# **SQL 100 Days Challenge – Day 43 Reflection**

Topic: Employee-Project Management Analysis (Advanced SQL)

**Dataset:** Employees, Projects, EmployeeProjects

## **Key Learnings & Practice Areas:**

- 1. **Window Functions:** Ranking departments by average salary; identifying top-rated employees per project.
- 2. Hierarchical Queries: Recursive CTE to list employees reporting under a manager.
- 3. Aggregations: Departmental salary averages, project budgets, employee weighted ratings.
- 4. **Joins & Multi-table Queries:** Linking employees, projects, and hours worked.
- 5. Advanced Filtering: Employees earning above departmental averages.
- 6. **Recursive CTEs:** Understanding and visualizing reporting structures.
- 7. **Complex Metrics:** Weighted average ratings based on hours worked.

# **Insights:**

- IT projects (Cloud Upgrade, AI Chatbot) had multiple employees with high ratings, showcasing teamwork.
- Recursive CTE helped clearly map hierarchy under Alice (EmpID=1).
- Weighted average ratings gave a fairer measure of performance compared to plain averages.
- Departmental budget rankings showed Finance handling the largest share.
- Bonus challenge highlighted top contributors in 2021 projects.

#### **Skills Reinforced:**

- Ranking techniques (RANK(), ROW\_NUMBER())
- Recursive CTE for hierarchies
- Weighted average calculations
- Multi-level aggregations across projects and employees
- Combining business rules (years, budgets, departments) into SQL logic

#### **Personal Note:**

Today's practice was particularly rewarding — it felt like a **revision of complex SQL concepts** I've been building up over the last 40+ days. Recursive CTEs, weighted metrics, and hierarchical queries challenged me to think beyond basic joins, and I now feel more confident handling **real-world enterprise data scenarios**.

## **Next Steps:**

- Explore employee churn/tenure analysis with JoinDate.
- Extend recursive hierarchies to deeper organizational levels.
- Analyze project overlaps and resource allocation efficiency.