

# CS2710 - Programming and Data Structures Lab

Lab 6 (graded)

Sept 4, 2024

## Instructions

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- You are expected to solve ALL the problems in the lab, using the local computer, C++ language, and g++ compiler. (Bonus problems can fetch 5% capped bonus, and Optional problems are just for fun and won't be graded.)
  - You should submit your code to the course **moodle** on time, i.e., on/before 4.45pm (so that TAs can subsequently grade your submissions for graded lab assignments using the private test cases).
  - You must strictly adhere to the following naming convention for your .cpp files and the single .zip file submission. For example, for a Lab Session 6 consisting of 2 questions, a student with roll number CS23B000 should
    - Name their .cpp files as **CS23B000.LAB6.Q1.cpp** and **CS23B000.LAB6.Q2.cpp**
    - Put both these .cpp files in a directory named **CS23B000.LAB6**
    - Zip this directory into a file named **CS23B000.LAB6.zip**
    - Submit only this single .zip file to moodle.
  - The questions are based on your training in programming in CS1111, concepts seen in class in CS2700, and changes needed to switch from C to C++.
  - If you need assistance, ask your TA, not your classmate.
  - Internet access and mobile devices are prohibited in the lab.
  - Check course Moodle for the public test cases and the evaluation script, which you can use to test your programs.
  - Solve each problem in this lab session using *linked list or stack* as the primary data structure (do not use any other data structure; string data type is fine - please clarify with the TAs if you have any questions about this).
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1. [ONE LINK TO RULE THEM ALL AND BIND THEM!] Write a C++ class to implement a singly linked list (SLL) supporting the following operations:

- Create a new list (specified via the command "NEW").
- Insert a new node at the beginning or end of the list ("PUSH\_BEGIN x" or "PUSH\_END y").
- Delete the first occurrence of node with value z (if it exists). ("DELETE z").

**Input Format:**

- N number of commands

**Output Format:**

- Print the contents of the list (as space-separated values)

**Constraints:**

$$2 \leq N \leq 20$$

Only valid commands will be given

**Examples:**

Input1:

5

NEW PUSH\_BEGIN 5 PUSH\_END 6 PUSH\_BEGIN 8 DELETE 6

Output1:

8 5

Explanation:

1 command : make a dummy head

2 command : push node with value 5 in the beginning of the list : head->5->NULL

3 command : push node with value 6 at the end of the list : head->5->6->NULL

4 command : push node with value 8 at the beginning of the list : head->8->5->6->NULL

5 command : search the list for value 6 and delete it : head->8->5->NULL

Input2:

4

NEW PUSH\_END 7 PUSH\_END 6 PUSH\_END 8

Output2:

7 6 8

Explanation:

1 command : make a dummy head

2 command : push node with value 7 at the end of the list : head->7->NULL

3 command : push node with value 6 at the end of the list : head->7->6->NULL

4 command : push node with value 8 at the end of the list : head->7->6->8->NULL

2. [AND A LINK TO FURTHER TWIST THEM!] To your implementation in the Question 1 above, add support for two extra operations/commands given below. Use only pointer-based manipulations to implement these operations - specifically do not change the data/value fields of the list nodes when implementing these operations.

- Reverse the order of the first k nodes in the list, without changing the order of the remaining nodes ("REVERSE k").
- Rotate the list towards right by x units ("ROTATE x").

**Input Format:**

- N number of commands
- Commands with valid values separated by space

**Output Format:**

- Print the contents of the list (as space-separated values)

**Constraints:**

$$2 \leq N \leq 20$$

**Examples:**

Input1:

7

NEW PUSH\_BEGIN 5 PUSH\_BEGIN 6 PUSH\_BEGIN 8 PUSH\_BEGIN 9 PUSH\_BEGIN 14 REVERSE 3

Output1:

8 9 14 6 5

Explanation:

1 command : make a dummy head

2 command : push node with value 5 in the beginning of the list : head->5->NULL

3 command : push node with value 6 in the beginning of the list : head->6->5->NULL

4 command : push node with value 8 at the beginning of the list : head->8->6->5->NULL

5 command : push node with value 9 at the beginning of the list : head->9->8->6->5->NULL

6 command : push node with value 14 at the beginning of the list : head->14->9->8->6->5->NULL

7 command : reverse the order of the first 3 nodes : head->8->9->14->6->5->NULL

Input2:

6

NEW PUSH\_END 10 PUSH\_END 5 PUSH\_END 1 PUSH\_BEGIN 99 ROTATE 2

Output2:

5 1 99 10

Explanation:

1 command : make a dummy head

2 command : push node with value 10 at the end of the list : head->10->NULL

3 command : push node with value 5 at the end of the list : head->10->5->NULL

4 command : push node with value 1 at the end of the list : head->10->5->1->NULL

5 command : push node with value 99 in the beginning of the list : head->99->10->5->1->NULL

6 command : rotate towards right by 2 units : head->5->1->99->10->NULL

3. [HOW DEEP CAN ONE GO WITHOUT LOSING FORM?] Given a string  $P$  of parentheses of different types ("{, }, (, ), [, ]"), write a program to check if  $P$  is well-formed. We call  $P$  as well-formed if it is balanced and nested, as seen in class. Your program should not only output whether  $P$  is well-formed, but also the maximum level of nesting for well-formed  $P$ . You can use stacks (e.g., `std::stack`) to solve it.

**Input Format:**

- $N$  (# of characters in  $P$ )
- $P$  (string of parentheses)

**Output Format:**

- True or False (True if  $P$  is well-formed and False otherwise)
- Maximum nesting depth (only if  $P$  is well-formed)

**Constraints:**

- $1 \leq N \leq 100$

**Examples:**

Input1:

16

[()]{ }{[( )]( )}

Output1:

True

3

Explanation:

The parentheses are well-formed, i.e., properly balanced and nested. The maximum nesting depth is 3, and follows from the nesting depth shown as integers at various points along this string: [(2)]{1}{[(3)(3)](2)}.

Input2:

4

[() ]

Output2:

False

Explanation:

1 and 4 brackets are not nested because there is a closing ']' before the closing parenthesis for '('. Nothing is reported for nesting depth, since the string is not well-formed.

4. **[BONUS QUESTION - MONOTONIC STACK]** You are given a non-negative number as a string of  $N$  digits and an integer  $k$ . Your task is to return the smallest possible number that can be obtained by removing exactly  $k$  digits from the input string of  $N$  digits. You can use stacks (e.g., `std::stack`) to solve it.

**Input Format:**

- $k$  (# of digits to remove)
- $N$  (length of string)
- $N$ -digit number (represented as a string)

**Output Format:**

- Output the final smallest number.

**Constraints:**

- $1 \leq k \leq N \leq 1000$

**Examples:**

Input1:

3

7

1432219

Output1:

1219

Explanation:

Remove the three digits 4, 3, and 2 to form the new number 1219 which is the smallest.

Input2:

1

5

10200

Output2:

200

Explanation:

Remove the leading 1 and the number is 200. Note that the output must not contain leading zeroes.