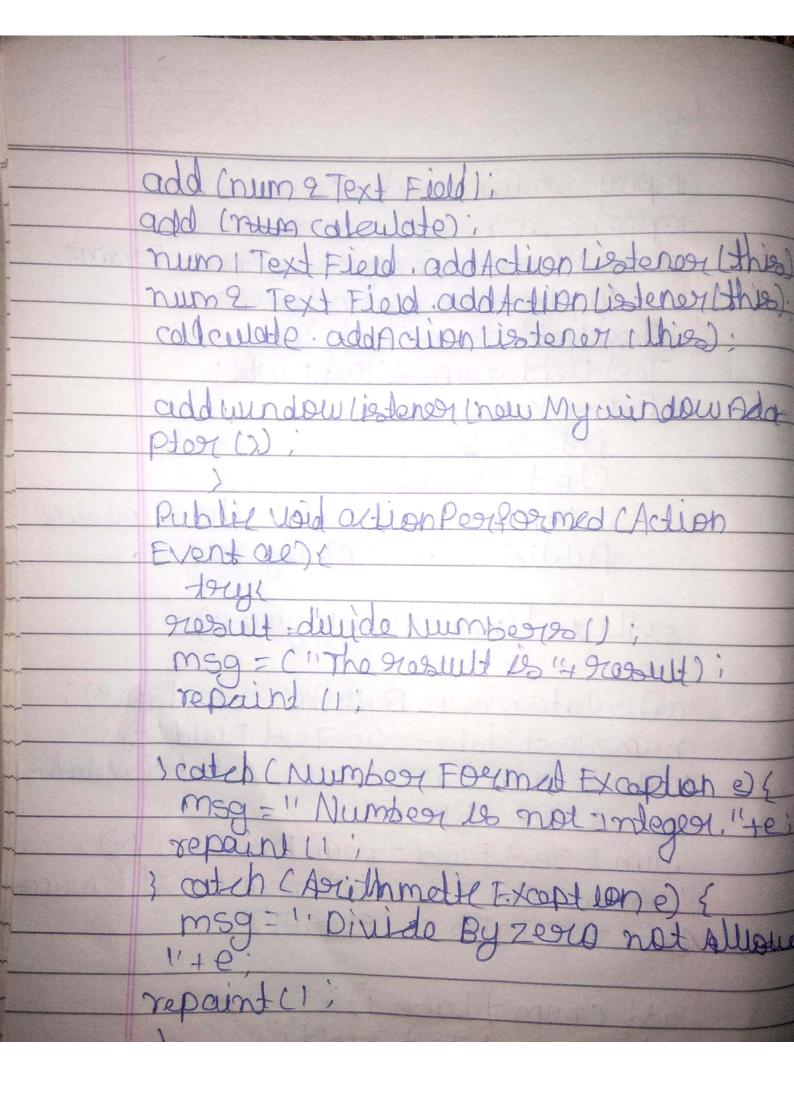
lah import Jaulia aut *; import sava aut event *: class Division Integer extends Frame imploments Actionlisteners Textileld num IT extrield; Text Fleld num & Text Field; Button calculate: int a,b; float Tosult; Storing msg="Entor the numberes";
Public phusolonInteger() ? sellayout (new Flow Layout (x); calculate = new Button ("calculate"); num Text Field - new Text Field (5); Labe 1 num Labe 1 = now Label CI Number 1', Label, RIOTHI); num 2 Text Flold = new Text Field (5). Label 7 num 2 Label 1= new tabel ("Num ber g") Labe 1. RIGHT); add crum + Labe D; add Chum I Text Field) add (num 2 Labe 1)



public Wast dividenumber) & a - Integer Park Int (num / Test Field : Tet Testo). b = Integer. par se Int | numz Text Field getreater: \$4 (6==0) { throw you softmetic Exception 1; sexum (float) a) 6: Public Void Prost (Greaphics 9) & g. dxwsfong (mso, so, 100); public Static Usid main (Stong avgs[]) Dily sim Biteger div = new Division Integers. di V. Kethze (new American (SOU, SOU)); di V. Set Ditte | "Di Liston Calculater") div sety of flet true) Class my whole Adapter entends undowadapter a public used himdouclosing (horden event) c System-estit (0),