```c
#include<stdio.h>
#include<string.h>
int top=-1;
char stack[30];
void push(char b)
{
    top++;
    stack[top]=b;
}
char pop(char word[])
{
    return word[top--];

}
int main()
{
    char word[30];
    char newword[30];
    int flag=0;
    printf("enter the string \n");
    scanf("%s",word);
    int size=strlen(word);
    for(int i=0;i<size;i++)
    push(word[i]);
    for(int i=0;i<size;i++)
    newword[i]=pop(word);
    for(int i=0;i<size;i++)
    {
        if(stack[i]==newword[i])
        continue;
        else{
            flag=1;
            break;
        }
    }
    if(flag==1)
    printf("NON PALINDROME \n");
    else
    printf("PALINDROME \n");
}
```

```
input
enter the string
madam
PALINDROME


...Program finished with exit code 0
Press ENTER to exit console.
```

Tower of hannoi:

```c
#include<stdio.h>
void tower(int,char,char,char);
void tower(int n,char src,char temp,char dest)
{
    if(n==1)
    {
        printf("move disc %d from %c to %c \n",n,src,dest);
        return;
    }
    tower(n-1,src,dest,temp);
    printf("move disc %d from %c to %c \n",n,src,dest);
    tower(n-1,temp,src,dest);
    return;
}
int main()
{
    int element;
    printf("enter the number of discs: \n");
    scanf("%d",&element);
    tower(element,'s','t','d');

}
```

```
enter the number of discs:
4
move disc 1 from s to t
move disc 2 from s to d
move disc 1 from t to d
move disc 3 from s to t
move disc 1 from d to s
move disc 2 from d to t
move disc 1 from s to t
move disc 4 from s to d
move disc 1 from t to d
move disc 2 from t to s
move disc 1 from d to s
move disc 3 from t to d
move disc 1 from s to t
move disc 2 from s to d
move disc 1 from t to d


...Program finished with exit code 0
Press ENTER to exit console.
```

Fibonacci series:

```
#include<stdio.h>
int fib (int n)
{
 if (n ==0)
   return 0;
 if (n ==1)
   return 1;
return fib (n-1 + fib(n-2) ;
}
int main()
{
int i, n;
 printf (" Enter n\n");
 scanf (" %d", &n);
printf (" %d fibonacci numbers are:
        \n", n);
 for ( i=0; i<n; i++) {
   printf (" fib(%d) = %d\n", i, fib(i));
 }
}
```

```
Enter n
9
9 fibonacci numbers are:
fib(0)=0
fib(1)=1
fib(2)=1
fib(3)=2
fib(4)=3
fib(5)=5
fib(6)=8
fib(7)=13
fib(8)=21

[Program finished]
```

Factorial of n numbers:

```
#include <stdio.h>
int fact (int n)
{
 if (n==0)
   return 1;
return n * fact (n-1);
}
 int main()
{
 int n;
printf ("enter the value of n \n");
scanf ("%d", &n);
printf ("The factorial of %d = %d \n",
        n, fact (n));
}
```

GCD of 2 nos

```
#include<stdio.h>
int gcd (int m, int n)
{
   if (n==0) return m;
   if (m<n) return gcd(n,m);
    return gcd (n, m%n);
}
 int main()
{
 int m,n,res;
 printf ("enter m & n \n");
 scanf ("%d %d", &m, &n);
 res = gcd (m,n);
printf ("gcd (%d, %d) = %d \n", m, n,
                                res);
}
```

```
Enter n
5
The factorial of 5=120

[Program finished]
```

```
Enter m and n
4 3
gcd(4,3)=1

[Program finished]
```

Date: / /

Binary search using recursion:

```
#include <stdio.h>
void binary_search(int[], int, int, int);
void bubble_sort(int[], int);
int main()
{
  int key, size, i;
  int list[25];
printf("enter size of a list:");
scanf("%d", &size);
printf("enter elements\n");
for(i=0; i<size; i++)
{
scanf("%d", &list[i]);
}
bubble_sort(list, size);
printf("\n");
printf("enter key to search\n");
scanf("%d", &key);
binary_search(list, 0, size, key);
}

void bubble_sort(int list[], int siz)
{
  int temp, i, j;
  for(i=0; i<siz; i++)
  {
    for(j=1; j<size; j++)
    {
    if(list[i] > list[j])
      temp = list[i];
```

```
list[i] = list[j];
list[j] = temp;
}
}
}
void binary_search (int list[], int lo, int hi
                    int key)
{
  int mid;
  if (lo > hi)
  {
printf ("key not found \n");
  return;
}
  mid = (lo + hi) / 2;
if (list[mid] == key)
  {
  printf ("key found \n");
  else if (list[mid > key)
  {
  binary_search (list, lo, mid-1, key)
  }
  else if (dist[mid] < key)
  {
  binary_search (list, mid+1, hi, key);
}}
```

```
Enter size of a list: 4
Enter elements
1 2 3 4

Enter key to search
3
Key found

[Program finished]
```