

Our Solution(s)

Run Code

Your Solutions

Run Code

Solution 1

Solution 2

Solution 3

```
1 // Copyright © 2020 AlgoExpert, LLC. All rights reserved.
2
3 import java.util.*;
4
5 class Program {
6     // O(n^2) time | O(n) space - where n is the number of coordinates
7     public static int rectangleMania(Point[] coords) {
8         Set<String> coordsTable = getCoordsTable(coords);
9         return getRectangleCount(coords, coordsTable);
10    }
11
12    public static Set<String> getCoordsTable(Point[] coords) {
13        Set<String> coordsTable = new HashSet<String>();
14        for (Point coord : coords) {
15            String coordString = coordToString(coord);
16            coordsTable.add(coordString);
17        }
18        return coordsTable;
19    }
20
21    public static int getRectangleCount(Point[] coords, Set<String> coordsTable) {
22        int rectangleCount = 0;
23        for (Point coord1 : coords) {
24            for (Point coord2 : coords) {
25                if (!isInUpperRight(coord1, coord2)) continue;
26                String upperCoordString = coordToString(new Point(coord1.x, coord1.y));
27                String rightCoordString = coordToString(new Point(coord2.x, coord2.y));
28                if (coordsTable.contains(upperCoordString) && coordsTable.contains(rightCoordString)) {
29                    rectangleCount++;
30                }
31            }
32        }
33        return rectangleCount;
34    }
35
36    private static boolean isInUpperRight(Point p1, Point p2) {
37        return p1.x < p2.x && p1.y < p2.y;
38    }
39
40    private static String coordToString(Point p) {
41        return p.x + "," + p.y;
42    }
43 }
```

Solution 1

Solution 2

Solution 3

```
1 class Program {
2     public static int rectangleMania(Point[] coords) {
3         // Write your code here.
4         return -1;
5     }
6
7     static class Point {
8         public int x;
9         public int y;
10    }
11
12    public Point(int x, int y) {
13        this.x = x;
14        this.y = y;
15    }
16 }
17
```

Our Tests

Custom Output

Submit Code

1 class Program {

2 public static int rectangleMania(Point[] coords) {

3 // Write your code here.

4 return -1;

5 }

6

7 static class Point {

8 public int x;

9 public int y;

10 }

11

12 public Point(int x, int y) {

13 this.x = x;

14 this.y = y;

15 }

16 }

17

1 // Copyright © 2020 AlgoExpert, LLC. All rights reserved.

2

3 import java.util.\*;

4

5 class Program {

6 // O(n^2) time | O(n) space - where n is the number of coordinates

7 public static int rectangleMania(Point[] coords) {

8 Set<String> coordsTable = getCoordsTable(coords);

9 return getRectangleCount(coords, coordsTable);

10 }

11

12 public static Set<String> getCoordsTable(Point[] coords) {

13 Set<String> coordsTable = new HashSet<String>();

14 for (Point coord : coords) {

15 String coordString = coordToString(coord);

16 coordsTable.add(coordString);

17 }

18 return coordsTable;

19 }

20

21 public static int getRectangleCount(Point[] coords, Set<String> coordsTable) {

22 int rectangleCount = 0;

23 for (Point coord1 : coords) {

24 for (Point coord2 : coords) {

25 if (!isInUpperRight(coord1, coord2)) continue;

26 String upperCoordString = coordToString(new Point(coord1.x, coord1.y));

27 String rightCoordString = coordToString(new Point(coord2.x, coord2.y));

28 if (coordsTable.contains(upperCoordString) && coordsTable.contains(rightCoordString)) {

29 rectangleCount++;

30 }

31 }

32 }

33 return rectangleCount;

34 }

35

36 private static boolean isInUpperRight(Point p1, Point p2) {

37 return p1.x < p2.x && p1.y < p2.y;

38 }

39

40 private static String coordToString(Point p) {

41 return p.x + "," + p.y;

42 }

43 }

Run or submit code when you're ready.