Solution 1 Solution 2

Our Solution(s)

Run Code

Your Solutions
Solution 1

Solution 2 Solution 3

```
Run Code
```

```
1 // Copyright © 2020 AlgoExpert, LLC. All rights reserved.
   using System:
   using System.Collections.Generic;
   public class Program {
     // O(br) time | O(br) space - where b is the number of blocks and r
     public static int ApartmentHunting(List<Dictionary<string, bool> > b
10
       int[][] minDistancesFromBlocks = new int[reqs.Length][];
11
        for (int i = 0; i < reqs.Length; i++) {
12
         minDistancesFromBlocks[i] = getMinDistances(blocks, reqs[i]);
14
        int[] maxDistancesAtBlocks =
15
          getMaxDistancesAtBlocks(blocks, minDistancesFromBlocks);
        return getIdxAtMinValue(maxDistancesAtBlocks);
16
17
18
19
     public static int[] getMinDistances(List<Dictionary<string, bool> >
20
       int[] minDistances = new int[blocks.Count];
21
        int closestReqIdx = Int32.MaxValue;
        for (int i = 0; i < blocks.Count; i++) {</pre>
         if (blocks[i][req]) closestReqIdx = i;
24
          minDistances[i] = distanceBetween(i, closestReqIdx);
26
        for (int i = blocks.Count - 1; i >= 0; i--) {
27
         if (blocks[i][req]) closestReqIdx = i;
28
         minDistances[i] = Math.Min(minDistances[i], distanceBetween(i,
29
              closestReqIdx));
30
31
       return minDistances;
33
```

```
using System.Collections.Generic;

public class Program {
   public static int ApartmentHunting(List<Dictionary<string, bool> > b
   // Write your code here.
   return -1;
}

}
```

Run or submit code when you're ready.
