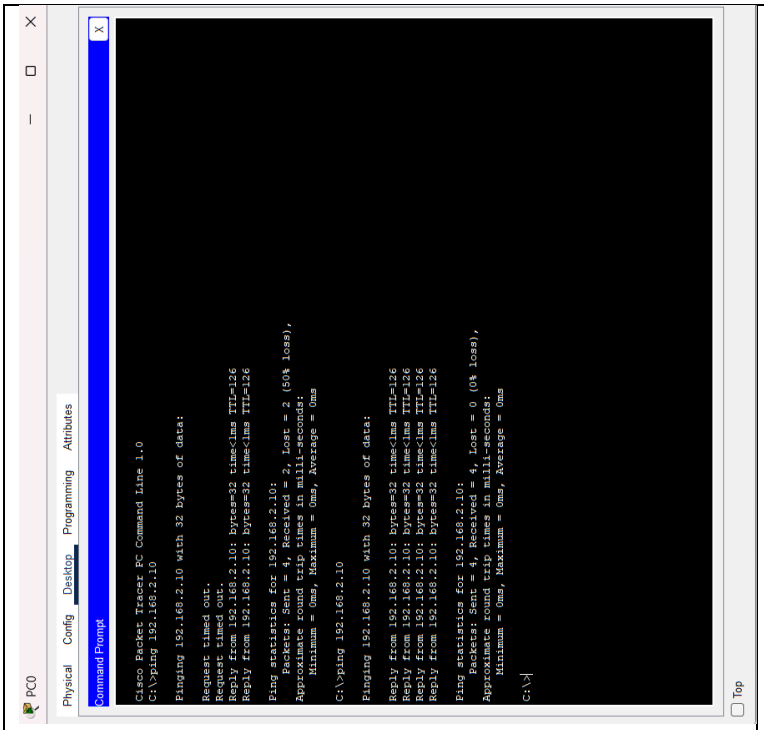

Figure 1: asgn8

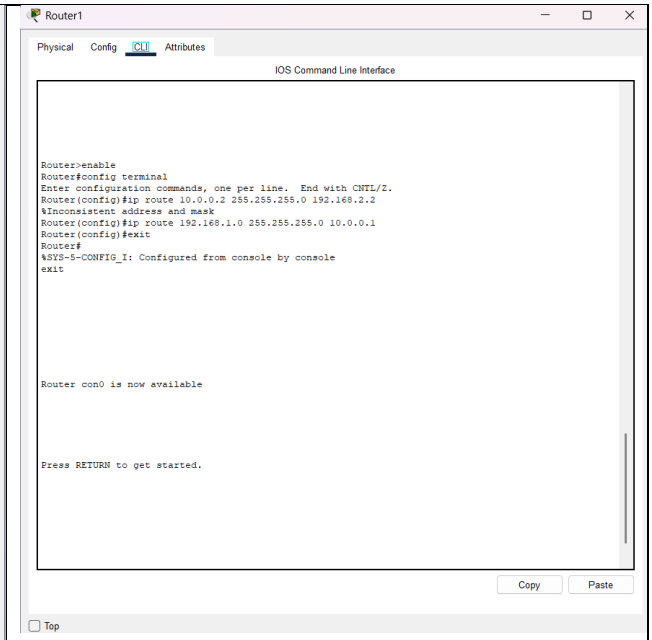

Figure 2: asgn 8

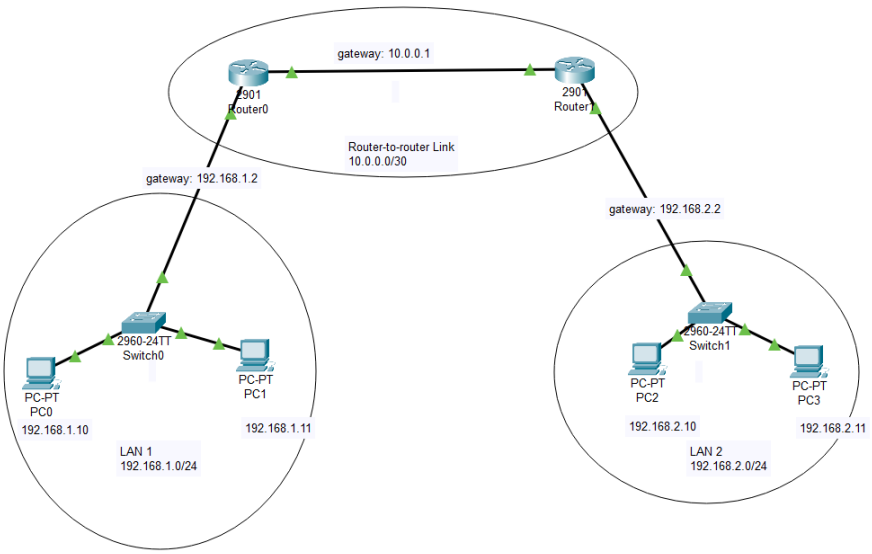

Figure 3: asgn 8

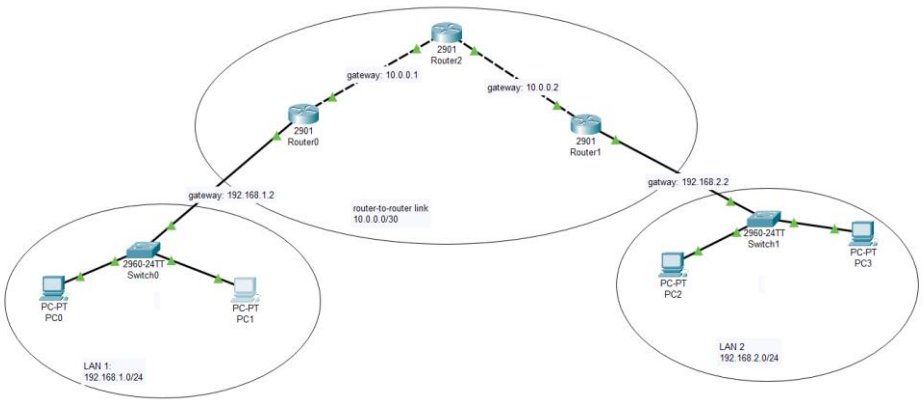

Figure 4: asgn 9

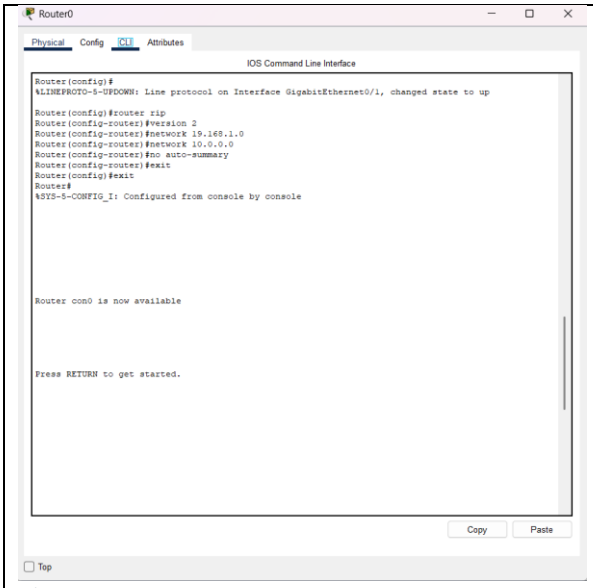

Figure 5: asgn 9

```python
import socket
import random
import logging
import time
LOSS_PROBABILITY = 0.2
RECEIVER_PORT = 9999
logging.basicConfig(level=logging.INFO,
                    format='%(asctime)s : %(message)s',
                    datefmt='%H:%M:%S')

sock = socket.socket(socket.AF_INET, socket.SOCK_DGRAM)
sock.bind(('localhost', RECEIVER_PORT))
expected_seq = 0
logging.info(f"Receiver started on port {RECEIVER_PORT}\n")
while True:
    data, addr = sock.recvfrom(1024)
    msg = data.decode()

    if msg == "END":
        logging.info(">> All packets received. Closing connection.")
        break

    seq = int(msg.split(':')[1])

    # Simulate packet loss
    if random.random() < LOSS_PROBABILITY:
        logging.warning(f"XX Packet {seq} lost (simulated)")
        continue

    if seq == expected_seq:
        logging.info(f">> Packet {seq} received, sending ACK {seq}")
        sock.sendto(f"ACK:{seq}".encode(), addr)
        expected_seq += 1
    else:
        logging.warning(f"Unexpected packet {seq}, expected {expected_seq}. Sending last ACK.")
        sock.sendto(f"ACK:{expected_seq - 1}".encode(), addr)
    time.sleep(0.5)
```

Figure 6: asgn 7 gbn rec

```python
import socket
import random
import time
import logging
from collections import deque
from math import floor

# ---------------- CONFIG ----------------
SERVER_ADDR = ('localhost', 9999)
GBN_WINDOW_SIZE = 4
TOTAL_PACKETS = 10
ACK_WAIT_TIME = 3  # seconds
LOSS_PROBABILITY = 0.2

# ----------------------------------------
logging.basicConfig(
    level=logging.INFO,
    format='%(asctime)s : %(message)s',
    datefmt='%H:%M:%S'
)

# ----------------------------------------
class BasicTimer:
    def __init__(self):
        self.start_time = None
        self.interval = None

    def start(self, interval):
        self.start_time = self.current_time_in_millis()
        self.interval = interval

    def has_timeout_occurred(self):
        if not self.start_time:
            return False
        cur_time = self.current_time_in_millis()
        return (cur_time - self.start_time) > self.interval * 1000
```

Figure 7: asgn 7 gbn1 sen

```python
class BasicTimer:
    def is_running(self):
        return self.start_time is not None

    def stop(self):
        self.start_time = None
        self.interval = None

    def restart(self, interval):
        self.start(interval)

    @staticmethod
    def current_time_in_millis():
        return int(floor(time.time() * 1000))


# ----------------------------------------
def send_packet(sock, seq_num):
    """Simulate sending a packet"""
    msg = f"PACKET:{seq_num}"
    if random.random() < LOSS_PROBABILITY:
        logging.warning(f"❌ Simulated loss of packet {seq_num}")
        return False
    sock.sendto(msg.encode(), SERVER_ADDR)
    logging.info(f"📤 Sent {msg}")
    return True


# ----------------------------------------
def go_back_n_sender():
    sock = socket.socket(socket.AF_INET, socket.SOCK_DGRAM)
    sock.settimeout(ACK_WAIT_TIME)

    base = 0
    next_seq = 0
    window = deque()
    timer = BasicTimer()
```

Figure 8: asgn7 gbn2 sen

```python
def go_back_n_sender():
    window = deque()
    timer = BasicTimer()
    while base < TOTAL_PACKETS:
        # Send packets in window
        while next_seq < base + GBN_WINDOW_SIZE and next_seq < TOTAL_PACKETS:
            send_packet(sock, next_seq)
            window.append(next_seq)
            next_seq += 1

            if not timer.is_running():
                timer.start(ACK_WAIT_TIME)

        # Wait for ACK or timeout
        try:
            ack, _ = sock.recvfrom(1024)
            ack_num = int(ack.decode().split(':')[1])
            logging.info(f"✅ ACK {ack_num} received")

            # Slide window
            while window and window[0] <= ack_num:
                base = window.popleft() + 1
            if not window:
                timer.stop()
            else:
                timer.restart(ACK_WAIT_TIME)
        except socket.timeout:
            logging.warning("⌛ Timeout! Resending all packets in window.")
            for seq in list(window):
                send_packet(sock, seq)
            timer.restart(ACK_WAIT_TIME)
    sock.sendto("END".encode(), SERVER_ADDR)
    sock.close()
    logging.info("✅ All packets sent successfully.")
# ----------------------------------------
if __name__ == "__main__":
    go_back_n_sender()
```

Figure 9: asgn 7 gbn3 sen

```
PS C:\Users\DELL 3530\OneDrive\Desktop\cisco_card> python goBackN_sender.py
21:39:22 : >> ACK 1 received
21:39:22 : ^ Sent PACKET:5
21:39:23 : >> ACK 2 received
21:39:23 : ^ Sent PACKET:6
21:39:23 : >> ACK 3 received
21:39:23 : ^ Sent PACKET:7
21:39:24 : >> ACK 3 received
21:39:24 : >> ACK 3 received
21:39:25 : >> ACK 3 received
21:39:28 : Timeout! Resending all packets in window.
21:39:28 : ^ Sent PACKET:4
21:39:28 : ^ Sent PACKET:5
21:39:28 : ^ Sent PACKET:6
21:39:28 : ^ Sent PACKET:7
21:39:28 : >> ACK 4 received
21:39:28 : ^ Sent PACKET:8
21:39:28 : >> ACK 5 received
21:39:28 : ^ Sent PACKET:9
21:39:29 : >> ACK 6 received
21:39:29 : >> ACK 6 received
21:39:30 : >> ACK 6 received
21:39:33 : Timeout! Resending all packets in window.
21:39:33 : ^ Sent PACKET:7
21:39:33 : ^ Sent PACKET:8
21:39:33 : X Simulated loss of packet 9
21:39:33 : >> ACK 7 received
21:39:34 : >> ACK 8 received
21:39:37 : Timeout! Resending all packets in window.
21:39:37 : ^ Sent PACKET:9
21:39:40 : Timeout! Resending all packets in window.
21:39:40 : ^ Sent PACKET:9
21:39:40 : >> ACK 9 received
21:39:40 : >> All packets sent successfully.
PS C:\Users\DELL 3530\OneDrive\Desktop\cisco_card>
```

```
PS C:\Users\DELL 3530\OneDrive\Desktop\cisco_card> python goBackN_receiver.py
21:39:08 : Unexpected packet 1, expected 0. Sending last ACK.
21:39:09 : XX Packet 2 lost (simulated)
21:39:09 : Unexpected packet 3, expected 0. Sending last ACK.
21:39:12 : XX Packet 0 lost (simulated)
21:39:12 : XX Packet 1 lost (simulated)
21:39:12 : Unexpected packet 2, expected 0. Sending last ACK.
21:39:12 : Unexpected packet 3, expected 0. Sending last ACK.
21:39:15 : XX Packet 0 lost (simulated)
21:39:15 : XX Packet 1 lost (simulated)
21:39:15 : XX Packet 2 lost (simulated)
21:39:15 : XX Packet 3 lost (simulated)
21:39:18 : >> Packet 0 received, sending ACK 0
21:39:19 : Unexpected packet 2, expected 1. Sending last ACK.
21:39:19 : XX Packet 3 lost (simulated)
21:39:19 : Unexpected packet 4, expected 1. Sending last ACK.
21:39:22 : >> Packet 1 received, sending ACK 1
21:39:23 : >> Packet 2 received, sending ACK 2
21:39:23 : >> Packet 3 received, sending ACK 3
21:39:24 : Unexpected packet 5, expected 4. Sending last ACK.
21:39:24 : Unexpected packet 6, expected 4. Sending last ACK.
21:39:25 : Unexpected packet 7, expected 4. Sending last ACK.
21:39:28 : >> Packet 4 received, sending ACK 4
21:39:28 : >> Packet 5 received, sending ACK 5
21:39:29 : >> Packet 6 received, sending ACK 6
21:39:29 : XX Packet 7 lost (simulated)
21:39:29 : Unexpected packet 8, expected 7. Sending last ACK.
21:39:30 : Unexpected packet 9, expected 7. Sending last ACK.
21:39:33 : >> Packet 7 received, sending ACK 7
21:39:34 : >> Packet 8 received, sending ACK 8
21:39:37 : XX Packet 9 lost (simulated)
21:39:40 : >> Packet 9 received, sending ACK 9
21:39:40 : >> All packets received. Closing connection.
PS C:\Users\DELL 3530\OneDrive\Desktop\cisco_card>
```

Figure 10: asgn gbn op

selecRept_sender.py > ...

```python
import socket
import time
import random
import logging
from math import floor

# ---------------- CONFIG ----------------
SERVER_ADDR = ('localhost', 9999)
TOTAL_PACKETS = 10
WINDOW_SIZE = 4
TIMEOUT = 2  # seconds
LOSS_PROBABILITY = 0.2

# ----------------------------------------
logging.basicConfig(
    level=logging.INFO,
    format='%(asctime)s : %(message)s',
    datefmt='%H:%M:%S'
)

# ----------------------------------------
class BasicTimer:
    def __init__(self):
        self.start_time = None

    def start(self):
        self.start_time = self.current_time_in_millis()

    def has_timeout_occurred(self, interval):
        if self.start_time is None:
            return False
        cur = self.current_time_in_millis()
        return (cur - self.start_time) > interval * 1000

    def restart(self):
        self.start_time = self.current_time_in_millis()
```

Figure 11: asgn 7 SR1 send

selecRept_sender.py > send_packet

```python
class BasicTimer:
    def stop(self):
        self.start_time = None

    @staticmethod
    def current_time_in_millis():
        return int(floor(time.time() * 1000))


# ----------------------------------------
def send_packet(sock, seq_num):
    """Send a packet with simulated loss"""
    msg = f"PACKET:{seq_num}"
    if random.random() < LOSS_PROBABILITY:
        logging.warning(f"❌ Simulated loss of packet {seq_num}")
        return False
    sock.sendto(msg.encode(), SERVER_ADDR)
    logging.info(f"📤 Sent {msg}")
    return True
# ----------------------------------------
def selective_repeat_sender():
    sock = socket.socket(socket.AF_INET, socket.SOCK_DGRAM)
    sock.settimeout(0.5)

    base = 0
    next_seq = 0
    acked = [False] * TOTAL_PACKETS
    timers = [None] * TOTAL_PACKETS

    logging.info("Sender started (Selective Repeat)\n")

    while base < TOTAL_PACKETS:
        # Send packets within window
        while next_seq < base + WINDOW_SIZE and next_seq < TOTAL_PACKETS:
            send_packet(sock, next_seq)
            timers[next_seq] = BasicTimer()
            timers[next_seq].start()
```

Figure 12: asgn 7 sr2 send

selecRept_sender.py > send_packet

```python
def selective_repeat_sender():
            send_packet(sock, next_seq)
            timers[next_seq] = BasicTimer()
            timers[next_seq].start()
            next_seq += 1

        # Receive ACKs
        try:
            data, _ = sock.recvfrom(1024)
            ack_num = int(data.decode().split(':')[1])
            logging.info(f"✅ ACK {ack_num} received")
            acked[ack_num] = True
            timers[ack_num] = None

            # Slide window forward
            while base < TOTAL_PACKETS and acked[base]:
                base += 1

        except socket.timeout:
            pass

        # Check for individual packet timeouts
        for i in range(base, min(base + WINDOW_SIZE, TOTAL_PACKETS)):
            if not acked[i] and timers[i] and timers[i].has_timeout_occurred(TIMEOUT):
                logging.warning(f"⏰ Timeout for packet {i}, retransmitting...")
                send_packet(sock, i)
                timers[i].restart()

    sock.sendto("END".encode(), SERVER_ADDR)
    sock.close()
    logging.info("\n✅ All packets sent successfully using Selective Repeat.")


# ----------------------------------------
if __name__ == "__main__":
    selective_repeat_sender()
```

Figure 13: asgn 7 sr3 send

selecRept_receiver.py > ...

```python
import socket
import random
import logging
import time
RECEIVER_PORT = 9999
LOSS_PROBABILITY = 0.2
WINDOW_SIZE = 4
TOTAL_PACKETS = 10
logging.basicConfig(
    level=logging.INFO,
    format='%(asctime)s : %(message)s',
    datefmt='%H:%M:%S'
)
sock = socket.socket(socket.AF_INET, socket.SOCK_DGRAM)
sock.bind(('localhost', RECEIVER_PORT))
expected_base = 0
received_buffer = [False] * TOTAL_PACKETS
logging.info(f"Receiver started (Selective Repeat) on port {RECEIVER_PORT}\n")
while True:
    data, addr = sock.recvfrom(1024)
    msg = data.decode()
    if msg == "END":
        logging.info("All packets received. Closing connection.")
        break
    seq = int(msg.split(':')[1])
    # Simulate random loss
    if random.random() < LOSS_PROBABILITY:
        logging.warning(f" Simulated loss of packet {seq}")
        continue
    received_buffer[seq] = True
    logging.info(f"Packet {seq} received successfully.")
    # Send ACK immediately
    logging.info(f"Sending ACK {seq}")
    sock.sendto(f"ACK:{seq}".encode(), addr)
    while expected_base < TOTAL_PACKETS and received_buffer[expected_base]:
        expected_base += 1
    time.sleep(0.3)
```

Figure 14: asgn 7 sr rec

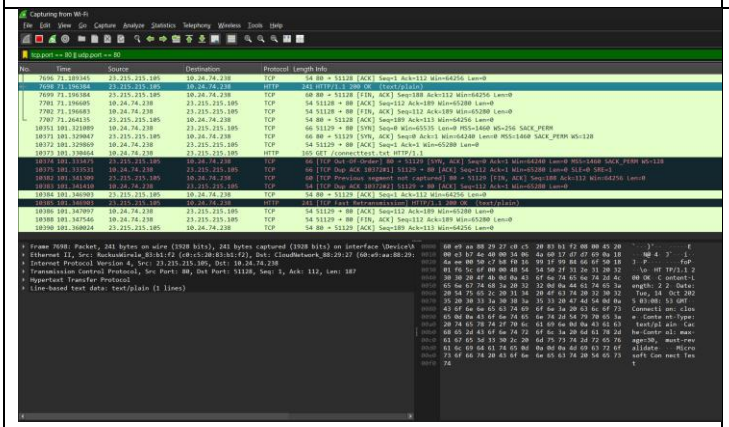

Figure 15: asgn 10

leakybckt.py > ...

```python
def leaky_bucket(bucket_size, leak_rate, simulation_time):
            print(f"Sent out {storage} KB (bucket emptied)")
            storage = 0
        else:
            storage -= leak_rate
            print(f"Sent out {leak_rate} KB | Remaining in bucket: {storage} KB")

        # Visualize bucket fill
        filled = int((storage / bucket_size) * 20)  # 20 = bar length
        bar = "#" * filled + "-" * (20 - filled)
        print(f"[{bar}] {storage}/{bucket_size} KB\n")

        # Wait 1 second before next cycle
        time.sleep(1)

    # After simulation, empty remaining data
    print("\nSimulation complete. Emptying remaining data...")
    while storage > 0:
        if storage < leak_rate:
            print(f"Sent out {storage} KB (final leak)")
            storage = 0
        else:
            storage -= leak_rate
            print(f"Sent out {leak_rate} KB | Remaining: {storage} KB")
        time.sleep(1)

    print("\n✅ Bucket emptied successfully!")

# Example: bucket_size=15KB, leak_rate=3KB/sec, simulate 10 seconds
leaky_bucket(bucket_size=15, leak_rate=3, simulation_time=10)
```

Figure 16: asgn 11 ip2

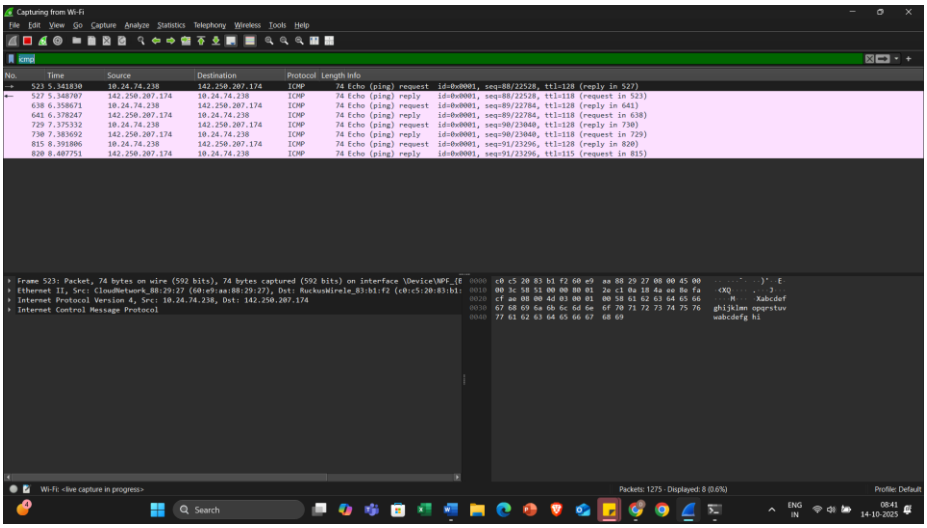

Figure 17: asgn 10

```
PS C:\Users\DELL 3530\OneDrive\Desktop\cisco_card> python Leakybckt.py
--- Real-Time Leaky Bucket Simulation ---
Bucket Size: 15 KB | Leak Rate: 3 KB/sec

Time 1s: Incoming Packet = 9 KB
Added to bucket. Current storage = 9 KB
Sent out 3 KB | Remaining in bucket: 6 KB
[      ------------] 6/15 KB

Time 2s: Incoming Packet = 5 KB
Added to bucket. Current storage = 11 KB
Sent out 3 KB | Remaining in bucket: 8 KB
[      ----------] 8/15 KB

Time 3s: Incoming Packet = 7 KB
Added to bucket. Current storage = 15 KB
Sent out 3 KB | Remaining in bucket: 12 KB
[           ----] 12/15 KB

Time 4s: Incoming Packet = 10 KB
⚠ Bucket Overflow! Dropped 7 KB
Sent out 3 KB | Remaining in bucket: 12 KB
[           ----] 12/15 KB

Time 5s: Incoming Packet = 1 KB
Added to bucket. Current storage = 13 KB
Sent out 3 KB | Remaining in bucket: 10 KB
[          -------] 10/15 KB

Time 6s: Incoming Packet = 4 KB
Added to bucket. Current storage = 14 KB
Sent out 3 KB | Remaining in bucket: 11 KB
[          ------] 11/15 KB

Time 7s: Incoming Packet = 5 KB
```

Figure 18: asgn 11

```python
# parse_url.py
from urllib.parse import urlparse, parse_qs
def split_url(url):
    p = urlparse(url)
    scheme = p.scheme
    # authority/host portion (userinfo@host:port)
    authority = p.netloc
    path = p.path or '/'
    query = p.query
    fragment = p.fragment
    query_params = parse_qs(p.query)
    return {
        "scheme": scheme,
        "authority": authority,
        "path": path,
        "query": query,
        "fragment": fragment,
        "query_params": query_params
    }
if __name__ == "__main__":
    tests = [
        "https://www.example.com/index.html",
        "http://example.com:8080/path/to/resource?x=1&y=2",
        "ftp://ftp.example.org/resource.tar.gz",
        "https://user:pass@sub.example.co.uk:8443/dir/page.php?q=test#section2",
        "https://example.com/path/"
    ]
    for t in tests:
        res = split_url(t)
        print("URL:", t)
        print("  scheme   :", res["scheme"])
        print("  authority:", res["authority"])
        print("  path     :", res["path"])
        print("  query    :", res["query"])
        print("  fragment :", res["fragment"])
        print("  q params :", res["query_params"])
        print("-"*50)
```

Figure 19: asgn 12-I

```
PS C:\Users\DELL 3530\OneDrive\Desktop\cisco_card> python URL_parsing.py
URL: http://example.com:8080/path/to/resource?x=1&y=2
  scheme   : http
  authority: example.com:8080
  path     : /path/to/resource
  query    : x=1&y=2
  fragment :
  q params : {'x': ['1'], 'y': ['2']}
--------------------------------------------------
URL: ftp://ftp.example.org/resource.tar.gz
  scheme   : ftp
  authority: ftp.example.org
  path     : /resource.tar.gz
  query    :
  fragment :
  q params : {}
--------------------------------------------------
URL: https://user:pass@sub.example.co.uk:8443/dir/page.php?q=test#section2
  scheme   : https
  authority: user:pass@sub.example.co.uk:8443
  path     : /dir/page.php
  query    : q=test
  fragment : section2
  q params : {'q': ['test']}
--------------------------------------------------
URL: https://example.com/path/
  scheme   : https
  authority: example.com
  path     : /path/
  query    :
  fragment :
  q params : {}
--------------------------------------------------
```

```python
import time
import random

def leaky_bucket(bucket_size, leak_rate, simulation_time):
    storage = 0  # Current bucket content (in KB)

    print("\n--- Real-Time Leaky Bucket Simulation ---")
    print(f"Bucket Size: {bucket_size} KB | Leak Rate: {leak_rate} KB/sec\n")

    for t in range(1, simulation_time + 1):
        # Random incoming data (0 to 10 KB per second)
        incoming = random.randint(0, 10)
        print(f"Time {t}s: Incoming Packet = {incoming} KB")

        # Add incoming data
        if storage + incoming > bucket_size:
            dropped = (storage + incoming) - bucket_size
            storage = bucket_size
            print(f"⚠ Bucket Overflow! Dropped {dropped} KB")
        else:
            storage += incoming
            print(f"Added to bucket. Current storage = {storage} KB")

        # Leak out at fixed rate
        if storage == 0:
            print("Bucket is empty, nothing to send.")
        elif storage < leak_rate:
            print(f"Sent out {storage} KB (bucket emptied)")
            storage = 0
        else:
            storage -= leak_rate
```

Figure 20: asgn 12	*Figure 21: asgn 11 ip1*