Solution 1 Solution 2

Run Code

Our Solution(s)

Solution 3

```
Run Code
```

Your Solutions

Solution 1 Solution 2 Solution 3

```
class Program {
  func rectangleMania(_ coords: [[Int]]) -> Int {
    // Write your code here.
  return -1
}
}
```

```
1 // Copyright © 2020 AlgoExpert, LLC. All rights reserved.
 3
   class Program {
       let UP = "up"
 4
       let DOWN = "down"
        let LEFT = "left"
       let RIGHT = "right"
 8
9
        func coordToString(_ coord: [Int]) -> String {
10
           let x = coord[0]
11
            let y = coord[1]
12
            return ''(x)-(y)"
14
15
16
        // O(n^2) time | O(n^2) space
17
        func rectangleMania(_ coords: [[Int]]) -> Int {
18
            let coordsTable = getCoordsTable(coords)
19
            return getRectangleCount(coords, coordsTable)
20
21
22
        func getCoordsTable(_ coords: [[Int]]) -> [String: [String: [[Int]]
           var coordsTable = [String: [String: [[Int]]]]()
24
            for coord1 in coords {
26
                var coord1Directions: [String: [[Int]]] = [UP: [], DOWN: |
27
28
                for coord2 in coords {
29
                    let coord2Direction = getCoordDirection(coord1, coord2
30
31
                    if var coordinatesForDirection = coord1Directions[coor
                        {\tt coordinatesForDirection.append(coord2)}
33
                        coord1Directions[coord2Direction] = coordinatesFor
```

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Run or submit code when you're ready.