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1 function dxdt = quartercar_ode(t, x, mu, ms, ks, kt, cs, ct, amplitude, omega)
2 % State variables
3 zu = x(1);
4 zs = x(2);
5 zu_dot = x(3);
6 zs_dot = x(4);
7
8 % Road input
9 vehicle_speed = 20; % m/s
10 x = vehicle_speed * t;
11 wavelength = 5;
12
13 zr = amplitude * sin(omega * x).* (x < wavelength);
14 zr_dot = amplitude * omega * vehicle_speed *cos(omega * x).* (x < wavelength);
15
16
17 % Equations of motion
18 zu_ddot = (1/mu) * ( - (cs + ct)*zu_dot + cs*zs_dot - (ks + kt)*zu + ks*zs + ct*zr_dot +
kt*zr );
19 zs_ddot = (1/ms) * ( cs*(zu_dot - zs_dot) + ks*(zu - zs) );
20
21 % State derivatives
22 dxdt = [zu_dot; zs_dot; zu_ddot; zs_ddot];
23 end
24
25
26 %% Quarter Car Model - ode23 solution
27 clc; clear; close all;
28
29 % Parameters
30 mu = 300; % unsprung mass (kg)
31 ms = 2500; % sprung mass (kg)
32 ks = 250000; % suspension stiffness (N/m)
33 kt = 800000; % tire stiffness (N/m)
34 cs = 20000; % suspension damping (N*s/m)
35 ct = 2000; % tire damping (N*s/m), often zero
36
37 % Natural Frequency Calculation
38 fn_sprung = 1/(2*pi) * sqrt(ks/ms);
39 fprintf('Sprung Mass Natural Frequency: %.2f Hz\n', fn_sprung);
40
41 % Damping Ratio Calculation
42 zeta = cs / (2*sqrt(ks*ms));
43 fprintf('Damping Ratio: %.3f\n', zeta);
44
45
46 % Road input (Sinusoidal Bump)
47 vehicle_speed = 20; % m/s
48 wavelength = 5; % m
49 amplitude = 0.05; % m
50 omega = 2*pi/wavelength;
51
52
53
54 % Time span
55 tspan = [0:0.001:10]; % 10 seconds simulation
56 dt = 0.001;
57
58 % Initial conditions [zu, zs, zu_dot, zs_dot]
59 x0 = [0 0 0 0];
60

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61 % Define ODE function
62 f = @(t, x) quartercar_ode(t, x, mu, ms, ks, kt, cs, ct, amplitude, omega);
63
64 % Solve using ode23
65 [t, X] = ode23(f, tspan, x0);
66
67 % Extract states
68 zu = X(:,1);
69 zs = X(:,2);
70 zu_dot = X(:,3);
71 zs_dot = X(:,4);
72
73 % Plot results
74 figure;
75 plot(t, zu, 'b', t, zs, 'r', 'LineWidth', 1.5);
76 xlabel('Time (s)');
77 ylabel('Displacement (m)');
78 legend('Unsprung mass (z_u)', 'Sprung mass (z_s)');
79 title('Dynamic Response of Quarter Car Suspension (ODE23)');
80 grid on;
81
82
83
84 % Recalculate accelerations from differential equations
85 zs_ddot = zeros(size(t));
86 for i = 1:length(t)
87     zr = amplitude * sin(omega * t(i));
88     zr_dot = amplitude * omega * cos(omega * t(i));
89     zu_ddot = (1/mu) * ( - (cs + ct)*zu_dot(i) + cs*zs_dot(i) - (ks + kt)*zu(i) + ks*zs(i) +
90     ct*zr_dot + kt*zr );
91     zs_ddot(i) = (1/ms) * ( cs*(zu_dot(i) - zs_dot(i)) + ks*(zu(i) - zs(i)) );
92 end
93
94 % Compute RMS acceleration of sprung mass
95 rms_acc_sprung = sqrt(mean(zs_ddot.^2));
96
97 % Display result
98 fprintf('RMS acceleration of sprung mass = %.4f m/s^2\n', rms_acc_sprung);
99
100 % Plot responses
101 figure;
102 plot(t, zu, 'b', t, zs, 'r', 'LineWidth', 1.5);
103 xlabel('Time (s)'); ylabel('Displacement (m)');
104 legend('z_u (unsprung)', 'z_s (sprung)');
105 title('Quarter-Car Model Response (ODE23)');
106 grid on;
107
108 plot(t, zs_dot, 'r', 'LineWidth', 1.5);
109 xlabel('Time (s)'); ylabel('Velocity (m/s)');
110 title('Sprung Mass Velocity');
111 grid on;
112
113 plot(t, zs_ddot, 'r', 'LineWidth', 1.5);
114 xlabel('Time (s)'); ylabel('Acceleration (m/s^2)');
115 title(sprintf('Sprung Mass Acceleration (RMS = %.3f m/s^2)', rms_acc_sprung));
116 grid on;
117
118 % Suspension deflection
119 susp_deflection = zs - zu;
120 max_susp_deflection = max(abs(susp_deflection));

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121
122 % Display results
123 fprintf('Maximum suspension deflection = %.4f m\n', max_susp_deflection);
124 figure;
125
126 plot(t, susp_deflection, 'm', 'LineWidth', 1.5);
127 xlabel('Time (s)'); ylabel('Deflection (m)');
128 title(sprintf('Suspension Deflection (Max = %.4f m)', max_susp_deflection));
129 grid on;
130
131
132 % --- Frequency range (rad/s) ---
133 omega = logspace(0, 3, 1000); % 1 to 1000 rad/s
134 Ts = zeros(size(omega)); % Sprung mass transmissibility
135 Tu = zeros(size(omega)); % Unsprung mass transmissibility
136
137 % --- Loop through frequencies ---
138 for i = 1:length(omega)
139     w = omega(i);
140
141     % Complex dynamic stiffness matrix
142     A = [(-mu*w^2 + 1j*w*(cs+ct) + (ks+kt)), (-1j*w*cs - ks);
143           (-1j*w*cs - ks), (-ms*w^2 + 1j*w*cs + ks)];
144
145     % Road excitation (unit amplitude)
146     B = [(1j*w*ct + kt); 0];
147
148     % Solve for Zu and Zs
149     Z = A\B;
150
151     Zu = Z(1); % Unsprung mass displacement
152     Zs = Z(2); % Sprung mass displacement
153
154     Tu(i) = abs(Zu); % Unsprung transmissibility
155     Ts(i) = abs(Zs); % Sprung transmissibility
156 end
157
158 % --- Plot Transmissibility ---
159 figure;
160 semilogx(omega/(2*pi), Ts, 'r-', 'LineWidth', 1.8); hold on;
161 semilogx(omega/(2*pi), Tu, 'b--', 'LineWidth', 1.8);
162 grid on;
163 xlabel('Frequency (Hz)');
164 ylabel('Transmissibility (|z / z_r|)');
165 title('Transmissibility of Sprung and Unsprung Mass');
166 legend('Sprung Mass (Z_s/Z_r)', 'Unsprung Mass (Z_u/Z_r)', 'Location', 'best');
167
168
169 %-----%
170 %%for random road response
171 % 3.3 Random Road Profile (ISO 8608 Class B)
172 % PSD parameters for Class B road
173 Gq_n0 = 64e-6; % Road roughness coefficient for Grade B road (m^3)
174 n0 = 0.1; % Reference spatial frequency (1/m)
175 w = 2; % Waviness
176 v = vehicle_speed; % Vehicle speed (m/s)
177
178 % Convert to time-domain parameters
179 alpha = 2 * pi * n0; % Filter parameter (rad/m)
180 sigma_w = sqrt(2 * pi * v * Gq_n0 * n0^w); % White noise std deviation
181

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182 % Time vector
183 t = 0:dt:10;
184
185 % Generate white noise
186 w_t = sigma_w * randn(size(t));
187
188 % Filtered white noise to get random road displacement q(t)
189 zr = zeros(size(t));
190 for i = 2:length(t)
191     zr(i) = zr(i-1) + dt * (w_t(i) - alpha * v * zr(i-1));
192 end
193
194 % Road velocity (derivative)
195 zr_dot = [0 diff(zr)/dt];
196
197 % Plot random road profile
198 figure;
199 plot(t, zr, 'y', 'LineWidth', 1.5);
200 xlabel('Time (s)');
201 ylabel('Road displacement z_r (m)');
202 title('Random Road Surface (ISO 8608 - Grade B)');
203 grid on;
204
205
206
207
208
```