08 Multidimensional Arrays



Motivations

Thus far, you have used one-dimensional arrays to model linear collections of elements. You can use a two-dimensional array to represent a matrix or a table. For example, the following table that describes the distances between the cities can be represented using a two-dimensional array.

Distance Table (in miles)

	Chicago	Boston	New York	Atlanta	Miami	Dallas	Houston
Chicago	0	983	787	714	1375	967	1087
Boston	983	0	214	1102	1763	1723	1842
New York	787	214	0	888	1549	1548	1627
Atlanta	714	1102	888	0	661	781	810
Miami	1375	1763	1549	661	0	1426	1187
Dallas	967	1723	1548	781	1426	0	239
Houston	1087	1842	1627	810	1187	239	0



Motivations

```
double[][] distances = {
    {0, 983, 787, 714, 1375, 967, 1087},
    {983, 0, 214, 1102, 1763, 1723, 1842},
    {787, 214, 0, 888, 1549, 1548, 1627},
    {714, 1102, 888, 0, 661, 781, 810},
    {1375, 1763, 1549, 661, 0, 1426, 1187},
    {967, 1723, 1548, 781, 1426, 0, 239},
    {1087, 1842, 1627, 810, 1187, 239, 0},
};
```

Objectives

- □ To give examples of representing data using two-dimensional arrays (§8.1).
- □ To declare variables for two-dimensional arrays, create arrays, and access array elements in a two-dimensional array using row and column indexes (§8.2).
- □ To program common operations for two-dimensional arrays (displaying arrays, summing all elements, finding the minimum and maximum elements, and random shuffling) (§8.3).
- □ To pass two-dimensional arrays to methods (§8.4).
- □ To write a program for grading multiple-choice questions using two-dimensional arrays (§8.5).
- □ To solve the closest-pair problem using two-dimensional arrays (§8.6)
- □ To check a Sudoku solution using two-dimensional arrays (§8.7).
- □ To use multidimensional arrays (§8.8).

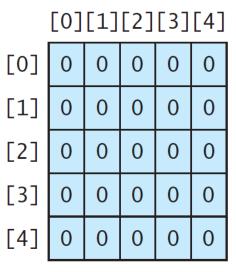
Declare/Create Two-dimensional Arrays

```
// Declare array ref var
dataType[][] refVar;
// Create array and assign its reference to variable
refVar = new dataType[10][10];
// Combine declaration and creation in one statement
dataType[][] refVar = new dataType[10][10];
// Alternative syntax
dataType refVar[][] = new dataType[10][10];
```

Declaring Variables of Twodimensional Arrays and Creating Two-dimensional Arrays

```
int[][] matrix = new int[10][10];
 or
int matrix[][] = new int[10][10];
matrix[0][0] = 3;
for (int i = 0; i < matrix.length; i++)
  for (int j = 0; j < matrix[i].length; j++)</pre>
    matrix[i][j] = (int)(Math.random() * 1000)
double[][] x;
```

Two-dimensional Array Illustration



```
matrix = new int[5][5];
```

(a)

matrix.length? 5 matrix[0].length? 5

```
[0][1][2][3][4]
[0]
[1]
         0
            0
                0
[2]
            0
                0
[3]
         0
                0
            0
                   0
[4]
         0
            0
```

```
matrix[2][1] = 7;
```

(b)

```
[0][1][2]
[0] 1 2 3
[1] 4 5 6
[2] 7 8 9
[3] 10 11 12
```

```
int[][] array = {
    {1, 2, 3},
    {4, 5, 6},
    {7, 8, 9},
    {10, 11, 12}
};
```

(c)

array.length? 4 array[0].length? 3

Declaring, Creating, and Initializing Using Shorthand Notations

You can also use an array initializer to declare, create and initialize a two-dimensional array. For example,

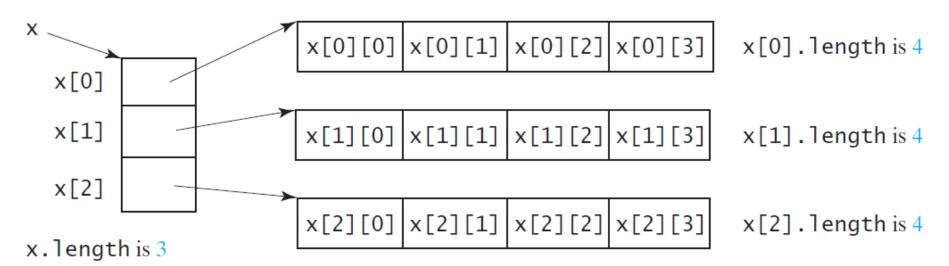
```
int[][] array = {
    {1, 2, 3},
    {4, 5, 6},
    {7, 8, 9},
    {10, 11, 12}
};
```

Same as

```
int[][] array = new int[4][3];
array[0][0] = 1; array[0][1] = 2; array[0][2] = 3;
array[1][0] = 4; array[1][1] = 5; array[1][2] = 6;
array[2][0] = 7; array[2][1] = 8; array[2][2] = 9;
array[3][0] = 10; array[3][1] = 11; array[3][2] = 12;
```

Lengths of Two-dimensional Arrays

int[][] x = new int[3][4];





Lengths of Two-dimensional Arrays, cont.

array[4].length

ArrayIndexOutOfBoundsException

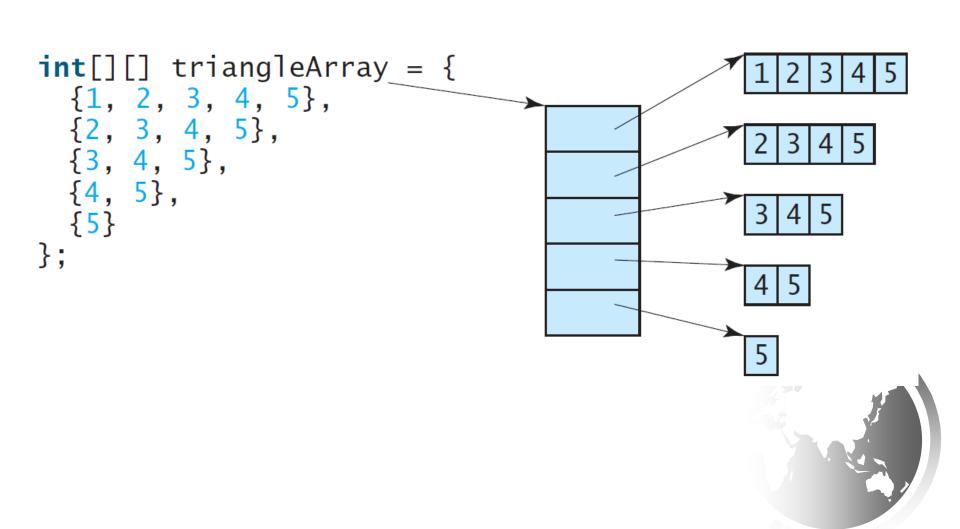
Ragged Arrays

Each row in a two-dimensional array is itself an array. So, the rows can have different lengths. Such an array is known as *a ragged array*. For example,

```
int[][] matrix = {
 \{1, 2, 3, 4, 5\},\
 \{2, 3, 4, 5\},\
 {3, 4, 5},
 {4,5},
 {5}
```

matrix.length is 5 matrix[0].length is 5 matrix[1].length is 4 matrix[2].length is 3 matrix[3].length is 2 matrix[4].length is 1

Ragged Arrays, cont.



Processing Two-Dimensional Arrays

See the examples in the text.

- 1. (Initializing arrays with input values)
- 2. (Printing arrays)
- 3. (Summing all elements)
- 4. (Summing all elements by column)
- 5. (Which row has the largest sum)
- 6. (Finding the smallest index of the largest element)
- 7. (Random shuffling)

Initializing arrays with input values

```
java.util.Scanner input = new Scanner(System.in);
System.out.println("Enter " + matrix.length + " rows and " +
    matrix[0].length + " columns: ");
for (int row = 0; row < matrix.length; row++) {
    for (int column = 0; column < matrix[row].length; column++) {
        matrix[row][column] = input.nextInt();
    }
}</pre>
```

Initializing arrays with random values

```
for (int row = 0; row < matrix.length; row++) {
  for (int column = 0; column < matrix[row].length; column++) {
    matrix[row][column] = (int)(Math.random() * 100);
  }
}</pre>
```



Printing arrays

```
for (int row = 0; row < matrix.length; row++) {
  for (int column = 0; column < matrix[row].length; column++) {
    System.out.print(matrix[row][column] + " ");
  }
  System.out.println();
}</pre>
```



Summing all elements

```
int total = 0;
for (int row = 0; row < matrix.length; row++) {
  for (int column = 0; column < matrix[row].length; column++) {
    total += matrix[row][column];
  }
}</pre>
```

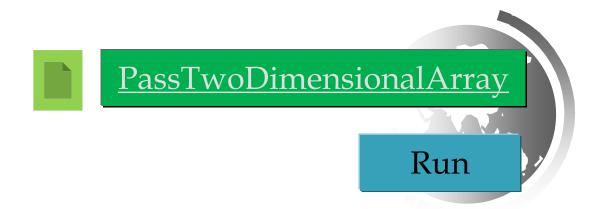


Summing elements by column

Random shuffling

```
for (int i = 0; i < matrix.length; i++) {
 for (int j = 0; j < matrix[i].length; j++) {
  int i1 = (int)(Math.random() * matrix.length);
  int j1 = (int)(Math.random() * matrix[i].length);
  // Swap matrix[i][j] with matrix[i1][j1]
  int temp = matrix[i][j];
  matrix[i][j] = matrix[i1][j1];
  matrix[i1][j1] = temp;
```

Passing Tow-Dimensional Arrays to Methods



Problem: Grading Multiple-Choice Test

Students' answer

0 1 2 3 4 5 6 7 8 9 Student 0 ABACCDEEAD Student 1 BABCAFFAD Student 2 DDACBEEAD BAEDCEEAD Student 3 Student 4 DFFAD Student 5 CCDEEADStudent 6 BACCDEEAD Student 7 EBECCDEEAD Objective: write a program that grades multiple-choice test.

Key to the Questions:

0 1 2 3 4 5 6 7 8 9

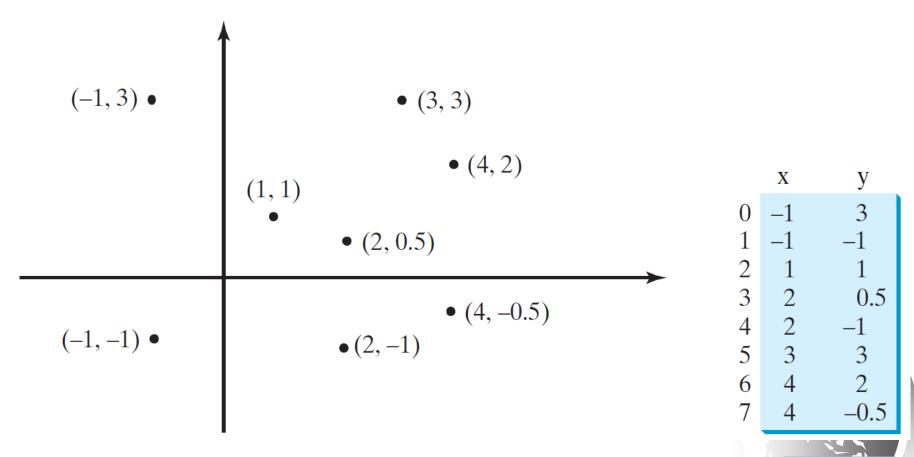
Key D B D C C D A E A D



<u>GradeExam</u>

Run

Problem: Finding Two Points Nearest to Each Other





FindNearestPoints

Run

What is Sudoku?

5	3			7			
6			1	9	5		
	9	8				6	
8				6			3
4			8		3		1
7				2			6
	6						
			4	1	9		5
				8		7	9



Every row contains the numbers 1 to 9

5	3			7			
6			1	9	5		
	9	8				6	
8				6			3
4			8		3		1
7				2			6
	6						
			4	1	9		5
				8		7	9

5	3	1	6	7	Q	0	7	2	
<i></i>	٦	7	U	/	0	<u> </u>	1	<u> </u>	
6	7	2	1	9	5	3	4	Q	
0	/	<u> </u>	1	,	5	J	7	O	
1	9	8	3	1	2	<u>5</u>	6	7	
1		Ů		7				/	
8	-5	9	7	6	1	4	2	3	
4	2	6	8	5	3	7	O	1	
+		U	0)	3	/	9	1	
7	7		Ô		1	0		6	
/	1	<u>3</u>	9	2	4	8	5	6	
9	6	1	5	3	7	2	8	1	
9	Ö	<u> </u>	J	J	/		O	4	
2	8	7	4		9	6	3	5	
<u> </u>	O	/	+	1	9			3	
3	1	7	2	8		7	7	9	
<u> </u>	4	<mark>-</mark> /		0	0	1	/	7	

Every column contains the numbers 1 to 9

	2						
5	3			7			
6			1	9	5		
	9	8				6	
8				6			3
4			8		3		1
7				2			6
	6						
			4	1	9		5
				8		7	9

5	3	3	4	<u>6</u>	7	,	8	(<mark>)</mark>		<u>1</u>	2	?
6		7	2	1	9)	5	•	<mark>3</mark>	4	!	8	3
1	Ģ)	8	<u>3</u>	4	<u>1</u>	<mark>2</mark>	•	<mark>5</mark>	6		ĵ	7
8		5	9	7	6	,	1	_	<u> </u>	2	,	3	}
4	2	2	6	8	4	-	3	,	7	Ç)	1	_
7		<u> </u>	3	9	2)	<u>4</u>	Č	8	5	,	Ć	<u>,</u>
9	(5	1	<u>5</u>	1	}	<mark>7</mark>	, 4	2		8		1
2	6	<u>3</u>	7	4	1		9	(<mark>5</mark>		<mark>3</mark>	5	,)
3		1	5	2	8	}	<u>6</u>	_	1	,	7	9)
										4			

Every 3×3 box contains the numbers 1 to 9

5	3			7			
6			1	9			
0			1	9	5		
	9	8				6	
8				6			3
4			8		3		1
7				2			6
	6						
			4	1	9		5
				8		7	9

5	3	4	<u>6</u>	7	8	9	1	2
6	7	2	1	9	5	<u>3</u>	4	8
1	9	8	<u>3</u>	<mark>4</mark>	2	<u>5</u>	6	<u>7</u>
8	<u>5</u>	9	7	6	1	4	2	3
4	2	<u>6</u>	8	<u>5</u>	3	<u>7</u>	9	1
7	1	3	9	2	4	8	<u>5</u>	6
9	6	1	<u>5</u>	3	7	2	8	4
2	8	7	4	1	9	<u>6</u>	3	5
3	4	5	2	8	<u>6</u>	<u>1</u>	7	9

Checking Whether a Solution Is Correct

5	3			7			
6			1	9	5		
	9	8				6	
8				6			3
4			8		3		1
7				2			6
	6						
			4	1	9		5
				8		7	9

5	3	<mark>4</mark>	<u>6</u>	7	<mark>8</mark>	<mark>9</mark>	1	<mark>2</mark>
6	7	2	1	9	5	<u>3</u>	4	8
1	9	8	<u>3</u>	4	2	<u>5</u>	6	<u>7</u>
8	<u>5</u>	<mark>9</mark>	<u>7</u>	6	1	<u>4</u>	<mark>2</mark>	3
4	2	<u>6</u>	8	<u>5</u>	3	7	9	1
7	1	<u>3</u>	9	2	4	8	<u>5</u>	6
<mark>9</mark>	6	1	<u>5</u>	<u>3</u>	7	2	8	<u>4</u>
2	<mark>8</mark>	<mark>7</mark>	4	1	9	<u>6</u>	<mark>3</mark>	5
<u>3</u>	<mark>4</mark>	<u>5</u>	2	8	<u>6</u>	<u>1</u>	7	9



CheckSudokuSolution

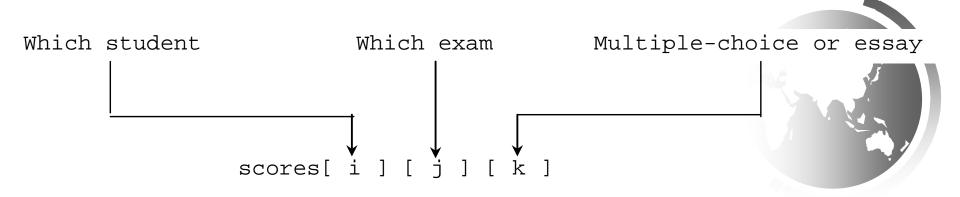
Run

Multidimensional Arrays

Occasionally, you will need to represent n-dimensional data structures. In Java, you can create n-dimensional arrays for any integer n.

The way to declare two-dimensional array variables and create two-dimensional arrays can be generalized to declare n-dimensional array variables and create n-dimensional arrays for n >= 3.

Multidimensional Arrays



Problem: Calculating Total Scores

Objective: write a program that calculates the total score for students in a class. Suppose the scores are stored in a three-dimensional array named <u>scores</u>. The first index in <u>scores</u> refers to a student, the second refers to an exam, and the third refers to the part of the exam. Suppose there are 7 students, 5 exams, and each exam has two parts—the multiple-choice part and the programming part. So, <u>scores[i][j][0]</u> represents the score on the multiple-choice part for the <u>i</u>'s student on the <u>j</u>'s exam. Your program displays the total score for each student.



Run

Problem: Weather Information

Suppose a meteorology station records the temperature and humidity at each hour of every day and stores the data for the past ten days in a text file named weather.txt. Each line of the file consists of four numbers that indicate the day, hour, temperature, and humidity. Your task is to write a program that calculates the average daily temperature and humidity for the <u>10</u> days.

```
1 1 76.4 0.92
1 2 77.7 0.93
...
10 23 97.7 0.71
10 24 98.7 0.74
```

10 24 98.7 0.74 1 2 77.7 0.93 ... 10 23 97.7 0.71 1 1 76.4 0.92



Problem: Guessing Birthday

Listing 4.3, GuessBirthday.java, gives a program that guesses a birthday. The program can be simplified by storing the numbers in five sets in a three-dimensional array, and it prompts the user for the answers using a loop.



<u>GuessBirthdayUsingArray</u>

