Our Solution(s) Run Code

Solution 1 Solution 2 Solution 3

```
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// O(n^2) time | O(n) space - where n is the number of coordinates
function rectangleMania(coords) {
  const coordsTable = getCoordsTable(coords);
  return getRectangleCount(coords, coordsTable);
}

function getCoordsTable(coords) {
  const coordsTable = {x: {}, y: {}};
  for (const coord of coords) {
    const [x, y] = coord;
    coordsTable.x[x] = coordsTable.x[x] || [];
    coordsTable.x[x].push(coord);
    coordsTable.y[y] = coordsTable.y[y] || [];
    coordsTable.y[y].push(coord);
  }
  return coordsTable;
}

function getRectangleCount(coords, coordsTable) {
  let rectangleCount = 0;
  for (const coord of coords) {
    const lowerLeftY = coord[1];
    rectangleCount += clockwiseCountRectangles(coord, coordsTable, UP,
  }
  return rectangleCount;
}

function clockwiseCountRectangles(coord1, coordsTable, direction, lowe
  const [x1, y1] = coord1;
  if (direction === DOWN) {
    const relevantCoords = coordsTable.x[x1];
```

Your Solutions Run Code

Solution 1 Solution 2 Solution 3

```
function rectangleMania(coords) {
  // Write your code here.
}

// Do not edit the line below.
exports.rectangleMania = rectangleMania;

```

Our Tests

Custom Output Submit Code

Run or submit code when you're ready.