Vidyavardhini's College of Engineering & Technology Department of Computer Engineering

Experiment No. 8

Creating GUI with python containing widgets such as labels, textbox, radio, checkboxes and custom dialog boxes

Date of Performance:

Date of Submission:



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Experiment No. 8

Title: Creating GUI with python containing widgets such as labels, textbox, radio, checkboxes and custom dialog boxes

Aim: To study and create GUI with python containing widgets such as labels, textbox, radio, checkboxes and custom dialog boxes

Objective: To introduce GUI, TKinter in python

Theory:

Python offers multiple options for developing GUI (Graphical User Interface). Out of all the GUI methods, tkinter is the most commonly used method. It is a standard Python interface to the Tk GUI toolkit shipped with Python. Python with tkinter is the fastest and easiest way to create the GUI applications. Creating a GUI using tkinter is an easy task.

To create a tkinter app:

Importing the module – tkinter

Create the main window (container)

Add any number of widgets to the main window

Apply the event Trigger on the widgets.

Importing tkinter is same as importing any other module in the Python code. Note that the name of the module in Python 2.x is 'Tkinter' and in Python 3.x it is 'tkinter'.

Code:

```
import tkinter as tk
def register_patient():
    name = entry_name.get()
    age = entry_age.get()

gender = gender_var.get()
if gender == 1:
    gender = "Male"
else:
    gender = "Female"

medical_conditions = ""
if condition1_var.get() == 1:
    medical_conditions += "Tuberculosis, "
if condition2_var.get() == 1:
    medical_conditions += "Diabetes, "
```



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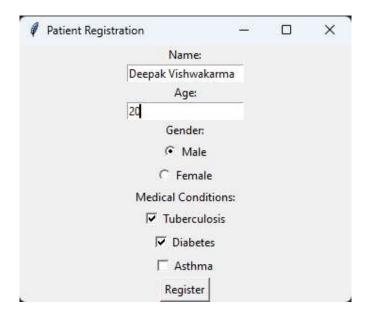
```
if condition 3 = 1:
    medical conditions += "Asthma,"
  print("Patient registered successfully!")
  print("Name: " + name)
  print("Age: " + age)
  print("Gender: " + gender)
  print("Medical Conditions: " + medical conditions)
root = tk.Tk()
root.title("Patient Registration")
label name = tk.Label(root, text="Name:")
label name.pack()
entry name = tk.Entry(root)
entry name.pack()
label age = tk.Label(root, text="Age:")
label age.pack()
entry age = tk.Entry(root)
entry_age.pack()
gender var = tk.IntVar()
label gender = tk.Label(root, text="Gender:")
label gender.pack()
radio male = tk.Radiobutton(root, text="Male", variable=gender var, value=1)
radio male.pack()
radio female = tk.Radiobutton(root, text="Female", variable=gender var, value=2)
radio female.pack()
condition1 var = tk.IntVar()
condition 2 \text{ var} = \text{tk.IntVar}()
condition 3 \text{ var} = \text{tk.IntVar}()
label conditions = tk.Label(root, text="Medical Conditions:")
label conditions.pack()
check condition1 = tk.Checkbutton(root, text="Tuberculosis", variable=condition1 var)
check condition1.pack()
check condition2 = tk.Checkbutton(root, text="Diabetes", variable=condition2 var)
check condition2.pack()
check condition3 = tk.Checkbutton(root, text="Asthma", variable=condition3 var)
check condition3.pack()
button register = tk.Button(root, text="Register", command=register patient)
button_register.pack()
root.mainloop()
```



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Output:



```
C:\Users\Student\AppData\Local\Microsoft\WindowsApps\python3.10.exe C:\Users\Student\Downloads\test.py
Patient registered successfully!
Name: Deepak Vishwakarma
Age: 20
Gender: Male
Medical Conditions: Tuberculosis, Diabetes,
```

Conclusion:

Thus we successfully developed the GUI Using tkinter.