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22 } 23 Run Code

Our Solution(s) Run

```
Run Code
```

```
Solution 1
1 // Copyright © 2020 AlgoExpert, LLC. All rights reserved.
  #include <vector>
4 using namespace std;
6 class BinaryTree {
7 public:
    int value;
    BinaryTree *left = NULL;
9
   BinaryTree *right = NULL;
10
11
12
    BinaryTree(int value);
13 };
14
15 void mutate(BinaryTree *node, BinaryTree *parent, bool isLeftChild);
16
18\, // and d is the depth (height) of the Binary Tree
```

24 void mutate(BinaryTree *node, BinaryTree *parent, bool isLeftChild) {

19 BinaryTree *rightSiblingTree(BinaryTree *root) {

mutate(root, NULL, false);

return root;

return;

if (node == NULL)

auto left = node->left;

if (parent == NULL) {

node->right = NULL;
} else if (isLeftChild) {

auto right = node->right; mutate(left, node, true);

```
Your Solutions
```

```
Solution 1 Solution 2 Solution 3
```

```
1 #include <vector>
 2 using namespace std;
 4 // This is the class of the input root. Do not edit it.
 5 class BinaryTree {
 6 public:
     int value;
     BinaryTree *left = NULL;
    BinaryTree *right = NULL;
10
    BinaryTree(int value);
11
12 };
13
14 BinaryTree *rightSiblingTree(BinaryTree *root) {
    // Write your code here.
16
     return root;
17 }
18
```

Run or submit code when you're ready.

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