Run Code

```
Prompt
```

Solution 1

class Node:

```
Scratchpad
```

def \_\_init\_\_(self, value):

self.value = value

self.prev = None

self.next = None

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Our Solution(s)

Video Explanation Run Code

Your Solutions

```
Solution 1 Solution 2 Solution 3
 1 # This is an input class. Do not edit.
    class Node:
        def __init__(self, value):
             self.value = value
            self.prev = None
            self.next = None
    # Feel free to add new properties and methods to the class.
    class DoublyLinkedList:
        def __init__(self):
            self.head = None
            self.tail = None
        def setHead(self, node):
16
            # Write your code here.
            pass
19
        def setTail(self, node):
20
            # Write your code here.
        def insertBefore(self, node, nodeToInsert):
24
            # Write your code here.
            pass
        def insertAfter(self, node, nodeToInsert):
27
28
            # Write your code here.
30
        \label{lem:def_def} \mbox{def insertAtPosition} (\mbox{self, position, nodeToInsert}) \colon
            # Write your code here.
34
35
        def removeNodesWithValue(self, value):
36
             # Write your code here.
38
39
        def remove(self, node):
40
            # Write your code here.
41
43
        def containsNodeWithValue(self, value):
             # Write your code here.
45
```

```
class DoublyLinkedList:
        def __init__(self):
12
            self.head = None
13
            self.tail = None
14
        # 0(1) time | 0(1) space
        def setHead(self, node):
           if self.head is None:
                self.head = node
18
                self.tail = node
20
                return
            self.insertBefore(self.head, node)
        # 0(1) time | 0(1) space
24
        def setTail(self, node):
           if self.tail is None:
                self.setHead(node)
                return
            self.insertAfter(self.tail, node)
28
30
        \# O(1) time | O(1) space
        def insertBefore(self, node, nodeToInsert):
            if nodeToInsert == self.head and nodeToInsert == self.tail:
                return
34
            self.remove(nodeToInsert)
            nodeToInsert.prev = node.prev
36
            nodeToInsert.next = node
            if node.prev is None:
38
                self.head = nodeToInsert
39
               node.prev.next = nodeToInsert
41
            node.prev = nodeToInsert
42
43
        # O(1) time | O(1) space
44
        def insertAfter(self, node, nodeToInsert):
45
            if nodeToInsert == self.head and nodeToInsert == self.tail:
46
                return
47
            self.remove(nodeToInsert)
48
            nodeToInsert.prev = node
49
            nodeToInsert.next = node.next
            if node.next is None:
50
                self.tail = nodeToInsert
                node.next.prev = nodeToInsert
54
            node.next = nodeToInsert
        # O(p) time | O(1) space
56
        def insertAtPosition(self, position, nodeToInsert):
           if position == 1:
                self.setHead(nodeToInsert)
60
                return
            node = self.head
            currentPosition = 1
63
            while node is not None and currentPosition != position:
64
                node = node.next
                currentPosition += 1
66
            if node is not None:
67
                self.insertBefore(node, nodeToInsert)
68
69
                self.setTail(nodeToInsert)
70
71
        # O(n) time | O(1) space
        def removeNodesWithValue(self, value):
73
            node = self.head
74
            while node is not None:
75
                nodeToRemove = node
76
                node = node.next
77
                if nodeToRemove.value == value:
78
                    self.remove(nodeToRemove)
79
80
        # 0(1) time | 0(1) space
81
        def remove(self, node):
82
            if node == self.head:
               self.head = self.head.next
83
84
            if node == self.tail:
85
               self.tail = self.tail.prev
            {\tt self.removeNodeBindings} ({\tt node})
86
87
        # O(n) time | O(1) space
88
89
        def containsNodeWithValue(self, value):
90
            node = self.head
```

**Custom Output** 

Raw Output

Submit Code

```
while node is not None and node.value != value:
    node = node.next
    return node is not None

def removeNodeBindings(self, node):
    if node.prev is not None:
        node.prev.next = node.next
    if node.next is not None:
        node.next.prev = node.prev
    node.prev = None
    node.next = None
```

Run or submit code when you're ready.