Microprocessor and Assembly Programming Laboratory

B.Tech. III Semester



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Ramaiah University of Applied Sciences Private University Established in Karnataka State by Act No. 15 of 2013



Name: **DEEPAK**

Faculty	Engineering & Technology
Programme	B. Tech. in Computer Science and Engineering
Year/Semester	2018/3 rd Semester
Name of the Laboratory	Microprocessor and Assembly Programming Laboratory
Laboratory Code	

List of Experiments

1.	Data transfer operations	
2.	Arithmetic operations	
3.	Logical operations	
4.	Controlling execution flow using conditional instructions	
5.	String manipulation	
6.	Searching an element in an array	
7.	Sorting an array	
8.	Interfacing	
9.	Interfacing	

No.	Lab Experiment	Viva	Results	Documentation	Total Marks
		(6)	(7)	(7)	
					(20)
1	Data transfer operations				
2	Arithmetic operations				
3	Logical operations				
4	Controlling execution flow				
	using conditional instructions				
5	String manipulation				
6	Searching an element in an				
	array				
7	Sorting an array				
8	Interfacing				
9	Interfacing				
10	Lab Internal Test conducted along the lines of SEE and valued for 50 Marks and				
	reduced for 20 Marks				
	Т	otal Mark	(S		

Laboratory 1

Title of the Laboratory Exercise: Data transfer operations

1. Introduction and Purpose of Experiment

Students will be able to define data of different data types and perform data transfer operations on the data

2. Aim and Objectives

Aim

To develop assembly language program to perform data transfer operations on different data.

Objectives

At the end of this lab, the student will be able to

- Define data of different data types
- Perform data transfer operations
- Create a simple assembly language program
- Use GAS assembler
- Understand GNU debugger

3. Experimental Procedure

- 1. Write algorithm to solve the given problem
- 2. Translate the algorithm to assembly language code
- 3. Run the assembly code in GNU assembler
- 4. Create a laboratory report documenting the work

4. Questions

1. Perform the following data transfer operations

1. 32 bit integer data to a	General Purpose register	
	Segment Register	
	Memory	
2. 16 bit integer data to a	General Purpose register	
	Segment Register	
	Memory	

3. 8 bit integer data to a	General Purpose register
	Segment Register
	Memory
4. 32 bit integer data from a General	General Purpose register
purpose register to a	Segment Register
	Memory
(Repeat the same for 16 bit integer data and	
8 bit integer data)	
5. 32 bit integer data from memory to a	General Purpose register
	Segment Register
	Memory
(Repeat the same for 16 bit integer data and	
8 bit integer data)	
6. 32 bit integer data from memory to	Memory region

5. Calculations/Computations/Algorithms

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```
*ex.s (~/deepak) - gedit
                      Save
          📥 Open 🔻
                                      Undo
     *ex.s × Untitled Document 1 x Untitled Docu
      1 .section .data
      2
               value :
      3
                        .int 32
      4
                value1:
      5
                        .int 34
      6 .section .text
      7 .globl _start
     8 _start:
     9
               movl $100, %ecx
               movl $100, %cs
     10
     11
               movl $100, value
     12
     13
               movw $100, %ax
     14
               movw $100, %cs
     15
                movw $100, value
     16
               movb $100, %al
     17
                movb $100, %cs
     18
     19
               movb $100, value
     20
               movl %ecx, %ebx
     21
                movl %ecx, %ds
               movl %ecx, value
     23
     24
     25
               movw %ax, %bx
               movw %ax, %ds
     26
     27
               movw %ax, value
     28
     29
               movb %al, %bl
                movb %al, %ds
     30
               movb %al, value
     31
             movl value, %ecx movl value, %cs
33
34
              movl value, value1
35
36
              movw value, %bx
37
              movw value %cs
38
              movw value, value1
39
40
41
              movb value, %bl
              movb value,%ds
movb value,value1
42
43
44
45
              movl value, value1
46
              movl $1, %edx
movl $0, %ebx
47
48
              int S0x80
49
50
```

FIG 1 SHOWING CODES FOR DATA TRANSFER

Name: **DEEPAK R**

```
exam@msruas-cse-vbox-ubt:~/deepak$ as -gstabs ex.s -o ex.o
exam@msruas-cse-vbox-ubt:~/deepak$ ld ex.o -o ex
exam@msruas-cse-vbox-ubt:~/deepak$ gdb ex
GNU gdb (Ubuntu 7.7.1-Oubuntu5~14.04.2) 7.7.1
Copyright (C) 2014 Free Software Foundation, Inc.
License GPLv3+: GNU GPL version 3 or later <a href="http://gnu.org/licenses/gpl.html">http://gnu.org/licenses/gpl.html</a>
This is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law. Type "show copying"
and "show warranty" for details.
This GDB was configured as "i686-linux-gnu".
Type "show configuration" for configuration details.
For bug reporting instructions, please see:
<a href="http://www.gnu.org/software/gdb/bugs/">http://www.gnu.org/software/gdb/bugs/>.</a>
Find the GDB manual and other documentation resources online at:
<a href="http://www.gnu.org/software/gdb/documentation/>">http://www.gnu.org/software/gdb/documentation/>">http://www.gnu.org/software/gdb/documentation/>">http://www.gnu.org/software/gdb/documentation/>">http://www.gnu.org/software/gdb/documentation/>">http://www.gnu.org/software/gdb/documentation/>">http://www.gnu.org/software/gdb/documentation/>">http://www.gnu.org/software/gdb/documentation/>">http://www.gnu.org/software/gdb/documentation/>">http://www.gnu.org/software/gdb/documentation/>">http://www.gnu.org/software/gdb/documentation/>">http://www.gnu.org/software/gdb/documentation/>">http://www.gnu.org/software/gdb/documentation/>">http://www.gnu.org/software/gdb/documentation/>">http://www.gnu.org/software/gdb/documentation/>">http://www.gnu.org/software/gdb/documentation/>">http://www.gnu.org/software/gdb/documentation/>">http://www.gnu.org/software/gdb/documentation/>">http://www.gnu.org/software/gdb/documentation/>">http://www.gnu.org/software/gdb/documentation/>">http://www.gnu.org/software/gdb/documentation/</a>
For help, type "help".
Type "apropos word" to search for commands related to "word"...
Reading symbols from ex...done.
```

FIG2 SHOWING WRITTEN INPUT IN TERMINAL

FIG 3 SHOWING GIVEN COMMANDS TO BREAKPOINT EACH LINE

6. PRESENTATION OF RESULTS

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```
(gdb) info registers
                         0
eax
                0x0
                         0
ecx
                0x0
                0x0
                         0
edx
ebx
               0x0
                         0
esp
               0xbffff050
                                  0xbffff050
ebp
                0x0
                         0x0
esi
               0x0
                         0
edi
               0x0
                         0
eip
               0x8048074
                                  0x8048074 <_start>
eflags
               0x202
                         [ IF ]
               0x73
CS
                         115
               0x7b
SS
                         123
ds
                0x7b
                         123
es
               0x7b
                         123
fs
                0x0
                         0
                         0
gs
               0x0
(gdb) c
Continuing.
```

FIG 4 SHOWING INFO OF REGISTERS BEFORE DATA TRANSFER

```
Breakpoint 2, _start () at ex.s:10
                 movl %eax, %ebx
(gdb) info registers
eax
                0x0
                         0
                0x64
                         100
ecx
                         0
edx
                0x0
ebx
                0x0
                         0
                                  0xbffff050
                0xbffff050
esp
ebp
                0x0
                         0x0
esi
                0x0
                         0
edi
                0x0
                         0
                                  0x8048079 <_start+5>
eip
                0x8048079
eflags
                         [ IF ]
                0x202
CS
                0x73
                         115
                0x7b
SS
                         123
ds
                0x7b
                         123
                0x7b
                         123
es
fs
                0x0
                         0
                         0
gs
                0x0
```

FIG 5 SHOWING INFO OF REGISTERS AFTER DATA TRANSFER

7. Analysis and Discussions

Assembly language is a low level language and dependent on the system architecture but in case of C, it can be ported to various platforms

8. Conclusions

The assembly code for one architecture can not port to another architecture with out radical rewrite of the code

9. Comments

1. Limitations of Experiments

The certain programs cannot be performed using above method certain example are shown in the below picture .

2. Limitations of Results

```
🔊 🕒 📵 exam@msruas-cse-vbox-ubt: ~/deepak
exam@msruas-cse-vbox-ubt:~$ cd deepak
exam@msruas-cse-vbox-ubt:~/deepak$ as -gstabs ex.s -o ex.o
ex.s: Assembler messages:
ex.s:10: Error: operand type mismatch for 'mov'
ex.s:14: Error: invalid instruction suffix for 'mov'
ex.s:18: Error: invalid instruction suffix for 'mov'
ex.s:22: Warning: using `%ecx' instead of `%cx' due to `l' suffix
ex.s:30: Error: invalid instruction suffix for '
                                                mov'
ex.s:34: Error: operand type mismatch for `mov'
ex.s:35: Error: too many memory references for 'mov'
ex.s:38: Error: number of operands mismatch for 'mov'
ex.s:39: Error: too many memory references for
ex.s:42: Error: invalid instruction suffix for '
ex.s:43: Error: too many memory references for
                                                mov'
ex.s:45: Error: too many memory references for 'mov'
exam@msruas-cse-vbox-ubt:~/deepak$
```

3. Learning happened

To develop assembly language program to perform data transfer operations on different data. Performing data transfer operation using Immediate, Register and Direct addressing modes

4. Recommendations

Assembly language is a human readable translation of the machine code. There is a direct one to one translation from assembly instruction to processor instruction. Assembly language is used when you need to guarantee certain things happen in a certain order, or a certain number of cycles. Assembly programming is used a lot when writing operating systems or drivers where there is close interaction with hardware needed. Often it is the only way to access specialised instruction that a processor may provide. So it can be used in many language compilers and interpreters.

Signature and date	Marks	
