Rummy Card Game Project

horizontal line

Shrivu Shankar

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Game Play Instructions (For vs. AI):

1. Locate a server running the game and type its URL into your web browser.
2. Create a lobby by typing random letters/numbers into the search box and clicking **CPU**.
3. Each turn with be composed of 3 phases:
   1. **Pick a card.** Choose a card from either the draw deck or the discard pile by left clicking.
   2. **Create a meld.** Right click cards in your hand to produce a meld (combos are found automatically).
   3. **Discard.** Remove a card from your deck by left clicking.
4. The game ends when one player runs out of cards. This can be achieved by creating a meld or through discarding ones last remaining card.
5. The winner will be announced along with their score and you will automatically be returned to the main webpage after a few seconds.