Solution 2

Run Code

Our Solution(s)

Solution 1

Run Code

e Your Solutions

Solution 1

Solution 3

```
1 // Copyright © 2020 AlgoExpert, LLC. All rights reserved.
3 package main
5 type ContinuousMedianHandler struct {
     Median float64
     lowers *Heap
     greaters *Heap
9
10 }
11
12 func NewContinuousMedianHandler() *ContinuousMedianHandler {
     return &ContinuousMedianHandler{
14
       Median: 0.
15
       lowers: NewHeap(MaxHeapFunc),
16
       greaters: NewHeap(MinHeapFunc),
17
18 }
19
20 func (handler *ContinuousMedianHandler) GetMedian() float64 {
21
     return handler.Median
23
24 // O(log(n)) time | O(n) space
25 func (handler *ContinuousMedianHandler) Insert(number int) {
26
     if handler.lowers.Length() == 0 || number < handler.lowers.Peek() {</pre>
27
       handler.lowers.Insert(number)
28
     } else {
29
       handler.greaters.Insert(number)
30
31
     handler.rebalanceHeaps()
     handler.updateMedian()
33 }
```

```
1 package main
   // Do not edit the class below except for
 4 // the insert method. Feel free to add new
 5 // properties and methods to the class.
 6 type ContinuousMedianHandler struct {
     Median float64
 8 }
10 func NewContinuousMedianHandler() *ContinuousMedianHandler {
11
     // Write your code here.
12
     return nil
13
14
15
   func (handler *ContinuousMedianHandler) Insert(number int) {
     // Write your code here.
17
18
19
    func (handler *ContinuousMedianHandler) GetMedian() float64 {
     return handler.Median
21
23 // Implement other methods and classes as needed
```

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Run or submit code when you're ready.

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