

X circular queue.c X

```
#include <stdio.h>
#include <stdlib.h>
#define MAX 3
```

```
int front=-1;
int rear=-1;
```

```
int queue[MAX];
```

```
void Enqueue(int);
```

```
int Dequeue();
```

```
void display();
```

```
int main(int argc, char **argv)
```

```
{
```

```
    int choice;
```

```
    int item;
```

```
    do{
```

```
        printf("\n 1. Insert to Queue ");
```

```
        printf("\n 2. delete from the Queue ");
```

```
        printf("\n 3. Display the content ");
```

```
        printf("\n 4. Exit\n");
```

```
        printf("Enter your Choice\n :");
```

```
        scanf("%d",&choice);
```

```
        switch(choice)
```

```
        {
```

```
            case 1: printf("Enter the element to be enqueued:");
```

```
                    scanf("%d",&item);
```

```
                    Enqueue(item);
```

```
                    break;
```

```
            case 2: item=Dequeue();
```


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```
    case 1: printf("Enter the element to be enqueued:");
            scanf("%d",&item);
            Enque(item);
            break;
    case 2: item=Deque();
            if(item==-1)
                printf("Queue is empty");
            else
                printf("Dequeued element from the queue %d",item);
            break;
    case 3: display();
            break;
    case 4: exit(0);
    default :printf("entered wrong choice\n");
}
} while (choice!=4);
return 0;
```

void Enque(int ele)

```
{
    if(((front == 0 && rear == MAX - 1)) || (front == rear + 1) )
    {
        printf("Queue is full\n");
        return;
    }
    else
    {
        rear=(rear+1)%MAX;
        queue[rear]=ele;
    }
}
```


Start here X circular queue.c X

```
47 {
48     if(((front == 0 && rear == MAX - 1)) || (front == rear + 1) )
49     {
50         printf("Queue is full\n");
51         return;
52     }
53     else
54     {
55         rear=(rear+1)%MAX;
56         queue[rear]=ele;
57         if(front == -1)
58             front=0;
59     }
60 }
61
62
63
64 int Dequeue()
65 {
66     int item;
67     if((front == -1) && (rear == -1))
68     {
69
70         return(-1);
71     }
72     else
73     {
74         item=queue[front];
75
76         if(front==rear)
77         {
```

```

76         if(front==rear)
77         {
78             front=-1;
79             rear=-1;
80         }
81         else
82         {
83             front=(front+1)%MAX;
84         }
85         return item;
86     }
87
88 }
89
90 void display()
91 {
92     int i;
93     if(((front==-1)&& (rear==-1)) || (front==rear))
94     {
95
96         printf("Queue is empty\n");
97         return;
98     }
99
100    else
101    {
102        printf("Elements in the Queue are:\n");
103        for(i=front;i<=rear;i++)
104            printf("%d\n", queue[i]);
105    }
106

```