AlgoExpert

Quad Layout

Go

14рх

Sublime

Solution 1 Solution 2

Monokai

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Our Solution(s)

27 } 28 Run Code

Your Solutions

Run Code

```
Solution 1
 1 // Copyright © 2020 AlgoExpert, LLC. All rights reserved.
 3 package main
 5 // Average: O(n^2) time | O(n^2) space
 6 // Worst: O(n^3) time | O(n^2) space
 7 func FourNumberSum(array []int, target int) [][]int {
     allPairSums := map[int][][]int{}
9
      \verb"quadruplets := [][] \verb"int" \{ \}
      for i := 1; i < len(array)-1; i++ {</pre>
10
       for j := i + 1; j < len(array); j++ {</pre>
11
12
         currentSum := array[i] + array[j]
13
          difference := target - currentSum
14
          if pairs, found := allPairSums[difference]; found {
15
           for _, pair := range pairs {
16
             newquad := append(pair, array[i], array[j])
17
              quadruplets = append(quadruplets, newquad)
18
19
          }
20
21
        for k := 0; k < i; k++ \{
22
          currentSum := array[i] + array[k]
23
          allPairSums[currentSum] = append(allPairSums[currentSum], []int{
24
25
26
     return quadruplets
```

```
package main

func FourNumberSum(array []int, target int) [][]int {
    // Write your code here.
    return nil
}
```

Solution 3

Run or submit code when you're ready.

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