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# 1. https://leetcode.com/problems/richest-customer-wealth
class Solution(object):
    def maximumWealth(self, accounts):
        :type accounts: List[List[int]]
        :rtype: int
        wealth = []
        for account in accounts:
            total = 0
            for n in range(len(account)):
                total += account[n]
            wealth.append(total)
        high = wealth[0]
        for data in range(len(wealth)):
            if wealth[data] > high:
                high = wealth[data]
        return high
# 2. https://leetcode.com/problems/running-sum-of-1d-array/
class Solution(object):
    def runningSum(self, nums):
        :type nums: List[int]
        :rtype: List[int]
        total = 0
        for num in range(len(nums)):
            total += nums[num]
            nums[num] = total
        return nums
# 3. https://leetcode.com/problems/jewels-and-stones
class Solution(object):
    def numJewelsInStones(self, jewels, stones):
        :type jewels: str
        :type stones: str
        :rtype: int
        out = 0
        for n in stones:
            if n in jewels:
                out += 1
        return out
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# 4. https://leetcode.com/problems/minimum-absolute-difference
class Solution(object):
    def minimumAbsDifference(self, arr):
        :type arr: List[int]
        :rtype: List[List[int]]
        full = []
        arr = sorted(arr)
        # print(arr)
        value = arr[-1]-arr[0]
        for pos in range(len(arr)-1):
            diff = arr[pos+1]-arr[pos]
            # print(arr[pos+1],arr[pos], diff)
            if diff <= value:</pre>
                if diff < value:</pre>
                     full = []
                value = diff
                data = [arr[pos], arr[pos+1]]
                full.append(data)
                # print(full)
        return full
# 5. https://leetcode.com/problems/three-consecutive-odds
class Solution(object):
    def threeConsecutiveOdds(self, arr):
        :type arr: List[int]
        :rtype: bool
        odd = []
        out = False
        for n in arr:
            if n%2 != 0 and n != 2:
                odd.append(n)
                if len(odd) == 3:
                     out = True
                     break
            else:
                odd = []
        return out
# 6. https://leetcode.com/problems/transpose-matrix
class Solution(object):
    def transpose(self, matrix):
        :type matrix: List[List[int]]
        :rtype: List[List[int]]
        full = []
        for n in matrix:
            for i in range(len(n)):
                if len(full)-1 < i:
                     full.append([n[i]])
                else:
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data = full[i]
                    data.append(n[i])
        return full
# 7. https://leetcode.com/problems/majority-element
class Solution(object):
    def majorityElement(self, nums):
        :type nums: List[int]
        :rtype: int
        value = len(nums) / 2.0
        datalist = []
        for n in nums:
            if n not in datalist:
                datalist.append(n)
                counted = nums.count(n)
                if counted > value:
                    return n
# 8. https://leetcode.com/problems/move-zeroes
class Solution(object):
    def moveZeroes(self, nums):
        :type nums: List[int]
        :rtype: None Do not return anything, modify nums in-place instead.
        non zero = 0
        for n in range(len(nums)):
            if nums[n] != 0:
                nums[non zero] = nums[n]
                non zero += 1
        for i in range(non_zero, len(nums)):
            nums[i] = 0
        return nums
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