Solution 1 Solution 2

33

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**Your Solutions** 

Run Code

Our Solution(s) Run Code

```
1 // Copyright © 2020 AlgoExpert, LLC. All rights reserved.
   #include <vector>
4 using namespace std;
 6 vector<int> searchForRange(vector<int> array, int target);
   void alteredBinarySearch(vector<int> array, int target, int left, int
                            vector<int> *finalRange, bool goLeft);
10 // O(log(n)) time | O(1) space
11 vector<int> searchForRange(vector<int> array, int target) {
     vector<int> finalRange{-1, -1};
12
13
     alteredBinarySearch(array, target, 0, array.size() - 1, &finalRange,
     alteredBinarySearch(array, target, 0, array.size() - 1, &finalRange,
14
15
     return finalRange;
16 }
17
18 void alteredBinarySearch(vector<int> array, int target, int left, int
19
                            vector<int> *finalRange, bool goLeft) {
20
     while (left <= right) {</pre>
       int mid = (left + right) / 2;
21
        if (array[mid] < target) {</pre>
         left = mid + 1;
24
       } else if (array[mid] > target) {
         right = mid - 1;
26
       } else {
27
         if (goLeft) {
28
          if (mid == 0 || array[mid - 1] != target) {
29
             finalRange->at(0) = mid;
30
             return;
31
           } else {
32
             right = mid - 1;
```

```
Solution 1 Solution 2 Solution 3
```

```
1 #include <vector>
2 using namespace std;
3
4 vector<int> searchForRange(vector<int> array, int target) {
5    // Write your code here.
6    return {};
7 }
8
```

Run or submit code when you're ready.