

FURTHER MATHS SCHEME CLASS: SS3

SN	TOPICS	BREAKDOWN
1	INTEGRATION	Definition of integration as a reverse
		problem of differentiation
		- Definite and indefinite integrals
		-integration of simple functions i.e. using
		$\int x^n dx = x^{n+1} + c$
		x+1
2	INTEGRATION	Integration of trigonometrical functions
		e.g. $\cos x$, $\sin x$. $\sec^2 x = \cot$
3	TECHNIQUES	Substitution technique of integration.
	IN	- The use of partial fraction in integration
	INTEGRATION	of functions
4	APPLICATION	Application in motion i.e.
	FOR	Velocity =∫acceleration
	INTEGRATION	- Integration as an area under a curve
		- Volumes of resolution
5	MATRICES	- Definition of matrices
		- Terms used in matrices
		- Dimensions and order of matrices
		-Equality of matrices
		Matrices
		- Matrices of order 2 and order 3
6	MATRIX 2	-Addition and subtraction of matrices
		- Multiplication of matrices
		- Conformability of matrices for addition,
		subtraction and multiplication
7	DETAMINANT	- Determinants of matrices
8	APPLICATION	_ Solving systems of equations using
	TO MATRICES	-Crammers rule
		- Inverse method

9	FORCES AND	- Definition of force
	EQUILIBRUM OF	- Classification of force as a
	FORCES	vector
		- Resolution of forces
		*Parallelogram law
		* Triangular law

		* Lam's theorem
10	NEW LAW AND	- Inertia of a body
	CONSEQUENCES	- 1 st laws
		- 2 nd laws
		3 rd laws
		-Problems involving Newton's
		laws
		-Frictions
11	LINEAR	- Definition and concepts
	TRANSFORMATIO	- types of transformations
	NS	* Identity
		* Rotation
		* Reflection etc
		-Reduced to matrix form
		-Related problems
12	STATISTICS 1	- Basic concepts, calculations of
		mean, using assumed mean
		- Variance and standard deviation
13	ADVANCED	Tree diagrams, selection with
	PROBABILITY	replacement laws of probability
		*Experimental probability
		* Classical probability
		- Binomial probability theory
		- Poison probability theory
14	REGRESSION AND	- Regression analysis
	CORRELATION	- fitting a straight line
		- Method of least square in curve
		fitting
		- Ranks correction
		(Spearman)