```
Q3).
Probability of surviving first bullet=(x-t)/x
Probability of surviving second bullet=(x-t-1)/x-1
Total prob=(x-t)(x-t-1)/x(x-1)

For probability to be approx 50%:
0.5=(x-t)(x-t-1)/x(x-1)
Let k=x-t
0.5=k(k-1)/x(x-1)
x^2-x=2k^2-2k

k=(1+sqrt(1+2x^2-2x))/2
```

By running the following code in C for values of x from 1 to 30 to check for a near integer value of k we get the value:

```
#include<stdio.h>
#include<math.h>
int main() {
    float x, t,k;
    for (x = 0; x < 30;x++) {
        k = (1 + sqrt(1 + 2 * x * x - 2 * x)) / 2;
        printf("%f %f\n" ,k,x);
    }
}</pre>
```

k=3,x=4 so x=4,t=1 is the lowest no of barrel k=10,x=14 so x=14,t=4 is the second lowest no of barrel