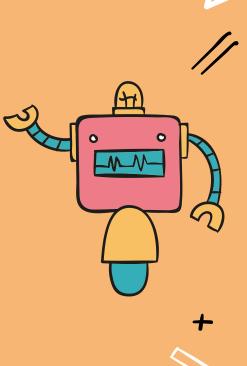
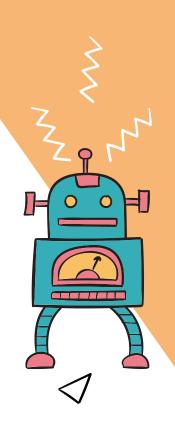


WaiterBot







O1 Creating the Package

03

Creating a package for the robot

Launching the Robot

Loading the URDF in rviz

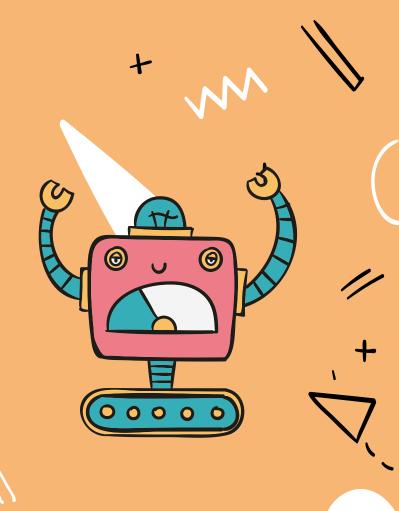
02 URDF

Creating the robot using a urdf file

04 Output

The final robot

Creating the Package





Inside the src folder of catkin workspace, create a package called "waiterbot" using the command

catkin_create_pkg waiterbot urdf rviz

Go to the catkin workspace and run the catkin_make command to build the workspace

Inside the waiterbot package, create launch and URDF folder for the files

catkin make

mkdir launch

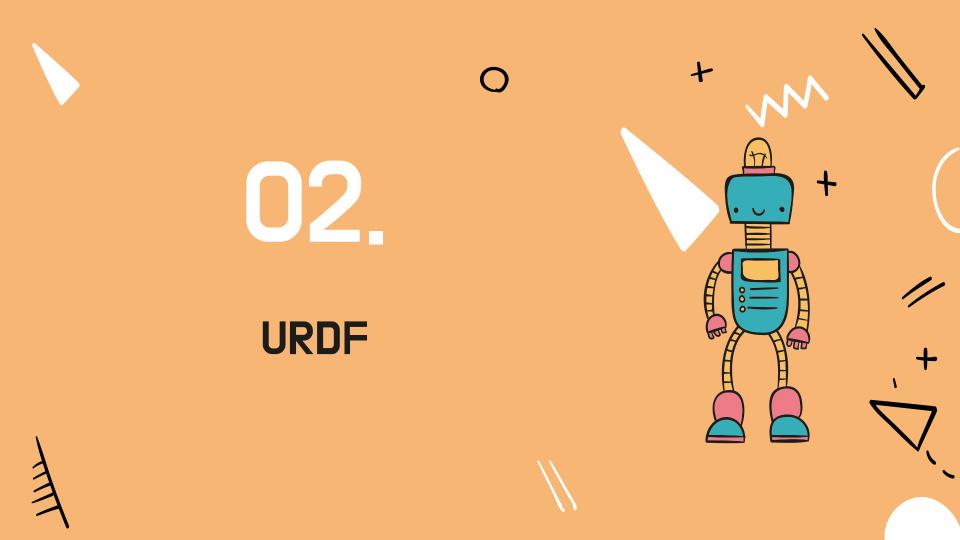
virtual-machine:~\$ cd catkin_ws
virtual-machine:~/catkin_ws\$ cd src
virtual-machine:~/catkin_ws/src\$ \
> catkin_create_pkg waiterbot urdf rviz
Created file waiterbot/package.xml
Created file waiterbot/CMakeLists.txt

-virtual-machine:~/catkin_ws/src\$ cd ..
-virtual-machine:~/catkin_ws\$ catkin_make
Base path: /home/ /catkin_ws
Source space: /home/ /catkin_ws/src
Build space: /home/ /catkin_ws/build
Devel space: /home/ /catkin_ws/devel

Install space: /home/

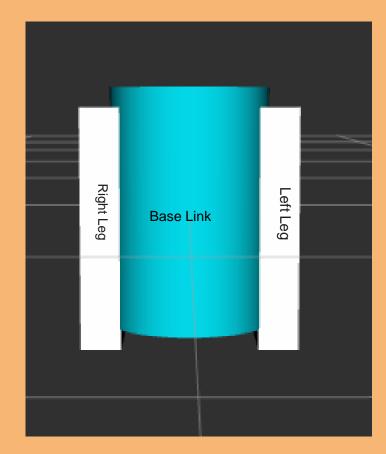
virtual-machine:~/catkin_ws\$. devel/setup.bash
virtual-machine:~/catkin_ws\$ roscd waiterbot
virtual-machine:~/catkin_ws/src/waiterbot\$ \
> mkdir launch
virtual-machine:~/catkin_ws/src/waiterbot\$ \
> mkdir urdf

/catkin ws/install





BASE & LEGS

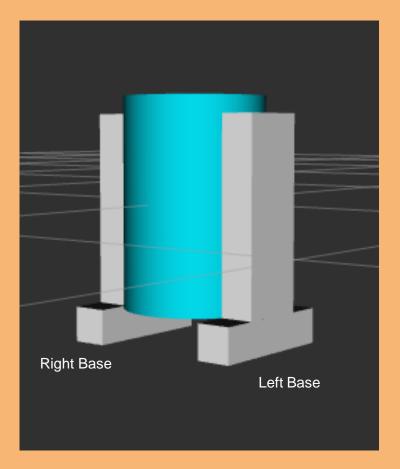


```
k name="base_link">
  <visual>
    <geometry>
      <cylinder length="0.6" radius="0.2"/>
    </geometry>
    <material name="blue"/>
  </visual>
</link>
 link name="right leg">
   <visual>
     <geometry>
       <box size="0.6 0.1 0.2"/>
     </geometry>
     <origin rpy="0 1.57075 0" xyz="0 0 -0.3"/>
     <material name="white"/>
   </visual>
 </link>
 <joint name="base to right leg" type="fixed">
   <parent link="base link"/>
   <child link="right leg"/>
   <origin xyz="0 -0.22 0.25"/>
 </joint>
k name="left_leg">
   <visual>
     <geometry>
       <box size="0.6 0.1 0.2"/>
     </geometry>
     <origin rpy="0 1.57075 0" xyz="0 0 -0.3"/>
     <material name="white"/>
   </visual>
 </link>
 <joint name="base_to_left_leg" type="fixed">
   <parent link="base link"/>
   <child link="left leg"/>
   <origin xyz="0 0.22 0.25"/>
 </ioint>
```

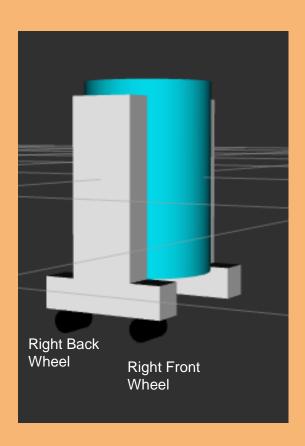


```
k name="right base">
 <visual>
   <geometry>
      <box size="0.4 0.1 0.1"/>
    </geometry>
    <material name="white"/>
 </visual>
</link>
<joint name="right_base_joint" type="fixed">
  <parent link="right_leg"/>
 <child link="right_base"/>
  <origin xyz="0 0 -0.6"/>
</joint>
 k name="left_base">
 <visual>
   <geometry>
      <box size="0.4 0.1 0.1"/>
    </geometry>
    <material name="white"/>
 </visual>
</link>
<joint name="left base joint" type="fixed">
  <parent link="left_leg"/>
 <child link="left base"/>
  <origin xyz="0 0 -0.6"/>
</joint>
```

RIGHT AND LEFT BASE LINKS



RIGHT FRONT AND BACK WHEEL



```
<link name="right front wheel">
  <visual>
   <origin rpy="1.57075 0 0" xyz="0 0 0"/>
   <geometry>
     <cylinder length="0.1" radius="0.035"/>
   </geometry>
   <material name="black"/>
   <origin rpy="0 0 0" xyz="0 0 0"/>
 </visual>
</link>
 <joint name="right front wheel joint" type="continuous">
 <axis rpy="0 0 0" xyz="0 1 0"/>
 <parent link="right base"/>
  <child link="right front wheel"/>
  <origin rpy="0 0 0" xyz="0.13333333333 0 -0.085"/>
</ioint>
<link name="right back wheel">
  <visual>
   <origin rpy="1.57075 0 0" xyz="0 0 0"/>
    <geometry>
     <cylinder length="0.1" radius="0.035"/>
   </geometry>
   <material name="black"/>
  </visual>
</link>
<joint name="right_back_wheel_joint" type="continuous">
  <axis rpy="0 0 0" xyz="0 1 0"/>
  <parent link="right base"/>
  <child link="right back wheel"/>
  <origin rpy="0 0 0" xyz="-0.133333333333 0 -0.085"/>
</joint>
```

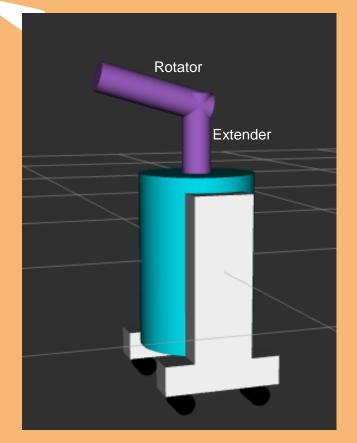
LEFT FRONT AND BACK WHEEL

```
Left Back
           Left Front
Wheel
            Wheel
```





Extender & Rotator



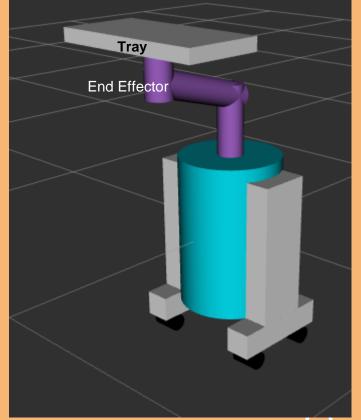


```
k name="extender">
   <visual>
    <origin xyz="0 0 0.3" rpy="0 0 0" />
    <geometry>
      <cylinder length="0.4" radius="0.05"/>
    </geometry>
    <material name="amethyst"/>
  </visual>
</link>
<joint name="base to extender" type="prismatic">
  <parent link="base_link"/>
  <child link="extender"/>
  <axis xyz="0 0 1"/>
  dimit effort="1000.0" lower="-0.1" upper="0.15" velocity="0.5"/>
</joint>
<visual>
    <origin xyz="0.15 0 0.5" rpy="0 1.3 0" />
    <geometry>
      <cylinder length="0.4" radius="0.05"/>
    </geometry>
    <material name="amethyst"/>
  </visual>
</link>
 <joint name="extender to rotator" type="continuous">
  <parent link="extender"/>
  <child link="rotator"/>
  <axis xyz="0 0 1"/>
</joint>
```



```
k name="end effector">
    <visual>
      <origin xyz="0.35 0 0.6" rpy="0 0 0" />
      <geometry>
        <cylinder length="0.2" radius="0.05"/>
      </geometry>
      <material name="amethyst"/>
    </visual>
 </link>
   <joint name="rotator to endeff" type="fixed">
    <parent link="rotator"/>
    <child link="end effector"/>
  </joint>
  link name="tray">
    <visual>
     <origin xyz="0.35 0 0.7" rpy="0 0 0" />
      <geometry>
        <box size="0.3 0.6 0.05"/>
      </geometry>
      <material name="white"/>
    </visual>
  </link>
<joint name="end to tray" type="fixed">
    <parent link="end effector"/>
    <child link="tray"/>
  </joint>
```

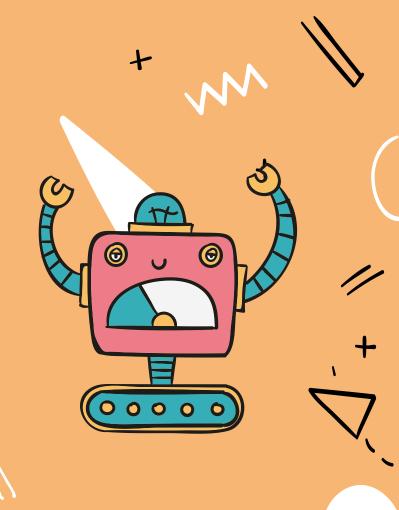
End Effector & Tray







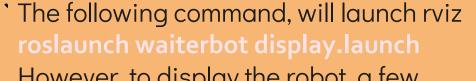
Launching Robot





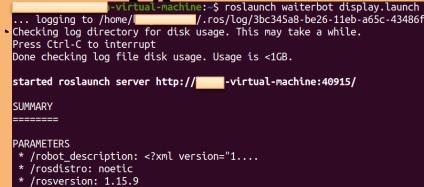


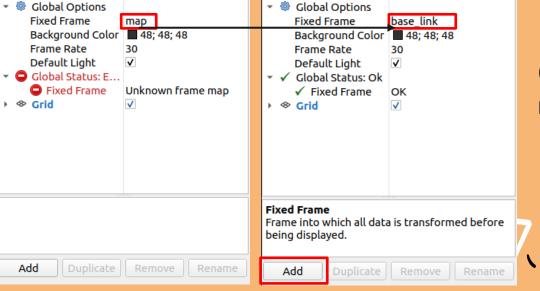
- The argument **gui** is used to control the robot
- The **joint_state_publisher** finds all of the non-fixed joints and publishes a JointState message with all those joints defined
- Since **gui** is present, the **joint_state_publisher** displays the joint positions in a window as sliders
- The robot_state_publisher uses URDF specified by robot_description and joint_state_publisher to calculate the forward kinematics of the robot and publish the results.



However, to display the robot, a few more configurations are needed

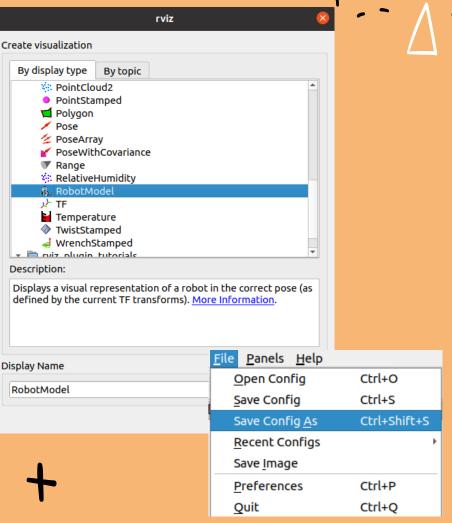
Displays





Displays

Change the "Fixed Frame" from map to base_link, then click "Add"



Select the robot model option Now the robot will appear, once the robot appears:

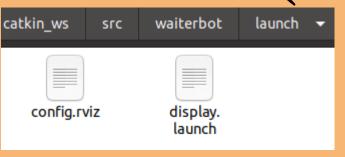
- . Click on File
- 2. Click on Save configuration as
- 3. Save the file in the launch directory of the package as "config.rviz"
- 4. Add the line

args="-d \$(find waiterbot)/launch/config.rvi

to the launch file

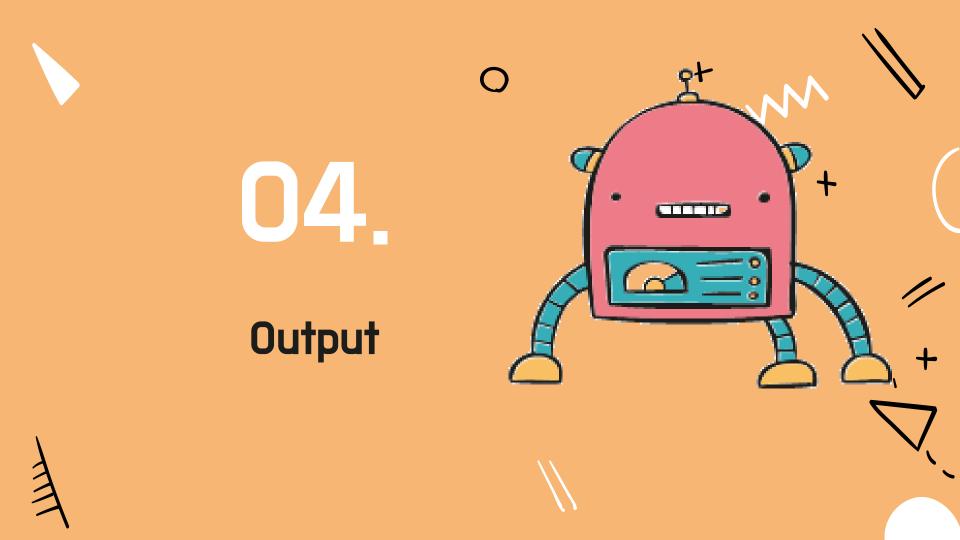
This will help directly load the robot file without any further configurations

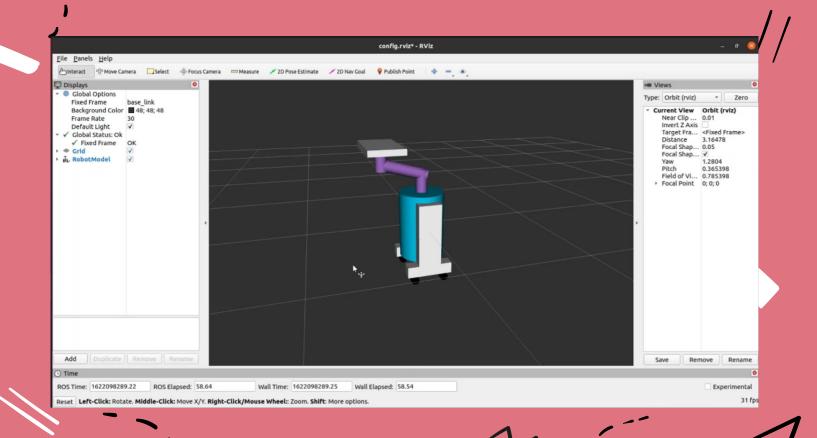




The new launch file

<launch>







/joint_state_publisher /joint_states /robot_state_publisher

Nodes

```
-virtual-machine:~$ \
> rosnode list
/joint_state_publisher
/robot_state_publisher
/rosout
/rviz
```

) + h

THANK YOU!

