Our Solution(s)

Run Code

Your Solutions

Run Code

```
Solution 1
 1 // Copyright © 2020 AlgoExpert, LLC. All rights reserved.
 3 #include <vector>
4 using namespace std;
6 void traverseNode(int i, int j, vector<vector<int>> matrix,
                     vector<vector<int>> *visited, vector<int> *si:
 8 vector<vector<int>>> getUnvisitedNeighbors(int i, int j,
9
                                              vector<vector<int>> ma
10
                                              vector<vector<int>> vi
11
12 // O(wh) time | O(wh) space
13 vector<int> riverSizes(vector<vector<int>> matrix) {
14
     vector<int> sizes = {};
15
     vector<vector<int>> visited(matrix.size(),
16
                                  vector<int>(matrix[0].size(), fals
17
     for (int i = 0; i < matrix.size(); i++) {</pre>
       for (int j = 0; j < matrix[i].size(); j++) {</pre>
18
         if (visited[i][j]) {
19
20
           continue;
21
         traverseNode(i, j, matrix, &visited, &sizes);
23
24
25
     return sizes;
26 }
27
28 void traverseNode(int i, int j, vector<vector<int>> matrix,
29
                     vector<vector<int>> *visited, vector<int> *siz
30
     int currentRiverSize = 0;
31
     vector<vector<int>> nodesToExplore{{i, j}};
32
     while (nodesToExplore.size() != 0) {
```

vector<int> currentNode = nodesToExplore.back();

```
Solution 1  Solution 2  Solution 3

1  #include <vector>
2  using namespace std;
3

4  vector<int> riverSizes(vector<vector<int>> matrix) {
    // Write your code here.
6  return {};
7  }
```

Sublime

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