#### Operating Systems (Fall/Winter 2019)



# Course Information and Policy

Yajin Zhou (<a href="http://yajin.org">http://yajin.org</a>)

Zhejiang University

#### Instructor



- Yajin Zhou (周亚金)
  - A Zhejiang University 100 Young Professor
  - A system security researcher, build and hack system
  - Published in all top 4: IEEE S&P, ACM CCS, USENIX Sec, NDSS
  - Research
    - Program analysis (source code/binary): how to find vulnerabilities
    - System security: how to make the system more secure
    - Hardware-software codesign: how to make the system more secure through hardware support?



#### **Course Information**

- Office: 曹楼 412
- Office hour: Saturday 14:05 15:40
- Class website: <a href="https://yajin.org/os2019fall/">https://yajin.org/os2019fall/</a>
- TAs:

Jiaqi Li (教9 211) Qiang Li (教9 211) Dingding Wang (教9 211) Pengfei Li (科工楼)

















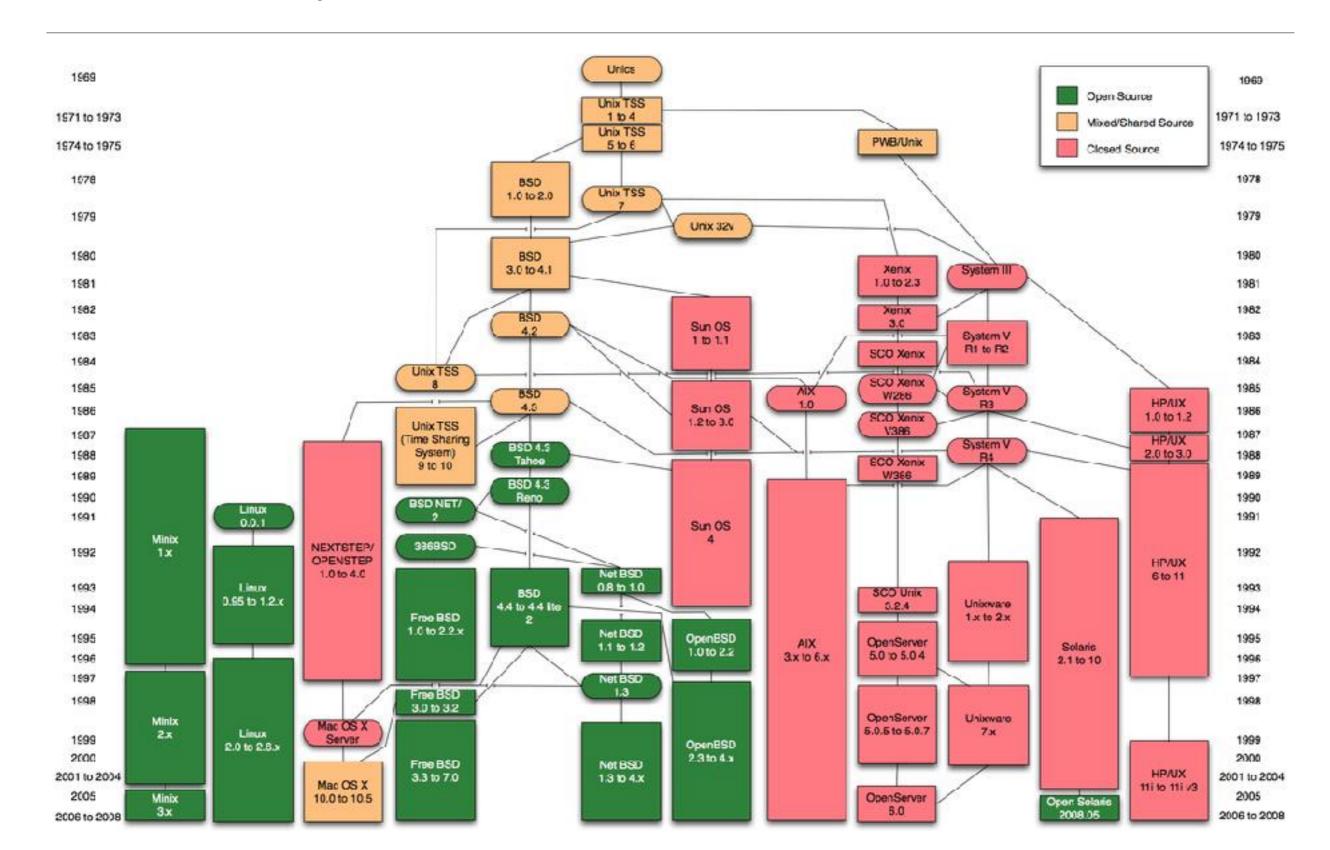






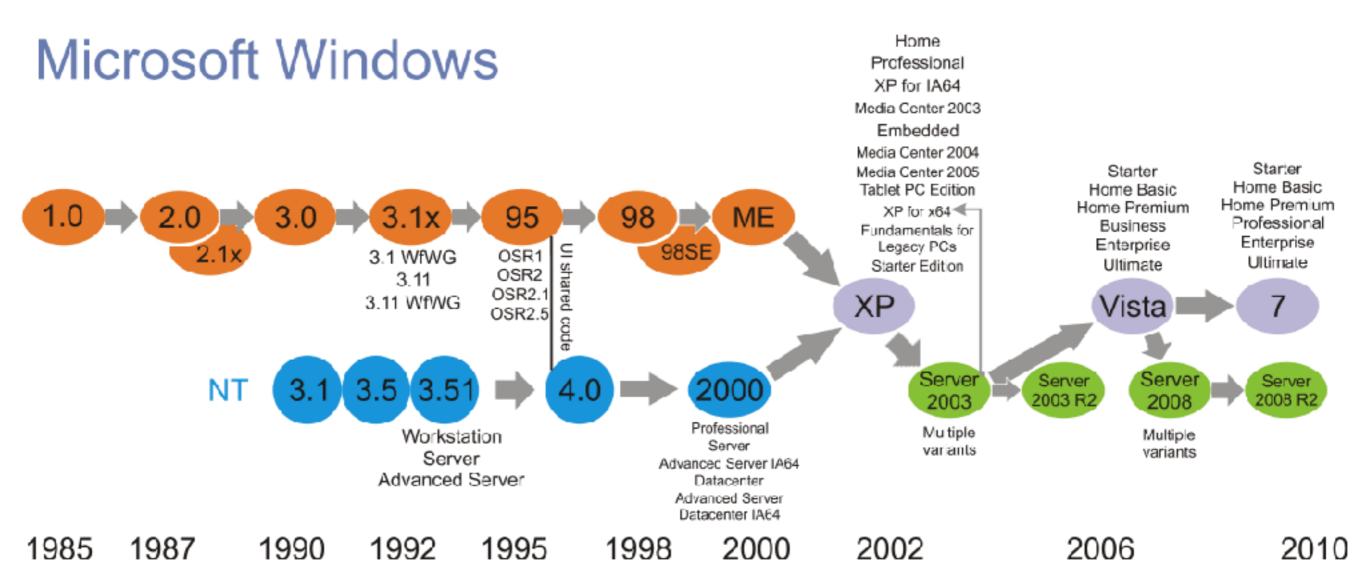


# **UNIX Family Tree**



# Windows Family Tree









- OS is highly complicated software running on most machines
  - Windows: 50M lines of source code
  - Linux: 15M lines of source code
- It contains many important system concepts
  - complexity hiding, performance tuning, resource allocation...
- Studying OS internals makes you a more capable programmer
  - know how it works, and how it works better









- OS concepts benefit whole life
  - OS concepts are re-usable when implementing other software
  - Lessons learned from OS study can be applied to complex software systems, such as mapreduce, DNS
- Foundation of ALL software
  - Better user-space software, including apps
    - Invoke proper kernel API: performance
    - What can and cannot be done: security/reliability
  - Better performance
    - Caching (memory cache/TLB)



- For Hacking
- The more you know OS, the better hacker you are
- Because the thing you are trying to hack into, probably is running an OS





- For Profit
  - Interview = coding + system design
  - Build your own company
    - Great system -> great product -> great company

OS Distributed Systems Products



















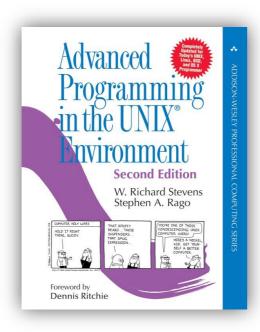
# Learning Objectives

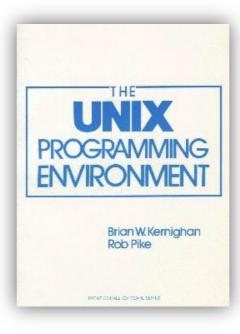
- Understand operating system concepts
  - process management, CPU scheduling, synchronization, file systems...
- Comprehend OS concepts through programming
  - multi-threading and synchronization, system call, kernel modules...
- Get an overall a deep understanding of how the real-world operating systems work
  - You can never truly understand a concept unless you implemented (CODE) it

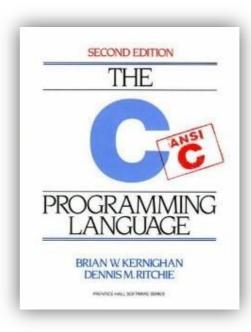


### Prerequisites

- Data Structures
- Programming skills:
  - proficiency in UNIX(Linux) programming and debugging
  - proficiency in the C programming language



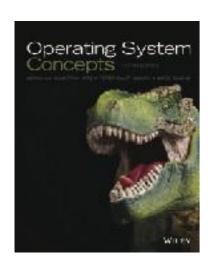




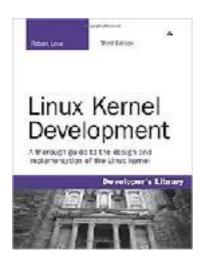


#### **Course Material**

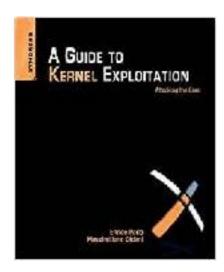
- Lecture notes (posted at the class website)
- Textbook:
  - Operating System Concepts
  - Operating Systems: Three Easy Pieces, v1.0













### Grading

- Final Exam 50%
- Homework 10%
- Survey/Presentation 12%
- Class Quiz 7%
- Project 21%
- No bonus!

#### **Advanced Track**

- ➤ Final Exam 50%
- ➤ Homework 10%
- ➤ Project 40%+ bonus

# LINNS SALES

#### Homework

- Homework assignments are individual efforts
- Submission MUST be typed, no hand-written submission
- Late submissions are accepted after the deadline
  - a 10% penalty will be applied for each day of late submission
- Disputes of grade MUST be resolved within one week of receiving it

# The united

### **Exams**

- No midterm exam
- One final exam, close-booked
- Final exam is comprehensive/cumulative

# Your Responsibilities

- Understand lecture & reading materials
- Ask for extra help, if needed
  - if the class is too hard or you do not have necessary backgrounds
- Uphold academic integrity
- Turn in your assignments on time
- Check class web page regularly

# UINNE UINNE

#### Dos and Don'ts

- Do share debugging experiences, knowledge of tools
- Do acknowledge help from others
- Do acknowledge sources of information from books and web pages

- Don't cheat or help others cheat
- Don't paraphrase code from others
  - e.g., changing variable names or indentation
- Don't post code to the discussion board