Solution 2

Sublime

14рх

Solution 1

24

Run Code

Run Code

```
Your Solutions
                            Solution 3
```

```
Solution 1
            Solution 2
 1 # Copyright © 2020 AlgoExpert, LLC. All rights reserved.
 3 class BST:
       def __init__(self, value):
 5
           self.value = value
           self.left = None
 6
            self.right = None
9
       # Average: O(log(n)) time | O(1) space
10
       # Worst: O(n) time | O(1) space
11
       def insert(self, value):
           currentNode = self
12
13
            while True:
                if value < currentNode.value:</pre>
15
                    if currentNode.left is None:
16
                        currentNode.left = BST(value)
17
                        break
18
                    else:
19
                        currentNode = currentNode.left
20
                else:
21
                    if currentNode.right is None:
                        currentNode.right = BST(value)
23
                        break
24
                    else:
25
                        currentNode = currentNode.right
26
            return self
27
28
        # Average: O(log(n)) time | O(1) space
29
        # Worst: O(n) time | O(1) space
30
        def contains(self, value):
31
            currentNode = self
            while currentNode is not None:
32
```

if value < currentNode.value:</pre>

```
1 # Do not edit the class below except for
 2 # the insert, contains, and remove methods.
 \ensuremath{\mathsf{3}} # Feel free to add new properties and methods
 4 # to the class.
 5 class BST:
        def __init__(self, value):
 6
            self.value = value
            self.left = None
9
            self.right = None
10
11
        def insert(self, value):
12
            # Write your code here.
13
            # Do not edit the return statement of this method.
14
            return self
15
16
        def contains(self, value):
17
            # Write your code here.
18
            pass
19
20
        def remove(self, value):
21
            # Write your code here.
22
            # Do not edit the return statement of this method.
23
            return self
```

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Run or submit code when you're ready.