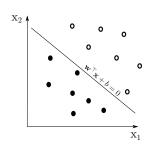
# 1. Feedforward neural networks 1.1. The perceptron

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#### The perceptron

- A simplification of the perceptron is a binary classifier.
- Assume a set of observations in a column vector  $\mathbf{x} = \{x_1 \cdots x_D\}^\top$ , that can be arbitrarily labelled as "black" (-1) and "white" (+1) classes.



A classification function can be constructed from a *separating* hyperplane between both classes:

$$\mathbf{w}^{\top}\mathbf{x} + b = 0 \tag{1}$$

The classifier is defined as

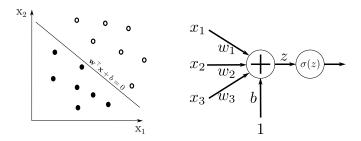
$$f(\mathbf{x}) = \operatorname{sign}\left(\mathbf{w}^{\top}\mathbf{x} + b\right)$$
 (2)

## The binary classification function

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The classifier is a function with weights **w** and a bias b, and a generic activation function  $\sigma$ :

$$f(\mathbf{x}) = \sigma\left(\mathbf{w}^{\top}\mathbf{x} + b\right) = \sigma\left(\sum_{d} w_{d}x_{d} + b\right)$$



The separating hyperplane in an example of 2 dimensions (left), and a representation of the classification function for the case of 3 dimensions.

## The Minimum Mean Square Error criterion

• In order to illustrate the idea of MMSE we can take the simplest actication, which is the linear one:

$$f(\mathbf{x}) = \mathbf{w}^{\top} \mathbf{x} + b$$

• The training criterion is then (MMSE)

$$\min_{\mathbf{w},b} \mathbb{E}\left[e_i^2\right] = \min \mathbb{E}\left[\left(y_i - \mathbf{w}^\top \mathbf{x}_i - b\right)^2\right]$$
(3)

Of course, the actual expectation cannot be computed, because the probability density functions of the random variables are not available, so the expectation will be approximated by a sample average.

#### The Minimum Mean Square Error criterion

- Assuming that N labelled samples  $\mathbf{x}_i, y_i$  are available, we introduce here matrix  $\mathbf{X} = [\mathbf{x}_1, \dots, \mathbf{x}_N]$  and vector  $\mathbf{y} = [y_1, \dots, y_N]$  containing all training samples and labels.
- We extend both the input data and the weight vector to obtain a compact solution as follows:

$$\mathbf{x} \to \begin{bmatrix} \mathbf{x} \\ 1 \end{bmatrix}, \quad \mathbf{w} \to \begin{bmatrix} \mathbf{w} \\ b \end{bmatrix}$$

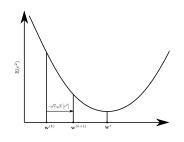
• In this case, nulling the gradient gives

$$\mathbf{w} = \left(\mathbf{X}\mathbf{X}^{\top}\right)^{-1}\mathbf{X}\mathbf{y} \tag{4}$$

(derivation as an exercise) which is a compact solution, i.e. no iterations needed.

## The Least Mean Square solution

Here we derive a recursive solution. The method is based on a gradient descent approach: compute the gradient of the error wrt  $\mathbf{w}$  and move the weights in its opposite direction.



$$\mathbf{w}^{(k+1)} = \mathbf{w}^{(k)} - \mu \nabla_{\mathbf{w}} \mathbb{E}\left[e^2\right] \quad (5)$$

where

$$\nabla_{\mathbf{w}} \mathbb{E}\left[e^2\right] = \mathbf{X} \mathbf{X}^{\top} \mathbf{w} - \mathbf{X} \mathbf{y} \quad (6)$$

## The Least Mean Square solution

Now we approximate Eq. (6) by using a single sample:

$$\nabla_{\mathbf{w}} \mathbb{E}\left[e^{2}\right] = \mathbf{X} \mathbf{X}^{\top} \mathbf{w} - \mathbf{X} \mathbf{y}$$

$$\approx \mathbf{x}_{k} \mathbf{x}_{k}^{\top} \mathbf{w} - \mathbf{x}_{k} y_{k}$$

$$= \mathbf{x}_{k} \left(\mathbf{x}_{k}^{\top} \mathbf{w} - y_{k}\right)$$

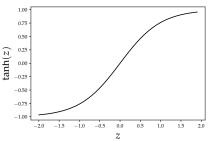
$$= -e_{k} \mathbf{x}_{k}$$
(7)

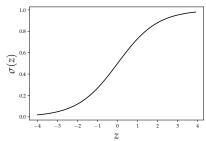
Where  $e_k = y_k - \mathbf{x}_k^{\top} \mathbf{w}$ . This leads to the following update rule

$$\mathbf{w}^{(k+1)} = \mathbf{w}^{(k)} + \mu e_k \mathbf{x}_k \tag{8}$$

#### Soft activations

- In neural networks the neuron includes an activation  $\sigma(\cdot)$ .
- It can be a *sigmoid* function that produces an output that can be interpreted as a soft state or a probability of a state.





Hyperbolic tangent function (left) and logistic function.

#### Soft activations

- The logistic function or the hyperbolic tangent are classic neural network activations, but nowadays, the logistic is used in combination with other functions that will be studied further.
- The hyperbolic tangent, the logistic function and their derivatives are:

$$\tanh(z) = \frac{e^z - e^{-z}}{e^z + e^{-z}}, \quad \frac{d}{dz} \tanh(z) = 1 - \tanh^2(z)$$

$$\sigma(z) = \frac{1}{1 + e^{-z}}, \qquad \frac{d}{dz} \sigma(z) = \sigma(z) \left(1 - \sigma(z)\right)$$
(9)

#### Soft activations

Now, if the output of the classifier is

$$f(\mathbf{x}) = \tanh\left(\mathbf{w}^{\top}\mathbf{x}_i + b\right) \tag{10}$$

then the criterion to optimize the parameters will be

$$\min_{\mathbf{w},b} \mathbb{E}\left[e_i^2\right] \approx \min_{\mathbf{w},b} \sum_{i=1}^N \left(y_i - \tanh\left(\mathbf{w}^\top \mathbf{x}_i + b\right)\right)^2 \tag{11}$$

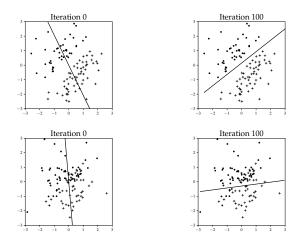
which leads to the update rule

$$\mathbf{w}^{(k+1)} = \mathbf{w}^{(k)} + \mu \sum_{i=1}^{N} e_i \left( 1 - f^2(\mathbf{x}_i) \right) \mathbf{x}_i$$

$$b^{(k+1)} = b^{(k)} + \mu \sum_{i=1}^{N} e_i \left( 1 - f^2(\mathbf{x}_i) \right)$$
(12)

The proof is left as an exercise.

#### Example of the MMSE applied to a perceptron



Example of the application of the MMSE criterion to a perceptron with hyperbolic tangent activation. The first row corresponds to a separable case and the second one to a non separable one. In both cases the algorithm converges to a solution.