

GRAPH NEURAL NETWORKS

March 11, 2020

OUTLINE

Classical Convolutional Neural Networks

- Convolution

- Pooling

- Invariance properties

Graph Convolutional Neural Networks

- Spectral and spatial approaches

- Filtering graph signals

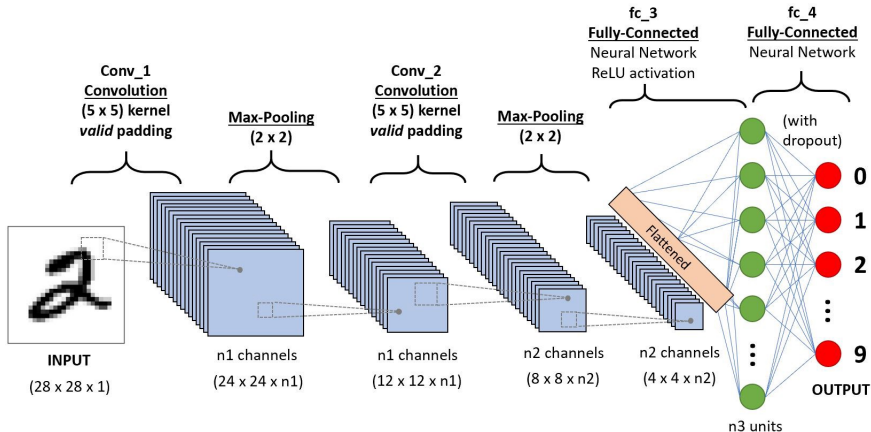
- Importance of smoothness functionals

- State-of-the-arts

- Application in semi-supervised learning

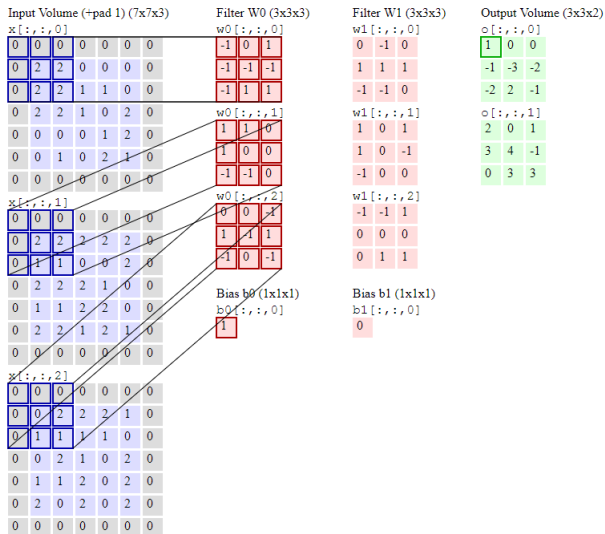
Convolutional Neural Networks

Architecture



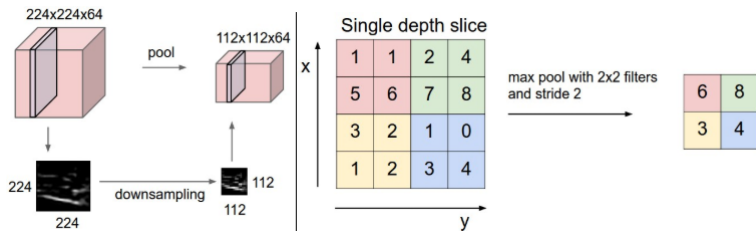
Convolutional Neural Networks

Example for convolution operation



Convolutional Neural Networks

Example for pooling operation



Convolutional Neural Networks

Invariance properties of CNN

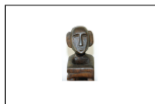
Translation Invariance



Rotation/Viewpoint Invariance



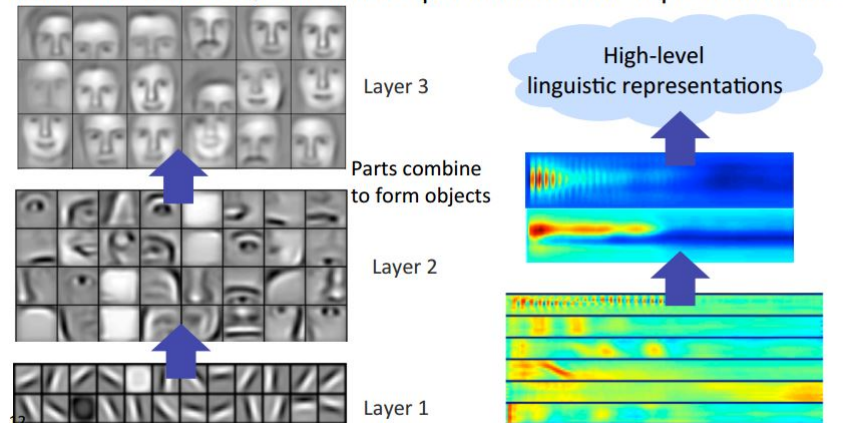
Size Invariance



Convolutional Neural Networks

learning multiple levels of representation of increasing complexity

Successive model layers learn deeper intermediate representations

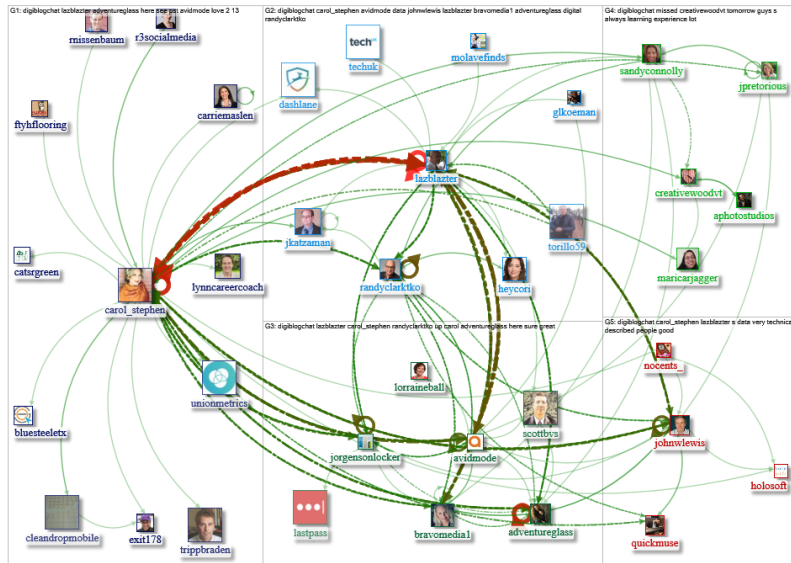


Prior: underlying factors & concepts compactly expressed w/ multiple levels of abstraction

HOW TO GENERALIZE
CONVOLUTIONAL NEURAL NETWORKS
TO "NON-NATURAL" DATA?

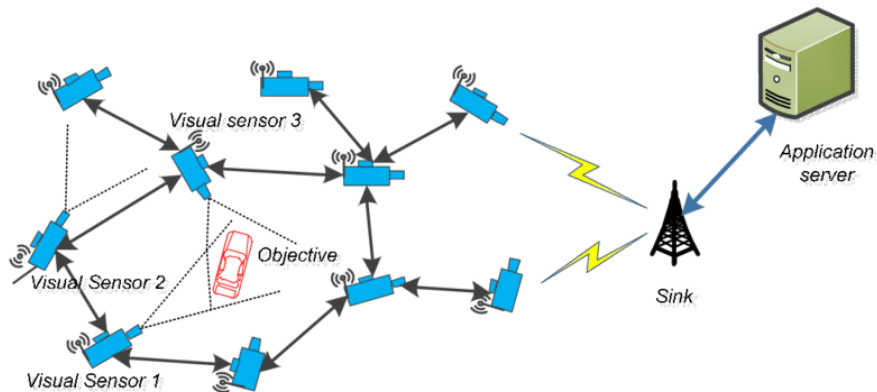
Graph Convolutional Neural Networks

Applications - social networks in computational social sciences



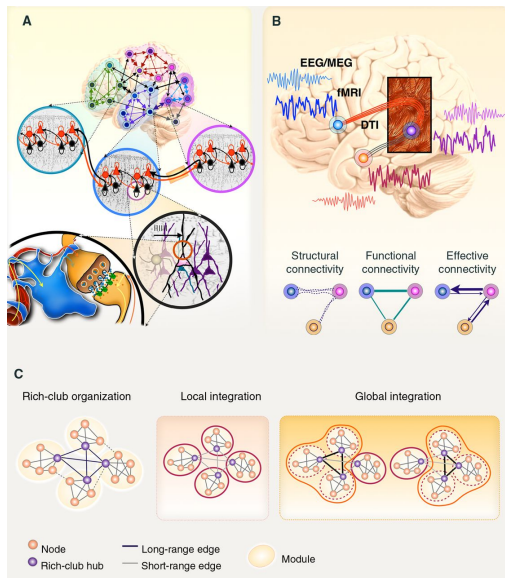
Graph Convolutional Neural Networks

Applications - sensor networks in communications



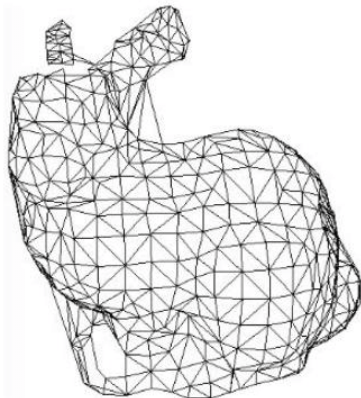
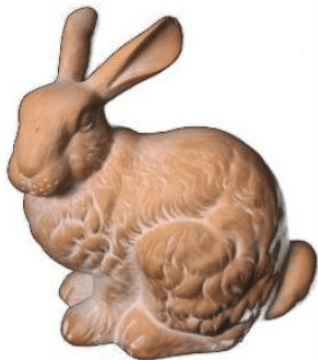
Graph Convolutional Neural Networks

Applications - functional networks in brain imaging



Graph Convolutional Neural Networks

Applications - meshed surfaces in computer graphics



Graph Convolutional Neural Networks

Approaches

1 Spectral

- based on spectral graph theoretic approach.
- uses signal processing techniques defined over graphs.

2 Spatial

- directly define the convolution on the graph vertices.
- algorithms can be deduced as a message passing mechanism.
- For detailed discussion refer [1].

Spectral Graph Convolutional Neural Networks


Preliminaries - Graph Theory

- We want to process signals defined on undirected and connected graphs $G = (V, E, W)$
 - V is a finite set of n vertices, E is a set of edges, $W \in \mathbb{R}^{n \times n}$ is a weighted adjacency matrix.
- Graph Laplacian G , is defined as $L = D - W \in \mathbb{R}^{n \times n}$ and normalized definition is $\tilde{L} = I_n - D^{-1/2} W D^{-1/2}$ where D is the degree matrix.
- As L is a real symmetric psd matrix, it has a complete set of orthonormal eigenvectors $\{u_l\}_{l=0}^{n-1} \in \mathbb{R}^n$, known as the **graph Fourier modes**.
- Their associated ordered real nonnegative eigenvalues $\{\lambda_l\}_{l=0}^{n-1}$, identified as the **frequencies of the graph**.
- L is diagonalized by the Fourier basis $U = [u_0, \dots, u_{n-1}] \in \mathbb{R}^{n \times n}$ such that $\tilde{L} = U \Lambda U^T$

Spectral Graph Convolutional Neural Networks

Preliminaries - Graph Theory

- Example for W , D and L

Labeled graph	Degree matrix	Adjacency matrix	Laplacian matrix
	$\begin{pmatrix} 2 & 0 & 0 & 0 & 0 & 0 \\ 0 & 3 & 0 & 0 & 0 & 0 \\ 0 & 0 & 2 & 0 & 0 & 0 \\ 0 & 0 & 0 & 3 & 0 & 0 \\ 0 & 0 & 0 & 0 & 3 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$	$\begin{pmatrix} 0 & 1 & 0 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \end{pmatrix}$	$\begin{pmatrix} 2 & -1 & 0 & 0 & -1 & 0 \\ -1 & 3 & -1 & 0 & -1 & 0 \\ 0 & -1 & 2 & -1 & 0 & 0 \\ 0 & 0 & -1 & 3 & -1 & -1 \\ -1 & -1 & 0 & -1 & 3 & 0 \\ 0 & 0 & 0 & -1 & 0 & 1 \end{pmatrix}$

Spectral Graph Convolutional Neural Networks

Preliminaries - Graph Fourier Transform and graph convolution

- For any function $f \in \mathbb{R}^N$ defined on the vertices of graph G , its **graph Fourier transform** \hat{f} is defined by

$$\hat{f}(l) = \langle u_l, f \rangle = \sum_{n=1}^N u_l^*(n) f(n)$$

- The **inverse transform** is,

$$f(n) = \sum_{l=0}^{N-1} \hat{f}(l) u_l(n)$$

- **Convolution operator on graph** $*_G$ is defined in the Fourier domain such that

$$f *_G y = U((U^T f) \odot (U^T y)),$$

where \odot is the element-wise Hadamard product.

Spectral Graph Convolutional Neural Networks

Preliminaries - Spectral filtering of graph signals

- We define $f = (f_1, \dots, f_n) \in \mathbb{R}^n$ as a signal on n nodes on a graph G , i.e, $f_i \in \mathbb{R} : i \leq n$ is a signal component on node: i .
- A signal f is filtered by the filter \mathcal{F} as

$$y = \mathcal{F}f = U^T g_\theta(\Lambda) U f$$

- where $g_\theta(\Lambda) \in \mathbb{R}^{n \times n} = \text{diag}(g_\theta(\lambda_1), \dots, g_\theta(\lambda_n))$ is a diagonal matrix.
- The function $g_\theta(\cdot) : \mathbb{R} \rightarrow \mathbb{R}$ is defined as frequency response function of the filter \mathcal{F} .
- The graph filter is defined in terms of the function of eigen values of graph Laplacian, $g_\theta(\lambda)$.

Spectral Graph Convolutional Neural Networks

Significance of eigen values of graph Laplacian

- The eigenvectors of \tilde{L} corresponding to lower frequencies or smaller eigenvalues are smoother on graphs.
- The smoothness corresponding to the k -th eigenvector can be quantified as,

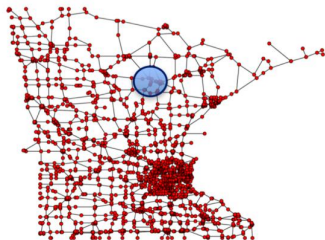
$$\sum_{i \sim j} w_{ij} [u_k(i) - u_k(j)]^2 = u_k^T \tilde{L} u_k = \lambda_k$$

- \Rightarrow a smoothly varying graph signal will have eigenvectors with smaller eigenvalues.
- This is under the assumption that neighborhood of topologically identical nodes would be similar.
- Smoothness functional of the entire graph is defined as,

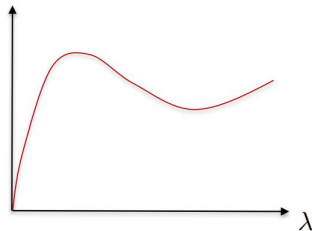
$$S_G(f) = \sum_{i \sim j} w_{ij} (f_i - f_j)^2 = f^T \tilde{L} f \quad (1)$$

Spectral Graph Convolutional Neural Networks

Significance of smoothly varying graph signals



Spatial localization



Smooth spectral filter function

- Localization in space \Leftrightarrow smoothness in frequency domain.

Spectral Graph Convolutional Neural Networks

Significance of smoothly varying graph signals

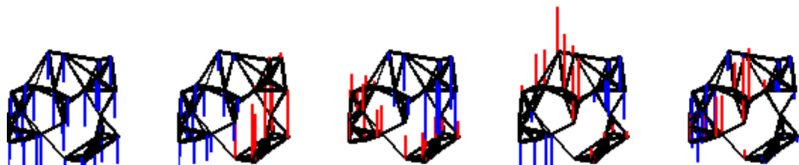


Figure 1: The first 5 eigenvectors of the normalized graph Laplacian corresponding to an arbitrary graph. Each line attached to a vertex is proportional to the value of the corresponding eigenvector at the vertex. Positive values (red) point up and negative values (blue) point down.

- Eigen vectors of smaller eigen values are relatively smooth.

Spectral Graph Convolutional Neural Networks

Significance of smoothly varying graph signals - Practical considerations

- In the real world applications, the signals over the graph could be noisy.
- We should filter out high frequency content of the signal as it contains noise.
- Low frequency contents (eigenvectors corresponding to lower eigenvalues) should be maintained as it contains the robust information.
- Smoothness corresponds to spatial localization in the graphs.
- Spatial localization is important in the graph learning to infer local variability of the node neighborhoods.

Spectral GCNNs – state-of-the-arts

ChebyNet [2]

- Based on polynomial parametrization of localized filters

$$g_{\theta}(\Lambda) = \sum_{k=0}^{K-1} \theta_k \Lambda^k \quad (2)$$

where the parameter $\theta \in \mathbb{R}^K$ is a vector of polynomial coefficients.

- The value at vertex j of the filter g_{θ} centered at vertex i is given by $(g_{\theta}(L))_{i,j} = \sum_k \theta_k (L^k)_{i,j}$, where the kernel is localized via a convolution with a Kronecker delta function $\delta_i \in \mathbb{R}^n$.
- Localization property-
 - If d_G is the shortest path distance, $d_G(i, j) > K$ implies $(L^K)_{i,j} = 0$.
 - Spectral filters represented by K^{th} order polynomials of the Laplacian are exactly K -localized.
- Higher orders of \tilde{L} is approximated with Chebyshev polynomials.

Spectral GCNNs – state-of-the-arts

GCN - Graph Convolutional Network [3]

- A linear model of ChebyNet.
- Limit the convolution operation to $K = 1$ in Equation 2, i.e.,

$$g_{\theta} \star x \approx \theta_0 x + \theta_1 (L - I_n) x = \theta_0 x - \theta_1 D^{-\frac{1}{2}} A D^{-\frac{1}{2}} x$$

- Successive application of filters of this form then effectively convolve the k^{th} -order neighborhood of a node.
 - where k is the number of successive filtering operations or convolutional layers in the neural network model.
- In practice, above equation is redefined as,

$$g_{\theta} \star x \approx \theta (I_n + D^{-\frac{1}{2}} A D^{-\frac{1}{2}}) x.$$

with a single parameter $\theta = \theta_0 = -\theta_1$.

- $I_n + D^{-\frac{1}{2}} A D^{-\frac{1}{2}}$ now has eigenvalues in the range $[0, 1.5]$

Spectral GCNNs – state-of-the-arts

Summary

Table 1: Frequency response function and output of spectral filters of GCNNs

Network	Freq. response ($g_{\theta}()$)	Output, y
ChebyNet [2]	$g_{\theta}(\lambda) = \sum_{k=0}^{K-1} \theta_k \lambda^k$	$y = U(\sum_{k=0}^{K-1} \theta_k \Lambda^k) U^T f$
GCN [3]	$g_{\theta}(\lambda) = (\theta(1 - \lambda))$	$y = \theta(I - \tilde{L})f$
GraphHeat [4]	$g_{\theta}(\lambda) = (1 + \exp(-s\lambda))$	$y = (\theta_0 I + \theta_1 e^{-s\tilde{L}})f$
IGCN [5]	$g_{\theta}(\lambda) = (\theta(1 - \lambda))^K$	$y = \theta(I - \tilde{L})^K f$

Spectral GCNNs - application in semi-supervised classification

Neural network architecture

- The network architecture defined in GCN [3] consists of two layers that takes the form

$$Z = \text{softmax}(\mathcal{F}(\tilde{L}) \text{ReLU}(\mathcal{F}(\tilde{L})X\Theta^{(1)})\Theta^{(2)})$$

- $\mathcal{F}(\tilde{L}) \in \mathbb{R}^{n \times n}$ is the filter
- $X \in \mathbb{R}^{n \times d}$ is the input feature matrix
- $\theta^{(1)} \in \mathbb{R}^{d \times c_1}$ - filter parameters of first layer (c_1 is the no: of filters)
- $\theta^{(2)} \in \mathbb{R}^{c_1 \times c_2}$ - filter parameters of 2nd layer (c_2 is the no: of filters)
- ReLU is the activation function defined as $y = \max(0, x)$
- $\text{softmax}(x_i) = \exp(x_i) / \sum_j \exp(x_j)$ applied in row wise to matrix Z .
- Cost function optimized is the cross entropy function, \mathcal{L} , defined as,

$$\mathcal{L} = - \sum_{i \in \mathcal{Y}} \sum_{j=1}^{c_2} y_{ij} \ln(Z_{ij})$$

- where \mathcal{Y} is the set of nodes whose labels are known
- y_{ij} is defined as 1 if label of node i is j and 0 otherwise.

Graph Convolutional Neural Networks

Tool for implementations



- Various methods for deep learning on graphs and other irregular structures.
- Consists of an easy-to-use mini-batch loader.
- A large number of common benchmark datasets.
- Transforms, both for learning on arbitrary graphs as well as on 3D meshes or point clouds.

References

- [1] J. Gilmer, S. S. Schoenholz, P. F. Riley, O. Vinyals, G. E. Dahl, Neural message passing for quantum chemistry, in: Proceedings of the 34th International Conference on Machine Learning-Volume 70, JMLR. org, 2017, pp. 1263–1272.
- [2] M. Defferrard, X. Bresson, P. Vandergheynst, Convolutional neural networks on graphs with fast localized spectral filtering, in: Advances in neural information processing systems, 2016, pp. 3844–3852.
- [3] T. N. Kipf, M. Welling, Semi-supervised classification with graph convolutional networks, arXiv preprint arXiv:1609.02907 (2016).
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- [5] Q. Li, X.-M. Wu, H. Liu, X. Zhang, Z. Guan, Label efficient semi-supervised learning via graph filtering, in: Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition, 2019, pp. 9582–9591.

Questions?