

# EMBEDDED SYSTEMS ASSIGNMENT: INTERFACING LM35 TO 8051 MICRO-CONTROLLER

SUBMITTED BY:  
DEEPANKAR ACHARYYA  
CSB17017

### Question:

With the help of a neat diagram, show how LM35 is interfaced with the 8051 micro-controller. WAP in Assembly/C to read in temperature data from LM35 by the 8051 via the ADC and then display the data on 7-segment LEDs or an LCD. Explain each line of code.

### Solution:

#### LM35 sensor :

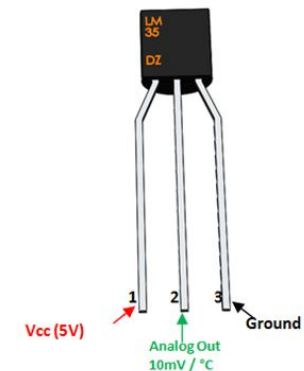
LM35 is a temperature sensor that outputs an analog signal which is proportional to the instantaneous temperature. The output voltage can easily be interpreted to obtain a temperature reading in Celsius. The advantage of LM35 over thermistor is it does not require any external calibration. It can be used to measure temperature anywhere between -55°C to 150°C.

Power the IC by applying a regulated voltage like +5V (VS) to the input pin and connected the ground pin to the ground of the circuit. If the temperature is 0°C, then the output voltage will also be 0V. There will be a rise of 0.01V (10mV) for every degree Celsius rise in temperature. The voltage can be converted into temperature using the below formulae.

$$V_{OUT} = 10 \text{ mV/}^{\circ}\text{C} \times T$$

where

- $V_{OUT}$  is the LM35 output voltage
- $T$  is the temperature in  $^{\circ}\text{C}$



## 16x2 LCD module :

It consists of 16 rows and 2 columns of 5×7 or 5×8 LCD dot matrices. It is available in a 16 pin package with backlight, contrast adjustment function, and each dot matrix has 5×8 dot resolution. The JHD162A has two built-in registers namely data register and command register. The data register is for placing the data to be displayed, and the command register is to place the commands.

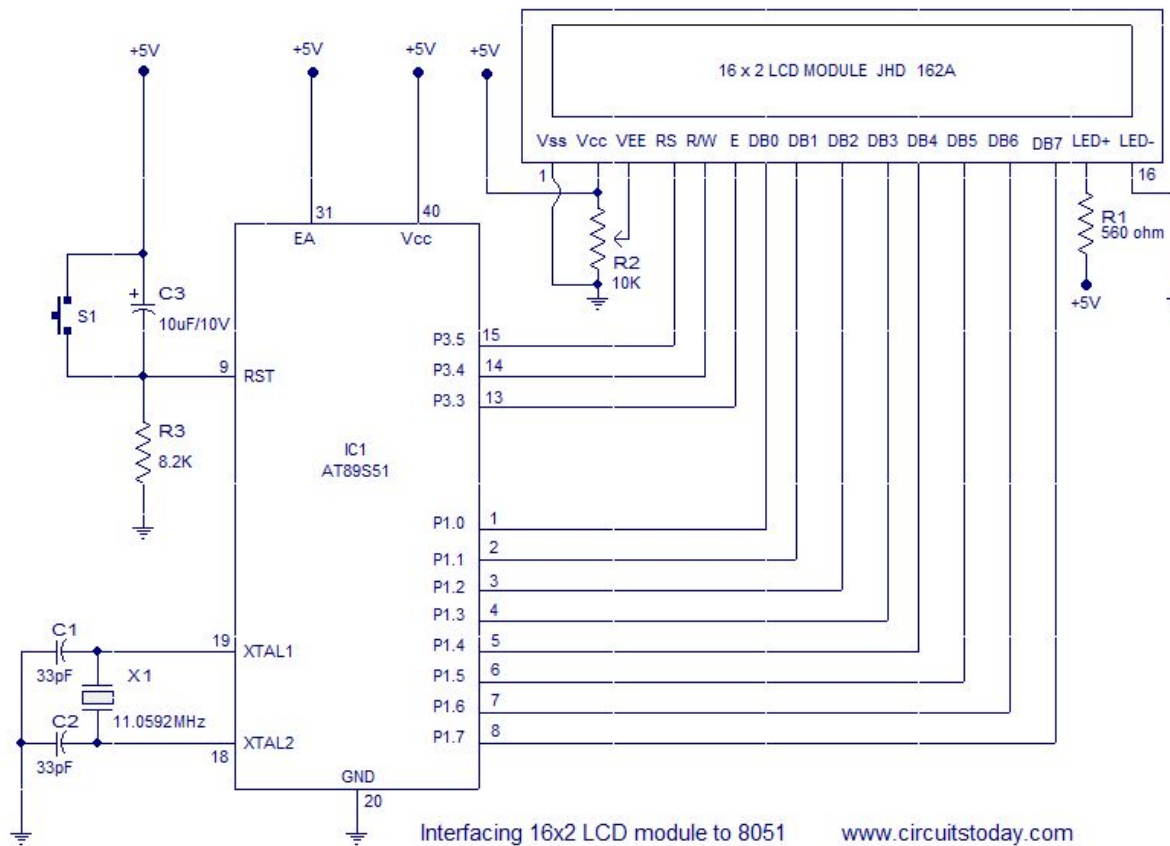
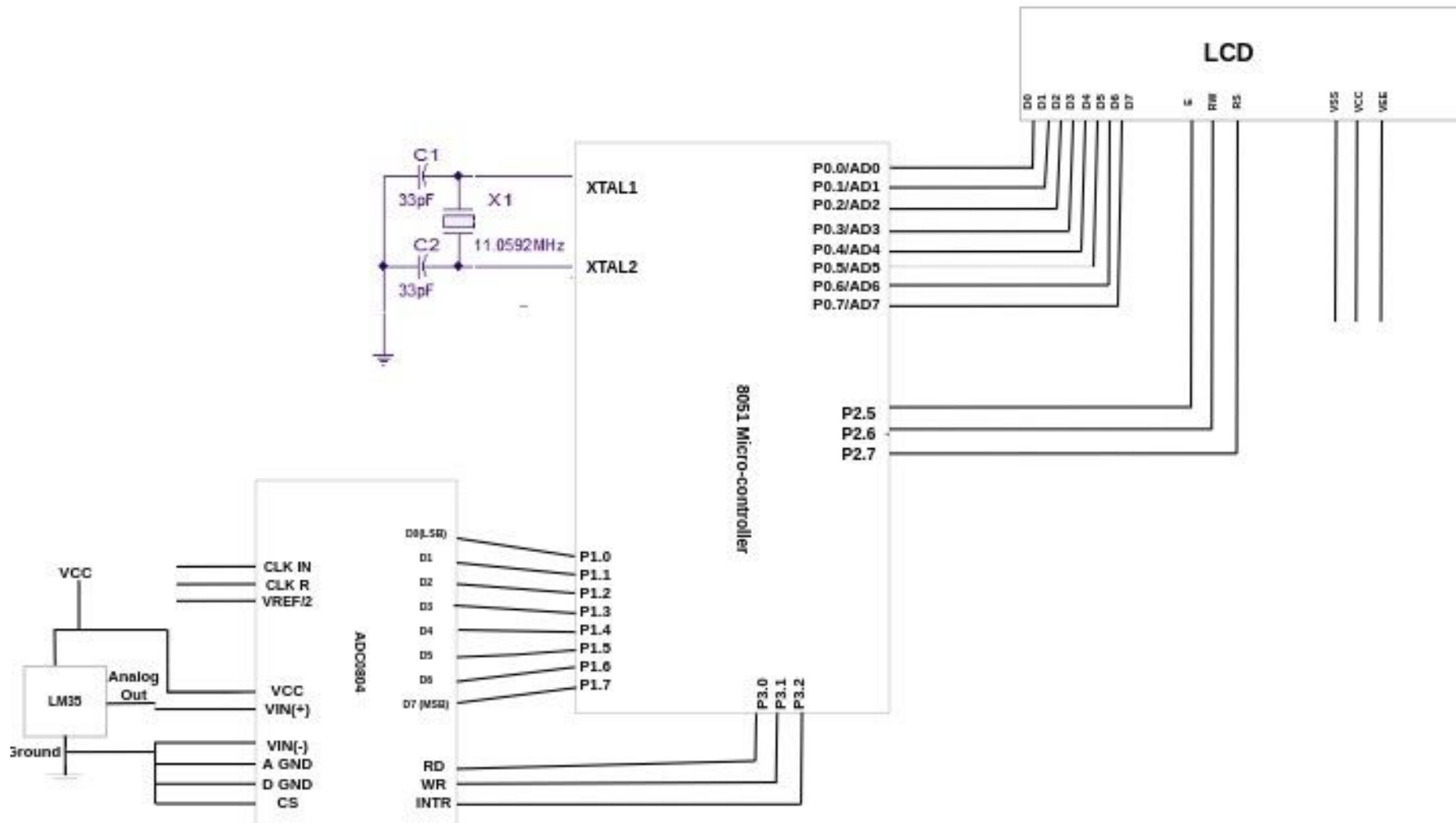
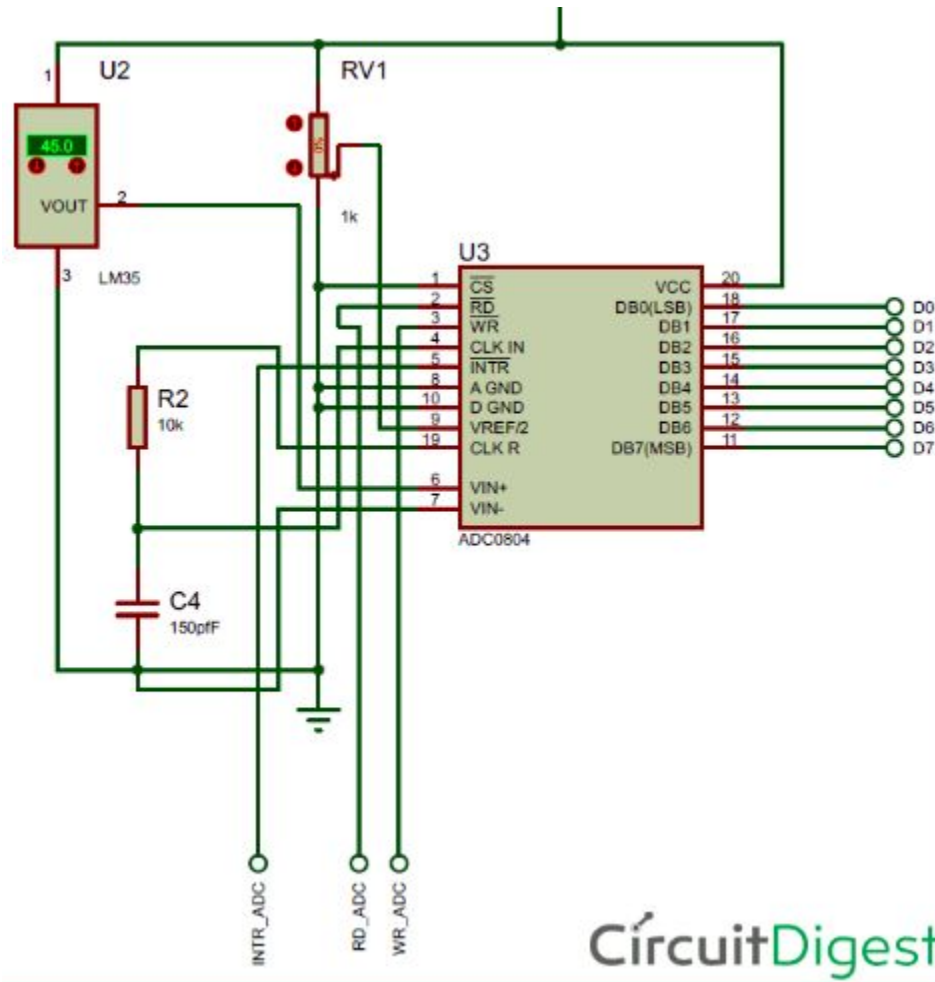


Fig: Interfacing the LCD module with 8051

NOTE: In this diagram Port 1 is connected to the LCD module, but for our purpose, we have connected Port 0 with the LCD module as shown in the next diagram. Also, the pins E, RW, RS are connected to pins 5,6,7 from Port 2.

Fig: Interfacing LM35 with 8051 via ADC0804: (The setup for the code)





**Fig: Interfacing LM35 with ADC0804**

## C CODE PART:

```
#include<reg51.h>

//Defining the pins

//Pins for the ADC module
sbit wr=P3^1;           // define wr pin of ADC use for writing purposes
sbit intr=P3^2;         //defines intr pin use for sending interrupts from microcontroller
sbit rd=P3^0;           //defines rd pin of ADC use for reading purposes

//Pins for the LCD module
sbit rs=P2^7;           //Register Select(RS) pin of the lcd module
sbit en=P2^5;           //Enable(E) pin of the lcd module
sbit rw=P2^6;           //Read/Write(RW) pin of the lcd module

//function for creating delay in msec
void delay(unsigned int t){
    unsigned int i,j;
    for(i=0;i<t;i++)      //to be repeated for t times
        for(j=0;j<1275;j++); //to be repeated for 1275 times for each msec
}

//function to send the commands to the lcd display module
/*This function sets enable pin high; RS pin and RW pin 0*/
void send_cmd_lcd(unsigned char x){
    P0=x;                //sending the command to Port 0 on which the lcd module is connected
    rs=0;                //making RS = 0 for command
    rw=0;                //making RW = 0 for write operation
    en=1;                //send a HIGH to LOW pulse on Enable pin to start commandwrite operation
    delay(1);
    en=0;
}
```

```

//function for sending data to the lcd display module
/*This function sets enable and RS pin high;and RW pin 0*/
void write_data_lcd (unsigned char x){
    P0=x;           //sending the data to Port 0 on which the lcd module is connected
    rs=1;           //making RS = 1 for command
    rw=0;           //making RW = 0 for write operation
    en=1;           //send a HIGH to LOW pulse on Enable pin to start datawrite operation
    delay(1);
    en=0;
}

//function for converting ADC value to temperature and display it on the lcd display module
void convert_and_display(unsigned char value){

    unsigned char x1,x2,x3;
    send_cmd_lcd(0xc6); //command to set the cursor to 6th position of 2nd line on lcd display

    x1=(value/10); //divide the value by 10 and store quotient in variable x1
    x1=x1+(0x30); //convert variable x1 to ascii by adding 0x30
    x2=value%10; //divide the value by 10 and store remainder in variable x2
    x2=x2+(0x30); //convert variable x2 to ascii by adding 0x30
    x3=0xDF; //ascii value of degree(°) symbol

    write_data_lcd(x1); //display the temperature on the lcd display module
    write_data_lcd(x2);
    write_data_lcd(x3);
    write_data_lcd('C');
}

void main(){

    unsigned char i;
    unsigned char cmd[]={0x38,0x01,0x06,0x0c,0x82}; //lcd module initialization commands

```

```

/*
0x38: The command 0x38 means we are setting 8-bit mode lcd having two lines and character shape between 5x7 matrix.
0x01 : Command to clear the lcd
0x06 : Entry mode/ Increment cursor
0x0c : Display on cursor off
0x82 : address of the cg ram
*/
    unsigned char value;

    P1=0xFF;                //make Port 1 as input port
    P0=0x00;                //make Port 0 as output port

    for(i=0;i<5;i++){       //send commands to the lcd display one command at a time
        send_cmd_lcd(cmd[i]); //function call to send commands to 16*2 lcd display
        delay(1);           //delay of 1msec
    }

    intr=1; //make INTR pin as input
    rd=1;   //set RD pin HIGH
    wr=1;   //set WR pin LOW

    while(1){                //keep repeating
        wr=0;                //send LOW to HIGH pulse on WR pin
        delay(1);            //delay of 1ms
        wr=1;

        while(intr==1);      //wait for End of Conversion

        rd=0;                //make RD = 0 to read the data from ADC
        value=P1;             //read in the ADC data from port 1
        convert_and_display(value);
                                //function call to convert ADC data into temperature and display it on the lcd display
        delay(1000);          //creating a delay of 1 sec=1000msec:interval between every cycles
        rd=1;                //make RD = 1 for the next cycle
    }
}

```



