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TUTORIAL

C - Relational and Logical Operators

Chapter

1. C - Relational and Logical Operators

Topics

- 1.1 Relational Operators
- 1.3 Logical operators

Relational Operators

In C language, we can define true and false outputs based on some conditions. Any value other than 0 (ZERO) in C is treated as true, whereas ZERO is false. Be careful, all positive and negative numbers other than 0 are true, only 0 is treated as false in C language.

Relational operators return 0 when they found a false result, and 1 if they found a true result based on their conditions. Following are the relational operators: -

```
Operators Description
> greater than
>= greater than or equal
< less than
<= less than or equal
== equal
!= not equal
```

We can check any two expressions with these relational operators. For example,

```
4 > 5;  // return 0 as condition is false.
4 == 4;  // return 1 as they match
3 != 6;  // return 1 as condition is true.
4 <= 9;  // return 1 as condition satisfies</pre>
```

```
#include <stdio.h>
1
2
   int main()
3
4
      int a,b,c,d;
5
      a=5;
6
      b=2;
7
     c=5;
8
      d=8;
9
10
      printf("a=%d b=%d c=%d d=%d \n\n",a,b,c,d);
11
     if(a > b) printf("a is greater than b.\n");
12
     if(a >= d) printf("a is greater than or equal to d.\n");
13
     if(a == c) printf("a is equal to c.\n");
14
     if(a != d) printf("a is not equal to d.\n");
15
     if(d <= c) printf("d is less than or equal to c.\n");</pre>
16
     if(d > c) printf("d is greater than c.\n");
17
18
      return 0;
19
20
21
```

Logical operators

These are similar to relational operators and are used to combine the conditions. Following are the logical operators in C: -

```
Operators Descriptions
&& AND
|| OR
! NOT
```

These operators behave in same manner as they do in boolean algebra. There truth table is below: -

```
A B A&&B A||B !A

0 0 0 0 1

0 1 0 1 1

1 0 0 1 0

1 1 1 0
```

In C, from values, operands will be evaluated to either 0 or 1. These are used to combine relational operations, for example,

```
(3 > 1) \&\& (5 != 6) // combining two conditions. Evaluated as (1 \&\& 1) = 1 (1 > 3) \&\& (5 != 6) // combining two conditions. Evaluated as (0 \&\& 1) = 0 (1 > 3) || (5 != 6) // combining two conditions. Evaluated as (0 || 1) = 1
```

```
1 #include <stdio.h>
2
3 int main()
4 {
5   int a,b,c,d;
6   a=5;
7   b=2;
```

```
c=5;
8
      d=8;
9
10
      printf("a=\frac{1}{\sqrt{d}} b=\frac{1}{\sqrt{d}} d=\frac{1}{\sqrt{d}} \n\n",a,b,c,d);
11
12
      if((a > b) && (a == c)) printf("a is greater than b AND
13
    a is equal to c.\n");
      if((a <= b) && (d >= b)) printf("a is less than b AND d
14
    is greater than b.\n");
      if((a != b) && (a <= d)) printf("a is not equal to b
15
    AND a is less than or equal to d.\n");
16
      return 0;
17
18
19
```

