$$\frac{2\lambda(a)}{2a} = \frac{\partial}{\partial a} \left[(xa - y)^{T} (xa - y) + \lambda \theta^{T} \theta \right] = 0$$

$$= x^{T} (xa - y) + x^{T} (xa - y) + \lambda \theta + \lambda \theta = 0 \quad \text{Using } G(uq) \text{ Nice.}$$

$$= 2x^{T} (xa - y) + 2\lambda \theta = 0$$

$$\Rightarrow x^{T} (xa - y) + \lambda \theta = 0$$

$$x^{T} (xa - y) + \lambda \theta = 0$$

$$x^{T} (xa - y) + \lambda \theta = 0$$

$$(x^{T} x + \lambda \theta) = x^{T} y$$

$$\theta = (x^{T} x + \lambda \theta)^{-1} x^{T} y$$

gs)

For learning problems you must keep the testing and training sets separate.

If we mixed Ishared data between the two sets we would be ensuring ourselves a good answer, but not necessarily a good model.

Q3)

At higher Reynolds number our model does a norse job of predicting the next time step accumulately. For higher Reynolds number our system becomes more chaotic and therefore harder to accumulately model.

24)

KNeighbors Reguestor held up really well, even at highen Re. This might be because our system's local structure is well defined lordered.

Linear didn't do quest, I image because of the nonlinear system were investigating it didn't have much of a chance.