```
void Search()
{
    Struct node *ptr;
    int item, i=0, flag;
    ptr = head;
    if (ptr == NULL)
    {
        printf(" Empty list");
    else
    {
    printf(" Enter item which yo wont to search(n");
    Scanf("Y.d", &item))
    while ( ptr != NULL)
    {
        if (ptr -> data == NBDA item)
    {
        printf(" item found at Y.d", i+1);
        flag = 0;  break.
    3
        else
    {
```

```
        flag =1;
    }
    i++
    ptr = ptr -> next;
    }
    if (flag ==1)
    {
        printf (" Item not found);
    }
    }
}
```