Fuzzing commands

-> To Fix This: Set CPU Governor to performance

cd /sys/devices/system/cpu

echo performance | sudo tee cpu*/cpufreq/scaling_governor

-> Build Commands

1. AFL++

Compiles png_check.c using AFL++:

afl-clang-fast -o png_check_afl png_check.c

2. Honggfuzz

Compiles png_check.c using Honggfuzz compiler wrapper:

CC=/usr/local/bin/hfuzz-clang /usr/local/bin/hfuzz-clang -o png_check_hf png_check.c

3. LibFuzzer

Compiles fuzz_png_header.c using LibFuzzer:

clang -fsanitize=fuzzer,address -o png_check_libfuzz fuzz_png_header.c

-> Fuzzer Running Commands

-> **AFL++** — Run for 5 Minutes

AFL_SKIP_CPUFREQ=1 afl-fuzz -V 300 -i input_corpus -o afl_out -- ./png_check_afl @@

-> **Honggfuzz** — Run for 5 Minutes honggfuzz -i input_corpus

-t 300 -- ./png_check_hf ___FILE___

-> LibFuzzer — Run for 5 Minutes timeout

300 ./png_check_libfuzz

-> Radamsa mkdir -p

output/radamsa_out for i in

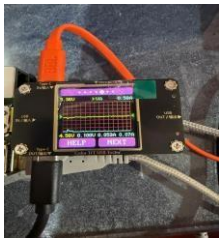
{1..100}; do

radamsa input_corpus/seed.png > output/radamsa_out/fuzz_$i.png

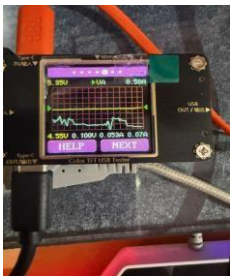
./target/png_check_afl output/radamsa_out/fuzz_$i.png done

-> Result screenshots

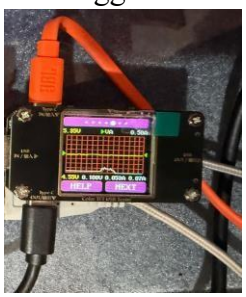
-> AFL++



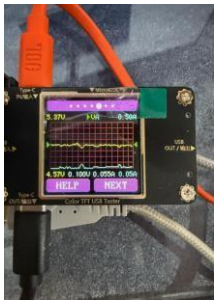
-> LibFuzz



-> HonggFuzz



-> Radamsa


HELP
NEXT