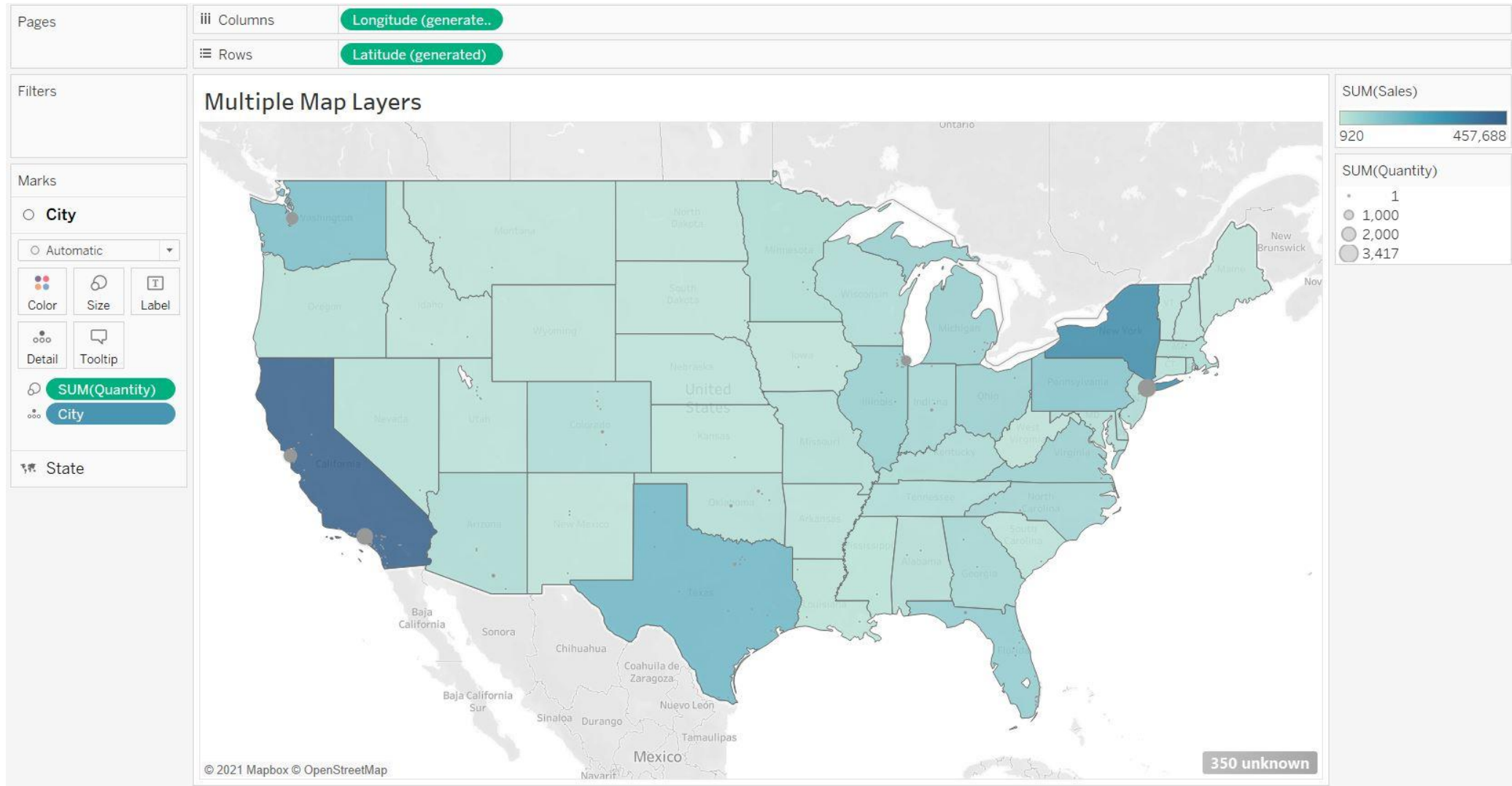
**Step 6:** A new marks layer is added for **City** and the layer is displayed in the view.  
All cities have the same size





# STEPS TO CREATE MAP LAYERS

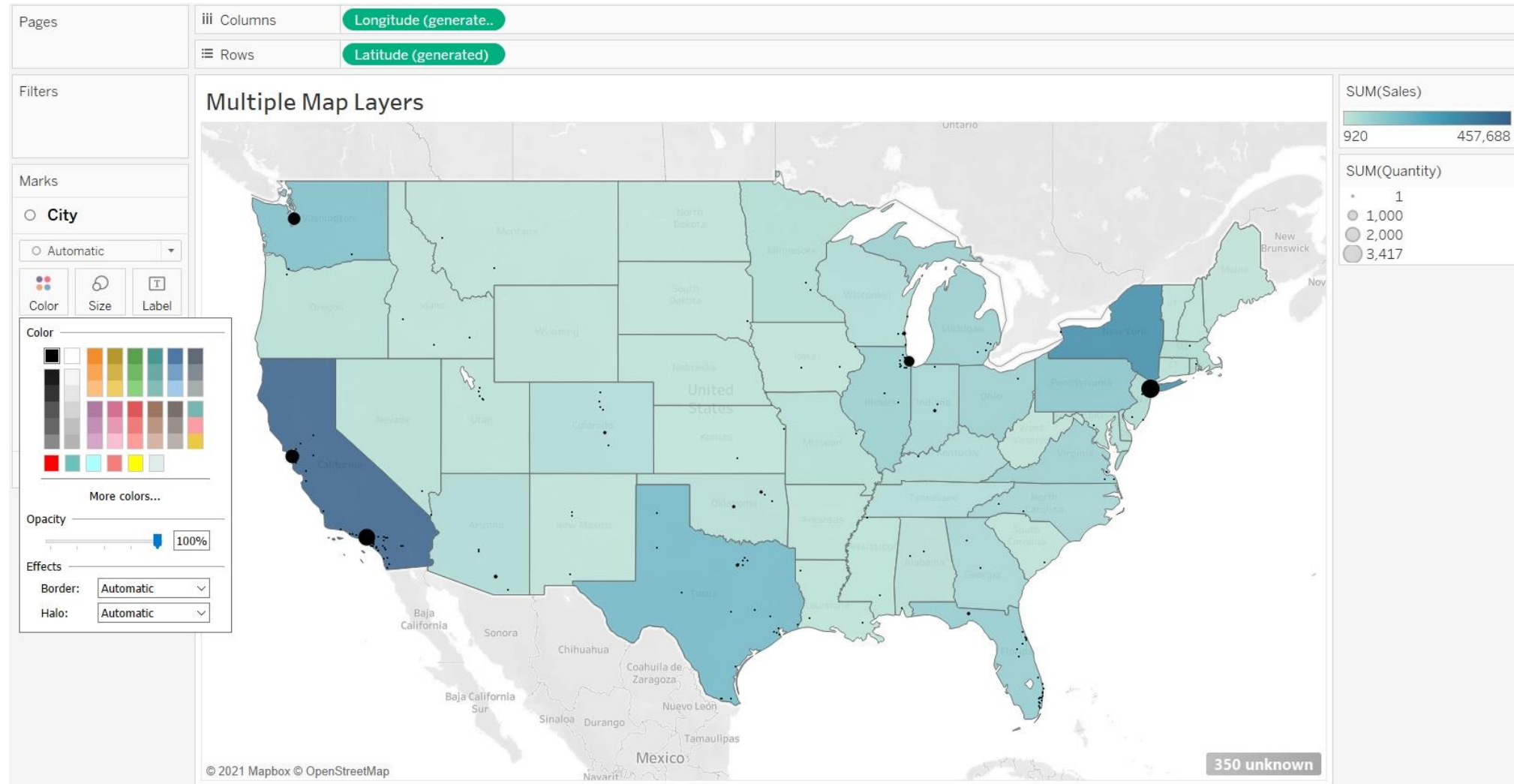
## Step 7: Drag and drop **Quantity** measure to **Size** on **Marks** card



## STEPS TO CREATE MAP LAYERS

### Step 8: Change the Color of the marks

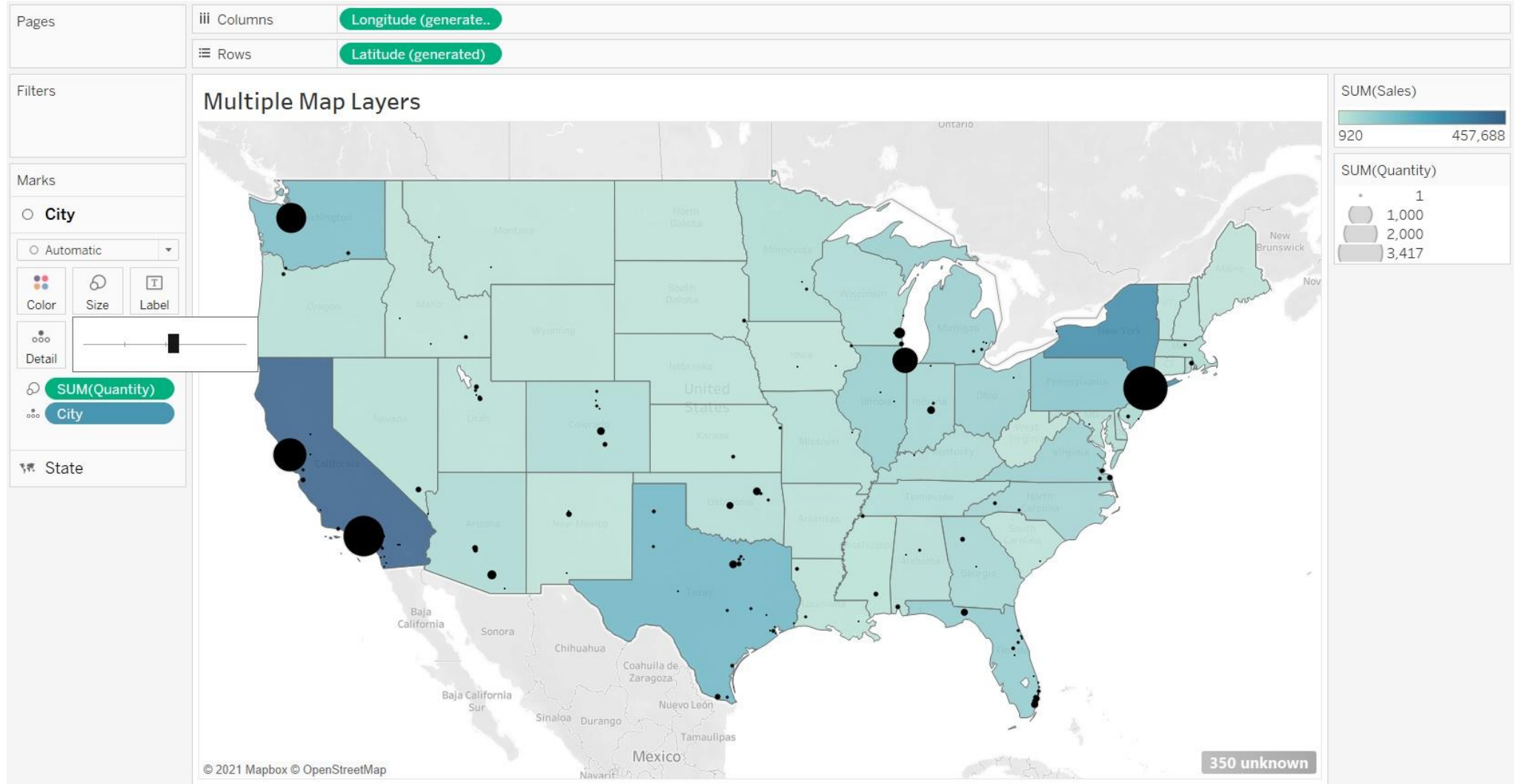
On the **Marks** card, click **Color**, and then select the required color



# STEPS TO CREATE MAP LAYERS

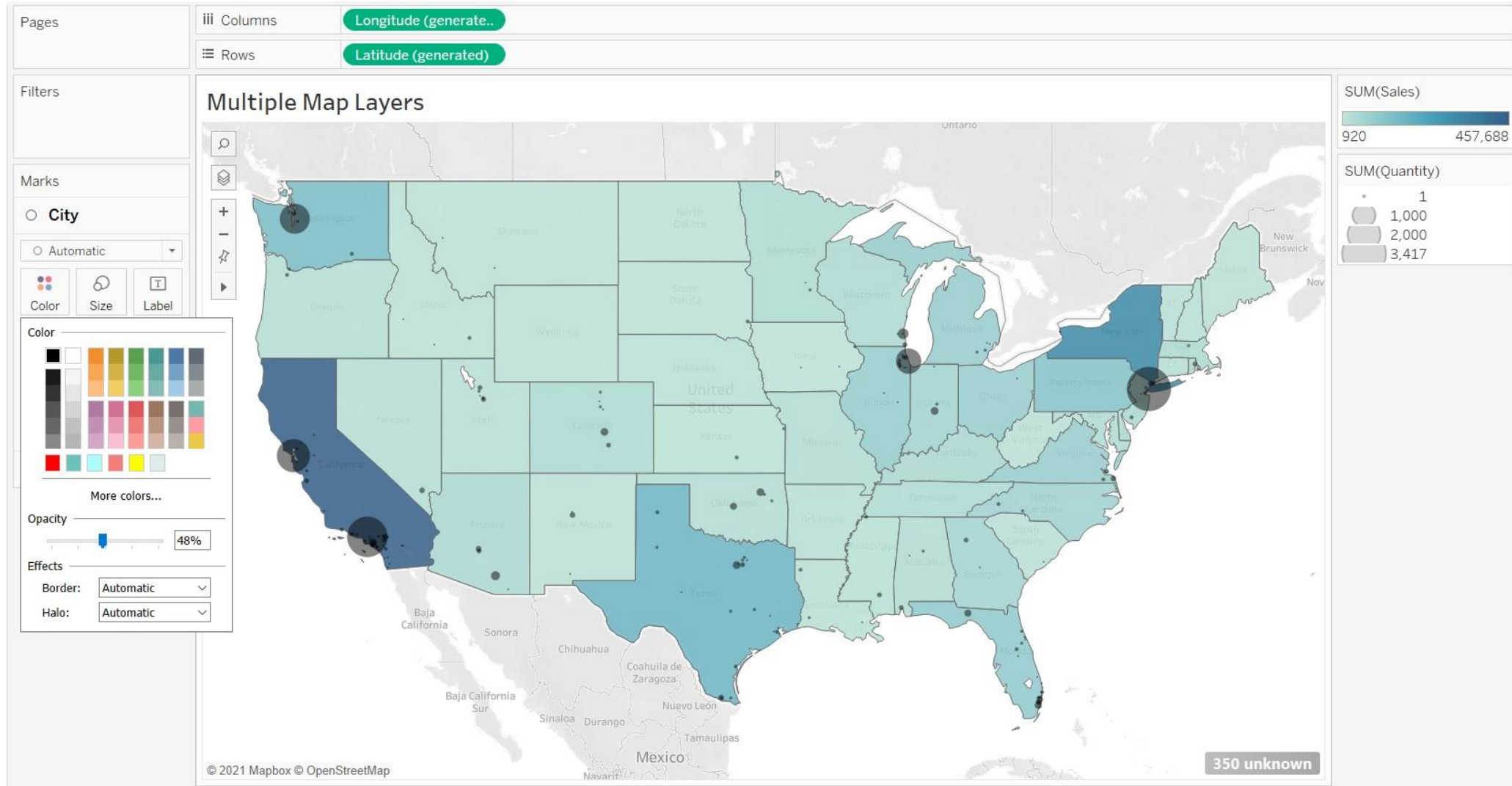
## Step 9: Adjust the Size of the marks

On the **Marks** card, click **Size**, and then move the slider to the left or right



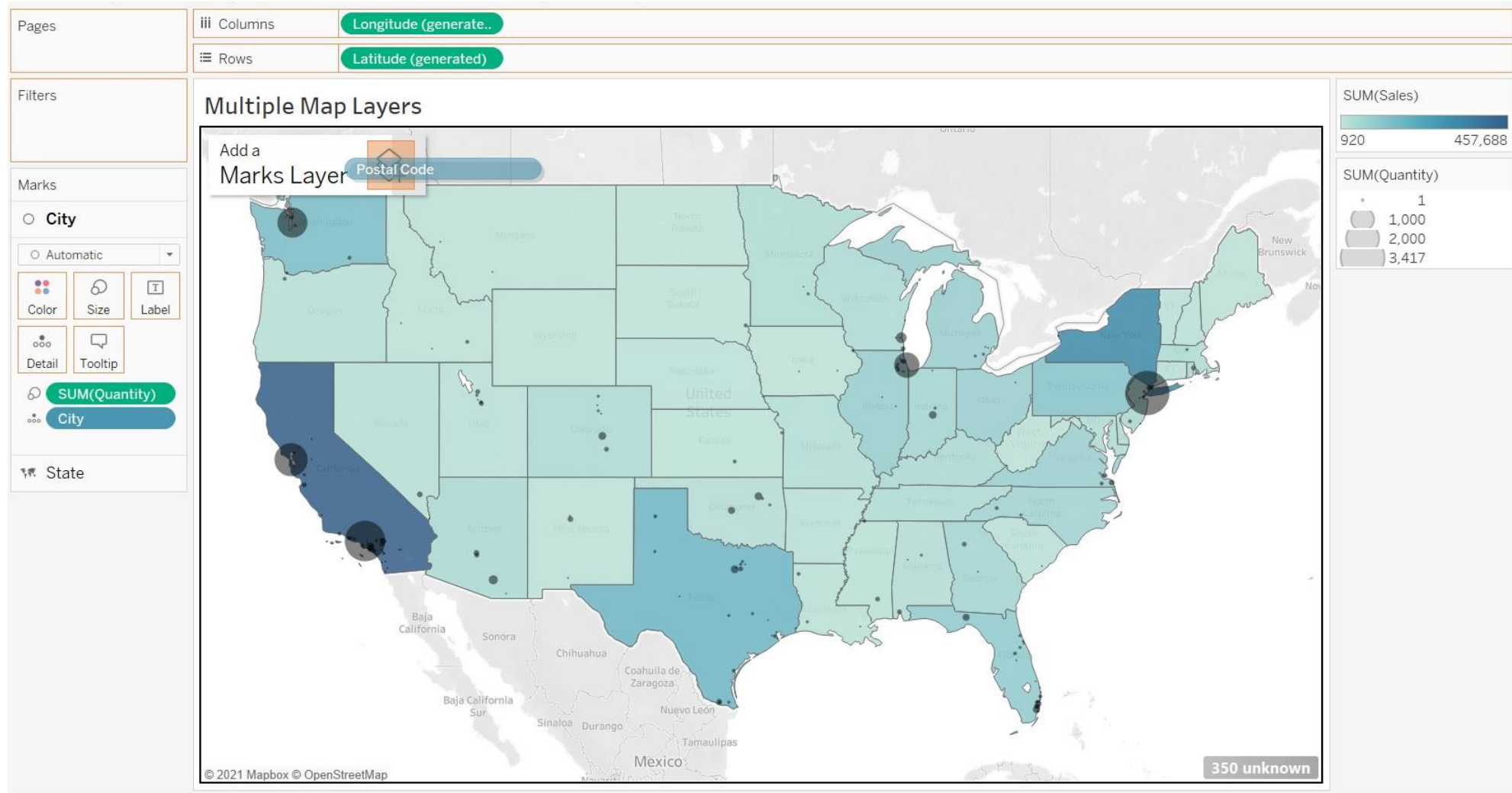
# STEPS TO CREATE MAP LAYERS

## Step 10: Adjust the transparency of the marks



# STEPS TO CREATE MAP LAYERS

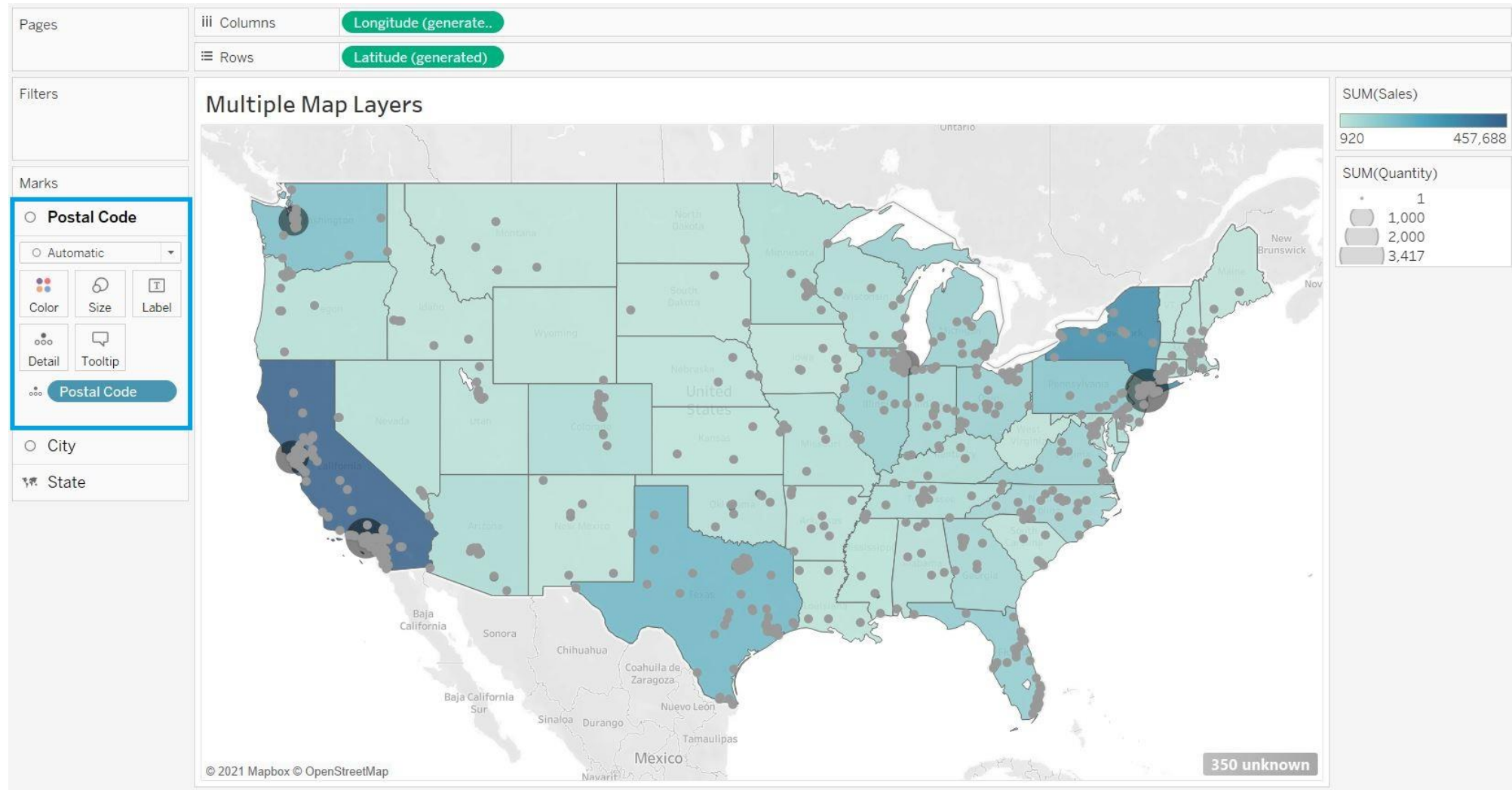
## Step 11: Drop the **Postal Code** on the **Add a Marks Layer** control





# STEPS TO CREATE MAP LAYERS

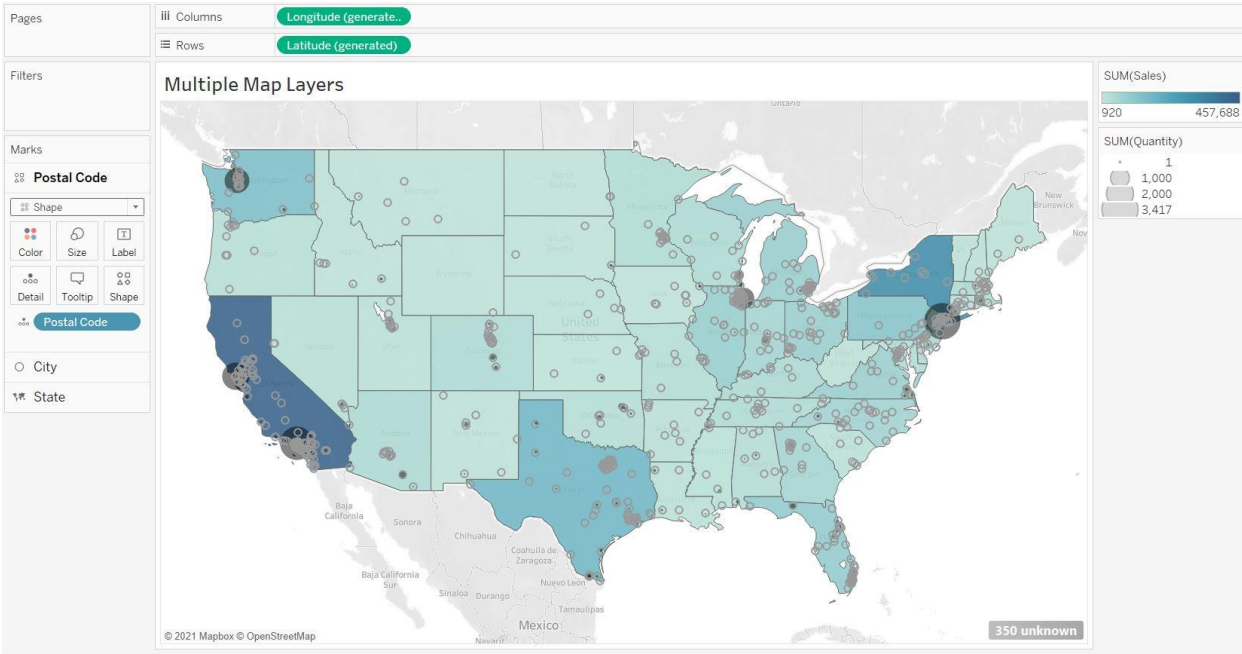
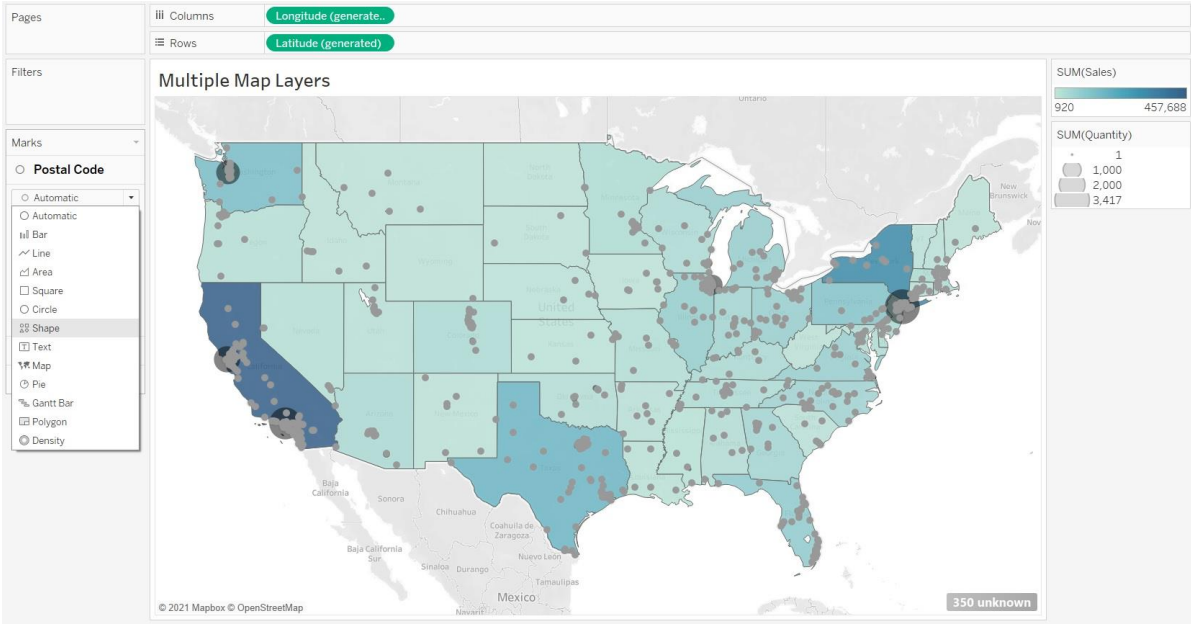
**Step 12:** A new marks layer is added for **Postal Code** and the layer is displayed in the view





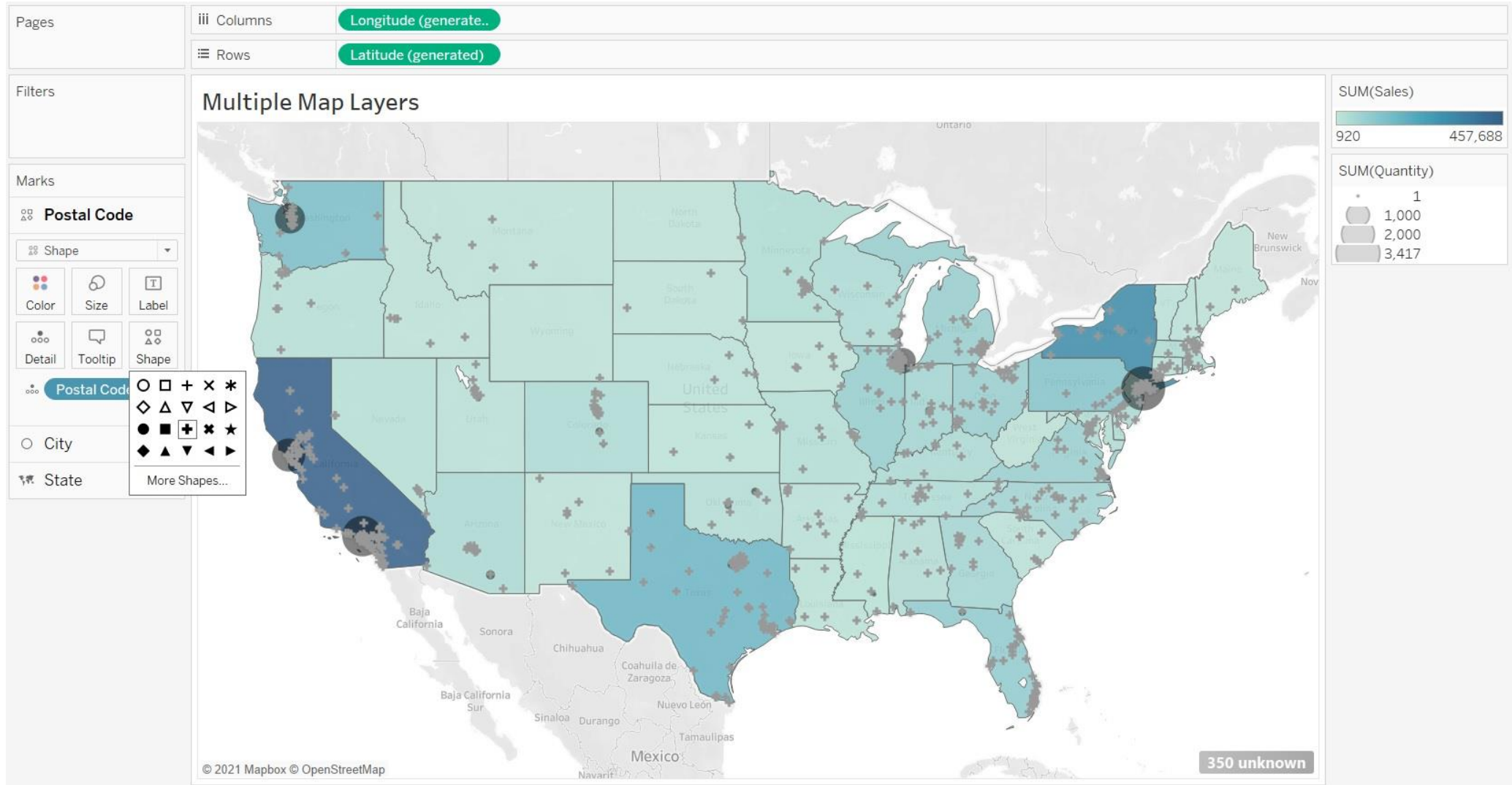
# STEPS TO CREATE MAP LAYERS

## Step 13: Change the Mark type to Shape



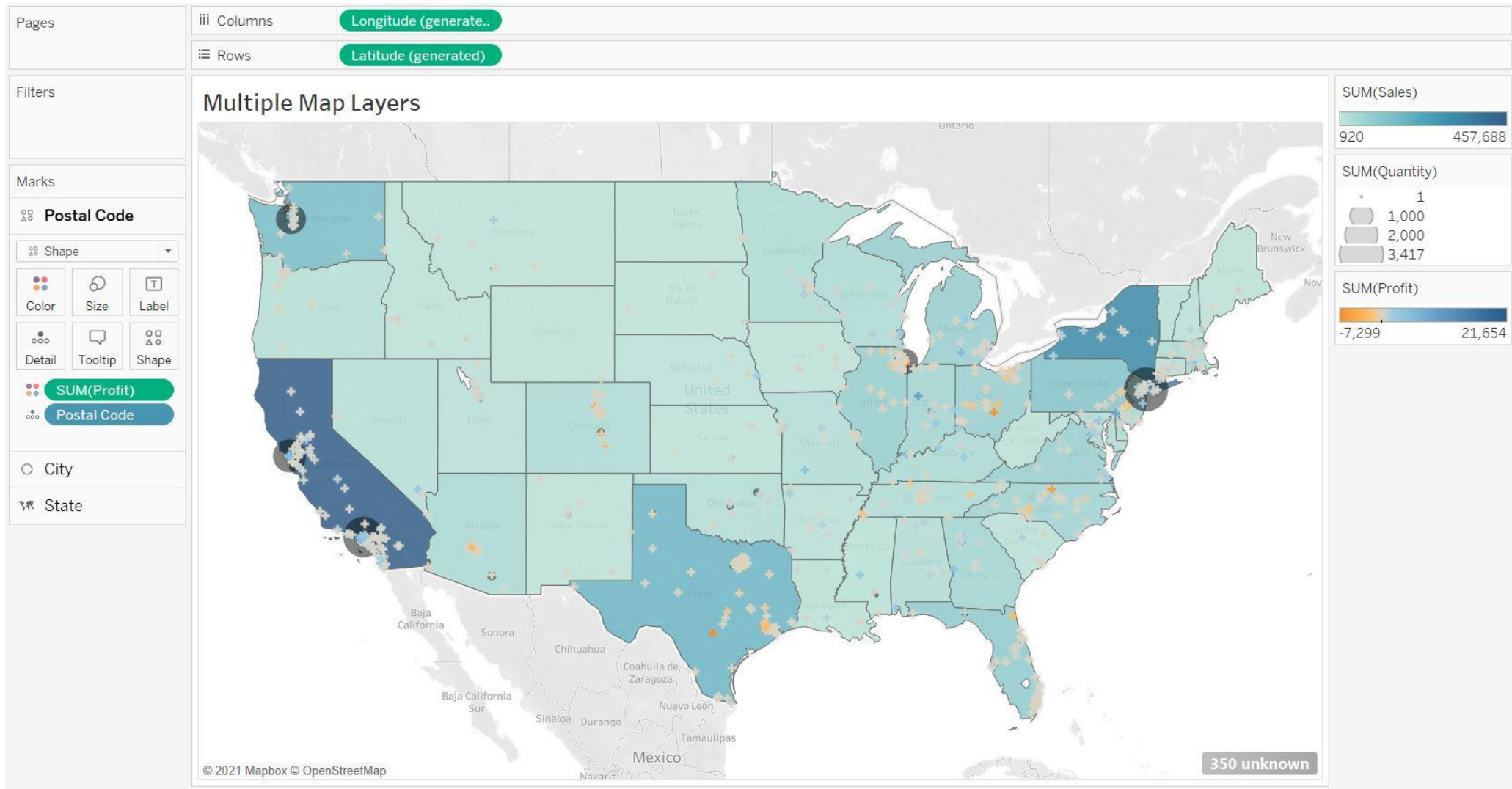
## STEPS TO CREATE MAP LAYERS

## Step 14: Change the shape type as required



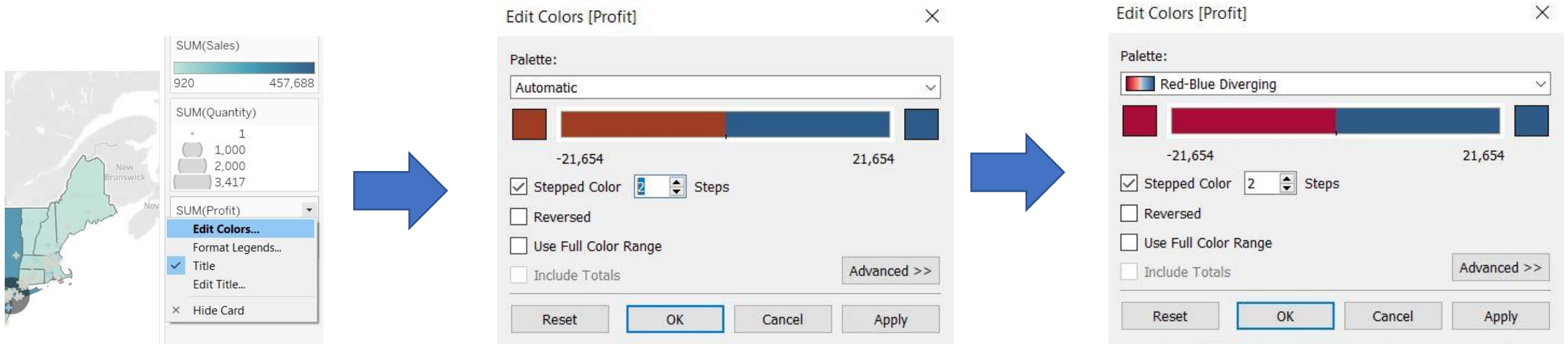
# STEPS TO CREATE MAP LAYERS

## Step 15: Drag and drop **Profit** measure to **Color** on **Marks** card



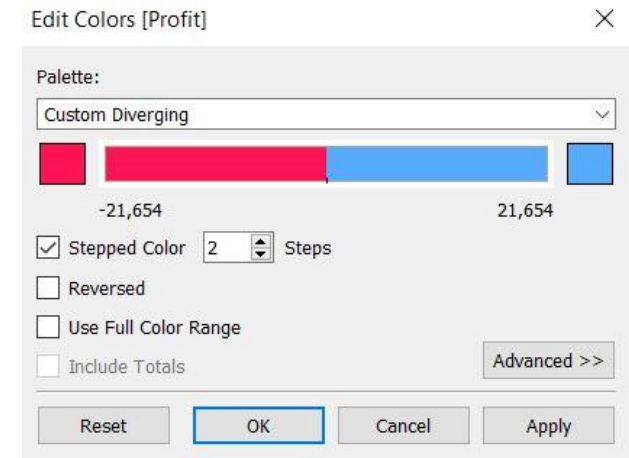
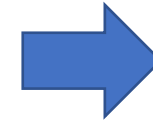
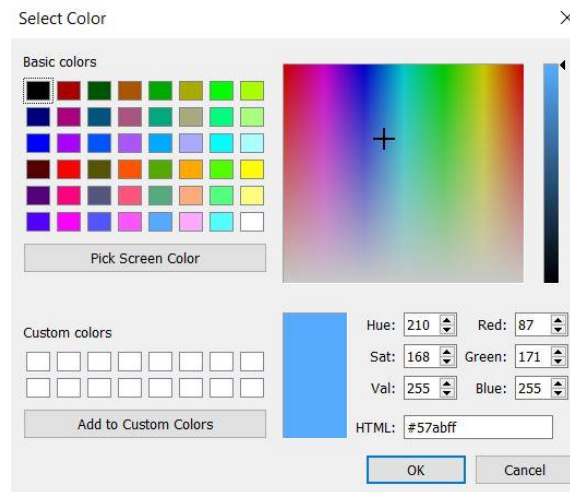
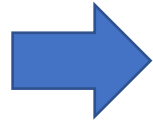
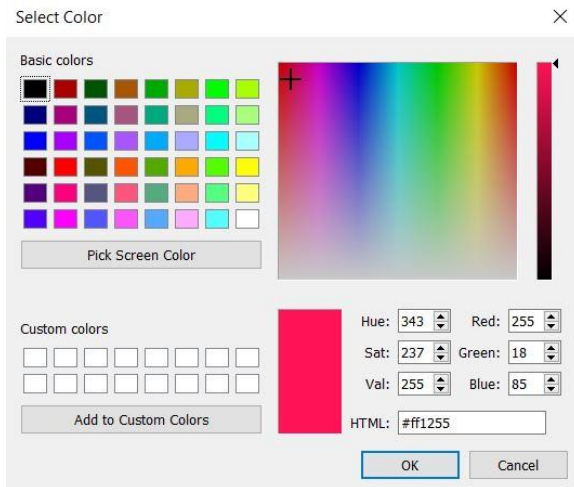
# STEPS TO CREATE MAP LAYERS

**Step 16a:** Format with a diverging, stepped color palette with just two colors to highlight whether profits are positive (blue) or negative (red)



# STEPS TO CREATE MAP LAYERS

**Step 16b:** Format with a diverging, stepped color palette with just two colors to highlight whether profits are positive (blue) or negative (red)





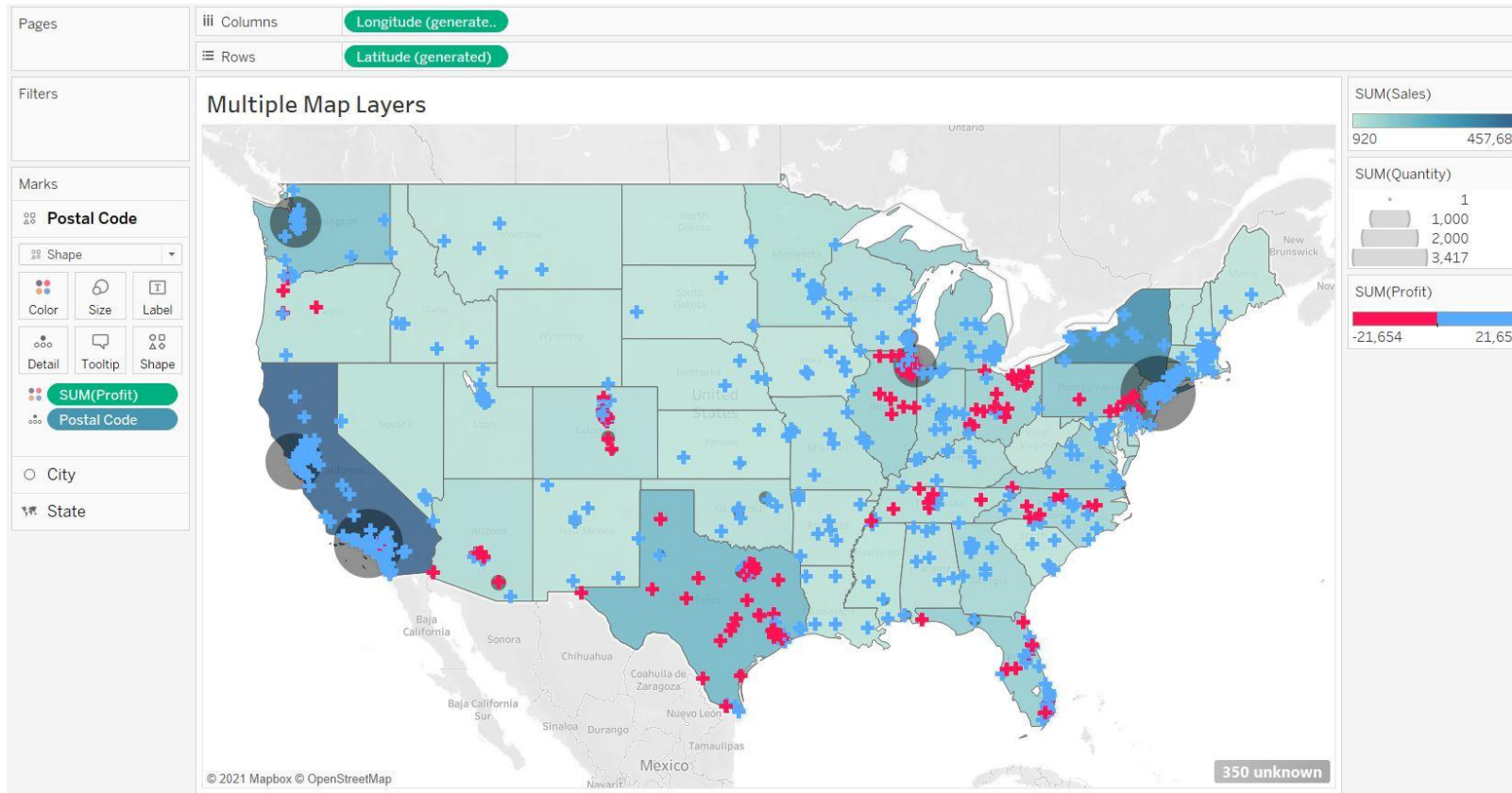
# STEPS TO CREATE MAP LAYERS

**Step 17:** The map now shows three layers, each at a different level of granularity, showing three separate measures using different encodings

**State Layer** is used to show the details of **Sales** via **Color**

**City Layer** is used to show the details of **Quantity** via **Size**

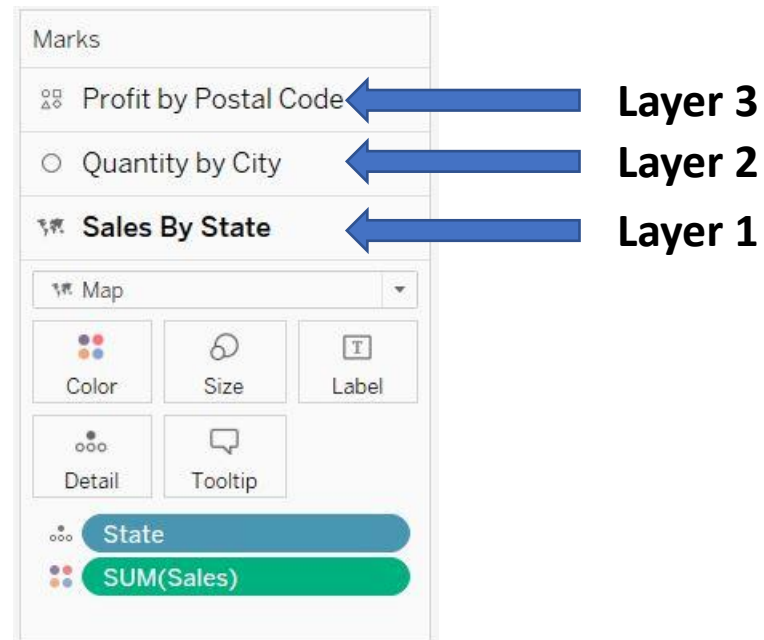
**Postal Code Layer** is used to show the details of **Profit** via **Stepped 2 colors**





# MAP LAYERS

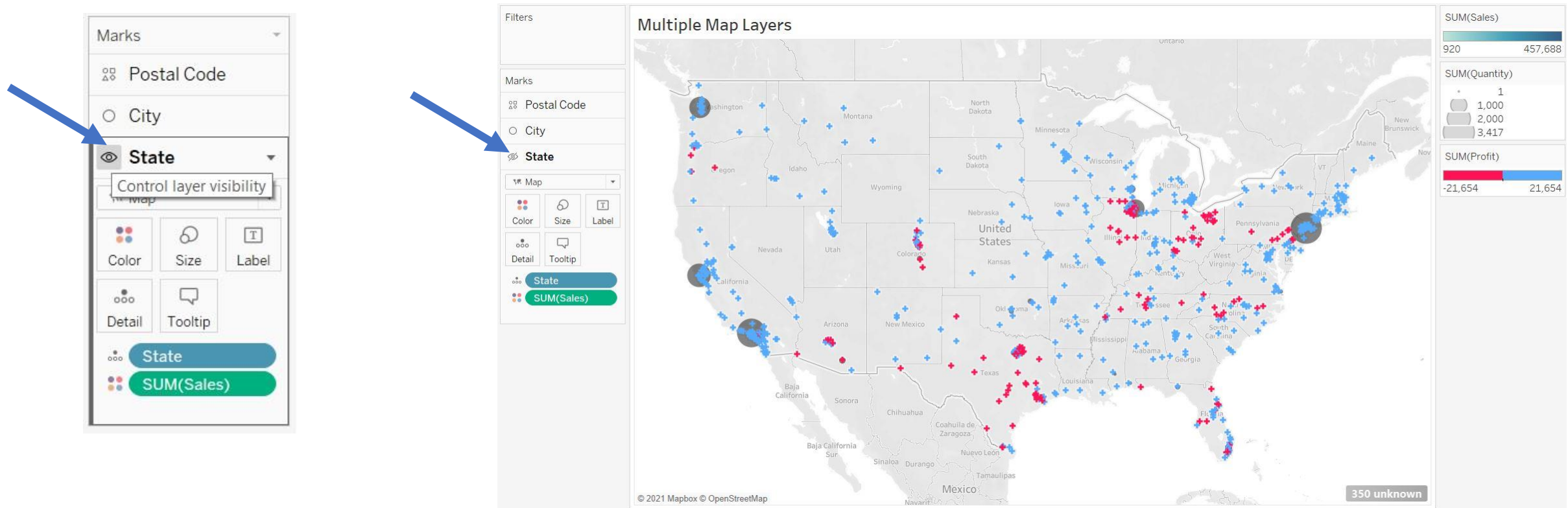
For each layer added to a map a corresponding marks card is created, so the spatial element on each layer can be encoded using a different mark type and formatting if desired



# TOGGLE VISIBILITY

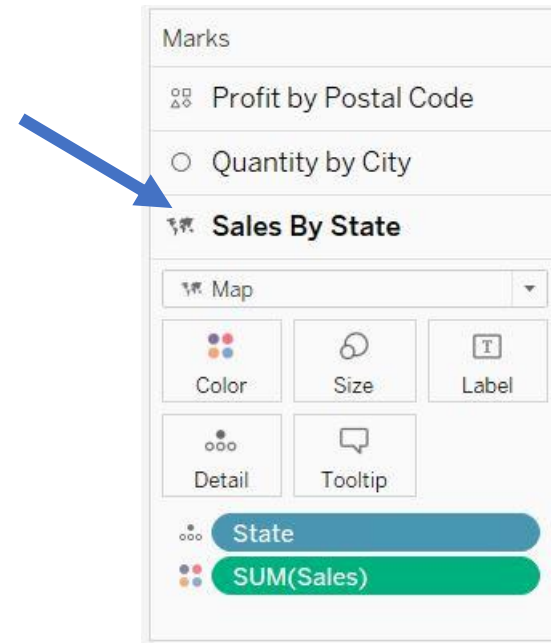
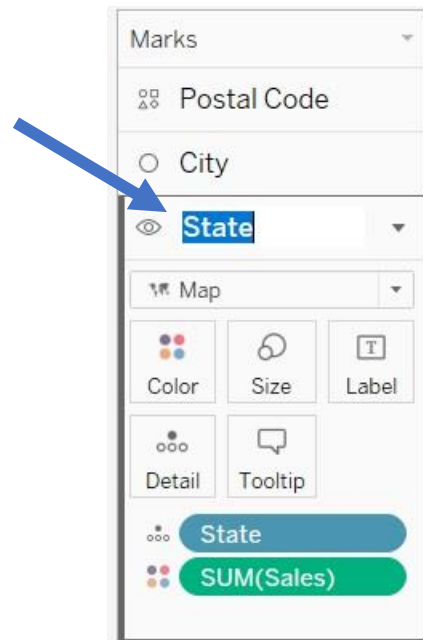
We can switch the visibility of any map layer on or off simply by clicking the eye icon to the left of its name

Clicking the eye turns the visibility off and the icon is updated to show a line through it



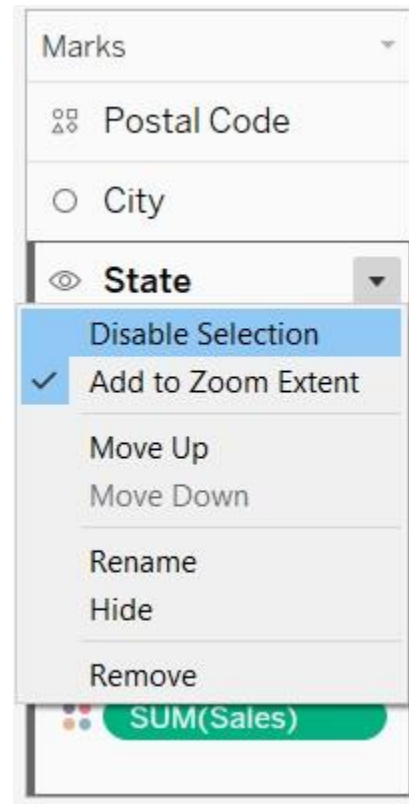
# RENAME MAP LAYERS

The default Map Layer names can be changed by double clicking the existing layer name and typing a new one



# ADDITIONAL MAP LAYER OPTIONS

Each map layer has a menu with the following options:



Option	Description
<b>Disable Selection</b>	Disables marks being selected on this layer, which is useful for customizing the user experience, for example, to allow only cities to be selected and not states.
<b>Add to Zoom Extent</b>	When ticked, ensures the marks on this layer will be visible when the maps zoom level is not pinned
<b>Move Up</b>	Moves this map layer up the stack of layers
<b>Move Down</b>	Moves the layer down
<b>Rename</b>	To rename the layer
<b>Hide</b>	The same as clicking on the eye icon to hide the layer
<b>Remove</b>	Deletes this layer (and associated marks) from the view