Diet Optimization for Dysbiotic Microbiome

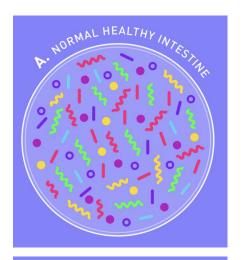
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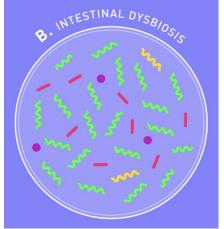
CSE 282A
Bioinformatics II: Intro to Bioinformatics Algorithms

Final Project Winter 2023

Problem Statement: Biological Context

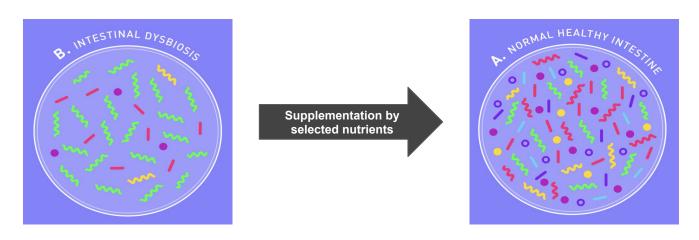
- Dysbiosis: Imbalance in the gut microbe community leading to decreased diversity of microbial population
- Characterised by 'over-representation' of certain microbial communities and 'under-representation' of other microbial communities
- Related to several syndromes such as Inflammatory Bowel Syndrome, Metabolism-Associated Liver Disease, and Gut-brain axis (CNS syndromes)





Impact of supplemental diet

- Diet can change the number and activity of different microbial communities by providing or depleting the necessary nutrients
- This suggests that a personalized diet could re-establish a healthy and balanced microbiome from a diseased state.



Mathematical formulation

Given,

- 1. Test Microbial Sample (TMS): taxonomic profile with the relative abundances (in %) of top 400 Taxons or Amplicon Sequence Variants (ASVs) for a dysbiotic HGM
- 2. Reference Sample Collection (RSC): taxonomic profile with the relative abundances (in %) of top 400 taxons (or ASVs) for 1000s of healthy HGM
- 3. Nutrient Impact Matrix (NIM): nutrient-taxon interaction profile between 79* nutrients and 400 taxons (or ASVs), where we interpret each interaction ($\in (0,1]$) as the likelihood of observing a growth in the population of a particular taxon given the use of the corresponding nutrient

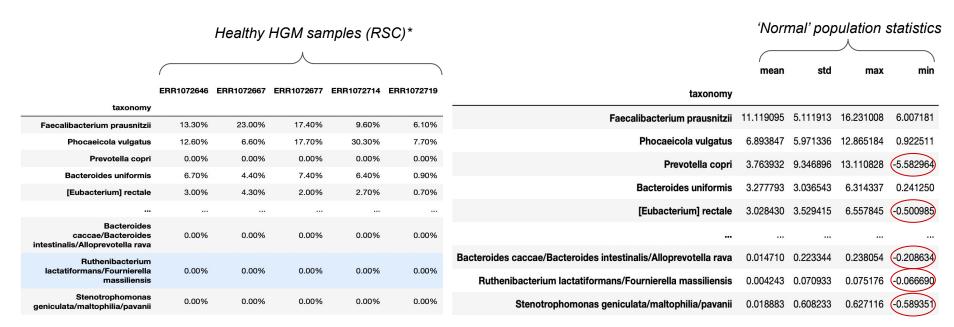
^{*} number of nutrients considered under this study

Objective of the study

We wish to achieve,

- 1. The definition of a 'normal' population of any microbial taxon (or ASV) in a healthy human gut
 - a. How do we know what relative abundance % of any particular ASV translates to it being present in the necessary 'amount' to ensure a healthy gut microbial population?
- 2. The optimal selection of nutrients that would collectively:
 - a. Promote the growth of maximum number of ASVs deemed as 'under-represented' in the TMS
 - b. Minimize the impact on ASVs deemed as 'over-represented' in the TMS

Defining the 'normal' population



Here, max = mean + std. and min = mean - std.

Effectively 0

^{*} screenshot shows a limited number of samples, actual healthy HGM samples in 1000s; similarly, 400 taxons considered in total as opposed to what is shown

Dividing taxons to under/over-represented or normal sets

Example dysbiotic HGM sample*

ERR1072712 set class

	taxonomy		
F	aecalibacterium prausnitzii	5.0	U
	Phocaeicola vulgatus	0.3	U
	Prevotella copri	0.0	N
	Bacteroides uniformis	0.0	U
	[Eubacterium] rectale	0.4	N
Bacteroides caccae/Bacteroides intestinalis/Alloprevotella rava		0.0	N
Ruthenibacterium lactatiformans/Fournierella massiliensis		0.0	N
Stenotrophomonas geniculata/maltophilia/pavanii		0.0	N
Tepidibaculum saccharolyticum/Ruminococcus albus		0.0	N
Sellimonas intestinalis/Drancourtella massiliensis		0.1	0

Considering the relative abundance (RA_a) of any particular taxon (or AVS), it is considered;

'U' or 'Under-represented' if RA₃ < *min*

'O' or Over-represented' if RA_a > max

'N' or 'Normal' if min < RA_a < max

^{*} Further results for this particular example sample as well

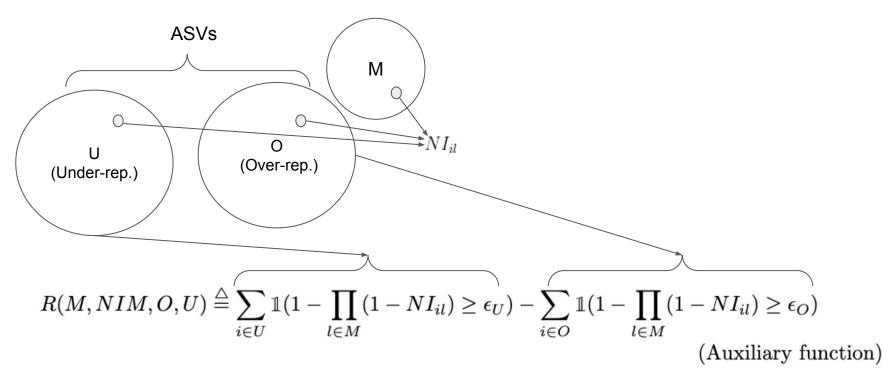
Algorithmic formulation

Input: The sets U, O, the matrix NIM of size $A \times NL$, and the allowed number of nutrients, m.

Output: A subset of at most m nutrients M, that maximises R(M).

$$R(M, NIM, O, U) \stackrel{\triangle}{=} \sum_{i \in U} \mathbb{1}(1 - \prod_{l \in M} (1 - NI_{il}) \ge \epsilon_U) - \sum_{i \in O} \mathbb{1}(1 - \prod_{l \in M} (1 - NI_{il}) \ge \epsilon_O)$$
(Auxiliary function)

Reward Function for nutrients' selection

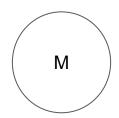


(Number of under-represented taxons benefitting from *M*)

(Number of over-represented taxons benefitting from *M*)

Reward Function for nutrients' selection

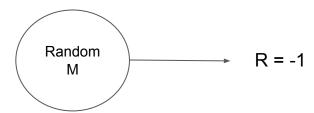
If ϵ_O is small -> we want to avoid feeding over-represented If ϵ_U is small -> we want to feed as much as possible under-represented



$$R(M, NIM, O, U) \stackrel{\triangle}{=} \sum_{i \in U} \mathbb{1}(1 - \prod_{l \in M} (1 - NI_{il}) \ge \epsilon_U) - \sum_{i \in O} \mathbb{1}(1 - \prod_{l \in M} (1 - NI_{il}) \ge \epsilon_O)$$
(Auxiliary function)

Defining baseline - Naive Randomized Selection

- We always need a baseline
- Classification task 10 classes -> random guess 10% accuracy
- Task is complicated and what is random guess?



Randomized Search Algorithm

Do this 5000 times:

Start with random set

Do this for 1000 times:

Every time we either eliminate/add (with probability of 0.2) & replace (with probability of 0.8) We keep the change if it improves the score

Best score -1 -> 5

Main caveat is slow

Randomized Divide & Conquer

Note that directly applying divide and conquer does not work!

Do this 5000 times:

Divide the nutrients set randomly to M set.

From each set choose the nutrient with highest reward function value.

Best score -1 -> 5

Very fast

Summary of results

Approach	Best score	Caveat/benefit
Naive Randomized Algorithm	-1	Score low/fast
Randomized Search	5	Score high/slow
Divide and Conquer	5	Score high/fast

Future steps

1. Weighted reward function

$$R(M, NIM, O, U) \stackrel{\triangle}{=} \mu \cdot \sum_{i \in U} \mathbb{1}(1 - \prod_{l \in M} (1 - NI_{il}) \ge \epsilon_U) - (1 - \mu) \cdot \sum_{i \in O} \mathbb{1}(1 - \prod_{l \in M} (1 - NI_{il}) \ge \epsilon_O)$$
(Auxiliary function)

2. Directly optimizing the probability ratio instead of hard thresholding

$$R(M, NIM, O, U) \stackrel{\triangle}{=} \frac{\prod_{i \in U} (1 - \prod_{l \in M} (1 - NI_{il}))}{\prod_{i \in O} (1 - \prod_{l \in M} (1 - NI_{il}))}$$
(Auxiliary function)

3. Clustering of RSC to define multiple 'normal' population definitions and incorporating subjective nature of a 'healthy' diversity

Thank you for your attention!